

DUNGEONS & DRAGONS™

CAMPAIGN ACCESSORY

FORGOTTEN REALMS®

A GRAND HISTORY  
OF THE  
FORGOTTEN REALMS



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Brian R. James



# A Grand History of the Forgotten Realms

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Based on the original DUNGEONS & DRAGONS rules created by E. Gary Gygax and Dave Arneson and the new DUNGEONS & DRAGONS game designed by Jonathan Tweet, Monte Cook, Skip Williams, Richard Baker, and Peter Adkison.

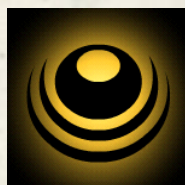
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# Introduction

*"These things also I have observed: that knowledge of our world is to be nurtured like a precious flower, for it is the most precious thing we have. Wherefore guard the word written and heed words unwritten—and set them down ere they fade... Learn then, well, the arts of reading, writing, and listening true, and they will lead you to the greatest art of all: understanding."  
—Alaundo of Candlekeep*

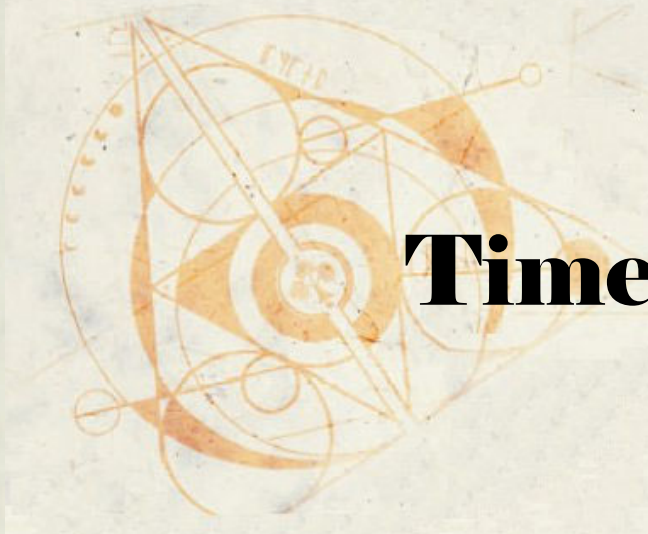
This chronology is the most definitive accounting of Realms history on the Internet or in print. This timeline includes dates from over 35 official Realms products (sourcebooks, novels, and magazine articles). All references in this timeline are considered canon in the Forgotten Realms campaign setting. In fact, every single event in this timeline includes a reference to its associated sourcebook(s). A complete list of references can be found following the chronology.

I'd like to thank the following members of the online community who have contributed to the success of this timeline over the years (whether they know it or not!): Lazar (chaostorm), Roland Schiller, Kenneth Burns, Zanan Telenna, Graziano Girelli, Alaundo, The Sage, Wooly Rupert, Dargoth, Brian Schutte, "N2dnd", Jesse G Nelson III, Verghityax, Jeff Harward, Khawar Siddiqi, Brad Bolas, Yaron Barak, JEB215AlphaZed, SickAurSHT, Greg Salito, and Steven Lansford.

Of course this chronology could not exist without the Forgotten Realms and its enigmatic creator Ed Greenwood. A big thanks Ed!

Finally, this work is dedicated to my little brother Matthew; a fine soldier and an even bigger D&D geek than myself. I miss you bro. Be safe.

—**Brian R. James**



# Time in the Realms

A year in the Realms consists of 365 days: 12 months of exactly 30 days each (due to the single moon and its followers), plus five days that fall between months. These days are special occasions. Leap year is retained purely for social convenience, and provides a sixth special day that is used as the basis for long-term agreements and such contracts and activities.

Months are subdivided into three ten-day periods. These are known variously as *eves*, *tendays*, *weeks*, *domen*, *hyrar*, or *rides* throughout the Forgotten Realms. While *rides* is the standard term used in Cormyr and the Dalelands, this text uses weeks to avoid confusion. There is no standard set of day names. The days of the week differ from geographic region to region, and usually have a religious connotation.

Although the months that comprise a year are standardized, the system of dating years varies from place to place. Usually, years are numbered from an event of great political or religious significance. Each nation or region has cultures with unique histories, and thus, different reckonings. The system of naming the months is named for its inventor, the long-dead wizard Harptos of Kaalinth, and is in use throughout the North.

## The Calendar of Harptos

The Calendar of Harptos is summarized in the table below. Each month's name is followed by a colloquial description of that month, plus the roughly corresponding month of the Gregorian calendar in parentheses. Special days are listed when they occur between months, and appear in italic type. Each special day is described in the Special Calendar Days section, below.

### Special Calendar Days

**Midwinter:** Midwinter is known officially in Cormyr as the High Festival of Winter. It is a feast where, traditionally, the local lords of the land plan the year ahead, make and renew alliances, and send gifts of goodwill. To the commonfolk throughout the Realms, this is Deadwinter Day, the midpoint of the worst of the cold.

**Greengrass:** Greengrass is the official beginning of spring, a day of relaxation. Flowers that have been carefully grown in the inner rooms of the keeps and temples during the winter are blessed and cast out upon the snow to bring rich growth in the season ahead.

**Midsummer:** Midsummer, called Midsummer Night or the Long Night, is a time of feasting and music and love. In a ceremony performed in some lands, unwed maidens are set free in the woods and "hunted" by their would-be suitors throughout the night.

Betrothals are traditionally made upon this night. It is very rare indeed for the weather to be bad during this night—such

Order	Name	Colloquial Description	Gregorian Month
1	Hammer	Deepwinter <i>—Midwinter—</i>	(January)
2	Alturiak	Claws of the Cold	(February)
3	Ches	Ches of the Sunsets	(March)
4	Tarsakh	Tarsakh of the Storms <i>—Greengrass—</i>	(April)
5	Mirtul	The Melting	(May)
6	Kythorn	The Time of Flowers	(June)
7	Flamerule	Summertide <i>—Midsummer—</i>	(July)
8	Eleasias	Highsun	(August)
9	Eleint	The Fading <i>—Highharvestide—</i>	(September)
10	Marpenoth	Leafall	(October)
11	Uktar	The Rotting <i>—The Feast of the Moon—</i>	(November)
12	Nightal	The Drawing Down	(December)

is considered a very bad omen, usually thought to foretell famine or plague.

**Highharvestide:** Highharvestide heralds the coming of fall and the harvest. It is a feast that often continues the length of the harvest so that food is always on hand for those comin in from the fields. There is much traveling about on the heels of the feast, as merchants, court emissaries, and pilgrims make speed before the worst of the mud arrives and the rain freezes in the snow.

**The Feast of the Moon:** This festival, also called moonfest, is the last great festival of the year. It marks the arrival of winter and is also the day when the dead are honored. Graves are blessed, the Ritual of Remembrance is performed, and tales of the doings of those now gone are told far into the night. Much is said of heroes and treasure and lost cities underground.

Wars, by the way, are often but not always fought after the harvest is done, continuing as late as the weather permits. The bulk of the fighting takes place in the month of Uktar, and the ironic practicality of the Feast of the Moon is readily apparent.

**Shieldmeet:** Once every four years, another day is added to the year in the manner of February 29 in the Gregorian calendar. This day is part of no month and follows Midsummer Night. It is known as Shieldmeet. It is a day of open council between nobles and people, a day for the making and renewing of pacts, oaths, and agreements. It is a day for tournaments, test and trials for those wishing to advance in battle fame or clerical standing, for entertainment of all types, particularly theatrical, and for dueling.

# Marking the Years

Years or winters are referred to by names, each name consistent across the Realms. Each kingdom or city-state numbers years differently, usually to measure the reign of a dynasty or the current monarch, or since the founding of the country. The result is a hodgepodge of overlapping numbers that serve to confuse the ordinary person and frustrate the sage. The widespread differing year dates include the following:

**Dalereckoning (DR):** Dalereckoning is taken from the year that humans were first permitted by the Elven Court to settle in the more open regions of the forests. In some texts, primarily those which do not have direct ties to Dales history, Dalereckoning is called Freeman's Reckoning (FR). All dates in this chronology use Dalereckoning as its standard.

**Cormyr Reckoning (CR):** Cormyr Reckoning begins at the foundation of House Obarskyr, the dynasty that still rules that land. The 25-year gap between Cormyr Reckoning and Dalereckoning has caused much of the confusion regarding elder days. Timelines and calendars of the period often use DR designators, but place the founding of Cormyr at 1 DR instead of 26 DR. This is

understandable, given that the two reckonings are from two nearby parties and spread by a third (the merchants of Sembia), but it causes learned sages to slam their heads violently against their desks trying to figure things out.

**Northreckoning (NR):** Used in the City of Waterdeep, Northreckoning dates from the year Ahghairon became the first Lord of Waterdeep. A more archaic system called Waterdeep Years (WY) dates from the supposed first use of Waterdeep as a trading post. This reckoning is now largely abandoned except in ancient texts.

**Mulhorand Calendar (MC):** One of the oldest calendars in use in the Realms, this ancient scheme of record-keeping dates from the founding of Skuld, the City of Shadows, reputedly by a Mulhorandi god.

**Present Reckoning (PR):** In an attempt to get a handle on the various number systems in use, a new type of reckoning has been implemented with the approval of such worthies as Khelben Arunsun of Waterdeep and Vangerdahast of Cormyr and carried abroad by the Harpers. All year-dates trace back to the Time of Troubles as Year 0.



by Toni James

## The Roll of Years:

The wide variety of competing and often conflicting calendars causes no end of pain to the historian and the sage. Most use as their recording device the Roll of Years, a system by which each year has its own personal name.

Names for the years (or *winters*) are known collectively as the Roll of Years, as they are drawn from the predictions written down under that title by the famous Lost Sage, Augathra the Mad, with a few additions by the great seer Alaundo.

The Roll of Years stretches from -700 DR through 1600 DR. The Roll for the next decade is detailed below:

The current year in the Forgotten Realms campaign setting is 1374 DR, Year of the Lightning Storms.

Year Name	DR	CR	NR	MC	PR
YEAR OF THE TANKARD	1370	1345	338	3474	12
YEAR OF THE UNSTRUNG HARP	1371	1346	339	3475	13
YEAR OF WILD MAGIC	1372	1347	340	3476	14
YEAR OF THE ROGUE DRAGONS	1373	1348	341	3477	15
YEAR OF THE LIGHTNING STORMS	1374	1349	342	3478	16
YEAR OF THE RISEN ELFKIN	1375	1350	343	3479	17
YEAR OF THE BENT BLADE	1376	1351	344	3480	18
YEAR OF THE HAUNTING	1377	1352	345	3481	19
YEAR OF THE CAULDRON	1378	1353	346	3482	20
YEAR OF THE LOST KEEP	1379	1354	347	3483	21
YEAR OF THE BLAZING HAND	1380	1355	348	3484	22
YEAR OF THE STARVING	1381	1356	349	3485	23
YEAR OF THE BLACK BLAZON	1382	1357	350	3486	24
YEAR OF THE VINDICATED WARRIOR	1383	1358	351	3487	25



# Ancient History

## The World Serpent

This creation myth passed down by generations of lizardfolk begins with an ending. It is said in the ancient lore of the scaled ones that planet we know as Toril was once covered entirely by a single vast ocean. This world, home to a race of sea creatures known simply as the Progenitors, had known peace and tranquility for untold millennia. This peace ended with the arrival of the Night Serpent.

Rising up from beneath the waves, the colossal beast stretched forth and snatched the sun from the sky, swallowing it whole. The world was plunged into darkness, causing global temperatures to plummet. Within weeks most life on Toril was extinct. Returning beneath the waves, the Night Serpent slept and the great ocean froze solid around him.

Eons passed before sunlight warmed the world once more. Oceans thawed then receded, allowing dry land to peak above the frigid water. Plant life sprouted upon the surface of the world, followed soon by primitive reptilian creatures. Ouroboros the World Serpent observed and was pleased. From his own flesh Ouroboros created the first Sarrukh and set them upon the land. In exchange for their worship, the World Serpent pledged to teach them the secrets of magic, civilization, and power.

In celebration, the World Serpent snatched a comet from the Sea of Night forcing it into an orbit behind the existing moon. He then imbued the two moons with a portion of his deific power and naming them Ssharstrune and Zotha. To the comet Zotha he entrusted the safety of his chosen Sarrukh. As long as Zotha watched down upon the world the Sarrukh would thrive and dominate the planet. To Ssharstrune he tasked the gift of light and shadow; the power over arcane magic.

All was well for a time. Just as he knew they would, the Sarrukh flourished and spread their dominion across the land. But Ouroboros knew not of the existence of the Night Serpent whom still slumbered beneath the world. Nor could The World Serpent know that the descendants of the Progenitors were spawning beneath the waves and even then undergoing metamorphosis to walk upon the land.

**W**ithin the vast stary expanse known as the Sea of Night lies a tiny blue world known as Abeir-Toril to its inhabitants. The name, meaning "Cradle of Life" in Auld Common, is rarely used in everyday life. Most simply refer to the land as Faerûn, a name given by elves to the largest continent in the northern hemisphere of Toril.

Today, Faerûn is dominated by humans and other humanoid species. This Age of Humanity is fairly recent however, comprising only the past three or four thousand years of Faerûn's history.

## Creation Myths

Sages and theologians from many species debate the facts surrounding Toril's creation. As with any myth from these earliest days of Toril, it's best to take any account with a grain of salt. Of course most myths are at birthed from true events, so judge for yourself if those tales within are fact or fiction or both.

## The War of Light and Darkness

The most common account of Toril's prehistory traces its roots back to ancient Netheril. This popular human myth recounting the epic battle between Light and Darkness begins with Lord Ao and the creation of the known cosmos.

After a period of timeless nothingness two beings formed from the void. The twin goddesses of darkness and light, Shar and Selûne respectively, soon joined forces and fashioned a world from the ether. This material embodiment of the Earthmother was rocky and barren but contained great power.

Selûne, wishing to warm the planet and nurture life on its surface, summoned the Yellow God into being. Outraged at her sister's affront, Shar summoned the Stormstar to destroy the sun god and keep Toril cold to fuel her own dark powers. As the two goddesses and their lieutenants battled across the cosmos, other powers formed from the void to aid one side or the other. Among the newcomers were the Rotting God, the Reaver, and Lady Doom.

The conflict came to an end when Selûne separated a chunk of divine essence from herself and hurled it at her dark sister. Upon striking Shar, the goddess Mysteryl was formed composed of both light and dark magic. Mysteryl forced an uneasy truce among the powers allowing life to quickly flourish on the Toril.

### Is this canon?

The short answer is no. Unlike the rest of the grand history which is 100% canon, the Ancient History chapter was made up by yours truly as one possible history of ancient Faerûn. Many of the details were inspired by actual canon realmslore spinkled throughout a handful of sourcebooks notably *Lost Empires of Faerûn* and the 2nd-Edition *Giantcraft* and *Draconomicon*.

# Atlas of the Ancient World

## Introduction

Over ten thousand years of survival and expansion are covered in this ancient account of civilization on Abeir-Toril. Four major themes dominate this long early chapter of Toril's history: the empires of the creator races; the spread of humanity, the dominion of dragonkind, and the coming of the elves.

This story begins at the end of a great Ice Age, about 37,000 years ago. When the last glaciations ended, the great ocean receded to reveal dry land. In this ancient time before The Sundering, the lands which would one day be identified as Faerûn, Kara-Tur, Maztica, and Zakhara were each but one part of a much larger super-continent named Merrouroboros.

This first millennium saw life spread quickly throughout the widespread tropical forests of Merrouroboros. Unintelligent reptiles known as Thunderers ruled the land, sea, and sky. By the end of the first millennium post Ice Age, primitive bands of hunter-gatherer lizardfolk lived along the fertile waters of The Goldenwater in modern-day Durpar, exploiting game, lake-fish, and wild plants of all kinds. Unlike the Thunderers, the sauroids possessed superior intellect and tactical sense. In time they would become known as the sarrukh, the first of the mighty creator races.



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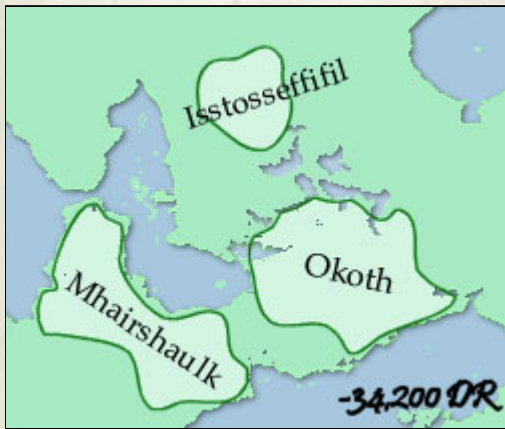
## -35,000 DR The Days of Thunder

The introduction of cattle, sheep, and goats revolutionized farming in the Durpar region. Herders were seminomadic, driving their animals between seasonal pastures. By -35,000 DR, desertification of Durpar began perhaps in part because of overgrazing. The herders' response was to migrate northwest from The Goldenwater to a region of semi-arid savanna they named Okoth.

In Okoth the sarrukh founded their first permanent settlements. Early sarrukh villages were dominated by temple complexes dedicated to the worship of the World Serpent. Most sarrukh settlements of this period had a population between two and eight thousand people, though Daar Mundigak itself, the largest city in Okoth, had over ten thousand. By -34,200 DR this had risen to about fifty-thousand.



Writing was invented as an aid to administration in communities that had grown so complex that sarrukh memory could no longer store all the information needed for efficient government. The earliest sarrukh signs were pictographs scribed on clay tablets then dried. The sarrukh writing systems were widely adopted by their slaves.



## -34,200 DR

As their population grew the sarrukh surpassed the level sustainable by local resources. The Sarrukh Empire soon expanded north and west.

The Mhairshauk Empire arose in -34,800 DR along the southern shores of the Black Sea, and the Isstosseffifil Empire followed in -34,500 DR, based along the eastern shores of the old Narrow Sea in the north. Trade links between Okoth, Isstosseffifil, and Mhairshauk played an important part in spreading the influence of the sarrukh civilization throughout Merrouboros.

Upon discovering other progenitor races, the sarrukh quickly realized that such creatures would make passable servitors and enslaved them. In the early days of sarrukh expansion, Scaleless Ones were not even viewed as worthy sacrifices for the

World Serpent. This low status meant that they could be killed with impunity and eaten by their masters. Around -34,400 DR the sarrukh empires moved directly from the Stone Age to the Iron Age. Equipped with steel weapons and armor, the sarrukh easily defeated any resistance offered by the savage Scaleless Ones they encountered.

The sarrukh civilization entered a new a troubled phase circa -34,200 DR. The sarrukh had conquered so many races that they became the minority in their own empire. A century of civil strife drove the Okoth sarrukh into the planes collapsing their empire in -34,100 DR. Isstosseffifil fell soon after in -33,800 DR, after a war with the phaerimm left their ecology irrevocably damaged. Mhairshauk was last to fall in -33,500 DR, its lands ceded to yuant-ti control.

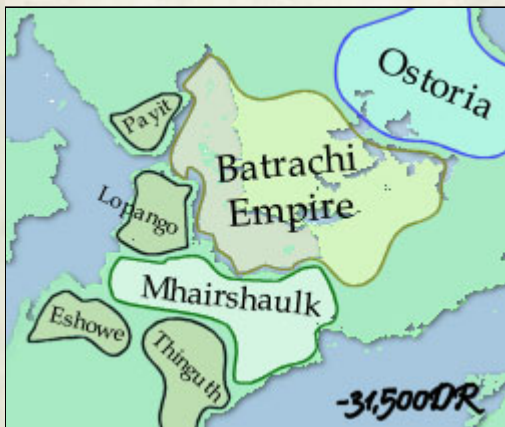
## -33,500 DR

Today, many sages surmise that humanity first appeared in the northern savannas of Katashaka around -34,000 DR before migrating outward to populate the rest of the world. In the lands south of Mhairshauk human tribes depended on fishing, hunting and herding to sustain them. The tribes of Lopango, however, utilized irrigation techniques which allowed them to take up pastoral farming.

Unfortunately the proximity of primitive human tribes to Mhairshauk proved disastrous. Sarrukh raiding parties routinely patrolled Thinguth lands returning to Mhairshauk with humans for food or slavery. A Few were experimented upon by their sarrukh captors. Tainted and augmented by sarrukh magic, these unfortunate individuals would in time become known as vrael olo, the yuant-ti.



Also late in the third millennium, the earliest communities of sea born batrachi began to flourish in the mild northern currents of the Black Sea known as the Fertile Crescent. The supply of mussels and other shell fish was so rich that in some areas the hunter-gatherer population could settle in semi-permanent villages. During this time many batrachi began to undergo metamorphosis to walk upon the land.



## -31,500 DR

In Maztica, the permanent farming villages of Payit appeared among the fertile northern floodplains along the Strait of Lopango. Human tribes of Katashaka began to develop a hieroglyphic script from which the later Maztican and Chultan scripts derive. The land based batrachi adopted a cuneiform based writing style adopted from earlier Sarrukh pictographs.

Under the wise leadership of Zhoukoudien batrachi power reached its zenith. Zhoukoudien held Mhairshauk in check and expanded batrachi dominions with campaigns against the giants of Ostorla. Zhoukoudien's last campaign ended in defeat, however, when he was killed in battle by the titan lord Omo. Unlike the sarrukh before them, the batrachi continued to use bronze as the main metal for tools and weapons throughout much of their reign.

In -31,500 DR Ostorla took the offensive and supported by the titans of Lanaxis seized the fertile land between the Inner Seas. The batrachi battled the jotunbrud for centuries, neither side gaining an advantage. The conflict came to an abrupt end when the ice moon Zotha fell from the sky devastating much of the lands within central Merrouboros. A large fragment of the moon carved a gorge so deep between the four Inner Seas, they merged together to form the Sea of Fallen Stars.

### Candlekeep Compendium

For more lore on the batrachi, see *Mysteries of the Creator Races: The Batrachi* by Gray Richardson in Candlekeep Compendium III.

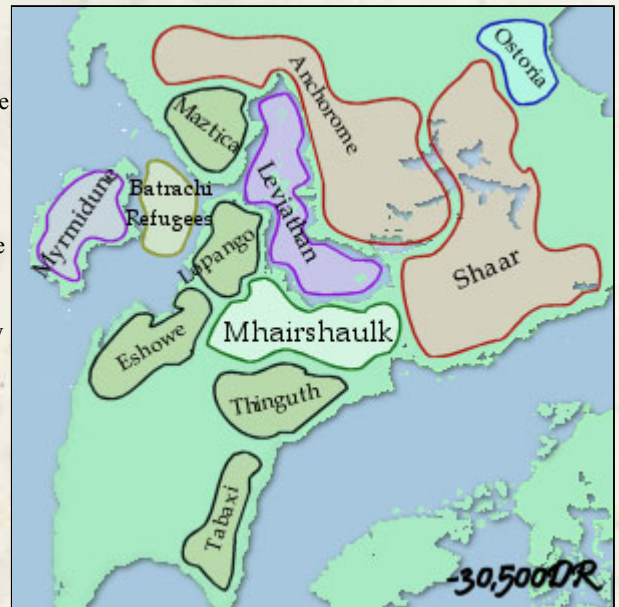


## -30,500 DR

Severe earthquakes rocked the region for weeks afterwards. The crystalline batrachi cities, though reinforced by magic, were unable to withstand the incessant aftershocks. By year's end, the Batrachi Empire had fallen into ruin.

The impact of the moon threw up a thick cloud of dust into the atmosphere obscuring the sun for seven long years. Without the nutrient rich sun, plant-life began to die out across the land. Without plants to eat, many herbivores soon starved, followed quickly by their carnivore hunters. Only those peoples possessing great magic or divine protection survived the mass extinction.

In the weeks following Tearfall, ten of thousands of dragon eggs began hatching across Merrouboros. These precursor wyrms were not the mighty dragons known today for they possessed no wings, no magic, no dragon breath, and in the case of seawyrms no legs. Nor were they a new species of the great thunderers common in Mhairshaulk, for they were warm blooded and possessed greater intelligence.



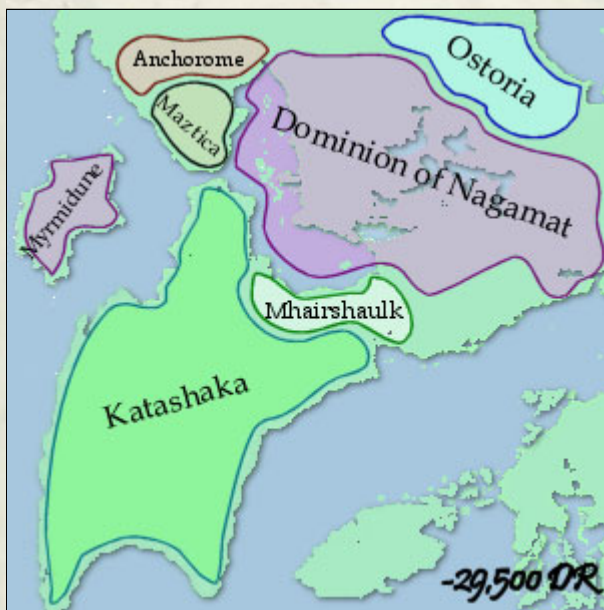
As the wyrms adjusted to their new environment, an avian race known as the aearee seized the opportunity offered by the collapse of the Batrachi Empire by occupying virtually all the territory previously held by the amphiboids. Two distinct empires arose during this time, aearee-kokra ruled Anchorome and aearee-kenku ruled Shaar.

Using diplomacy in lieu of force, the aearee-kokra built a peaceful empire stretching as far west as Maztica and as far south as the Lake of Steam. The great kokra aerie at Viakoo governed its lands fairly and forged lasting friendships with couatl, fey and other denizens of Anchorome. The aearee-kenku were more militaristic in their expansion seizing their lands from jotunbrud and batrachi refugees. In a particularly devastating conflict with minions of Yeenoghu, the aearee-kenku were subjected to the debilitating Wasting Plague. The afflicted, who had lost their wings as a result of the disease, were labeled korbie and driven underground.

In the later half of the sixth millennium, two isolated and independent draconic domains formed. On a large island west of mainland Merrouboros, the radiant dragon Xymor established the landwurm kingdom of Mymidure. And in the murky depths of Black Sea the great seawurm Leviathan established dominion over the aquatic races.

### Candlekeep Compendium

For more lore on the rise of dragonkind on Toril, see *Reign of Dragons* by Brian R. James in Candlekeep Compendium IV.



## -29,500 DR

The civilized world was thrown into chaos around -30,000 DR by waves of draconic invasions plunging Merrouboros into a four-thousand-year-long "dark age". The fey were particularly active in Merrouboros during this period, using their small size and potent magic to aggravate the wyrms at every opportunity.

In the south, the fragility of the first human civilizations was evident as the forces of the dreadful Tarrasque pushed southward from the Black Sea. The Lopango, Eshowe, Thinguth, and Tabaxi tribes were conquered, their culture subsumed by the newly formed empire of Katashaka. Only the humans of northern Maztica, under the protection of the feathered serpent Qotal, escaped enslavement.

In the east, the skies of Merrouboros filled with dragons. In the largest flight of dragons ever known, wyrms of all species swept through Anchorome and Shaar sowing death and destruction in their wake. The aeries at Viakoo and Shara were destroyed in the first hour; the Aearee Empire left in ruin within a week. Though today they are ashamed to admit it, metallic dragons not only assisted their chromatic brethren in the initial

assaults, they were just as ruthless in governing the lands they conquered.

For nearly five hundred years the Dominion of Nagamat ruled with an iron claw. Lord Nagamat ruled from his underground lair within the Orsraun Mountains before his death around -29,500 DR. Nagamat's fall saw the Dominion fracture into many smaller though equally oppressive empires.



## -27,500 DR

For the next four thousand years a succession of dragon empires dominated central Merrouboros. Notable among these empires was the Demesne of Atranjikheta, ruled by the desert landwyrn Argissthilix. The wasteland empress's rule was harsh and in -27,000 DR her draconic subjects rebelled and seized most of the empire for themselves.

In Katashaka, Tarrasque's grip over humanity loosened allowing the steppe peoples to pioneer the use of horses. This development enhanced their nomadic lifestyle giving the human tribes sufficient speed and mobility to manage large herds over vast ranges.

While the empires of dragonkind waxed and waned, the giant tribes united once again and spread to cover most of northeastern Merrouboros. The Colossal Kingdom as it came to be known was divided into several regions, one for each jotunbrud tribe, Vilmos, Nicias, Ruk, Ottar, Masud, Obadai, Dunmore, and Lanaxis. Voninheim was constructed as the Ostorian capital.

Continuing their work to undermine dragon rule, the fey open new gates to Toril circa -27,000 DR allowing the first elves to immigrate to Merrouboros. These primitive wood elves worshiped the Faerie gods, not the Seldarine which were unknown as this time. While most green elves were content to remain in small scattered tribes, one group known as the Ilythiiri negotiated with the dragons and begin to carve out a small kingdom in the south. The great Ilythiiri capital at Atormash was a shining beacon of elvish culture for millennia.

### Realmslore

For more details on Ostoria and the history of giantkind on Toril, see *Giantcraft* ©1995 by Ray Winniger.

## -25,500 DR

At the dawn of the eleventh millennium, an avatar of the draconic deity Garyx led dragonkind in battle against the giants of Ostoria. The conflict known as the Thousand Year War raged all across Merrouboros. By the end, both sides had suffered incalculable losses and were eager to reach a truce. Ostoria had survived though merely as a shadow of their former selves. The Reign of Giants had come to an end and the Colossal Kingdom now occupied only the northernmost edge of Faerûn.

Quick upon the heels of the truce with the giants, a sect of silver dragons launched a sneak attack against the golds claiming the sole divine favor of the deity Asgorath. The golds retaliate against the silvers, greens attack reds, and soon all of dragonkind is drawn into the conflict. Their ranks already depleted from the war with the giants, this five hundred year conflict which came to be known as the Draco Holy Wars was enough to significantly deplete the dragon population on Toril and actually threaten extinction.

In -25,400 DR a small group of gold elves fleeing the destruction of their homeland arrive in Toril through a gate. These elves rename the land Faerûn and the name Merrouboros is lost to antiquity. Within a generation a new variety of elves is born on Faerûn known as moon elves. By the end of the first millennium since their arrival on Faerûn, the moon and gold elves had build great cities that rival ancient Atormash.

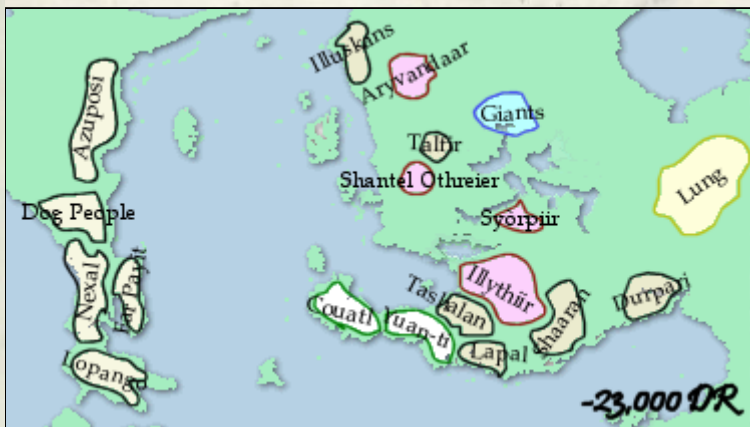


Moon elf dragonriders of Sharlarion and dark elf myrmidon of Illythiir openly challenged dragonkind but their attacks did not truly threaten dragon rule. It wasn't until -25,000 DR when elven magic altered the King-Killer comet causing dragons to recklessly rage across Faerûn that the mighty dragon empires began to collapse.

### Realmslore

For more details on the history of dragons on Toril, see *Draconomicon* ©1990 by Nigel Findley and *Dragons of Faerûn* ©2006 by Eric L. Boyd, Eytan Bernstein, and Evan Jamieson.

In -24,400 DR centuries of trade disruptions and occasional skirmishes between the northern and southern elves erupt into open warfare. Ka Narlist of Ghaunadaur leads the dark elves of Atormash against the light elves of Sharlarion. The dark elves are rebuffed and the conflict continues for another generation.



**-24,000 DR**

## The Sundering

High Magi of the gold, silver, and green elves congregate at the tower of the Gathering Place to create the new elven homeland of Evermeet. Merrouroboros is sundered apart by the unbridled force of the high magic, driving the shattered lands westward through the Great Ocean and killing hundreds of thousands innocent souls. The first dynasty of Illythiir falls as Atornash and the surrounding lands are swept away.

Still reeling from the losses suffered during the Draco Holy Wars and the mass chaos of The Sundering many dragons chose seclusion from their kind. In this isolation the elves

of Aryvandaar, Shantel Othreier, and Syorpiir are able to carve kingdoms out of abandoned dragon territories. In time the second dynasty of Illythiir arises on the ruins of the elder kingdom.

In the wake of the Sundering, many human of Azuposi descent found themselves on mainland Faerûn or scattered on newly created islands of the Trackless Sea. By -3000 DR these humans would become known as the Illuskan people and found the realm of Illusk along the northern shores of the Sword Coast. Other human tribes also found themselves abandoned on mainland Faerûn cut off from their homeland on Katashaka. Concentrated primarily in the south along the shores of the Great Sea these tribes were known as the Tashalan, Lapal, Shaaran, and the Durpari.

The celestial dragon T'ien Lung led a tribe of humans north and east to settle among the modern day lands of Semphar, Skalhoond Forest, and The Firepeaks. These humans became known as Lung, the ancestors of the Tuigan, Shou, Wang, and other human ethnicities of Kara-Tur and the Far East.

## The Creator Races

The five creator races (or Iqua-Tel'Quessir, in the language of the Fair Folk) dominated Faerûn during the Days of Thunder. All are considered native to Abeir-Toril, as are their descendants and creations. Most historians agree that the creator races were the sarrukh (known as sauroids, or creators of the serpentfolk and scalykind), the batrachi (known as amphiboids, or creators of the bullywugs, doppelgangers, kopru, kuo-toa, locothah, sivs, tako, and other shapeshifting, amphibious, or piscine races), the aearee (known as avians, or creators of the aaracokra, kenku, other birdlike humanoids), the fey (known as sylvans, or creators of korreds, sprites, and pixies, and humans. Other sages incorrectly leave out the aearee but include dragons in the list. Elves, dwarves, and some human ethnic groups were immigrants to Abeir-Toril from other worlds.

Although five creator races existed in Faerûn, only four forged empires in the earliest days of recorded history (known today as the Days of Thunder), and only three contributed to the creation of the items now known as the Nether Scrolls.

The sarrukh, batrachi, and aearee each dominated Faerûn in turn, creating or producing as offspring a host of lesser races and recording the magic of more primitive peoples. The fey have never dominated the continent; they chose instead to rule Faerie, an otherworldly realm loosely connected to Faerûn. Humans, the last of the Iqua-Tel'Quessir, did not rise to rule Faerûn until after the Time of Dragons and the elven and dwarven empires.

Except for the humans, the fate of the creator races is largely unrecorded. A few sarrukh lurk in ancient ruins and southern jungles, but most of their kindred departed for other planes millennia ago. The batrachi may be extinct, although a few scholars believe they fled to Limbo, where they became known as slaadi. The aearee flew westward to the great continent north of Maztica, and nothing is known of their fate. The fey still rule Faerie, although the ties between their realm and Faerûn are growing faint. Humans continue to thrive, as do crossbreeds with partial ancestry, such as the yuan-ti.



# Grand Chronology

The Grand Chronology combines the timelines from over 35 sourcebooks published over 15 years, into ninety pages of Forgotten Realms history. Every event is 100% canon in realmslore and contains a reference to the sourcebook in which it was published.

Events that begin with the ☉ symbol are standard events. Those beginning with the ☿ symbol are verifiable canon events that have no precise date. I use my best judgement to determine a date for these events.

## The Days of Thunder

**-35000 DR to -30000 DR**

☿ The earliest days of recorded history, when humans still hid in caves, are known as the Days of Thunder. This is the time of the fabled creator races and their dominion over Faerûn. [965660000]

**c. -35000 DR**

☉ Rise of the Sarrukh Empires (Sauroid Creator Race). [965660000]

☉ The Sarrukh establish the realm of Okoth, south of modern day Mulhorand. Within a hundred years, most of Faerûn was theirs. [965660000]

**c. -34800 DR**

☉ The Sarrukh establish the realm of Mhairshaulk, on the Chultan Peninsula westward from the Lhairghal to the Jungles of Chult. The Mhairshaulkans are believed to have created nagas, pterafolk, troglodytes, and yuan-ti, as well as numerous other races long since lost. [965660000]

**c. -34500 DR**

☉ The Sarrukh establish the realm of Isstosseffifil, based in modern day Anauroch. [965660000]

**c. -34100 DR**

☉ After a century of civil strife that drove many Sarrukh to the planes, the Okoth Empire collapses. [965660000]

**c. -34000 DR**

☉ The otherworldly realm of Faerie is ruled by the Fey (creators of korreds, sprites, and pixies). The Fey continue to rule to the present day. [965660000]

## Color Key

■ Faerûn	■ Elves
■ Dwarves	■ Kara-Tur
■ Calimport	■ Serôs
■ Underdark	■ Cult of the Dragon
■ Chultan Peninsula	■ Bloodstone Lands
■ Moonsea	■ Shining South
■ Vilhon Reach	■ Cormyr
■ Unapproachable East	■ Sword Coast North
■ Old Empires	■ Netheril

**c. -33800 DR**

☉ ***Fall of Isstosseffifil:*** In an effort to drown the Phaerlin (known today as the Buried Realms in the Underdark) and dispatch their enemies in one masterful stroke, Isstossef wizards rerouted the Narrow Sea so that it ran from east to west, inundating the land around the chain of hills known today as the Tagorlar with water. Although the Isstossef succeeded in driving the phaerimm deep into the Underdark, the massive ecological change resulting from their weavings of Art caused the Isstosseffifil empire to collapse. [965660000 p.98]

**c. -33500 DR**

☉ Fall of the Sarrukh Empires. [965660000]

☉ Rise of the Batrachi Empire. The batrachi (creator race) are also known as amphibioids or creators of the bullywugs, doppelgangers, kopru, kuo-toa, locothah, sivs, tako, and other shapeshifting, amphibious, or piscine races. [965660000]

☉ Since its founding Sarrukh-ruled Mhairshaulk declines gradually, sinking slowly into somnolence circa -33,500 DR. Mhairshaulk increasingly becomes the preserve of the yuan-ti. [965660000]

**c. -31000 DR**

☉ Fall of the Batrachi Empires. [965660000]

☉ Rise of the Aearee Empires. The aearee (creator race) are also known as avians, or creators of the aaracokra, kenku, and other birdlike humanoids. [965660000]

## The Dawn Age

-30000 DR to -24000 DR

☞ The empires of the creator races fade into memory, ushering in the Time of Giants and Dragons. [965660000]

### c. -30000 DR

☉ Fall of the Aearee Empires. [965660000]

☞ Large eggs begin raining down upon Toril like meteors. Soon, the first dragons start hatching all across Faerûn. [TSR9487 p.7]

☞ The great giant god Annam All-Father marries Othea, a lesser demigoddess of Toril. Their union produces eight terrestrial children. Ostoria, the Colossal Kingdom, is founded by Annam in honor of his sons. (Giant) [TSR9487 p.7]

### c. -29500 DR

☞ At first, the giants paid little attention to the few drakelings they discovered in icy caverns and secluded valleys. But within a few centuries, after some of the dragons reached maturity, the giants recognized the great reptiles as powerful and cunning interlopers who threatened Ostoria's very existence. Soon open warfare rages between giant and dragonkind with the rich resources of Faerûn awaiting the victor. (Giant) [TSR9487 p.7]

### c. -28000 DR

☞ The Colossal Kingdom reaches its height, stretching across Faerûn from the Cold Lands to the Vilhon Reach. (Giant) [TSR9487 p.7] [965660000]

### c. -26000 DR

☞ Othea, mother of giantkind, pursues a series of unsatisfying affairs with various powers such as Vaprak, father of the ogre race. (Giant) [TSR9487 p.9] [TSR9563 p.62]

### c. -25500 DR

☞ Othea begins an affair with Ulutiu, a minor sea god of the Savage Frontier. The union of Othea and Ulutiu ultimately produces four sons: firbolg, verbeeg, voadkyn, and fomorian. (Giant) [TSR9487 p.9] [TSR9563 p.62]

### c. -25000 DR

☞ Ostoria reaches a truce with dragonkind and the Reign of Giants comes to an end. Ostoria has shrunk to only a shadow of its former self. The Colossal Kingdom now occupies only the northernmost edge of Faerûn (present day Great Glacier and the Cold Lands). (Giant) [TSR9487 p.9] [965660000]

☉ Draconic legends first speak of Ironfang Keep, a stronghold built on the cliffs of the White River, overlooking the Dragons' Sea (Present Day: Moonsea). [TSR1165 p.29] [TSR9474 p.59]

### c. -24500 DR

☞ Survivors of the Kingdom of Tintageer summon the power of elvish High Magic and escape from Faerie to Toril. Their new home, a large forested continent, they call Faerûn, the One Land.

☞ *Novel: Evermeet: Island of Elves*

## The First Flowering

-24000 DR to -12000 DR

☞ The great elven civilizations of Faerûn reach their peak during this age. With the elves' success against the orcs and dragons and giants, the other races thrive in safety and begin the slow climb on civilization. [965660000]

### c. -24000 DR

☉ Yuan-ti ruled Mhairshaulk has all but collapsed, thanks to repeated assaults on its cities by the great wyrms of the south. (Chultan Peninsula) [965660000]

☉ The Time of Dragons comes to an end. [965660000 p.186]

☞ *The Sundering:* Hundreds of High Magi gathered in the heartland of Faerûn at the Gathering Place. Ignoring the lesson learned from the destruction of Tintageer centuries earlier, the High Magi cast a spell designed to create a glorious elven homeland. As the Day of Birthing dawned, the spell reached its apex. Faerûn, the one land, is sundered apart by the unbridled force of the spell. As a result, hundred of cities are washed away, thousands of elves lie dead, and the face of Abeir-Toril is changed forever. The name Faerûn, no longer the one land, was given to largest continent. Evermeet, Island of Elves, is created. The Tree of Souls is given to the elves.

☞ *Novel: Evermeet: Island of Elves*

☉ Called into service by the god Ubtao, an army of winged serpents known as couatls arrive in the Jungles of Chult from an unknown continent to the west. (Chultan Peninsula) [965660000]

☞ For centuries the couatls and the yuan-ti battle each other for control of the Chultan Peninsula. Time and again the yuan-ti were forced to concede their westernmost holdings to the couatls, until the ward ended in a stalemate with the Hazur Mountains as the dividing line. (Chultan Peninsula) [965660000 p.121]

### c. -23900 DR

☉ (c. -24932 NR) The forest community of Sharlarion, survived the Sundering nearly complete. These fortunate elves increased their number and spread into the surrounding forest, hills, and lowlands. Soon the elvish kingdom of Aryvandaar (Present Day: High Forest) was established. (High Forest) [TSR1165]

☞ *Novel: Evermeet: Island of Elves*

### c. -23600 DR

☉ (c. -24632 NR) Moon elves from Shantel Othreier found Ardeep. (High Forest) [177380000]

### -23600 DR

☉ Establishment of the first elvish settlements of Shantel Othreier. (Present Day: Green Fields) [TSR1165]

### -23200 DR

☉ Establishment of the first elvish settlements of Ilythiir. (Present Day: Shaar & Forest of Amtar) [TSR1165]

### -23100 DR

☉ Establishment of the first elvish settlements of Syörpiir. (Present Day: Ankhwood and Chondalwood) [TSR1165]

### c. -22900 DR

☉ (c. -23932 NR) The elven kingdom of Illefarn (Present Day: Ardeep & Kryptgarden Forests and parts of Dessarin valley) is founded, and wood elves join their moon elf cousins in Ardeep. (Savage Frontier) [177380000] [TSR1165]

### -22500 DR

☉ Establishment of the elvish settlements of Orishaar. (Present Day: Duskwood & the Shaar) [TSR1165]

### -21400 DR

☉ Establishment of the elvish settlements of Thearnytaar. (Present Day: Thornwood) [TSR1165]

### -21000 DR

☉ Establishment of the elvish settlements of Eieillûr. (Present Day: Winterwood) [TSR1165]

### c. -20000 DR

☉ Orishaar and the southern dark elf nation of Ilythiir begin skirmishes that continue on and off for the next seven millennia. [TSR9561] [TSR1165]

☉ Evidence from carvings in some sea caves suggests that the merfolk, locathah, and sahuagin exist in Serôs and have battled each other since that time. (Serôs) [TSR11393]

#### -20000 DR

☉ By this time, the elven realms of Eiellûr, Orishaar, Syôrpiir, and Thearnytaar are established in the forests around the Lake of Steam. To the south lies long-established Ilythiir and to the north and west are Aryvandaar and Illefarn. [WTC11836]

#### -18800 DR

☉ Establishment of the first elvish settlements of Miyeritar (Present Day: High Moor, Misty Forest), by green and dark elves due to political differences with the gold elves of Aryvandaar. [TSR1165]

#### -17800 DR

☉ Establishment of the great elvish settlements of Keltormir (Present Day: Forest of Tethyr which spanned all of Tethyr, Amn, Erkkazar, and Calimshan) by moon and green elves, seeking peace and simple lives away from the strife of the other elven realms. [WTC11836] [TSR1165]

#### -17500 DR

☉ The independent sylvan elf realms of Thearnytaar, Eiellûr, and Syôrpiir open discussions of unifying the elves of the Satyrwood. (Present Day: Thornwood-Chondalwood) [TSR1165]

#### -17100 DR to -16800 DR

☉ **War of Three Leaves:** The unification of the Satyrwood is thwarted by dark elven Ilythiiri spies and assassins, killing their leaders and framing opposing heirs, driving the three realms to a multifront war. Ilythiir's influence is not discovered for centuries. [TSR1165]

#### c. -17000 DR

☉ Elves emigrate from Eiellûr, Syôrpiir, and Thearnytaar to the Inner Sea for the next seven millennia. [TSR11393]

#### -16900 DR

☉ Numerous elves abandon the surface realms of Eiellûr and Syôrpiir (present day Chondalwood and the Land of the Lions) during the War of Three Leaves to settle in the Selmal Basin. This begins the elven migrations, which continue for seven millennia. (Serôs) [TSR11393]

#### -16800 DR

☉ Thearnytaar, Eiellûr, and Syôrpiir remain separate realms after peace is restored, though each of the three continues skirmishes among themselves and with Ilythiir for centuries. [TSR1165]

#### -15300 DR

☉ The elvish Vyshaan clan rises to power in Aryvandaar under Coronar Ivósaar Vyshann. [TSR1165]

#### -14700 DR

☉ Aryvandaar's rulers begin attempts to diplomatically and peacefully annex Miyeritar into their realm and under their control. [TSR1165]

#### -14000 DR

☉ Tribal barbarian clans of humans roam Keltormir. [WTC11836]

#### -13900 DR

☉ Miyeritar becomes the center of elven Art and High Magic on Faerûn. [TSR1165]



## -13200 DR

☉ Skirmishing and trade interference starts between Aryvandaar and Miyeritar. [TSR1165]

# The Crown Wars

## -12000 DR to -9000 DR

☉ The Crown Wars of the Elves erupted more than a dozen millennia ago, pitting nearly four generations of elf against elf. The two greatest events of the Crown Wars that still have impact on the Realms of any era are the Dark Disaster and the Descent of the Drow. The Dark Disaster utterly destroyed the forest realm of Miyeritar, leaving the blasted plains that are now the High Moors. Perhaps due to the savagery of the Crown Wars or other factors long lost to time, the Dark Elves became corrupt during this era, broke away from their brethren, and after much warfare and cruelty they descended beneath the planet's surface to become the Deep Elves, the drow. [965660000]

## c. -12000 DR

☉ From the great migration, one isolated branch of dwarves settle amid the isolated peaks of the Novularond, eventually becoming known as the arctic dwarves. [885780000 p.8]

☉ The first dwarven settlements appear in the great mountain range known as the Yehimal, which lies at the juncture of the three great continents of Faerûn, Kara-Tur, and Zakhara. From there, the earliest dwarves migrated into all three lands. [885780000 p.8]

☉ The first great kingdom of the dwarves of Faerûn is centered in the great cavern of Bhaerynden, deep beneath the Shaar. [885780000 p.8] [TSR11509 p.19]

## -12000 DR

☉ **Rise of the Vyshuantar Empire:** After centuries of fruitless diplomacy, the impatient, grasping rulers of Aryvandaar attack Miyeritar and begins putting political pressure on Shantel Othreier to join them or suffer the same fate. [TSR1165]

☉ The Crown Wars of the elves begin. [WTC11836]

## -11800 DR

☉ Miyeritar militarily occupied and annexed by Aryvandaar, though a number of clans and strongholds resist and continue to fight. Many elves of Illefarn, despite its officially-neutral stance, provide secret safehavens for Miyeritari refugees. [TSR1165]

## -11700 DR

☉ Dragons set the southern expanse of Shantel Othreier aflame, separating the soon-to-be-called Wyrnwood from its greater body. Tethir, kin of Keltormir (soon to be called "the Dragonslayer"), single-handedly slays two ancient red wyrms of the Ridge and saves many elves of his own Keltormir and Shantel Othreier. Tethir's stand earned the elves the respect of the dragons, who had previously dismissed them as ignorant, two-footed cattle. [WTC11836] [TSR1165]

☉ Human clans settle in the clearings and meadows created by the dragon fires around Keltormir. [WTC11836]

☉ The Second Crown War flares up in answer to the aggressions of Aryvandaar. Ilythiir rises up and viciously strikes out at any who support the gold elves of the north. Its nearest neighbor of Orishaar, as a major trade partner with Aryvandaar, falls swiftly in a brutal surprise attack. [TSR1165]

## -11600 DR

☉ The Ilythiiri destroy Syòrpiir by fire, separating them from their allied neighbors and burning their homes to the ground. [TSR1165]

## -11500 DR

☉ Thearnytaar and Eiellûr band together and declare war on Ilythiir, decrying their use of fire and wanton destruction far more than the power plays of the northern elves. They fight a holding action, preventing the Ilythiiri from advancing north. [TSR1165]

## -11450 DR

☉ **The Sable Wars:** Thearnytaar and Eiellûr, with minimal allies from Keltormir and Shantel Othreier, invade Ilythiir, intent on destroying or reforming the dark elves before more realms fall. More than half their forces are decimated by the corrupt magics of the dark elves. [TSR1165]

## -11400 DR

☉ Fall of Eiellûr as the Ilythiiri once again use fire to destroy their realm around them and isolate them from aid. They also were helped by traitor green elves, who thought their appeasement actions could help restore peace. [TSR1165]

☉ The start of the Crown Wars (and the Sable Wars and the fall of Eiellur) sees a sudden influx of elves entering the Inner Sea, forcing the elves out into the sea and away from the coastal waters. This ignites the first major conflicts with merfolk and sahuagin. (Serôs) [TSR11393]

## -11300 DR

☉ End of the First Crown War: Miyeritar conquered by Aryvandaar. [TSR1165]

## -11200 DR

☉ The Elven realms of Eiellûr, Orishaar, Syòrpiir, and Thearnytaar fall to the Ilythiir. The Ilythiiri skirmish with the elves of Keltormir. [WTC11836]

☉ Thearnytaar falls to the savage and now-unrepentant dark elves, who use enslaved monsters and undead to occupy the thorn-and-bramble choked woods. Ilythiir now directly skirmishes with the major realm of Keltormir along its eastern and southern expanses. [TSR1165]

☉ With another major migration to the sea after the fall of Thearnytaar, the sea elves expand militarily beyond the Selmal Basin and establish the kingdoms and regions of Coranths, Tor Meraliir, Ulllythan Reef, and Ryeniir. (Serôs) [TSR11393]

## -11003 DR

### ☉ *Rise of the Aryselmalyr Empire:*

Coryselmal, the grandest of the sea elf cities of Selmalyr (an elven kingdom of the Selmal Basin), becomes the capital of the Aryselmalyr Empire over all the elf kingdoms in the Inner Sea. (Serôs) [TSR11393]

☉ The Aryselmalyr calendar marks Year 1. (Serôs) [TSR11393]

## c. -11000 DR

☉ Taark Shanat the Crusader, and his eight sons, lead a great exodus of dwarves out of Bhaerynden to a new kingdom in the west. These emigrants eventually become known as shield dwarves and establish the great empire of Shanatar beneath the lands of Amn, Tethyr, Calimshan, and the Lake of Steam. [885780000 p.8,

11] [WTC11836] [TSR9561] [TSR9589] [TSR1165]

⚡ The illithid enclave Oryndoll is settled by refugees from Glyth, a Realmspace planet. [885810000 p.169] [TSR11509]

## -10900 DR

☉ The Third Crown War erupts as accords finally fail between Shantel Othreier and Aryvandaar. [TSR1165]

## c. -10800 DR

⚡ *The Cloaker Wars:* The followers of Shanat come under attack by the mysterious inhabitants of Rringlor Noroth, who rose from the depths of a great chasm in a battle for control of the caverns of Alatorin. The Stout Folk eventually prevail, after Taark slew four blue dragons who claimed the Rift of Dhalnadar as their demesne. [885780000 p.17] [TSR11405 p.53]

⚡ *Rise of Shanatar:* The Wyrmskull Throne is formed, and Taark renames the wyrm's lair Brightaxe Hall and founds the kingdom of Alatorin. Shield dwarves mark the founding of Alatorin as the beginning of the First Great Age of Shanatar. [885780000 p.17] [TSR11405 p.53]

**Errata:** The original founding of Shanatar occurs at c.-10800 DR, not c.-8100 DR. The uniting of the eight dwarven realms that occurs in c.-8100, is actually the beginning of the Second Age of Shanatar.

## -10700 DR

☉ *Battle of the God's Theatre:* The Gods' Theater (Present Day: The Tunlands) on eastern Shantel Othreier is the site of one of the largest and costliest of all the Crown Wars' battles. Nearly 70,000 elves died at the hands of elven and orcish enemies, as an orc horde 100,000 strong fell upon the already-embattled elves. Aryvandaar won the day, and occupied the northern half of Shantel Othreier. [TSR1165]

## c. -10600 DR

☉ (c. -11632 NR) Aryvandaar conquers Shantel Othreier after the mysterious death of Coronal Ynloeth. Only Ardeep, a vassal realm of Shantel Othreier, continues to resist the Vyshaan. (Savage Frontier) [177380000] [TSR1165]

## c. -10500 DR

☉ Shock over the Dark Disaster established an uneasy four decades of peace, as nearly every elf of Faerûn shrank back in awe and horror from what havoc the Crown Wars wrought. [TSR1165]

⚡ The eight sons of Taark Shanat set off to found their own kingdoms in the caverns to the north (beneath modern-day Tethyr and Amn). Each son claimed one of the children of Moradin as his patron deity and so each of the subkingdoms they established became tightly linked with the church of that particular god or goddess. [885780000 p.17]

☉ (c. -11532 NR) Aryvandaar finally conquers the elven realm of Ardeep. The Vyshaanti slay two of its rulers--Ilitharath and his grandson Tarosspur--in the hundred years it takes to bring Ardeep under their control. (Savage Frontier) [177380000]

☉ (c. -11532 NR) *The Dark Disaster:* Miyeritar is engulfed in killing storms, which reduce this entire forest and realm into barren wastelands in three months. While no proof could ever be found, many believe the High Mages of Aryvandaar inflicted the Dark Disaster on Miyeritar. (Savage Frontier) [WTC11836] [TSR1165]

## c. -10450 DR

☉ *The Fourth Crown War:* Ilythiir's seething counter-attack to avenge Miyeritar sees their open use of the corrupt powers of Ghaunadar and other dark, evil gods for the first time. [WTC11836] [TSR1165]

## -10300 DR

☉ The elves of Keltormir, opposed on both sides by the Vyshaan of Aryvandaar and the dark elven clan Hune of Ilythiir, strategically withdraw from eastern Keltormir, holding their lines at Highlands' Edge. [TSR1165]

## -10270 DR

☉ *The Stone and Claw Campaigns:* The withdrawal of Keltormir's forces to close and defend its own borders pitted the forces of Aryvandaar and Ilythiir against each other. They soon closed ranks and fought incessantly for two centuries. Battles raged across the giant-infested mountains and wemic-claimed plains north of Keltormir. [WTC11836] [TSR1165]

## -10110 DR

☉ In opposition to the corrupt dark elves of Ilythiir and their continued destruction of the forested elven homelands by fire (an elven enemy of long-standing), over 1,000 priests and High Mages in neutral Illefarn and other free areas spend decades in fervent prayer for salvation by Corellon Larethian and the Seldarine gods. [TSR1165]

## -10100 DR

☉ Through enslaved dragons and other powers, the dark elves of Ilythiir engulf all of Shantel Othreier in flames, destroying over 70% of its trees over the course of 50 years. [TSR1165]

## -10000 DR

☉ *Descent of the Drow:* Corellon's magic, as directed through his priests and High Mages, transforms the dark elves, whether the corrupt Ilythiiri or others, into the drow. Whether by magic or by the weaknesses that banish them from the sunlit lands, all drow retreat within two months passing into the Underdark. [WTC11836] [TSR1165]

☉ Elves are summoned by the Seldarine to the site that becomes Elven Court one month after the Descent of the Drow, to settle differences and restore peace among the elves. [TSR1165]

## c. -9900 DR

☉ (c. -10932 NR) Aryvandaar annexes Illefarn and Neverwinter Wood, its colony in the Llewyrwood. Elves of both lands flee to the remnants of Shantel Othreier. (Savage Frontier) [177380000] [TSR1165]

## -9900 DR

☉ Aryvandaar's covert persecution of High Mages and priests begins, as they attempt to destroy or control any who might somehow force their descent as they did the drow. [177380000] [TSR1165]

## -9872 DR

☉ Garrison towers built among the Sharksteeth Mountains, with the help of Vodoss the Great Builder. (Serôs) [TSR11393]

## -9845 DR

☉ Construction begins on the Sharkbane Wall (uniting the existing tower garisons) by clergy of Deep Sashelas, Trishina, and Eadro. (Serôs) [TSR11393]



## -9839 DR

☉ **Start of the First Serôs War:** The burgeoning empire of elves allies with the merfolk against sahuagin of eastern Serôs. (Serôs) [TSR11393]

## -9833 DR

☉ **End of the First Serôs War:** This war destroys the major sahuagin kingdom in "Sekolah's Trench" (the Trench of Lopok). Wars and skirmishes continue across centuries to slow or stop the building of the wall. (Serôs) [TSR11393]

## -9800 DR

☉ The Vyshantaar Empire's forces occupy all elven realms (save Keltormir) from the High Forest of Aryvandaar to the sweltering southern forests of ilythiir. They begin the colonization and settlement of Evermeet. [TSR1165]

☉ Yuirwood settled by small numbers of green elves, *Sy-Tel'Quessir*, in the aftermath of the Elven Crown Wars. (Aglarond) [176650000]

☉ A large force of Llewyr elves escapes the oppressive mainland and resettle in isolation and safety among the mountains of the Moonshae Islands. Their new land becomes Synnoria, after the elfqueen who led the Llewyr to this island sanctuary. (The Moonshaes) [TSR1165]

## c. -9600 DR

☉ Guallidurth, ancient city of the drow, is founded. Rise of the first drow civilization in the Underdark. [WTC11836] [TSR11509]

☉ Drow harassment of the Vyshantaar forces over the next five centuries help prevent their annexing Keltormir or any other lands. [TSR1165]

## -9200 DR

☉ **The Fifth Crown War:** The First Proclamation of Elven Court leads to the revolt of the nobles of Aryvandaar and the last Crown War begins. The Elven Court, the Seldarine priesthoods, and the long-hidden High Mages restore pockets of resistance and freedom across the entire Vyshantaar Empire, fragmenting the armies and nobles to limit their coordination. [TSR1165]

## Age of the Proud Peoples / The Founding Time

### -9000 DR to -3000 DR

☉ This era signals the rise of all the humanoid civilizations, as the many dragons and giants were long overthrown and the elven wars no longer loomed over everyone as a threat. The elven realms of Evereska and Evermeet grow by colonization along with other realms, from the human Unther or Coramshan to the dwarven realms of High Shanatar or Oghrann. [965660000]

## c. -9000 DR

☉ One of the largest groups of dwarves to flee the fall of Bhaerynden, abandon their subterranean homes and make their way overland to the Chultan Peninsula before splintering into small tribal groups. Members of this isolated branch eventually become known as wild dwarves. [885780000 p.8, 23]

☉ Skirmishes break out between the eight northern realms of Shanatar as each fight to extend their borders at the expense of their neighbors. Over time, the skirmishes evolve into open warfare, pitting thousands of dwarves against one another. [885780000 p.17]

☉ The drow empire of Telantiwar invades and rules supreme in the dwarf-carved halls of fallen Bhaerynden. [885780000 p.11]

☉ (c. -10032 NR) The Fifth Crown War ends with the utter defeat of the Vyshaan and the dissolution of Aryvandaar. Much of the High Forest is abandoned for an age, leaving the forest open so the gods might restore its peace. (High Forest) [177380000] [TSR1165] [WTC11836]

☉ (c. -10032 NR) Illefar emerges intact from the Crown Wars and joins with Ardeep, now that Shante! Othreier is no more. (Savage Frontier) [177380000]

## -9000 DR

☉ Drow overwhelm the dwarves of Bhaerynden and take their fift-city for their own. [TSR1165]

☉ The Wandering Years of elven colonization begin. Many elves begin migrating back to Elven Court in its eastern forest. Illefar and Keltormir are the sole remaining civilizations to emerge intact from the Crown Wars. [TSR1165]

☉ The end of the Crown Wars brings the last of the great elven migrations into the Inner Sea. (Serôs) [TSR11393]

## -8938 DR

☉ The 135-mile-long Sharksbane Wall is completed. (Serôs) [TSR11393]

## -8830 DR

☉ The five Tunnels of Iratis are completed by the end of this year. (Serôs) [TSR11393]

## c. -8800 DR

☉ The Great Caverns of Bhaerynden collapse, creating the Great Rift. (The Shaar) [179290000]

## -8800 DR

☉ One tale, "Inferno," tells of a great drought lasting two summers. After an attack by a flight of red dragons on the center of the great elven forest of Keltormir, the dragon fire sparked a forest fire that raged out of control. This fire extinguished four entire clans of elves, eleven giant settlements, at least four green dragons, and thousands of miles of woodlands. The once-unified elves of Keltormir splintered into a number of separate clans. [TSR1165]

## c. -8600 DR

☉ (c. -9632 NR) Evereska founded in secret by surviving clans of Eieillûr, Miyeritar, and Orishaar as an elven haven in the woods east of Aryvandaar. (Savage Frontier) [WTC11836] [TSR1165]

## c. -8500 DR

☉ (c. -9532 NR) Aelinthaldar, capital city of Illefar, is founded on the future site of Waterdeep. (Sword Coast North) (Waterdeep) [177380000] [881620000 p.6]

## -8500 DR

☉ **Keltormir's Fall:** Due to fire-sundered and otherwise ravaged homelands, Keltormir dissolves into three separate forests: The Wyrnwood, Darthiir Wood (Present Day: Forest of Mir), and the Forest of Tethir. [WTC11836] [TSR1165]

## c. -8400 DR

☉ (c. -9432 NR) A few sun elves return to found Siluvanede in the northwestern reaches of the High Forest. (High Forest) [177380000]

## -8400 DR

☉ End of the First Rysar of Rystall Wood. Year of Founding for Jhyrennstar. The Coronel is crowned and the First Rysar starts. [TSR1165]

☉ Founding of Siluvanede in the northwestern reaches of the High Forest. [TSR1165]

## -8350 DR

☉ Imaskari tribes settle a vast, fertile plain in the area that will later become the Raurin Desert. (Raurin Desert) [177380000]

-8298 DR

☉ **Start of the Second Serôs War:** The elven empire uses locathah forces to rally the enemies' enslaved locathah against them, as well as merfolk and crabmen. (Serôs) [TSR11393]

-8282 DR

☉ **End of the Second Serôs war:** This war destroys the Kuo-Toan Consortiums. All their cavern cities along the Plains of Duna collapse, and their people are put to the slaughter, rendering the kuo-toans nearly extinct in the Inner Sea until the present day. (Serôs) [TSR11393]

-8200 DR

☉ **Founding of Uvaeren and its First Rysar begins with the crowning of its first Coronel.** [TSR1165]

-8170 DR to -8150 DR

☉ **The First Spider War:** The drow of Guallidurth take advantage of the dwarves' civil war to attack the caverns of Alatorin, which were far removed from the frontlines of fighting. Brightaxe Hall is captured and Alatorin collapses. [885780000 p.17]

-8145 DR to -8137 DR

☉ **The Second Spider War:** Aghast at their folly, the eight reigning kings of Shanatar forge an armistice, and turn their armies against the drow. The drow are overcome and retreat from the caverns of Alatorin. In triumph, the eight kings march their armies back into Brightaxe Hall, and pledge never again to fight one another. The tribes of Shanatar are united under the rule of the king of Ultoksamrin. Shield dwarves mark this event as the beginning of the Second Age of Shanatar. [885780000 p.17]

-8130 DR

☉ **Yrlaancel, the city of peace, is built within Rystall Wood.** [TSR1165]

-8123 DR

☉ Imaskari artificers create the first permanent extradimensional space. Their fascination with such magic soon transforms Imaskari city design. (Raurin Desert) [177380000]

c. -8100 DR

☉ Deep Shanatar at its greatest expanse beneath southwestern Faerûn (Present Day: Amn, Tethyr, Erlkazar, Calimshan, Alimir Peninsula). [TSR9589]

-8100 DR to -8080 DR

☉ **The Mindstalker Wars:** The illithids of Oryndoll attack the eastern subkingdoms of Shanatar, beginning a conflict that came to be known as the Mindstalker Wars to the dwarves and the War of Cloven Thoughts to the mind flayers. The illithids are driven back, but in their wake the surviving Stout Folk discover that the caverns of Barakuir, which had been cut off in the early days of fighting, lay empty. Clan Duergar had been carried back to thralldom in the mind flayers' realm. After millennia of enslavement and countless illithid breeding experiments, the descendants of Clan Duergar are transformed into a new dwarven subrace: the gray dwarves. [885780000 p.8, 15, 17] [TSR11509]

-8000 DR

☉ **Founding of Semberholme.** [TSR1165]

☉ **All sahuagin settlements west of the Sharkbane Wall destroyed by this time.** (Serôs) [TSR11393]

-7975 DR

☉ Inupras, the Imperial City of Imaskar, is founded. (Raurin Desert) [177380000]

☉ The first Imaskari emperor, Umyatin, assumes the title of lord artificer. (Raurin Desert) [177380000]

-7950 DR

☉ Full trade exists between the dwarves of Deep Shanatar and the elves of Darthiir, Tethir, and the dwindling remnants of Shantel Othreier. [TSR1165]

c. -7800 DR

☉ **The Great Arrival/Calimport's**

**Founding:** The area that will become Calimport witnesses the arrival of the Djen'the collective mass of genies and their human and halfling slaves led by Calim the djinni lord. Within months of the arrival, the spires of Calimport rise above the plains and woods of southern Faerûn. They quickly clear and seize all the lands south and west of the Marching Mountains. (Calimshan) [WTC11836] [TSR9589]

c. -7790 DR

☉ **The Dragon Wars:** A flight of dragons destroys the city of Calimport. This initiates a century of war between Calim and the genies against the dragons. By its end, every dragon in the Marching Mountains dies at the hands and magics of the genies. The genies' magic rebuilds Calimport within a year of its initial destruction. (Calimshan) [WTC11836] [TSR9589]

-7717 DR

☉ **The reigning [Dao] Ataman of Imir of the Great Dismal Delve establishes a permanent two-way gate between his holdings on the Elemental Plane of Earth and a cavern complex beneath what is now the occupied town of Kzelter.** [TSR11509]

c. -7700 DR

☉ **Rise of the Marid States:** Rogue marids from the surface Calim Empire trespass in Selmalyr, sparking war with the elves. Within a year, the marids and their jann spread into Serôs, allying with and sharing their power with the other aquatic races. The Marid States are in deep-water beneath the Hmur Plateau, allowing them to claim territories out of reach from direct elven retribution. (Serôs) [TSR11393]

-7700 DR

☉ **Start of the Second Rysar of Uvaeren.** [TSR1165]

-7690 DR

☉ The djinni noble Calim reaches an accord with the elves and dwarves and the borders of his empire halt at the southern banks of the River Agis. (Calimshan) [WTC11836]

c. -7600 DR

☉ **Llurth Dreier [Drow], the City of Ooze, is founded.** [PLY140]

☉ The cavern of Bhaerynden is destroyed, creating the Great Rift. The Stout Folk quickly return to their ancestral home and establish the Deep Realm, occupying lesser caverns and miles of tunnels spreading out under the Eastern Shaar. In the millennia that follow, the Stout Folk of the Deep Realm become known as gold dwarves. [885780000 p.11, 12]

☉ The drow empire of Telantiwar falls with the collapse of Bhaerynden. Drow refugees claim lesser caverns to the north, south, and west of the Great Rift, establishing cities in nearby lands. [885780000 p.11]

☉ (c. -8632 NR) Moon elves and a few sun elves disaffected with Silvanede's growing elitism found Sharrven in the southern reaches of the High Forest. (Savage Frontier) (High Forest) [177380000]

-7600 DR

☉ **Founding of Sharrven in the southern reaches of the High Forest, due to overcrowding in Evereska and elitism of Silvanedenn elves.** [TSR1165]

☉ **The Second Rysar of Jhyrenstar begins under the Coronel Hocar.** [TSR1165]

#### -7500 DR

☉ The Second Rysar of Rystall Wood gives way to the Third Coronal. [TSR1165]

#### -7400 DR

☉ Hodhar falls under an orc horde this year. [TSR1165]

☉ The Third Rysar of Uvaeren begins after the sudden death of the Coronal while hunting. The new Coronal is more militarily disposed, and begins proactively attacking orcs and giants in the mountains. [TSR1165]

#### -7130 DR

☉ **Rise of the Dukars:** This quasi-mystical order of monastic and military wizards arises from the efforts of its four founders in the small town of Nantar on the Lower Hmur Plateau. The orders are composed of only lorekeepers at this time. (Serôs) [TSR11393]

#### -6950 DR

☉ Star elves begin to gather in the Yuirwood, leaving the other elven nations. (Aglarond) [176650000]

#### -6946 DR

☉ **The Mervae Alliance:** Dukars develop the powers and become peacekeepers across Serôs with the alliances made with Aryselmalyr here, though unlike any other forces, they do not bid oaths of fealty to the elven empire. (Serôs) [TSR11393]

#### -6900 DR

☉ Coronal Kiyuigh dies on his 100th foray into the mountains. The Fourth Rysar of Uvaeren starts with the new Coronal, the blind Great Scholar Eltaor, who restores Uvaeren's reputation as a learned realm. [TSR1165]

#### c. -6800 DR

☉ Arrival of the Army of Fire north of the River Agis, led by the efreeti Memnon. He begins building the country of Memnonnar. (Calimshan) [WTC11836] [TSR9589]

#### -6800 DR

☉ The Third Rysar ends in Rystall Wood, and the Fourth Rysar starts at the crowning of Naevys Caersaek, the first female Coronal of the realms of Arcorar. [TSR1165]

#### -6681 DR

☉ The four academy cities of the Dukars are all completed this year. (Serôs) [TSR11393]

#### -6676 DR

☉ **The Golden Era of Aryselmalyr Begins:** With the end of koalinth border wars against the elven cities of the Hmur Plateau and the Selmal Basin, and a peace accord with the Marid States (as some jann join the Dukar Orders), this marks the beginning of 5,000 years of general peace in Serôs. (Serôs) [TSR11393]

#### -6600 DR

☉ Yuireshanyaar is founded by the star and green elves. (Aglarond) [176650000]

#### c. -6500 DR to -6100 DR

☉ **Era of SkyFire:** Memnon and Calim bring their forces to bear one against the other in twenty-two cataclysmic battles over the next four centuries. As a result, the Calim Desert is created. (Calimshan) [WTC11836] [TSR9589]

#### -6500 DR

☉ Coronal Hocear dies, ending the Second Rysar of Jhyrennstar; the Third Rysar begins with his niece, the Coronal Haalija. [TSR1165]

#### -6422 DR

☉ The Imaskari city of Solon is founded. (Raurin Desert) [177380000]

#### -6200 DR

☉ The Fourth Rysar of Rystall Wood gives way to the Fifth Rysar under the Coronal Esyae, daughter of Naevys. [TSR1165]

#### -6150 DR to -6120 DR

☉ **The Third Spider War:** The drow of Guallidurth once again attack the caverns of Alatorin. The Stout Folk are forced to abandon BrightAxe Hall, but they manage to take the Wyrmskull Throne with them. [885780000 p.17]

#### -6100 DR

☉ **End of the Marid States:** The deep-water Marid States mysteriously vanish or fall prey to kraken attacks. Many marids and jann also vanish or die over the course of sixteen years, though the bulk of the disappearances occur this year. This ends the major challenge to Aryselmalyr's control of Serôs, though the Dukars temper their rule. (Serôs) [TSR11393]

#### -6060 DR

☉ Dwarven scouts are sent up to the surface where they ally with the humans of the region to oust the remaining djinni despots. The alliance quickly founders however, because the rulers of Coramshan soon turn to the worship of evil gods. [885780000 p.18] [TSR9561]

☉ Humans oust the last genies of Calim's realm. These lands become the human nation of Coramshan. Calimport and Keltar are rebuilt. (Calimshan) [WTC11836]

☉ **Fall of Calim's Rule:** Lands east of the Calim Desert and south of the Marching Mountains become the human nation of Coramshan after the humans win a rebellion (with the aid of the dwarves) against surviving minor genies. (Calimshan) [TSR9589]

#### c. -6000 DR

☉ Elves from Evereska stumble across Hssthak's tomb. Recognizing the threat it posed, a half dozen elves volunteer to become mummies so that they could guard the tomb for all eternity. [965660000 p.96]

☉ Humans return from the Lluirwood Forest, which stretches from the River Ammath in the west to the River Gundar in the east, and from the Toadsquat Mountains all the way to the shore of the Luirenstrand. They report three distinct tribes of hin living in that region. (Luiren) [179290000]

☉ Human nomads start to roam the Shaar in numbers. Trade with the gold dwarves of the Great Rift begins. (The Shaar) [179290000]

#### -6000 DR

☉ The Fourth Rysar of Jhyrennstar starts here. [TSR1165]

#### -5960 DR

☉ The dwarves of Shanatar claim the surface lands north of the Marching Mountains as their own, establishing the kingdom of High Shanatar. Shield dwarves mark this event as the beginning of the Third Age of Shanatar. [885780000 p.18] [TSR9589] [TSR9561] [TSR1159a p.21] [WTC11836]

#### -5800 DR

☉ Jhaamdath is founded north of the great forest now known as the Chondalwood. Jhaamdath eventually meets Coramshan near the Lake of Steam, and the two empires struggle for centuries over control of this area. (Vilhon Reach) [WTC11836]

#### -5700 DR

☉ Tales of Intevar's Librarium in Uvaeren spread throughout all elven lands, as this allegedly contains the collective knowledge of the elves. [TSR1165]

#### -5660 DR

☉ Intevar's Librarium and some strongholds in Uvaeren are attacked by greedy elven wizards seeking knowledge of High Magic, to no avail. However, Intevar dies of a poisoned wound, ending the Fifth Rysar. The newest Coronal of the Sixth Rysar is his apprentice and young wife, the Lady Mnuvae. [TSR1165]

#### c. -5600 DR

☉ Height of High Shanatar's civilization. (Calimshan) [TSR9589]

#### -5590 DR

☉ Esysae dies in a High Magic ritual gone wrong, and her younger brother Mhaenal becomes the Sixth Coronal of Rystall Wood. [TSR1165]

#### c. -5400 DR

☉ **Ambril's Bane:** Dwarves kill human tomb robbers on the slopes of Mount Kellarak, including the bakkal's heir to the throne of Coramshan. This incident precipitates three millennia of war with the humans of Coramshan. (Calimshan) [TSR9589]

#### c. -5350 DR

☉ More than five thousand giants fall to the dwarves of High Shanatar under the leadership of Karlyn of House Kuldever. By the war's conclusion, more than half of the entire giant population south of the Cloud Peaks is exterminated. [TSR11509]

☉ Nedeheim, realm of giants, is destroyed by the armies of High Shanatar. Only a handful of scattered clanholds remain. [885810000 p.133]

☉ The Murabir (warlord-ruler) Mir of Coramshan seizes much of southern High Shanatar while dwarves fight the Giant Wars to the north. (Calimshan) [TSR9589]

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#### c. -5330 DR

☉ During the decades-long war between the giants and the forces of High Shanatar, the great Warlord Murabir Mir of Coramshan, marched out of Keltar and cut a bloody swath across southern Shanatar. First to fall, the dwarf city of Iltakar (present-day ruins of Shoonach) north of the River Agis. [885780000 p.18] [TSR9561] [TSR1159a p.22]

#### c. -5300 DR

☉ First Kingdom of Mir is founded in lands west of the Darthiir Woods and south of the Wurlur (Present Day: River Ith). For the next 300 years, Mir and Coramshan aggressively expand eastward and share the conquered territories until their defeat by the forces of Jhaamdath along the Lake of Steam. (Calimshan) [TSR9589]

☉ (c. -6332 NR) The elves of Siluvanede erect a *mythal* in the city of Adofhaeranede and rename it Myth Adofhaer. (Savage Frontier) (High Forest) [177380000]

#### -5125 DR

☉ The dwarven realm of Oghrann is established beneath the Plains of Tun. [885780000 p.18]

#### -5112 DR to -4835 DR

☉ **The Webfire Wars:** The Webfire Wars rage throughout Lurth Dreier, pitting the Spider Queen's [Lloth] faithful against the followers of That Which Lurks [Ghaunadaur]. [PLY140]

#### -5005 DR

☉ A truce between Coramshan (soon renamed Calimshan) and Jhaamdath ends the war and limits their expansion over the Lake of Steam. [WTC11836]

#### c. -5000 DR

☉ Coramshan and Mir unite under the Bakkal and Murabir Ukhar IV to form the Calimshan Empire, which claims all lands south of the Wurlur (Present Day: River Ith) and west of the Iltakar Mountains. (Calimshan) [TSR9589]

☉ (c. -6032 NR) Survivors of House Dlardrageth, a clan of demon-blooded sun elves, flee from Arcorar to Siluvanede. (Savage Frontier) (High Forest) [177380000]

#### -5000 DR

☉ Rystall Wood becomes a separate forest and realm after the Twelve Nights of Fire clear away the mountain and hill trees that attached it to Arcorar. While an independent forest now, its Coronal still convenes often with the leaders of Elven Court. [TSR1165]

#### ☉ **The Twelve Nights of Fire**

**(Midsummer):** Uvaeren is destroyed by a falling star whose impact opens a 100-mile-long and 30-mile-wide clearing in Cormanthor's treeline. The Coronal and nearly all of its noble houses die instantly or during the conflagration. Few Uvaeranni escape to the safety of deeper Arcorar, aside from those few dozen away from the realm druing this disaster. [TSR1165]

☉ **First human tribesfolk settle in Rashemen.** (Rashemen) [176650000]

#### -4974 DR

☉ (-6006 NR) The coastal dwarven realm of Haunghdannar is established along the northern Sword Coast. (Savage Frontier) (The North) [177380000] [885780000 p.18]

#### -4973 DR

☉ **The drow city Sshamath, City of Dark Weavings, is founded.** [885810000 p.176] [TSR11509]

#### -4970 DR

☉ Death of Coronal Mhaenal by monsters summoned into his bedchambers; the Sixth Rysar of Rystall Wood ends with the murder investigation lasting for 90 years. [TSR1165]

#### c. -4900 DR

☉ The Warriors' Plague: Calimport, Almraiven; berserk rages and battle madness in afflicted, spread by blood contact; 40% (14%); most casualties among military forces. (Calimshan) [TSR9589]

#### -4900 DR

☉ The Fifth Rysar of Jhyrennstar convenes under the warrior Coronal Khilseith. [TSR1165]

#### -4880 DR

☉ Three nobles are the plotters who slew the aged Mhaenal; the actual caster of the monster summons is executed, the others banished from Rystall Wood and Arcorar. The Seventh Rysar of Rystall Wood finally begins with the rise of Coronal Injros. [TSR1165]

#### -4819 DR

☉ (-5851 NR) Gharraghar is founded near modern Mirabar. (Savage Frontier) (The North) [177380000]

#### c. -4800 DR

☉ (c. -5832 NR) The Dlardrageths subvert several powerful Siluvaneden sun elf houses and, by encouraging demon-elf cross-breeding, create the fey'ri. The fey'ri houses conceal their secret heritage and come to wield great power in Siluvanede. (Savage Frontier) (High Forest) [177380000]

c. -4770 DR

☉ Less than a tenday after the Plague of Terror, the Sunset Plague claims the lives of most everyone in Calimport, including more than half of the Marekh ruling family. The ship captain Daud yn Khadil Marekh survives the plague and maintains the dynasty for another 12 years, though the loss of the capital weakens his grip on the Bakka's throne. Calimport lies empty for nearly a century, as many are afraid of the plague. (Calimshan) [TSR9589]

☉ The Plague of Terror mysteriously affects Calimport alone, the disease driving many mad from imagined spectral foes and other fears. As a result of the plague, the entire waterfront and other inner parts of the city burn as a few dockworkers imagined great sea monsters attacking the city. (Calimshan) [TSR9589]

c. -4700 DR

☉ (c. -5732 NR) Nobles of Sharrven who seek to restrict the ambitious Siluvaneden found the kingdom of Eaerlann among the ruins of Aryvandaar. (Savage Frontier) (High Forest) [177380000] [WTC11836] [TSR1165]

c. -4550 DR

☉ (c. -5582 NR) The elven tree city of Teuveamanthaar is founded on the present-day site of Talltrees and named the capital of Eaerlann. (Savage Frontier) (High Forest) [882927200 p.75] [177380000]

c. -4500 DR to -4300 DR

☉ (c. -5532 NR to -5332 NR) **Seven Citadels' War:** These skirmishes between the elite forces of Siluvanede and the fledgling forces of Eaerlann are sometimes collectively referred to as the Sixth Crown War. (Savage Frontier) (High Forest) [177380000] [TSR1165]

c. -4500 DR

☉ (c. -5532 NR) High mages from Arcorar track House Dlardrageth to a secret lair beneath Ascal's Horn. With the aid of Eaerlanni forces, they slay several of the Dlardrageths. Other Siluvaneden houses under Dlardrageth influence retaliate, beginning the Seven Citadels' War. Sarya Dlardrageth and her sons are captured, but the fey'ri-led Siluvaneden fight on. (Savage Frontier) (High Forest) [177380000]

c. -4440 DR

☉ (c. -5472 NR) Eaerlann presses Siluvanede. The Siluvaneden open several of Aryvandaar's ancient citadels and equip their warriors with Vyshaantar weapons. This tactic draws Sharrven into the war. (Savage Frontier) (High Forest) [177380000]

-4420 DR

☉ (-5452 NR) Besilmer, a rare surface realm of dwarves emulating High Shanatar, is founded. (Savage Frontier) (The North) [177380000]

-4400 DR

☉ **The Dark Court Slaughter:** Drow and duergar attack and destroy Elven Court and Sarphil beginning at the start of the year on Midwinter Night. Within days, Elven Court is in ruins and Sarphil is occupied by the drow and duergar. The Dark Court Slaughter claims the lives of many clan leaders of Elven Court and both the Coronals of Rystall Wood and Jhyrennstar. [WTC11836] [TSR1165]

☉ The archer-guard Shevarash, in an anger-tinged prayer to Corellon, vows to become the Seldarine's hand against the drow to extract revenge for the loss of his family. The Black Archer never smiled again, as he sought to kill Lolth and all her followers. [TSR1165]

☉ The Eighth Rysar of Rystall Wood (the child wizardess Enajharas) and the Sixth Rysar of Jhyrennstar (the prophet of Labelas, the aged Oacenth) begin with somber coronations and the call to arms against the drow, their now-revealed enemy. [TSR1165]

-4370 DR

☉ A suspicious plague decimates Imaskari cities. (Raurin Desert) [177380000]

-4366 DR

☉ Imaskari artificers open twin *portals* to another world and magically abduct thousands of humans to serve as slaves. The artificers then erect a planar barrier to prevent contact between the slaves and their deities. Over time, the slaves intermarry with the Imaskari, and their descendants become a race in their own right that is later called the Mulan. (Raurin Desert) [177380000]

c. -4300 DR

☉ (c. -5332 NR) The Seven Citadels' War ends, and Eaerlann forcibly annexes Siluvanede. Upon discovering the deceit of the fey'ri, untainted Siluvaneden high mages place the city of Myth Adofhaer in magical stasis, effectively fleeing to the far future to escape association with the fey'ri houses. Most of the surviving fey'ri warriors are imprisoned in Nar Kerymhoarth (the Nameless Dungeon), but some avoid capture and eventually spawn long-lived houses of daemonfey that successfully conceal their nature. (Savage Frontier) (High Forest) [177380000] [TSR1165]

-4200 DR

☉ The impressionable Coronal Enajharas isolates Rhystall Wood from all dealings with Arcorar, as her nobles say conspiracies against them whirl among the elves of Jhyrennstar. [TSR1165]

c. -4160 DR

☉ (c. -5192 NR) The shield dwarven realm of Ammarindar is established beneath the Graypeak Mountains. (Savage Frontier) (High Forest) (Northdark) [885780000 p.18] [177380000] [TSR11509] [TSR1165]

-4160 DR

☉ (-5192 NR) Fall of Besilmer. (Savage Frontier) [TSR1165 p.33]

-4070 DR

☉ Shevarash the Black Archer dies but undergoes Apotheosis to become the Night Hunter and Arrow Bringer. This green elf demigod of the Seldarine is still a hunter and vengeful destroyer of drow, but now hunts Lolth and Vhaerun directly (though he no longer considers Eilistraee and her worshipers to be among his prey). [TSR1165]

c. -4000 DR

☉ The duergar rebel against their illithid masters and eventually free themselves of the mind flayers' dominion. These newly liberated gray dwarves carve out their own holdings in the northern Underdark beneath the Orsraun Mountains and in isolated caverns deep beneath the Great Glacier. [885780000 p.15]

-4000 DR

☉ Coronal Kahvoerm Irithyl becomes the ruler of Semberholme, Jhyrennstar, and Elven Court, all of which are now Cormanthyr. [TSR1165]

☉ The Coronal Oacenth of Jhyrennstar falls ill; the Ruling Trials last from Midsummer to Harvestide; the 3 *elfblades* are forged. [TSR1165]

-3983 DR

☉ The birth of the city of Cormanthor begins here, with the Summoning of the Rule Tower. [TSR1165]

-3917 DR

☉ (-4949 NR) The drow city of Menzoberranzan is founded by Menzoberra the Kinless. (Savage Frontier) (Northdark) [885810000 p.162] [TSR11509]

c. -3900 DR

☉ (c. -4932 NR) The dwarven realm of Delzoun, known as the Northkingdom, is established beneath what is now known as the Silver Marches. (Savage Frontier) (High Forest) (Northdark) [177380000] [885780000 p.18] [WTC11836]

-3891 DR

☉ Under orders from Lord Artificer Omanond, Imaskari artificers create the *Imaskarcana*--seven items in which the empire's immense magical lore is recorded for all eternity. (Raurin Desert) [177380000]

-3889 DR

☉ Nether the Elder is born. (Netheril) [TSR1147 p.106]

-3869 DR

☉ The charismatic priest, Nether the Elder, rises to rule the fishing village of Gers. (Netheril) [TSR1147 p.106]

-3864 DR

☉ A terrible battle between House Nasadra and House S'sril led to the exile of the former (which later founded the city of Ched Nasad) and the rise of House Baenre as the First House of Menzoberranzan. [885810000 p.162]

-3859 DR to -3534 DR

☉ **The First Age (Netheril):**  
(Netheril) [177380000]

-3859 DR

☉ Citizens of the Narrow Sea fishing villages of Fenwick, Gers, Gilan, Gustaf, Moran, Nauseef, and Janick combine for mutual protection, forming the Alliance of Seventon. The Netheril Year (NY) calendar is created to celebrate the union. (Netheril) [177380000] [WTC11836] [TSR1147 p.5]

-3856 DR

☉ The shaman king Nether demands more and more tribute from the united villages and renames the kingdom Netheril, which meant Nether's Land. (Netheril) [TSR1147 p.5]

-3848 DR

☉ Alandril Nether, also known as Nether the Younger is born. (Netheril) [TSR1147 p.106]

-3847 DR

☉ The Abbey of the Moon, a temple to Selûne, is established. It served as a retreat as well as a place of learning for hundreds of years. (Netheril) [TSR1147 p.64]

-3845 DR

☉ The Eaerlanni elves begin discreetly observing Netheril. (Netheril) [177380000]

c. -3843 DR

☉ (c. -4875 NR) The drow city of Ched Nasad is founded, beginning centuries of strife between the drow and the dwarves of Ammarindar. (Savage Frontier) (High Forest) (Northdark) [177380000] [TSR11509]

-3839 DR

☉ The elves of Eaerlann begin trading with outlying Netherese settlements. (Netheril) [177380000]

c. -3830 DR

☉ (c. -4862 NR) Elves of Eaerlann open dialogues with Netheril. Humans begin to learn magic from the Eaerlanni elves during the following decade. (Savage Frontier) [WTC11836] [TSR1165]

-3830 DR

☉ The Eaerlanni elves initiate a formal dialogue with humans of Netheril and begin instructing promising Netherese students in the Art. Netheril's first arcanist is Therion of Gers. (Netheril) [177380000] [WTC11836] [TSR1165]

-3827 DR

☉ Nether the Elder is assassinated and Nether the Younger takes control. The Netherese chose a form of government based loosely on democracy. (Netheril) [TSR1147 p.5]

-3772 DR

☉ Death of Nether the Younger. (Netheril) [TSR1147 p.106]

-3770 DR

☉ The dwarven realm of Oghrann falls. [885780000 p.18]

-3717 DR

☉ (-4749 NR) In the North, gray dwarves found Gracklstugh, City of Blades. As the first city of their kind in the North, its holdings grow without rival throughout the upper and middle Underdark. (Savage Frontier) [885810000 p.153] [885780000 p.15] [TSR11509]

-3655 DR

☉ Orcs pour forth from the Spine of the World, but the elves of Illefarn and Eaerlann turn them back with help from the fledgling Netherese Empire and the Rengarth barbarians. The tribal lands of the Rengarth are absorbed into Netheril, although the barbarians remain largely autonomous. (Netheril) [177380000 p.97] [WTC11836]

**Errata:** This event was mistakenly dated -3605 in WTC11836, *Forgotten Realms Campaign Setting* p.268

-3649 DR

☉ The Netherese begin to enslave the rock gnomes living in the hills nearby. (Netheril) [177380000]

-3611 DR

☉ (-4643 NR) Gharraghaur falls. (Savage Frontier) (The North) [177380000] [TSR1165 p.33]

-3605 DR

☉ (-4637 NR) Orcs pour from the Spine of the World but elves turn them back in a great slaughter with help from fledgling Netheril. This orc incursion lasts nineteen years. (Savage Frontier) [WTC11836]

-3552 DR

☉ The Netherese found Runlatha, a port on the Narrow Sea. (Netheril) [177380000]

-3533 DR to -3316 DR

☉ **The Nether Age (Netheril):**  
(Netheril) [177380000]

-3533 DR

☉ The *nether scrolls* are discovered amid the ruins of Aryvandaar. The Netherese abandon the magic they learned from the Eaerlanni in favor of the scrolls' greater power. (Netheril) [177380000]

☉ (-4565 NR) The *Nether Scrolls* are uncovered by the Netherese in the ruins of Aryvandaar; the humans soon abandon the magic taught by the elves for greater power. (Savage Frontier) [WTC11836] [TSR1165]

c. -3520 DR

☉ (c. -4552 NR) Elves of the North begin aiding in the escapes of gnomish slaves from their Netherese captors, helping them move south and east across the Realms. [WTC11836] [TSR1165]

-3520 DR

☉ The elves of the North begin helping gnome slaves escape from their Netherese captors and move south and east across Faerûn. (Netheril) [177380000]

c. -3500 DR to -3000 DR

☉ For reasons unknown, the couatl population declines precipitously in the Chultan Peninsula. (Chultan Peninsula) [965660000 p.121]

### -3495 DR

☉ Birth of Congenio Ioun, creator of the *ioun* stone. (Netheril) [TSR1147 p.107]

### -3458 DR

☉ The Netherese discover the shield dwarves of Delzoun. (Netheril) [177380000]

### -3419 DR

☉ The Netherese set up a trade route known as the Lowroad that leads through the safest sections of the Underdark to connect with the dwarven port city of Ascore. (Netheril) [177380000]

☉ (-4451 NR) The Netherese approach the dwarves of Delzoun at Ascore to conduct trade. After three years of deliberation, they set up a trade route through the safest and most heavily patrolled sections of the Underdark. (Savage Frontier) [WTC11836]

### -3416 DR

☉ (-4448 NR) The Lowroad, an underground trade route linking Delzoun to Netherese towns, is completed. (Savage Frontier) (High Forest) (Northdark) [177380000]

### -3400 DR

☉ **Start of the Ninth Rysar of Rystall Wood.** [TSR1165]

### -3392 DR

☉ Netherese arcanists overrun Thaeravel, Land of Alabaster Towers. In the process, they rip many new spells from the minds of Thaeravelian sorcerers. (Netheril) [177380000]

☉ (-4424 NR) King Horgar Steelshadow II proclaims the founding of Deepkingdom with Gracklstugh as its royal seat, claiming sovereignty over all gray dwarf enclaves north of the Shamlands and west of the Buried Realms beneath Anauroch. (Savage Frontier) [885810000 p.153] [TSR11509]

### -3389 DR

☉ **The dwarven realm of Haunghdannar falls.** [885780000 p.18]

### -3373 DR

☉ (-4405 NR) King Azkuldar of Ammarindar initiates trade relations with the magic-wielding humans of Netheril. (Savage Frontier) (High Forest) [177380000]

### -3326 DR

☉ The Abbey of the Moon is engulfed by forest fire. While many attempts were made to rebuild it, none succeeded. (Netheril) [TSR1147 p.64]

### -3315 DR to -2759 DR

☉ ***The Mythallar Era (Netheril):***  
(Netheril) [177380000]

### -3315 DR

☉ Ioulaum, one of the greatest archwizards of Netheril, is born. (Netheril) [177380000] [TSR1147 p.107]

### -3309 DR

☉ **The Numosi and Jhimari schools of the Dukars are destroyed by kraken out of the Trench of Lopok.** (Serôs) [TSR11393]

### -3234 DR

☉ The Imaskari outpost known as Metos is founded in the Methwood. (Raurin Desert) [177380000]

### -3150 DR

☉ The Trail of Mists is established to speed the escape of gnome slaves from Netheril. (Netheril) [177380000]

### -3145 DR

☉ Ioulaum leads the Netherese against a horde of orcs gathering near the southern edge of the Plain of Standing Stones. The resulting extermination of the orcs allow Netheril to expand unchecked both south and west. (Netheril) [177380000]

### c. -3100 DR

☉ (c. -4132 NR) Human seafarers from the west name and settle the island of Ruathym. (Savage Frontier) (The North) [177380000]

### -3095 DR

☉ One set of the Nether Scrolls is stolen by elves of Cormanthyr and secreted away by the High Mages of that realm. [WTC11836] [TSR1165]

☉ The Fair Folk of Cormanthyr steal one set of the *nether scrolls* and hide it away in the depths of Windsong Tower. One of the thieves, a gnome elf-friend named Rilmohx Sha`Quessir, steals a glance at one of the *nether scrolls* and is rewarded with a deep understanding of how to cast illusion spells. This knowledge spreads quickly through the gnome community. (Netheril) [177380000]

### -3014 DR

☉ Ioulaum creates the first *mythallar*. (Netheril) [177380000]

### -3011 DR

☉ Ioulaum creates the first *mythallar*-powered magic item. (Netheril) [177380000]

### -3002 DR

☉ ***Birth of Myth Nantar:*** Nantar, a small town on the slopes of the Hmur Plateau and long the center of Dukar culture, becomes Myth Nantar, City of Destinies, as the High Mages raise a mythal around the soon-growing city. This becomes the site for much magical research and lore. It is the location of a new central academy for the Dukars and other schools and towers in the city teach numerous other methods of magic brought by the former surface elves (and some hidden marids' magic). Any Dukars trained at Myth Nantar, for the first time, must vow oaths of fealty to the Empire and the Coronal at Coryselmal. (Serôs) [TSR11393]

## Age of Humanity

### -3000 DR to 1000 DR

☐ With the elven and dwarven empires in decline, this era marks a dramatic increase in human expansion on Toril. The mighty human empires of Calimshan, Mulhorand, and Unther arise during this era, as well as the now lost empires of Netheril, Jhaamdath, Narfell, and Raunauthar. [965660000]

### c. -3000 DR

☹ **A quick, bloody civil war leaves all Iolth worshipping matriarchs dead in Sshamath, and the house wizards in control.** [885810000 p. 176]

☹ **Sloodilmonpolop [Kuo-Toa], the City of Pools, is founded.** [885810000 p. 174] [TSR11509]

☹ The couatls seek out another race to keep the western end of the Chultan Peninsula free of yuan-ti influence. On a distant continent to the southwest of Faerûn, the couatls begin to preach the teachings of Ubtao to the indigenous human tribes. (Chultan Peninsula) [965660000 p.121]

☉ (c. -4032 NR) Hunting clans and fishing villages on the Sword Coast North unite under a single leader, displacing the local Ice Hunter tribes. These humans of Ruathym call their new community Illusk. (Savage Frontier) (The North) [177380000] [WTC11836]

### -2954 DR

☉ **Sphur Upra founded as a gloaming community when five gloaming families on the Plane of Shadow band together for mutual defense.** [885810000 p. 178]

☉ Ioulaum creates the enclave of Xinlenal, Netheril's first floating city. The empire splits into Low and High Netheril. (Netheril) [177380000] [WTC11836]

**Errata:** TSR1147 The Winds of Netheril p.77 lists 866 NY or -2993 DR as the date of this enclave's founding

#### -2919 DR

☉ (-3951 NR) The Ironstar Kingdom of shield dwarves is founded in the North. (Savage Frontier) (The North) [TSR11509 p.35] [TSR1165 p.34]

#### -2900 DR

☉ The incredibly ancient Coronal Kahvoerm dies upon placing his *seluitaar* upon the hilt of the Rulersi Blade. His fourth son attempts to take his place, but the Rulersi Blade rejects him and destroys the greedy elf in a gout of greenish flame. Sakrattars Irithyl, the youngest of the Coronalis great-grandsons, takes up the blade and is proclaimed Coronal by ancient blade-rite, as was Kahvoerm. So begins the Second Rysar of Cormanthyr. [TSR1165]

#### -2809 DR

☉ The Eshowe, the Tabaxi, and the Thinguth tribes, as well as several others that accepted Ubtao's message, follow the winged serpents (coutals) in a great pilgrimage across the seas to the Jungles of Chult. The tribes landed on the Wild Coast and marched inland to the Peaks of Flame, where the avatar of Ubtao welcomed them. (Chultan Peninsula) [965660000]

☉ Long-enslaved human tribes of the eastern jungles, known as the Lapal, rebel against their serpentine masters. (Lapaliya) [965660000]

☉ The central jungles of the Sanrach and Thindol Basins are settled by the Thinguth tribe. (Thindol) [965660000]

#### c. -2770 DR

☉ (c. -3802 NR) King Connar IV of Ammarindar armies vanquish the monster hordes ravaging the southern High Forest, including the red wyrm Rithaerosurffel, the Bane of Sharrven. (Savage Frontier) (High Forest) [177380000]

#### ☉ (c. -3802 NR) **The Slaughter of Sharrven:**

The fey'ri who survived the fall of Siluvanede covertly unleash monster hordes in the southern High Forest. The creatures destroy Sharrven before aid can arrive. (Savage Frontier) (High Forest) [177380000] [TSR1165]

#### -2758 DR to -2208 DR

☉ **The Silver Age (Netheril):**  
(Netheril) [177380000]

#### -2758 DR

☉ Netheril's government evolves into a council called the High Mages of Netheril, which includes the leading arcanists of Low and High Netheril. (Netheril) [177380000]

☉ The Netherese establish the mines of Dekanter. (Netheril) [177380000]

#### -2637 DR

☉ The avatar of Ubtao, the Father of Dinosaurs, founds the great city of Mezro. (Chult) [965660000] [WTC11836] [TSR1085a]

☉ Only a handful of coutals remain in southwestern Faerûn. (Chultan Peninsula) [965660000 p.121]

#### c. -2600 DR

☉ The last known dwarves of High Shanatar fall on the northern slopes of the Sulduskoon River in battle against the Tavahr Dynasty of Calimshan. The dwarves seal the last known surface entrance to Deep Shanatar. [885780000 p.18] [TSR9561] [TSR1159a p.22] [WTC11836]

☉ **End of the Shanatar Wars.** Last known dwarves of High Shanatar fall on the northern shores of the Sulduskoon River, sealing an entrance to Deep Shanatar. (Calimshan) [TSR9589]

☉ (c. -3632 NR) In the North, Deepkingdom, realm of the gray dwarves, reaches its peak. (Savage Frontier) [885780000 p.15]

#### -2600 DR

☉ **Drow begin work on the Twisted Tower in present-day Shadowdale.** (Dalelands) [TSR1165]

#### -2550 DR

☉ Ulutiu, a minor sea deity, exiles himself to the Astral Plane. His ice necklace sinks, creating the Great Glacier. [WTC11836]

#### -2549 DR

☉ **Despite repeated attacks and attempts to stop them, the drow complete the Twisted Tower this year and build up their presence here.** (Dalelands) [TSR1165]

#### -2489 DR

☉ **Arrival of the God-Kings:** The deities of the Imaskari slaves bypass the planar barrier by sending powerful avatars, known as manifestations, of themselves to Toril, led by the ancient diety Ptah. Upon arriving on Faerûn, they further divided their remaining divine essences and created lesser, mortal forms of avatars, known as incarnations. These incarnations descended into the fertile plains of Imaskar and went amongst their long-forsaken peoples. The most talented they made priests, and the truly faithful were transformed into divine minions. The Imaskari slaves then revolt against their masters. (Raurin Desert) [177380000] [TSR9563 p.94]

**Errata:** 3rd-Edition realms sourcebooks mistakenly claim the Mulhorandi and Untheric pantheons traveled to Toril via the Astral Plane. 2nd-Edition sourcebooks indicate the deities travelled via Wildspace within the Prime Material Plane.

#### -2488 DR

☉ Empire of the Imaskari (Artificers) in Raurin is destroyed. [WTC11836] [TSR1085a]

☉ **Lord Ilphemon and a small group of family and retainers flees into a uncharted corner of the Underdark, hoping to escape the fall of the Imaskar Empire and the wrathful Mulan slave armies. Ilphemon's descendants rule Deep Imaskar for many centuries as kings and queens.** [885810000 p.139]

☉ Horus slays Lord Artificer Yuvaraj, Emperor of Imaskar. Inupras falls, marking the end of the Imaskar Empire. The devastation wrought in the empire's fall turns the site into the Raurin Desert. (Raurin Desert) [177380000] [TSR9274]

☉ **Imaskar falls. Left without guidance, the subject-states of Durpar and Gundavar (present-day Estagund and Var the Golden) fall into barbarism.** (The Shining Lands) [179290000]

#### -2487 DR

☉ The Imaskari's former slaves migrate out of the desert, westward to the shores of the Alamber Sea. Imaskari refugees flee to the Underdark, taking the *Third Imaskarcana* with them. (Raurin Desert) [177380000] [TSR9274]

#### -2482 DR

☉ (-3514 NR) Netherese wizards of House Orogoth build a fortified villa in the southern reaches of the High Moor, near the northern edge of the Serpent Hills. Several generations of Orogoths sought the power of Faerûn's wyrms, and legend has it that some eventually obtained it--at least after a fashion. (The North) (High Moor) [965660000 p.111]

#### -2481 DR

☉ Ilphemon, an Imaskari lord, founds the hidden city of Deep Imaskar in the Earthroot area of the Underdark. (Deep Imaskar) [177380000]



## -2439 DR

☉ **The Spiderfires:** Drow inflict the greatest damage upon the forests since the Twelve Nights of Fire by setting the southern Rystall Woods aflame with a swarm of spiders made from arcane fire. After a long, dry summer, the woods burn easily. This clears nearly 100 miles of forest south of the River Tesh, and severs the southernmost part of the woods around and to the west of the Twisted Tower from the greater Rystall Woods and widens the cleared lands between them and Cormanthor. [TSR1165]

## -2436 DR

☉ An unknown thief returns seven of Netheril's remaining *nether scrolls* to the ancient ruins of the Iqua Tel-Quessir (Creator Races). Three of the *nether scrolls* are placed in the Hall of Mists beneath the Grandfather Tree of the High Forest, and two other scrolls are placed in the Crypt of Hssthak, which later becomes part of western Anauroch. The location of the other two scrolls remains unknown. (Netheril) [177380000]

## c. -2400 DR

☉ Calimshan garrisons eastern Iltkazar in the vicinity of the Omlarandin Mountains, south of the Wurlur (River Ith). (Calimshan) [TSR9589]

## -2391 DR

☉ **Zokir [Beholder], the City of Orbs, is founded.** [TSR11509]

## -2387 DR

☉ Netheril releases all its gnome slaves. (Netheril) [177380000] [965660000 p.111]

## -2381 DR

☉ Beholders plague the Alimir Mountains. The bakkal of Calimshan is assassinated and the Tavahr dynasty ends. [WTC11836]

☉ The palace of the Tavahr Bakkal erupts in flames, ending that corrupt and vicious dynasty. The fires spread and destroy the western half of Calimport. (Calimshan) [TSR9589]

## -2375 DR

☉ At the urging of Arthindol the Terraseer, Netherese scouts begin exploring the area that will later become the Sword Coast North. (Netheril) [177380000]

## -2368 DR

☉ The Terraseer establishes Quesseer north of the Sword Mountains. The settlement becomes a trademeet for Netherese expatriates, the elves of Illefarn, the seafarers of Illusk, the nomadic Ice Hunters, and the dwarves of fallen Haunghdannar. (Netheril) [177380000]

## c. -2300 DR

☉ Early boats sail the surface of the Inner Sea around the southern Alamber. Easily attacked and sunk by sahuagin, boats are small and usable only for coastal fishing, not exploration. Raurinese refugees continue their expansions overland. (Serôs) [TSR11393]

☉ (c. -3332 NR) Many of House Orogth's Netherese servants succumb to the Serpent Curse, a magical malady that transforms humans into a snakelike race known as ophidians, and are driven into the hills to the west. (The North) (High Moor) [965660000 p.111]

## c. -2280 DR

☉ **The Erehnir Reconstruction:** After guild wars and other conflicts destroy much of Calimport, many areas are rebuilt in the religious and artistic manner they are known by to this day. The walls of at least two western sabbans of present day Calimport retain hints of murals that graced the walls when they were created during this decade. (Calimshan) [TSR9589]

## -2207 DR to -1206 DR

### ☉ **The Golden Age (Netheril):**

(Netheril) [177380000]

## -2207 DR

☉ Jeriah Chronis, later known as Chronomancer, is born. (Netheril) [177380000] [TSR1147 p.109]

## -2200 DR

☉ Start of the Tenth Rysar of Rystall Wood. Two elves, forbidden lovers long kept apart by their feuding noble families, secretly ask the Coronal for aid. He helps them stage their "deaths" and the two are transformed together to become the first baelnorn sworn to the Coronal and Cormanthor, rather than to a particular House. Forever apart in life, the Guardian Paramours become the most faithful defenders of the grounds of Castle Cormanthor. [TSR1165]

## -2135 DR

☉ The god Re found the city of Skuld and gives it the name "City of Shadows", which soon becomes the capital of a new nation called Mulhorand. This is Year 1 of the Mulhorand calendar. (Mulhorand) [177380000] [WTC11836] [TSR1085a] [TSR92]

## -2103 DR

☉ A vast orc horde from the Spine of the World attacks Illusk. Despite the efforts of a cadre of Netherese arcanists led by the Chronomancer, Illusk falls to the orcs. (Netheril) [177380000]

☉ (-3135 NR) A horde of orcs from the Spine of the World, led by giants and their ogre generals, crushes the human civilization of Illusk despite aid from Netherese arcanists. (Savage Frontier) (The North) [177380000] [885780000 p.92] [WTC11836]

## -2100 DR

☉ (-3132 NR) Survivors of Illusk travel to Icewind Dale, where their descendants become the Reghedmen. (Savage Frontier) (The North) [177380000] [885780000 p.92]

## -2095 DR

☉ Refusing divine healing for his injuries Chronomancer dies. (Netheril) [177380000] [TSR1147 p.109]

☉ The netherese enclave of Quesseer is abandoned. (Netheril) [177380000]

## -2087 DR

☉ The god Enlil finds pearls on the west coast of the Alamber. He builds Unthalass the City of Gems, which becomes the capital of a new nation called Unther. (Unther) [177380000] [WTC11836] [TSR1085a] [TSR9274]

## -1967 DR

☉ Unther and Mulhorand clash at the River of Swords beginning the First Mulhorand-Unther War. Rashemi, Raumviran, Sossrim, and Nar tribesfolk are employed as mercenaries by both sides. (Mulhorand) (Unther) [177380000] [176650000] [WTC11836] [T

## -1961 DR

☉ The god kings of Mulhorand and Unther agree on a common border--the River of Swords. (Mulhorand) (Unther) [177380000] [WTC11836] [TSR1085a]

## -1950 DR

☉ Fighting a drow incursion into the western woods, Coronal Sakrattars sacrifices himself to create a blood dragon and destroy the massive horde of drow occupying the last ruins of Uvaeren and the Twisted Tower (though not the tower itself). The Coronal's chosen blade-heir receives and draws the Rulersí Blade without incident; Sinaht Irithyl is the third Coronal of Cormanthyr. [TSR1165]

#### -1931 DR

☉ The armies of Calimshan destroy the Idol of Nômog-Geaya and its hobgoblin worshipers. Henceforth, this area is known as the Gorge of the Fallen Idol. (Calimshan) [TSR9589]

#### -1922 DR to -623 DR

☉ A series of skirmishes between Mulhorand and Durpari barbarians occurs. Many Durpari tribes are wiped out; others are reduced to a few families. (The Shining Lands) (Mulhorand) [179290000]

#### c. -1900 DR

☉ **The Erehnir Reconstruction:** Calimshan rules as far north as the Snowflake Mountains and is composed of four separate kingdoms within its empire: Calimshan (the original lands of Coramshan and the Calim Empire), Mir, Tethyr, and Iltkazar. (Calimshan) [TSR9589]

☉ (c. -2932 NR) Citadel Felbarr is completed. (Savage Frontier) (High Forest) [177380000]

#### -1900 DR

☉ The Caltazar Hills come under regular attack from the beholder nations around and beneath the Lake of Steam. [WTC11836]

#### -1896 DR

☉ Twenty-four of the remaining *nether scrolls* are stolen. (Netheril) [177380000]

#### -1850 DR

☉ Under the leadership of their greatest queen, Duerra, the gray dwarves of Underspires launch a series of attacks against their Underdark enemies, the drow of Undraeth, the illithids of Oryndoll, and eventually the remnants of Deep Shanatar. [885780000 p.15]

#### -1838 DR

☉ The great red wurm, Ylveraasahlisar the Rose Dragon, conquers and rules Calimshan. [WTC11836]

☉ In retribution for Calishite adventurers plundering her hoard and slaying one of her brood, Ylveraasahlisar the Rose Dragon destroys Calimshan's army, the Caleph's Court, the Bakkal Raor, and two-thirds of Calimport before she settles onto the Bakkal's Throne and rules the heart of the empire. Much of Calimport Muzad comes into being with the red dragon's attack, as her demands for the city's immediate reconstruction forces builders to simply smooth out the rubble and begin again. (Calimshan) [TSR9589]

#### -1803 DR to -1350 DR

☉ (-2835 NR to -2382 NR) **The Deepbear Battles:**

Deepkingdom smashes the quaggoth nation of Ursadunthar, which lay beneath the Spine of the World. For centuries thereafter, the overextended kingdom of the duergar slowly declines as it continuously battles pockets of quaggoth (incited by the drow). (Savage Frontier) [885780000 p.15] [TSR11509]

#### c. -1800 DR

☉ Duerra, queen of the gray dwarves of Underspires, is rewarded with divine ascension. The capitol city of Dunspeirrin, City of Sunken Spires, soon falls into a centuries-long decline. [885780000 p.15]

☉ **The Kin Clashes:** The descendants of Clan Duergar invade the realms of Ultoksamrin and Holorarar in Deep Shanatar and others soon follow. Only Iltkazar survives the gray dwarf invasion, leaving Shanatar fallen in all but name. [885780000 p.15, 18]

#### -1783 DR

☉ **The Dragon's Wrath:** All of central Calimport; 15% population, 40% of city. (Calimshan) [TSR9589]

#### -1732 DR

☉ **Lapal tribes begin to settle the Lake Halruaa basin.** (Halruaa) [179290000]

☉ After centuries of intermittent clashes with the ruling yaun-ti, the Lapal tribes flee north and east. They settle on the southeastern shores of the Shining Sea and in the lands that would one day become Halruaa. (Lapaliya) [965660000]

☉ After the Lapal tribes escape their yuan-ti masters, the serpentfolk import large numbers of lizardfolk slaves from the Great Swamp of Rethgild. Upon reaching the shores of the Lapal Sea, many of these lizardfolk either escaped or were released into the territory claimed by the Thinguth humans. (Thindol) [965660000]

#### -1726 DR

☉ Ylveraasahlisar is slain by the Cajaan noble family. [WTC11836]

☉ Dragonslayers led by Rafak el Cajaan sorely wound the Rose Dragon and drive her out of Calimport; while she escapes the humans, Ylvera dies under the jaws of their bronze dragon ally, Cadasalmpar. The Cajaan dynasty refounds human rule of the empire. (Calimshan) [TSR9589]

#### c. -1720 DR

☉ Netherese explorers start to build and settle undersea cities on the continental shelf over the Plains of Duna within claimed territories of the elves and merfolk. Netherese mages either keep Arysalmalyn forces at bay or enslave any Serosians that enter their sphere of influence. (Serôs) [TSR11393]

#### -1720 DR

☉ Netherese wizards arrive near the blasted ruins of Uvaeren, fleeing something; they die within two years after uncovering a hidden library cache and unwittingly setting loose some of its magical defenses. [TSR1165]

#### -1715 DR

☉ Tzindylspar, City of Rubies, is founded by the dwarves of Delzoun and some Netherese emigrants. (Netheril) [177380000]

#### -1708 DR

☉ Cajaan rule stabilizes as its once-widespread family is reduced to its last male heir on the throne. (Calimshan) [TSR9589]

#### c. -1700 DR

☉ The Netherese begin to explore the Inner Sea. They establish three crystal-domed, subsea colonies--Cuulmath, Werapan, and Quelauvis--on the continental shelf off the land that will become Sembia. The colonies are collectively called Deep Netheril. (Netheril) [177380000]

**Errata:** This event was mistakenly dated c.-1770 in 177380000, Lost Empires of Faerûn p.97

#### -1700 DR

☉ Calishite nobles begin hunting elves in the northern forests as a pastime. [WTC11836]

#### -1694 DR

☉ **Rise to power of the Merynth dynasty of Arysalmalyn under the warrior Essyl Merynth, nephew of the dying Coronal Tanrah Eshalniith.** (Serôs) [TSR11393]

#### c. -1660 DR

☉ **Battle of the Three Seaflames:** Destruction of the three "Deep Netheril" enclaves of Cuulmath, Werapan, and Quaeluvis by allied mages of the Inner Sea, including the High Mages and the full contingent of Dukars. (Serôs) [TSR11393]

#### -1660 DR

☉ Because the Deep Netherese have enslaved all the Serôsians (primarily locathahs) who wandered near their holdings, the high mages of Aryselmalyr decide to destroy Deep Netheril. They transform the crystal domes into a substance that burns in water, and the subsequent explosions create Saerloon Bay and Selgaunt Bay. (Netheril) [177380000]

#### -1658 DR

☉ The mines of Dekanter play out and are abandoned. Within a few years, Netherese arcanists begin using them to test their latest workings of the Art. (Netheril) [177380000]

#### -1657 DR

☉ The enclave of Maunator (Sunrest) disintegrates in an accident caused by poorly executed spell research. (Netheril) [177380000]

#### -1621 DR

☉ General Matick is born. During his life his successes were legendary. The ratio of Netherese losses in relation to enemy kills were the lowest of any general in the nation's history. (Netheril) [TSR1147 p.111]

#### -1591 DR

☉ The spell *General Matick's missile* later known simply as *magic missile* is created. (Netheril) [TSR1147 p.27]

#### -1588 DR

☉ Attempts to raise a mythal over Coryselmal fail, and Coronal Essyl begins sliding quietly into madness. (Serôs) [TSR11393]

#### -1570 DR

☉ Zazesspur, a simple fishing town, becomes a fortified city and center of the Emir of Tethyr's rule. [WTC11836]

#### -1561 DR

☉ Death of General Matick. (Netheril) [TSR1147 p.111]

#### -1539 DR

☉ ***Start of the Third Serôs War:*** Coronal Essyl lashes out against minor koalinth and scrag raids to the north, and ignites the war by uniting the koalinth and merrow against a common foe. (Serôs) [TSR11393]

#### -1537 DR

☉ The merrow kingdom of P'karnis falls. (Serôs) [TSR11393]

#### -1535 DR

☉ Yrlaphon established among the eastern woods across the River Lis. [TSR1165]

☉ The ixitxachtli Imperium of Ilvanyv falls. In the same year, the long loyal merfolk of Thalorlyn on the Hmur Plateau rebel against the oppressive violence of the war. (Serôs) [TSR11393]

#### -1533 DR

☉ Establishment of Thalorlyn as the independent First Kingdom of Hmur, and they claim Myth Nantar. (Serôs) [TSR11393]

#### -1531 DR

☉ Nearly 30% of all merfolk of Serôs are killed as Aryselmalyr viciously puts down the rebellion at Thalorlyn. (Serôs) [TSR11393]

#### -1530 DR

☉ Agents of Coronal Essyl create The Emerald Eye of Kyron for the mad merfolk of King Kyron. (Serôs) [TSR11393]

#### -1527 DR

☉ ***The First Dukars' War:*** Within the scope of the Third Serôs War, the fifth Dukar Order of Nantari (those who vowed allegiance to Aryselmalyr) go to war against the other orders. (Serôs) [TSR11393]

#### -1525 DR

☉ Merrow and koalinth band together into the Horde of the Bloodtide, only to be defeated again by the mad King Kyron of Thalorlyn. The rebel Republic of Tivaan rises among the merfolk to unite the Hmur Plateau against Aryselmalyr's mad ruler, once spies reveal that Coronal Essyl and King Kyron have allied with kraken to supplement their power. (Serôs) [TSR11393]

#### -1524 DR

☉ Kyron and his loyalists are deposed and outcast from Hmur Plateau, despite the king's kraken ally and the powerful Emerald Eye. (Serôs) [TSR11393]

#### -1523 DR

☉ End of the First Dukars' War with the destruction of the House of the Nantari Order in Myth Nantar. This loss sets back Coronal Essyl greatly, and twenty years of tense detente begin. (Serôs) [TSR11393]

#### -1522 DR

☉ The Four Arcana of Humbar, the usually isolationist morkoth from the deep-waters below, ally with Tivaan after numerous attacks from the Coronal's forces. (Serôs) [TSR11393]

#### -1509 DR

☉ ***The First Shalarin Passing:*** The first "Wildtide Gate" opens and the shalarin arrive within Serôs. Immediately attacked by the magically attuned Emerald Eye and the madmen Kyron and Essyl, the shalarin lose more than 17% of their number. Tivaan, the Dukar Orders, and Humbar all rush to the aid of the shalarin and quickly gain powerful allies. (Serôs) [TSR11393]

#### -1506 DR

☉ King Kyron dies at the hands of the Dukars, who take the Emerald Eye of Kyron into their custody. The merfolk traitors either return to Tivaan or remain allied with Coronal Essyl. (Serôs) [TSR11393]

#### -1502 DR

☉ ***End of the Third Serôs War:*** War ends with the death of the Mad Coronal Essyl Merynth by his brother, the Grand Dukar Jholar of the Jhimari Order. Jholar abdicates the coronal's throne in favor of his younger sister, the devout priestess Vaeqiis. (Serôs) [TSR11393]

#### -1501 DR

☉ The Dukars again become an independent group of peacemakers not answerable to Aryselmalyr. The Nantari Order is dissolved, though the school at Myth Nantar is rebuilt as an academy where all four orders convene to keep a closer eye on the magic of Aryselmalyn elves. (Serôs) [TSR11393]

#### c. -1500 DR

☉ Mulhorandi expansion results in the settlement of the Priador and annexation of Murghôm, the Plains of Purple Dust, and the Raurin Desert. (Mulhorand) [177380000] [TSR9274]

☉ Untheric expansion results in the settlement of the Wizards' Reach and much of the Eastern Shaar. (Unther) [177380000] [TSR9274]

#### -1492 DR

☉ Shalarin survivors of the Third War settle Es'krin on the northeastern Hmur Plateau. Alliances with the Dukars and Humbar provide protectors for the city-state until they can restore their own warrior caste. (Serôs) [TSR11393]

#### -1482 DR

☉ Mulhorand conquers the eastern realm of Semphâr. (Mulhorand) [177380000]

#### -1471 DR

☉ The floating enclave of Thultanthar (the modern City of Shade) is created. (Netheril) [177380000]

#### -1428 DR

☉ Calimport falls with the death of Syl-Pasha Violir Cajaan IX, and beholders rule the ruined city of Calimport and its vassal empire. Qyraaptir the Bloodeye, a beholder-mage of frightening power, claims the Pasha's Throne. Beholders now rule all major settlements throughout Calimshan and the Lake of Steam. [WTC11836] [TSR9589]

☉ The Cajaan Dynasty of Calimshan falls to the eye tyrants of the Alimir Hive. Trade between Tzindylspar and Calimshan collapses almost overnight. (Netheril) [177380000]

#### -1427 DR

☉ Ynamalik Nadim and a small army of monsters from Calimshan invade Tzindylspar. The City of Rubies falls within a tenday. (Netheril) [177380000]

#### -1405 DR

☉ **Heldapan is founded as a fishing and trading center.** (The Shining Lands) [179290000]

#### -1403 DR

☉ **The Cajaan Vengeance:** Outer sabbans of Calimport; 5% of the population, 20% of city; purpose of smoking out beholders during siege of city partially successful. (Calimshan) [TSR9589]

#### -1402 DR

☉ Qyraaptir the Bloodeye and his beholder forces fall or flee before the Drakhon priests and their allied human soldiers. Calimport is the first city freed of beholder domination, and Calimshan is free of beholder rulers within three years, thanks to the rule of the Drakhon pashas. The beholders retreat to their strongholds beneath the Alimir Mountains or along the Lake of Steam. [WTC11836] [TSR9589]

#### c. -1400 DR

☉ **First crude ships sail the open waters of the Inner Sea, as Unther expands across the Alamber. These ships are the standard for sea travel for the next two millennia.** (Serôs) [TSR11393]

#### -1400 DR

☉ **Start of the Eleventh Rysar of Rystall Wood. The Coronal Faahresc is a rabid drow-hating warrior who leads his people on numerous raids in the Underdark caverns and the Twisted Tower to the south.** [TSR1165]

☉ The attacks on the Caltazar Hills by the beholder nations of the Lake of Steam end. [WTC11836]

#### -1399 DR

☉ **Start of the Fourth Serôs War:** The Hmur Plateau becomes overrun by a horde of koalinth and merrow, ending the peaceful merfolk Republic of Tivaan. A desperate mermaid steals the Emerald Eye of Kyron from the Dukars' Tower at Myth Nantar to drive the horde off the plateau, only to become corrupted by its power and lead the horde herself against her remaining people and the rest of Serôs. (Serôs) [TSR11393]

#### -1396 DR

☉ **End of the Fourth Serôs War:** This war destroys the Second Kingdom of Kyron, setting back koalinth populations for decades. The Emerald Eye is recaptured, and the possessed mermaid is believed dead, buried in a collapsed reef on the Plains of Duna, which hereafter are called the Haunted Plains. The new merfolk community, under the auspices of the kindly Coronal Vaeqiis, is the kingdom of Thalvan, led by King Darmox. (Serôs) [TSR11393]

#### -1382 DR

☉ The Barbarian Schism occurs when the Angardt tribe learns sorcery. (Netheril) [177380000]

#### -1375 DR

☉ Angardt barbarians splinter off from the magic-fearing Rengarh tribe. (Netheril) [177380000]

#### -1370 DR

☉ (-120 Tu) **Earliest record of the Black Leopard Cult.** Cult history says that the Black Leopard and his followers are eternal and immortal, having advised the Nine Travelers when they ruled the lands of Kara-Tur. This is the earliest written mention of the cult, noting that it had temples all along the Fenghsintzu River. Its major temple was at Durkon. (T'u Lung) [TSR9242]

#### -1354 DR

☉ **Unified armies of Rystall Wood and Cormanthyr infiltrate and rout the majority of the drow forces around and under the lands of Rystall, Uvaerenis ruins, and the Old Skull, the granite crag within the hills that lie in the clearings among the three forests. However, they cannot penetrate the Twisted Tower, allowing many drow to escape.** [TSR1165]

#### -1338 DR

☉ The Fourth Rysar of Cormanthyr begins under the Coronal Miiirphys Irithyl, who only draws the Rulersi Blade once to establish his reign; as a priest of Sehanine, he prefers his bow. [TSR1165]

#### -1293 DR

☉ **Coronal Miiirphys helps raise the Crescent Court, the temple of Sehanine in Cormanthyr.** [TSR1165]

#### -1288 DR

☉ (-2320 NR) A shield dwarf named Melair discovers a vein of precious mithral beneath Mount Waterdeep. King Melair I, as he came to be known, sent word to his kindred, and those who answered his call become Clan Melairkyn. The Melairkyn were traders, artisans, and explorers, strongly protective of their home, which they name the Underhalls of Melairbode. (Sword Coast North) (Waterdeep) (Northdark) [881620000 p.6,7] [177380000] [TSR11348 p.5]

#### -1280 DR

☉ **The Alimir Peninsula erupts into war between Calimshan's armies and the restored beholder nations. Qyraaptir the Bloodeye now commands all the hive's surface armies, not just one legion.** (Calimshan) [TSR9589]

#### c. -1250 DR

☉ Untheric expansion north from the Wizards' Reach meets with resistance from the star elves of Yuirwood and the dwarves of the Great Rift. (Unther) [177380000] [TSR9274]

#### -1250 DR

☉ **Unther battles Yuireshanyaar for control of the southern Aglarondan coast. The Yuir are driven back into the woods.** (Aglarond) [176650000]

☉ (0 Shou) **Ascendency of Nung Fu.** (Shou Lung) [TSR9195]

☉ (0 Tu) **Ascendency of Nung Fu, a simple peasant, who was invested with the Emblems of Authority by the semilegendary Nine Travelers.** (T'u Lung) [TSR9242]

☉ Similar Untheric expansion near the Great Rift generates conflict with the gold dwarves. (Unther) [177380000]

#### -1234 DR

☉ **Vaelen (currently known as Old Vaelen) is founded as a trading center on the site of a natural spring.** (The Shining Lands) [179290000]

#### -1219 DR

☉ **Coronal Vaeqiis dies, and her warrior son Merath becomes coronal.** (Serôs) [TSR11393]

## -1205 DR to -697 DR

### ☉ **Age of Discovery (Netheril):**

(Netheril) [177380000]

## -1205 DR

☉ A *chardalyn* mine is discovered in the Plain of Standing Stones in central Low Netheril. (Netheril) [177380000]

## -1202 DR

☉ Ali yn Enar el Samesaj, the future Great Vizir of Calimport, is born on the last day of Alturiak. (Calimshan) [TSR9589]

## c. -1200 DR

☉ **The Boneyard, more properly known as city of Pholzubbalt, the Mausoleum City, is founded by a secret cabal of Mulhorandi necromancers deep under Thesk.** (Thesk) [885810000 p.130]

## -1200 DR

☉ Numerous settlements and many more elven patrols fall before a trio of nycaloths rampaging through the forest. Rumors say jealous Netherese archwizards summoned and sent the yugoloths into the Elven Woods merely to test what magics they had to array against Netheril. After three months of cat-and-mouse games and a climactic battle within the streets of Cormanthyr, the elves subdued the nycaloths. Coronal Miirphys, the High Magi, and a number of priests use High Magic to imprison the trio, who had become known as *KhoviAnilessa* (the "Trio Nefarious"). (Cormanthyr) [TSR1165]

## -1183 DR

☉ **Vaelantar (currently known as Vaelan) is built as a fortified trading post.** (The Shining Lands) [179290000]

## -1161 DR

☉ Ali el Samesaj saves the daughter of a Drakhon sultan from kidnapers, and he comes to the notice of Syl-Pasha Adjam Drakhon, her grandfather. As a reward, he becomes a fixture in the sultan's court and his unofficial court wizard. (Calimshan) [TSR9589]

## -1156 DR

☉ **Villaflames:** Southwestern city, waterfront; 40% of Calimport's waterfront buildings, 30% of pasha's villas in western city; Tareq Sabban, Axhiim Sabban, Khamal's Khanduq, the Khamarkha Ashada, the Ytreis Garrison, and over a dozen villas. (Calimshan) [TSR9589]

## -1153 DR

☉ Ali el Samesaj saves the sultan from assassination by others of his court, though the magical battle destroys much of Hapij Sabban. He rises to the title as the Sultan's Vizir and Druzir of the Seven Sages Drudach as a reward for his loyalty. (Calimshan) [TSR9589]

## c. -1150 DR

☉ After the Villaflames, the Drakhon dynasty takes control of the cleared areas and expands the Pasha's Sabban while rebuilding sabbans and restructuring the areas to best suit their political allies and their own motivations. The massive stone docks and defenses that grace Armada Ward for centuries to come replace the dock areas destroyed. (Calimshan) [TSR9589]

☉ Syl-Pasha Kamal el Drakhon commissions the building of el Qysanallojal (Imperial Navy), and this allows Calimshan to begin controlling the coastal lands and waters of the Shining Sea. Originally built to speed troop movements against the beholder armies, the Qysanallojal swiftly expands Calimshan's political and trade influence. (Calimshan) [TSR9589]

## -1130 DR

☉ The Battle of the Samesaj Gate: The eastern garrison of Akkabel (Present Day: Ithal Pass) is the scene of great victory for Calimshan, as the besieged forces of Akkabel gain reinforcements from Calimport via a magical gate. They break the siege and inflict great losses on the beholders. The gate remains intact after the battle, but only its caster (the vizir Ali el Samesaj) knows that it is keyed to the full moon's light more than other magic. This great victory over the beholder forces sees Samesaj raised to the title of Grand Vizir at the right hand of Syl-Pasha Ruj el Drakhon. (Calimshan) [TSR9589]

## -1124 DR

☉ The Mulhorandi outpost of Semkhrun is founded in Semphâr. (Mulhorand) [177380000]

## -1114 DR

☉ The High Netherese begin experimenting with travel to other worlds. (Netheril) [177380000]

## c. -1100 DR

☉ (c. -2132 NR) Illefarn's last coronal, Syglaeth Audark, commands a Retreat to Evermeet. The remnants of the empire fragment into the independent elven realms of Ardeep, Iliyanbruen (in Neverwinter Wood), and Rilithar (in Westwood and Kryptgarden Forest). (Savage Frontier) (The North) [177380000]

## -1100 DR

☉ **The last great wyrm of the Wyrwood (piece of Shantel Othreier) falls by elven hands, and the kingdom becomes Arundath the Quiet Wood.** [TSR1165]

☉ (-2132 NR) Aelinthaldar, the capital city of Illefarn, is razed by elven high magic on the order of Illefarn's coronal. Virtually nothing was left to indicate that an elf city had stood on the site for seven millennia. (Sword Coast North) (Waterdeep) [177380000] [881620000 p.6]

## -1095 DR

☉ The Grand Vizir Samesaj creates his final resting place to the east of Calimport's city walls: the Khamamart, the Tomb of Fire. Once its fiery marble walls rise from the earth, Samesaj enters through one wall, never to be seen again. (Calimshan) [TSR9589]

## -1094 DR

☉ **Coronal Merath dies fighting sahuagin raiders, and his wizard son, Lynsal becomes coronal.** (Serôs) [TSR11393]

## -1088 DR

☉ (-2120 NR) First record of trading at the future site of Waterdeep. (Sword Coast North) [WTC11836] [TSR1085a]

☉ (-2120 NR) Scarcely a dozen years after the razing of Aelinthaldar, annual trade begins between southern merchants and barbaric local tribes on the future site of Waterdeep. (Sword Coast North) [WTC11836] [TSR1085a] [881620000 p.6]

## -1087 DR

☉ **The Thurgist Adept (wizard) Thayd leads a rebellion of mages against Mulhorand and Unther, seizing the northern provinces of both empires as his own territory.** (Thay) (Mulhorand) (Unther) [176650000] [WTC11836] [TSR1085a]

## -1081 DR

☉ **Thayd and his conspirators are defeated. He is executed but prophecies that Mulhorand and Unther will decline.** (Thay) (Mulhorand) (Unther) [177380000] [176650000] [WTC11836]

## -1080 DR

☉ Calimshan's armies slowly eradicate all remaining beholder influence (beholder rulers or beholder cultcontrolled cities) on the Arnaden surface lands (around the Lake of Steam) over the next twelve decades. (Calimshan) [TSR9589]

☉ End of the wars between Calimshan and the beholder nations of the Alimir Peninsula with the victory at Mintar. The Pasha's Throne at Calimport now rules from the Sword Coast to Mintar. The increased trade and influence sees Calimport nearly double in size (to nearly the size of present day Waterdeep). (Calimshan) [TSR9589]

#### -1076 DR to -1069 DR

☉ **The Orcgate Wars:** The Orcgate opens in the southern portion of the Plateau of Thay. Renegade Mulhorandi wizards employ Imaskari *portal* magic to open planar gates to an orc world. Hundreds of thousands of orcs inundate the northern territories of both Mulhorand and Unther. Mulhorand hires Nar, Raumathari, Rashemi, and Sossrim mercenaries to fight the orc invaders. (Thay) (Mulhorand) (Unther) [177380000] [176650000] [WTC

☉ **The Orcgate Wars:** Yuireshanyaar pressed hard by orcs. (Aglarond) [176650000]

☉ **The Orcgate Wars:** Rashemen is overrun by orcs. (Rashemen) [176650000]

#### -1071 DR

☉ The orc god Gruumsh kills the Mulhorandi deity Ra in the first known deicide. (Mulhorand) [177380000] [WTC11836] [TSR1085a] [TSR927

☉ The Untheric gods Inanna, Girru, Ki, Marduk, Nanna-Sin, Nergal, and Utu are slain by orc deities. (Unther) [177380000]

#### -1069 DR

☉ The *Orcgate* is destroyed, and the invading orcs and their deities are defeated in the Priador. (Mulhorand) [177380000] [176650000] [WTC11836] [TSR108

#### -1064 DR

☉ The city Yeoman's Loft becomes the main port of call for Netherese spelljammers. (Netheril) [TSR1147 p.93]

☉ The Netherese make first contact with the illithids. (Netheril) [177380000]

☉ A two-way *portal* between the Kingdom of Ashanath and Council Hills is opened. The village of Shandaular is founded around the southern terminus. (The Shaar) [179290000]

#### c. -1050 DR

☉ Calimshan begins infrequent, tentative trade with Chult and the Tashalar. (Calimshan) (Chultan Peninsula) [TSR9589]

☉ With great advances in shipbuilding technology, the Imperial Navy of Calimshan rules the Shining Sea and the Lake of Steam. (Calimshan) [TSR9589]

#### -1050 DR

☉ Power struggle between Osiris and Set to succeed Re results in Osiris' murder. (Mulhorand) [177380000] [TSR9274]

#### -1048 DR

☉ Isis resurrects Osiris. Horus-Re battles Set and becomes chief of the Mulhorandi pantheon. The First Mulhorand Empire ends. (Mulhorand) [177380000] [TSR9274]

#### -1029 DR

☉ (221 Shou) Death of Nung Fu. His great-grandson becomes the first Emperor Chin of the Li Dynasty (Dynasty of Might). (Shou Lung) [TSR9195]

☉ (221 Tu) Death of Nung Fu, foundation of Li Dynasty of Shou Lung. (T'u Lung) [TSR9242]

#### -1014 DR

☉ The Netherese refocus their efforts on exploring Faerûn when travel to other worlds is found to be both dangerous and unprofitable. (Netheril) [177380000]

**Errata:** TSR1147 The Winds of Netheril p.93 lists 2895 NY or -964 DR as the date when Netheril officially abandoned spelljamming.

#### -990 DR

☉ Intermittent plagues over the next century ravage the populations of Schamedar and Calimport. The first plague, which strikes this year, kills nearly half of Calimport's slaves and forces the syl-pasha and his family to remain trapped in their palace for nearly two years until the disease subsides. The warlords and sorcerers of Jhaamdath's Twelve Cities of Swords are suspected of creating the plagues, but nothing is ever proven. (Calimshan) [TSR9589]

#### -970 DR

☉ The Nentyarch of Tharos builds his capital at Dun-Tharos and forges the *Crown of Narfell*. He begins conquering the surrounding Nar kingdoms and uniting them under his rule. (Narfell) (Great Dale) (Rashemen) [177380000] [176650000]

#### -946 DR

☉ The Nar people of Shandaular flee the northern terminus of a two-way *portal* in Ashanath before the nentyarch's armies, leaving their king, Arkaius, behind to seal the *portal*. The tribes, now in the Council Hills area of the Shaar, adopt the name Arkaiuns in honor of their fallen monarch. (Dambrath) [179290000]

☉ The nentyarch's armies destroy Shandaular, the capital of Ashanath. All the Nar kingdoms and united into an empire called *Narfell*. (Narfell) (Great Dale) (Rashemen) [177380000] [176650000]

☉ The two-way *portal* in the Council Hills area is shut down, cutting off the remaining people of Shandaular from the north. (The Shaar) [179290000]

#### -930 DR

☉ (320 Tu) The Black Leopard Cult reaches its zenith, the power of its kio ton mu (mystic witch doctors) held in more fear and reverence than that of the Shou Lung emperor in the lands of T'u Lung. (T'u Lung) [TSR9242]

#### c. -900 DR

☉ Rise of Narfell and Raumathar. [WTC11836] [TSR1085a] [TSR9274]

#### -900 DR to -600 DR

☉ Star elves of Yuireshanyaar, foreseeing disaster, begin construction of the extraplanar refuge of *Sildëyuir*. (Aglarond) [176650000]

#### -900 DR

☉ The Raumvirans establish the realm of Raumathar, with its capital at Winterkeep. (Raumathar) (Great Dale) (Rashemen) [177380000] [176650000] [TSR9274]

#### -897 DR

☉ (-1929 NR) King Olaurin, greatest hero-king of Ammarindar, is slain by the deep dragon Erthungaron. (Savage Frontier) (High Forest) [177380000]

#### c. -870 DR

☉ After some decades of increased travel and colonization, Calimshan opens full, regular trade with Chult and the Tashalar. (Calimshan) (Chultan Peninsula) [TSR9589]

#### -868 DR

☉ (382 Shou) Unification of the western provinces under the Emblems of Imperial Authority, the emperor's symbols of office. (Shou Lung) [TSR9195]

#### -862 DR

☉ Klionna (currently known as Chavyondat) is founded as a fishing and trading center. (The Shining Lands) [179290000]

#### -855 DR

☉ (395 Shou) Crushing of the Sea Lords' Revolt in Karatin Province consolidates power beneath the Emblems of Imperial Authority. (Shou Lung) [TSR9195]

#### -842 DR

☉ (408 Shou) Seventh Emperor Chin of the Li Dynasty declares "Gathering of Waters," an attempt to bring the land fed by all the major rivers in Shou Lung under the sway of the Emblems of Imperial Authority. (Shou Lung) [TSR9195]

☉ (408 Tu) Shou Lung Emperor Chin declares "Gathering of Waters," seeks to consolidate his rulership. Shou Lung armies invade the Fenghsintzu valley. (T'u Lung) [TSR9242]

#### -839 DR

☉ (411 Shou) Surrender of the Grey Owl Tribes in the north secures the present northern boundary of the empire. (Shou Lung) [TSR9195]

#### -837 DR

☉ (413 Shou) Agents of the emperor Chin discover the Impossible Palace of Silver Domes in the northeast of Arkarin Province. (Shou Lung) [TSR9195]

#### -836 DR

☉ (414 Tu) The Battle of Infinite Darkness, at the mouth of Fenghsintzu. Combined leadership of the southern tribes under the kio ton mu challenges the forces of General Wo Can. The entire battle is fought under the cover of *darkness* spells, and legends say that the kio ton mu summoned fell and dangerous beasts from the other side of the world to aid them. In the end, Wo Can's army routed the southern tribes. The great southern scholar Po Nih dies in this battle, struck by a spear as he was writing a report to send to the main temple of Durkon. (T'u Lung) [TSR9242]

#### -830 DR

☉ (420 Shou) Destruction of the Black Leopard cult's temple at the mouth of the Fenghsintzu River ends resistance in the southern provinces (later to become T'u Lung). The leader of the Black Leopard cult is not found and is rumored to have been destroyed by his own summoned creatures. (Shou Lung) [TSR9195]

☉ (420 Tu) Wo Can's forces destroy the temple of the Black Leopard Cult at Durkon. The records say that the temple itself was sunk to the lowest depths of the earth. The kio ton mu are said to have either been slain or fled to distant lands. One legend in particular states that a high priest journeyed unseen down the Fenghsintzu and made his way out to sea. (T'u Lung) [TSR9242]

#### -819 DR

☉ a Dukar allegedly assassinates Coronal Lynsal, and his paranoid daughter, Vaeqiis (soon to be known as Vaeqiis the Dark) begins sanctions and crackdowns against the Dukar Orders and all mages. (Serôs) [TSR11393]

#### -815 DR

☉ (435 Tu) Shou Lung establishes the "18 Garrisons of T'u" in the T'u Lung lands. These military bases are instrumental in establishing Shou customs in the southern regions. (T'u Lung) [TSR9242]

#### -810 DR

☉ (440 Shou) Teachings of the Path of Enlightenment first appear in the stone bluffs above the mouth of the Hungtse River. The meter-high characters are blasted into the solid granite by reddish lightning during a firestorm witnessed throughout the continent. Though the skies are ablaze with light, the vegetation and people near the Hungtse are unharmed. The ancestors of the emperor are said initially to refute these teachings. (Shou Lung) [TSR9195]

☉ (440 Tu) The teachings of the Path of Enlightenment appear in the cliffs above the Hungtse River, in Shou Lung. (T'u Lung) [TSR9242]

#### -800 DR

☉ Start of the 12th Rysar of Rystall Wood. Synnorha Durothil becomes a baelnorn to guard the Library of the Durothils, far beneath the petrified roots of its original villa. [TSR1165]

☉ Netherese arcanists establish the Sargauth demesne in Undermountain. (Netheril) [177380000]

☉ **Rise of the Purple Order of Pamas:** A small band of forty Dukars abandon their normal colors and allegiances to form the Pamas Order, dedicated to a harassing war against Aryselmalyr and its increasingly draconian tactics against wizardry. The two-score Dukars seek to embarrass Coronal Vaeqiis II and raise awareness of the problems among the common folk, not just the wizardly orders. (Serôs) [TSR11393]

#### -791 DR

☉ The Fifth Rysar of Cormanthyr convenes under the rule of Tannivh Irithyl. [TSR1165]

#### -790 DR

☉ The Night Wars begin between the drow and many surface powers of southern Faerûn. The primary military foe of the drow is Calimshan. [WTC11836] [TSR9589]

#### -789 DR

☉ **The Second Shalarin Passing:** Below the Hmur Plateau, the wildtide gate opens again and more shalarin emigrate to Serôs. Initially, many of the new shalarin come to Es'krin, though some move farther east and look for a home of their own. (Serôs) [TSR11393]

#### -788 DR

☉ **Start of the Fifth Serôs War:** Aryselmalyr's paranoid concerns about the second arrival of shalarin bring them to mobilize troops around Es'krin and the northern Hmur Plateau. Objections from other allied or neutral states are ignored or responded to with force, bringing war to Serôs again. (Serôs) [TSR11393]

#### -780 DR

☉ **The Kraken Gambit:** Coronal Vaeqiis II desperately allies with two kraken to shatter the Four Arcana of Humbar, the peaceful morkoth magocracy. The few survivors of this offensive dive into deeper waters, away from Aryselmalyr's persecution. (Serôs) [TSR11393]

#### -777 DR

☉ **End of the Fifth Serôs War:** With the deaths of her two kraken allies (whom many suspect controlled her for quite some time, despite Vaeqiis' beliefs) and herself, the Fifth War ends. The main casualties are the Arcana of Humbar and the shalarin kingdom of Es'krin. Aryselmalyr's new ruler (approved by the four Grand Dukars as well as the elven nobility) is Coronal Pravis Orson, who restores the peace missed for over six centuries. (Serôs) [TSR11393]

## -760 DR

☉ **Rise of Es'rath:** The surviving shalarin, having quietly slipped into the deeper waters left vacant by the morkoth, announce the official rise of Es'rath, the shalarin kingdom of the deep. Its close ties to the Dukars and its own power keep Aryselmalyr at bay. (Serôs) [TSR11393]

## c. -750 DR

☉ Drow attacks on Cormanthyr and Rystal Wood begin again in earnest, but only as slash-and-run raids by drow seeking magic, slaves, or destruction. The impregnable Twisted Tower expands twice in the next decades. [TSR1165]

☉ (c. -1782 NR) An order of powerful Netherese wizards takes up residence amid an unexcavated section of Melairbode, in what is now known as the third level of Undermountain. The name of the outpost is lost to time, though some scholars refer to it as the Sargauth Enclave. (Waterdeep) (Northdark) [881620000 p.7] [TSR11348 p.5, 21]

## -741 DR

☉ Tulan el Akada yi Calimport creates the aranea, a lycanthropic arachnid race with the ability to disguise themselves as drow or giant spiders. Tulan's magical controls make the aranea the most effective soldiers in the war against the drow. (Calimshan) [TSR9589]

## -736 DR

☉ Tulan el Akada's 40 most loyal aranea remain in Calimport and take up residence in hidden byways beneath the city and among caverns in the upper regions of the Underdark (former scouting posts of Shanatar). They begin fortifying the defenses of Calimport against the drow and making a home for themselves in the dark areas where few sadimmin wish to tread. (Calimshan) [TSR9589]

## -734 DR

☉ Enlil decides to leave the Realms. His son Gilgeam becomes god-king of Unther. The First Untheric Empire comes to an end. This is Year 1 of the Untheric calendar. (Unther) [177380000] [TSR1085a] [TSR9274]

## -733 DR

☉ Tulan el Akada releases over 100 aranea into the Forest of Mir both to propagate and to fight the drow that had taken up residence therein. (Calimshan) [TSR9589]

## -722 DR

☉ Elves of Yrlaphon suffer drow attacks in winter, and the orc hordes of summer overwhelm them, causing the fall of the city. [TSR1165]

## c. -700 DR

☉ The Vastar of the Orcs in the Vast. [TSR1085a]

## -699 DR (Year of Moon Blades Crashing)

☉ The star elves abandon Yuireshanyaar for Sildëyuir. Many green elves choose to remain in the Yuirwood. (Aglarond) [176650000]

## -697 DR (Year of Furious Giants)

☉ The drow erupt from beneath the cities of Calimport, Manshaka, and Almraiven, establishing footholds in the cities as well as the outlying wilderness areas that they hold for several decades. (Calimshan) [TSR9589]

## -696 DR to -340 DR

☉ **Shadowed Age (Netheril):** (Netheril) [177380000]

## -696 DR (Year of Great Rains)

☉ The greatest archwizard of Netheril, Karsus, is born. (Netheril) [177380000] [TSR1147 p.114]

## -691 DR (Year of Stolen Fire)

☉ Attacks by the drow in Calimport destroy the Caleph's Palace with all the ruling family within it, bringing the Vihad dynasty to a close. The qayadin (general) of the sadimmin takes control as Syl-Pasha Akim el Ehjoliq. (Calimshan) [TSR9589]

☉ Calimshan begins colonizing the coast of the Lake of Steam beyond the Alimir peninsula. These original plans were to colonize the area as conquerors, but many are settled as places for refugees fleeing Calimshan proper and the irregular but terrifying Night Wars. (Calimshan) [TSR9589]

## -690 DR (Year of Fragile Beginnings)

☉ Threatened by renewed attacks from the yuan-ti, the Lapal tribes along the Shining Sea come together and establish the nation of Lapaliya. The city of Sheirtalar is named the capitol. (Lapaliya) [965660000]

☉ (-1722 NR) Blingdenstone, a deep gnome community, is founded in the North. (Savage Frontier) [TSR11509]

## -681 DR (Year of Nightmares)

☉ Netherese arcanists emigrate to the Demiplane of Nightmares. The magical energies of that nightmarish realm transform their descendants into an assortment of horribly twisted creatures known as the Night Parade. (Netheril) [177380000]

## -680 DR (Year of Creeping Thieves)

☉ Calimshan begins to colonize the Lake of Steam. [WTC11836]

## -677 DR (Year of Fervent Glances)

☉ (-1709 NR) Drow from the city of Karsoluthiyl (located beneath the Trackless Sea, west of the mouth of the River Chionthar) begin their first incursions against the Stout Folk of Melairbode. (Waterdeep) (Northdark) [881620000 p.7] [TSR11348 p.6]

## -676 DR (Year of Frenzied Tempests)

☉ **Temples Plague:** Calimport, Almraiven, Tashalar cities; fluid in lungs and fever, spread by touch (priests unwittingly spread it, giving it its name); 7% (5%). (Calimshan) [TSR9589]

☉ **Temples Plague:** The Temples Plague strikes cities throughout The Tashalar. (The Tashalar) [TSR9589]

## -670 DR

☉ (580 Shou) The last Emperor Chin of the Li Dynasty dies without heir. Defying his ancestors, he passes on the affairs of office to his wu jen advisor, a follower of the Path of Enlightenment. The advisor becomes the first Emperor Chin of the Ho (Peace) Dynasty. (Shou Lung) [TSR9195]

☉ (580 Tu) Death of the last emperor of the Li Dynasty, founding of the Ho Dynasty in Shou Lung. (T'u Lung) [TSR9242]

## -669 DR (Year of Summer Frosts)

☉ The archwizard Karsus creates the floating enclave of Eileanar, otherwise simply known as Karsus enclave. (Netheril) [177380000]

**Errata:** TSR1147 The Winds of Netheril p.78 lists 3185 NY or -674 DR as the date of this enclave's founding

☉ (581 Shou) First Emperor Chin of the Ho Dynasty proclaims the "Organization of Thought," in which he seeks to make the Path of Enlightenment the only faith of Shou Lung. The Time of Contentions begins, as rival faiths battle each other in the bureaucracy, among the populace, and finally on battlefield as temple militias contest in small civil wars. (Shou Lung) [TSR9195]

☉ (581 Tu) "Organization of Thought," Time of Contentions begins as rival faiths fight among themselves for control. In T'u Lung, the establishment of rival faiths and temples leads to some of the bloodiest fighting. (T'u Lung) [TSR9242]



### -665 DR (*Year of Crumbling Ruins*)

☉ A powerful earthquake rocks the Nether Mountains, causing the lost city of Tzindylspar to collapse. The City of Rubies vanishes into myth. (Netheril) [177380000]

### -664 DR (*Year of Turning Tides*)

☉ **The Enslaving of Keltar:** The drow nearly destroy this town over the course of a 37-hour battle, given their magical superiority and a globe of darkness that they use to surround the city. Calimport's army arrives after the drow conquer the city and have shipped more than 50% of the surviving population into the Underdark as slaves. While the Calishites free the town and force the drow back to the Underdark, over 3,000 Keltams are never seen again. (Calimshan) [TSR9589]

☉ The remaining *nether scrolls* are stolen en route to Eileanar. (Netheril) [177380000]

### -649 DR (*Year of Falling Copper*)

☉ Large parts of Calimport are purposefully destroyed to bury the drow temples and partially subterranean villas, but some remain relatively intact though buried. Those same wizards who burned the city help rebuild it and seal off all areas between Calimport and the Underdark with stone and new buildings. Despite their diligence, the drow reopen those passages within a decade and reestablish their hold on Calimport Below, now nicely protected by the city overhead. (Calimshan) [TSR9589]

☉ The army surrounds Calimport as wizards and priests set it magically aflame, the light and fires driving the drow that claimed more than 25% of the city onto the waiting spears of the sadimmin or deeper beneath the city. Once again, the syl-pasha is forced to destroy his capital to save his empire. (Calimshan) [TSR9589]

☉ (601 Shou) **The Impossible Palace of the Silver Domes disappears. That which remains is renamed "The Field of Burnished Bronze."** (Shou Lung) [TSR9195]

### -645 DR (*Year of Eternal Amber*)

☉ Telamont Tanthul, later known as Lord Shadow, is born. (Netheril) [TSR1147 p.115]

### -634 DR (*Year of Dwindling Darkness*)

☉ **A cabal of evil necromancers overthrow Ilphemon's heir and slaughters his family, bringing an end to the line of the ancient Imaskari lord.** [885810000 p.139]

### -628 DR (*Year of Empty Crowns*)

☉ The dwarves of Clan Ironshield abandon the settlement of Andalbruin for the higher, more defensible Settlestone. (Netheril) [177380000]

### -626 DR (*Year of Oaths Forsaken*)

☉ A group of outcast Netherese wizards known as the Selskar Order builds a school of wizardry call the Tower of the Star in the ruins of Andalbruin. (Netheril) [177380000]

### -623 DR (*Year of Clipped Wings*)

☉ **Narfell's attempt to invade Mulhorand and Unther by sea fails.** (Narfell) (Mulhorand) (Unther) [177380000] [TSR9274]

☉ **The Kingdom of Durpar is founded under Maharajah Udandwi, uniting all the trading communities along the northern coast of the Golden Water.** (The Shining Lands) [179290000]

### -620 DR (*Year of Noble Souls*)

☉ After more than 60 years of negotiations, Calimshan's syl-pasha strikes some confidential trade agreements with the Matron Mother of Guallidurth, the closest drow city, in exchange for the withdrawal of her forces from beneath Calimport and the other Calishite cities. The withdrawal takes another 90 years, as not all forces answer to the Matron Mother of Guallidurth, and a House rebellion within that city also adds fuel to the Night Wars. (Calimshan) [TSR9589]

☉ (630 Shou) **The first Emperor Chin perishes mysteriously, along with his son. The grandson becomes the second Emperor Chin and announces "The Time of Sharing Meals." Temple militias are outlawed and religious freedom encouraged. The Path of Enlightenment remains the official religion.** (Shou Lung) [TSR9195]

☉ (630 Tu) **"The Time of Shared Meals;" Temple militias are outlawed. Time of Contentions ends with the Path of Enlightenment established as the official faith of Shou Lung. This establishment is less effective in the south, but the Path of Enlightenment becomes the major faith over the next thousand years.** (Tu Lung) [TSR9242]

### -612 DR (*Year of Sudden Mourning*)

☉ **The Coronalis seventh son, Eltagrim, is born in Semberholme.** [TSR1165]

### -599 DR (*Year of Hasty Messengers*)

☉ **The Spider Plagues:** All Calimshan cities; sores filled with spider's eggs appearing on people, victims consumed by hatching spiders; 32% (41%). (Calimshan) [TSR9589]

### -585 DR (*Year of Rumbling Earth*)

☉ The troll warlord Harska Thaug gathers a horde of trolls and orcs, which he leads south from the Spine of the World to assault the elven realm of Rilithar. The horde attacks the Tower of the Star. The defenders summon the slaad lord Bazim-Gorag, known as the Firebringer, who destroys the horde. (Netheril) [177380000]

### -584 DR (*Year of Pyramids*)

☉ Harska Thaug gathers another horde and overruns the Tower of the Star, bringing an end to the Selskar Order. (Netheril) [177380000]

### -569 DR (*Year of Silken Sabers*)

☉ Calishite trading ships laden with unknown luxuries dock at Sheirtalar for the first time. This event ushered in an era of trade and prosperity along the shores of the Shining Sea. Lapal tribal encampments soon become cities. (Lapaliya) [965660000]

### -553 DR (*Year of Plentiful Wine*)

☉ The Shadow Plane discovered by Netherese wizards. [WTC11836]

☉ Netherese arcanist Telamont Tanthul discovers the Shadow Plane. (Netheril) [177380000]

☉ Tashluta and the Tashalar are settled by Lapal field hands and Calishite merchants. (The Tashalar) [965660000]

**Errata:** 965660000 p.126 incorrectly lists 583 DR as the Year of Plentiful Wine

### -550 DR (*Year of Glistening Dust*)

☉ (-1582 NR) King Azkuldar III of Ammarindar secretly creates the Xothol, an arcane college charged with guarding against the increasingly antagonistic Netherese. (Savage Frontier) (High Forest) [177380000]

#### -547 DR

☉ (703 Shou) The first recorded appearance of the Giants in Grey—huge humanoid figures dressed in concealing grey cloaks and accompanied by thick fog. A massive earthquake destroys the province they are sighted in soon after their appearance. (Shou Lung) [TSR9195]

#### -530 DR (*Year of Meager Means*)

☉ The Night Wars draw to a close, and the drow never again gain more than a remote toehold in the surface lands. In all, more than 75,000 humans and other beings are captured and enslaved by the drow during these conflicts. More than 150,000 others die fighting the dark elves, though nearly as many drow and duergar die during the wars as well. (Calimshan) [WTC11836] [TSR9589]

#### -511 DR (*Year of Dangerous Icicles*)

☉ Deep Imaskar is freed from the necromancer-lords by the charismatic champion Chaschara. She declares herself Lady Protector of the Realm. [885810000 p.140]

#### c. -500 DR (*Year of the Running Unicorns*)

☉ (c. -1532 NR) In the North, citadel Sundbarr is constructed by the dwarves of Delzoun. Like Adbar to the north, the citadel was mostly subterranean, with only a few structures on the surface. (Savage Frontier) (The North) [885670000 p.66]

#### -470 DR (*Year of Perdition's Flame*)

☉ The Shadow Wars of Cormanthyr and Rystall Wood against the Twisted Tower begin. [TSR1165]

#### -461 DR (*Year of Bold Pioneers*)

☉ The phaerimm begin casting the spells that eventually lead to the creation of the Anauroch Desert and abandonment of Low Netheril. (Netheril) (Anauroch) [177380000] [965660000 p.111] [WTC11836]

#### c. -450 DR

☉ Large-scale Netherese migration into the Savage Frontier begins with the effects of the *lifedrain* dweomers cast by the phaerimm become apparent. (Netheril) [177380000]

#### -446 DR (*Year of Treasured Moments*)

☉ Calimshan's dominance of the Lake of Steam and the Shining Sea comes to an end with the near total destruction of the Calishite Armada in Calimport's harbor. The resulting fires destroy over 70% of the city once winds carry sparks and flames to the wooden domes of many buildings. (Calimshan) [TSR9589]

#### -438 DR to -122 DR

☉ A great war breaks out between the Tabaxi and Eshowe. At its close, the remaining tribes are assimilated into the Tabaxi tribe, whose diverse peoples become known collectively as Chultans. (Chult) [965660000] [TSR9389 p.3]

#### -427 DR (*Year of Breaking Storms*)

☉ The spells of the phaerimm bring down the floating cities of Lhaoda and Tith Tilendrothael. The other Netherese enclaves set up wards against this form of attack. (Netheril) [177380000]

#### -425 DR (*Year of Ancestral Voices*)

☉ Paladins of Osiris destroy the Mulhorandi city of Sekras. (Mulhorand) [177380000]

☉ Netherese settlers refound Illusk as a magocracy. The ruling group of arcanists, known as the Grand Cabal, names Fynran the Flamelord as high arcanist and ruler. (Netheril) [177380000]

☉ (-1457 NR) Netherese refugees refound Illusk and establish a magocracy of arcanists called the Grand Cabal to govern it. (Savage Frontier) (The North) [177380000] [WTC11836]

#### -420 DR

☉ (830 Shou) The last of the Ho Dynasty is humbled before the armies of the maritime Karatin Province. The warlord of that province ascends the throne as the first Emperor Chin of the Hai (Ocean) Dynasty. (Shou Lung) [TSR9195]

☉ (830 Tu) End of the Ho Dynasty, defeated by the victorious forces of the Hai Dynasty. (T'u Lung) [TSR9242]

#### -417 DR

☉ (1 Wa) When the Kasada line collapses for lack of an heir, the regency searches for a suitable relative and settles on the Goshukara family. The first emperor of Goshukara is crowned. (Wa) [TSR9258]

#### -412 DR

☉ The Orison dynasty ends and passes the crown of Aryselymyr to House Vesahlir of Naramyr. (Serôs) [TSR11393]

#### -408 DR (*Year of Sleeping Dragons*)

☉ Karsus discovers *heavy magic*. In the process of experimenting with it, he slays Wulgreth of Netheril, a renegade arcanist, and transforms him into a lich. (Netheril) [177380000]

#### c. -400 DR

☉ Augathra the Mad travels the world. [TSR1085a]

#### -395 DR (*Year of Ashen Faces*)

☉ (-1427 NR) Queen Laranla Fildaerae the Night Flame, ruler of Ardeep, is slain in orc raids. Her grandniece Imdalace succeeds her. (Savage Frontier) (The North) [177380000]

#### -394 DR

☉ (856 Tu) Discovery of Wa by mariner Cham Ko Hag, a native of T'u Lung. His nationality is usually obscured in Shou Lung texts. (T'u Lung) [TSR9242] [TSR9195]

#### -392 DR

☉ (858 Shou) The Giants in Grey are sighted in the Imperial Compound. (Shou Lung) [TSR9195]

#### -391 DR

☉ (859 Shou) The first Emperor Chin and his household die from the Ivory Plague. The emperor's young grandson survives, as does the emperor's sister. She masquerades as the emperor, aided in this ruse by the bureaucracy and various good spirits, until the grandson is old enough to rule. The emperor's sister then reveals her true identity and flees the city, never to be seen again. Her ruler is now recognized as that of the second Emperor Chin, and her grand nephew, the third Emperor Chin of the Hai dynasty. From this time on, if no male heirs are of age, it is custom for a suitable female heir to rule until a male heir comes of age. The ruler is referred to as emperor, regardless of sex. (Shou Lung) [TSR9195]

☉ (859 Tu) The Ivory Plague strikes northern Shou Lung, including the imperial family. (T'u Lung) [TSR9242]

#### -390 DR (*Year of Enchanters*)

☉ Lord Shadow is engaged to the assassin Alashar Crywinds. (Netheril) [TSR1147 p.115]

#### -387 DR (*Year of Shattered Walls*)

☉ Calishite-controlled Zazesspur sacked in a surprise attack by Tethyrian barbarians. [WTC11836]

#### -379 DR (*Year of Dancing Idols*)

☉ Hobgoblins unite under the rulership of their first king. The realm of Holorarar is born. [TSR11509]

### -375 DR (*Year of Clutching Dusk*)

☉ **Empire Plague:** The Empire Plague strikes the southern Shining Coast this year, ravaging Calimshan and the Lake of Steam colonies. Calimshan's influence begins to crumble with the loss of some Lake of Steam colonies. The plague hits Calimport hard, killing nearly a third of the people, including many members of the ruling family. (Calimshan) [TSR9589]

☉ **Empire Plague:** Lapaliiya's golden age comes to a close when the Empire Plague is brought to the land by rat-laden Calishite ships. Almost 30% of Lapaliiya's population dies within a few months. (Lapaliiya) [965660000]

☉ The Axash dynasty ends due to the plague, and those who survive cannot stop the rise of Syl-Pasha Akkab el Evyrtaan, cousin to the now-dead Khalid el Axash. The first order of the new syl-pasha is to put Calimport to the torch to minimize the threat of the plague. The fires, for the first time in centuries, refuse to burn and thus the new syl-pasha is forced to abandon the city for the next five years. (Calimshan) [TSR9589]

☉ **Empire Plague:** The Empire Plague wipes out more than half of the Tashalar population. (The Tashalar) [965660000]

### -374 DR (*Year of Shattering*)

☉ With the city all but abandoned due to the plague they framed on Jhaamdath, priests of Talona attempt to conquer Calimport and plunder its riches to build a temple to their goddess of poisons. Many of those who remain in Calimport are rogues, escaped slaves, and necromancers. For a time, the capital becomes the Rogues' City. (Calimshan) [TSR9589]

### -373 DR (*Year of Whispering Stones*)

☉ The Basilica of Night, Shar's impressive seat of power in Calimport, remains one of the few places in the city that is not fully controlled by Talona. Skirmishes around the temple in the Joadhruz Sabban (now the Bakkal Sabban) grow more and more violent. In Eleint of this year, the Basilica finally falls to Talona's forces, but Shar's priests collapse the temple upon their foes. The bulk of the temple's wealth and reliquaries are moved to their new home within an ancient temple in the undercity, and it will soon be called the Temple of Old Night. (Calimshan) [TSR9589]

☉ Lhesper is founded by Lapal émigrés fleeing the Empire Plague that had beset Lapaliiya two years before. (The Shaar) [965660000] [179290000]

### -372 DR (*Year of Owl's Watching*)

☉ (-1404 NR) The elves of Eaerlann found Ascalhorn. (Savage Frontier) (High Forest) [177380000] [TSR1165 p.35]

### -371 DR (*Year of Bruins*)

☉ Although he has already survived for centuries, Ioulaum embraces lichdom and establishes a heavily fortified lair in the Northdark. (Netheril) [177380000] [TSR1147 P.107]

### c. -370 DR

☉ (c. -1402 NR) Work begins on Citadel Adbar since the Narrow Sea's destruction leaves Delzoun's eastern front exposed. (Savage Frontier) [TSR1165 p.35]

### -370 DR (*Year of Rent Armor*)

☉ The Empire Plague finally ends early this year. By the end of Hammer, Syl-Pasha Akkab el Evyrtaan reenters Calimport and initiates a bloodbath that destroys all those who remain in the city as traitors or plague carriers. Many folk, including the clergy of Talona that ruled the city, survive by fleeing into the undercity. (Calimshan) [TSR9589]

### -361 DR (*Year of Mageserpents*)

☉ (-1393 NR) A band of ophidians stumbles across the ruins of an ancient sarrukh city, hidden beneath what is now the western end of the Forest of Wyrms. During their explorations, the ophidians discover the *Naja Fountain*, an ancient sarrukh artifact guarded by a powerful ha-naga named Terpenzi. Claiming to be the prophet of the World Serpent, Terpenzi proclaimed himself King of Najara and began a decades-long campaign to subjugate the scattered tribes of ophidians to its rule. (Savage Frontier) (High Forest) [965660000 p.111]

### -354 DR (*Year of Many Maws*)

☉ The first recorded clash between sham and phaerimm occurs. [WTC11836]

☉ The arcanist Melathlar flees Netheril and travels to Illusk. Fearing phaerimm assaults, he sacrifices his life to power a mighty work of the Art that raises the great stone Host Tower, walls, and powerful spellwards around this fledgling settlement. (Netheril) (The North) [177380000]

☉ The first recorded clash between the sham and the phaerimm occurs. (Netheril) [177380000]

### -351 DR (*Year of Dark Roads*)

☉ As the life-draining spells of the phaerimm rapidly despoil central Netheril, several Netherese arcanists abandon their demesnes and begin searching for a place to build a city in the Underdark, beneath the western wilderness. (Netheril) [177380000] [WTC11836]

☉ Civil unrest rises in many of Low Netheril's cities. (Netheril) [177380000]

### c. -350 DR

☉ The Netherese migration to Illusk reaches its peak as settlers from many towns in Low Netheril travel west to escape the depredations of the phaerimm. (Netheril) [177380000]

### -350 DR (*Year of Craven Words*)

☉ **Three mighty phaerimm sorcerers subvert the beholders of Ooltul and have lived and ruled there ever since.** [885810000 p.167]

### -349 DR (*Year of Bold Poachers*)

☉ The Netherese wizard Saldrinar destroys Kisonraathisar, the topaz dragon ruler of Westgate, and becomes the city's first human king. (Netheril) [177380000] [WTC11836]

### -345 DR (*Year of Good Courage*)

☉ Arthindol the Terraseer appears for the final time. Upon arriving in the enclave of Karsus, he warns that the goddess Mystryl is about to face her greatest challenge--one that could alter the Netherese perception of magic for all time. (Netheril) [177380000]

### -339 DR (*Year of Sundered Webs*)

☉ Ioulaum abandons his floating city for his lair in the depths of the Northdark. (Netheril) [177380000]

☉ Civil unrest peaks in Low and High Netheril. (Netheril) [177380000]

☉ **Fall of Netheril:** Karsus casts *Karsus's avatar* the only 12th-level spell known to exist. Karsus momentarily steals the powers of the goddess Mystryl but is unable to control the influx of power. The Weave fails and Netheril's floating cities plummet to the ground across Faerûn. (Netheril) [177380000] [WTC11836]

☉ Mystryl sacrifices herself to save magic on Faerûn and is reincarnated as the first Mystra. She saves three of the floating cities--Anauria, Asram, and Hlondath--from destruction. The survivors found three Netherese survivor states of the same names. (Netheril) [177380000] [WTC11836]

☉ The Fall of Netheril is felt even in Calimport, as the temporary sundering of magic causes the collapse of a number of minarets and palaces whose only supports were those of magic. Two entire sabbans fall and walls dissolve in the few moments when magic does not exist for Toril, and more than 7,000 people die in the destruction. (Calimshan) [TSR9589]

☉ The archwizard Raumar leads a flight of Netherese *skyships* south to settle the Halruaan basin. (Halruaa) (Netheril) [179290000] [177380000]

☉ Netherese refugees found Philock in the middle Underdark beneath the Wood of Sharp Teeth. (Northdark) [177380000]

☉ (-1371 NR) The body of the momentary god Karsus falls to earth in the eastern region of the High Forest. (Savage Frontier) (High Forest) [177380000]

☉ **Fall of Netheril:** Serôs suffers numerous blows during this year, as the wild magic (due to the death of Mysteryl and the Fall of Netheril) creates a whirlpool from the surface down to the mythal at Myth Nantar, destroying many buildings and dragging surface ships to watery graves. The Netherese enclaves of Nhalloth and Sakkors crash into the Inner Sea, coming to rest from 40 to 300 feet beneath the sea's surface. (Serôs) [TSR11393]

☉ (-1371 NR) The spell backlash from Karsus' death unleashes powerful magical surges throughout the subterranean Sargauth Enclave. The cavern ceiling, temporarily unsupported by stone or magic, collapsed, burying more than two-thirds of the enclave. Attendant blasts of magic vaporized much left uncovered by the debris, along with the residing wizards. (Waterdeep) (Northdark) [881620000 p.7] [177380000] [TSR11348 p.6]

### -338 DR (Year of Guttering Torches)

☉ (-1370 NR) The Bey of Runlatha and the dwarves of Ascore lead Netherese refugees from Runlatha to safety through the underground passage known as the Lowroad. The refugees migrate farther westward, hoping to found a new realm to the west of Delzoun. (Sword Coast North) [177380000]

### -335 DR (Year of Seven Spirits)

☉ (-1367 NR) The arcanist Maerin of Illusk commissions Immar Fardelver and many other artisans of Delzoun to begin construction of the great subterranean city of Gauntlgrym in the Craggs, to the east of Illusk. (Sword Coast North) (High Forest) [177380000]

### -334 DR (Year of Three Seas' Rage)

☉ (-1366 NR) The dwarves build Besendar's Blockhouse on the site that will become current-day Everlund. (Savage Frontier) (High Forest) [177380000]

☉ (-1366 NR) A group of Netherese arcanists establishes the city of Helbrestar in the Nelanthar Isles. (Sword Coast North) [177380000]

### -333 DR (Year of Humbling Havens)

☉ (-1365 NR) Ascalhorn and Citadel Sundbarr accept human refugees from Netheril. As the Narrow Sea dries up, the dwarves begin the slow abandonment of Ascore. (Savage Frontier) (High Forest) [177380000]

☉ (-1365 NR) The elves of Eaelrann allow other Netherese refugees to settle in Ascalhorn. (Sword Coast North) [177380000]

### -331 DR (Year of Shadows Fleeting)

☉ The elf armies of the Coronals Tannivh of Cormanthyr and Connak of Rystal Wood finally break the greater defenses of the Twisted Tower and destroy all remaining drow slavers within the tower. The Tower is left in the hands of good dark elf allies, and it is a great temple to Eilistraee within a century. The *Soldier's Blade* is lost during this great battle, captured by the drow in their slaying of Lord Orym Hawksong during the fall of the Twisted Tower. The blade and the body of Lord Orym are taken down into the Underdark as spoils of war by the fleeing drow. [TSR1165]

### -330 DR (Year of Empty Quests)

☉ (-1362 NR) The Bey of Runlatha dies near Delzoun's western border while battling the nalfeshnee Zukothoth. The Runlathan refugees fragment into loosely allied family groups and revert to a primitive way of life. These groups become the precursors of the Uthgardt tribes of the modern era. (Sword Coast North) [177380000]

### -325 DR (Year of Crown Hatred)

☉ (-1357 NR) Netherese wanderers found the settlement of Hartsvale in the Ice Mountains to the east of the Coldwood. (Sword Coast North) [177380000]

### -321 DR (Year of Hollow Hills)

☉ (-1353 NR) Gauntlgrym is completed and settled by Illuskans, Netherese refugees, and dwarves from Delzoun. (Savage Frontier) (The North) [177380000]

☉ (-1353 NR) The arcanist Maerin of Illusk welcomes a diverse new citizenry that includes humans from Illusk, Netherese refugees from Northreach and Sundabar, and dwarves of Clan Goldspire from Delzoun. (Sword Coast North) [177380000]

### -320 DR (Year of Netted Dreams)

☉ The Hss'tafi tribe of yuan-ti are magically called to the ruins of Ss'thar'tiss'ssun by the ophidians of Najara. The tribe's disappearance from its traditional holdings on the western shores of the Lapal Sea upset the long-standing status quo among the neighboring yuan-ti tribes, precipitates two decades of intense warfare amongst the remaining yuan-ti of Merrshaulk. (Chultan Peninsula) [965660000]

☉ (-1352 NR) Anticipating the rising power of the Netherese survivor states, the ophidians under Terpenzi summon the Hss'tafi tribe of yuan-ti from the southern jungles of Faerûn. While Terpenzi plotted, the yuan-ti build a great temple at the heart of the city, with the *Naja Fountain* at its core, firmly establishing themselves as Najara's ruling caste. (Savage Frontier) (High Forest) [965660000 p.111]

### -315 DR

☉ (935 Tu) Hu Ling Do writes his famous *Hsaö Chronicles*. His writings encourage a strong following of the Way in the south. (T'u Lung) [TSR9242]

### c. -310 DR (Year of Glassharks)

☉ In gratitude for their aid in the Shadow Wars, The Coronal allows the settlement of some reformed, surface-acclimated drow into some remote lands of Cormanthyr to the east of Cormanthor. [TSR1165]

### -304 DR (Year of Erupting Crypts)

☉ Long-somnolent Merrshaulk dispatches a winged avatar named Sseth to unite the warring tribes. (Chultan Peninsula) [965660000]

☉ Under the guidance of Sseth, the yuan-ti forge the empire of Serpentes on the ruins of Mhairshaulk. (Chultan Peninsula) [965660000]

- ⊕ The lizard folk armies of Serpentes conquer all of Lapaliiya except the city of Ormpur. (Lapaliiya) [965660000]
- 304 DR to -189 DR**
- ⊕ Yuan-ti slavers regularly raid the western end of the Shaar, taking newly captures slaves back to Serpentes. (The Shaar) [179290000]
- 298 DR (Year of Nine Watchers)**
- ⊕ (-1330 NR) The Cult of Karsus founds Karse in the depths of the High Forest. (Savage Frontier) (High Forest) (Netheril) [177380000 p.99] [TSR9563 p.36]
- 294 DR**
- ⊕ The Coronal Luszech rises to power in Aryselmalyr, and makes many veiled threats to all allied and subject powers during his first tour of the empire. While no one acts outwardly, all forces prepare for war but wait for the belligerent coronal to make the wrong move. (Serôs) [TSR11393]
- 289 DR (Year of Shattered Havens)**
- ⊕ The Thinguth are enslaved by the yuan-ti of the Sseradess and Sauringar tribes and dispersed across all of greater Thindol, which at that time included lands now claimed by Samarach. (Thindol) [965660000]
- 288 DR (Year Eight Lightnings)**
- ⊕ Calimshan accedes independence to Tethyr and its people. [WTC11836]
- ⊕ Syl-Pasha Orun yn Ymal el Evyrtaan accedes independence to the lands of Tethyr and its people. (Calimshan) (Tethyr) [TSR9589]
- 286 DR (Year of Foul Awakenings)**
- ⊕ Westgate falls during the course of a single night to a small army of elite mercenaries led by the vampire Orlak. [WTC11836]
- ⊕ (-1318 NR) The Xothol is closed. (Savage Frontier) (High Forest) [177380000]
- ⊕ (-1318 NR) Bitter disputes among the inhabitants of Karse eventually lead to the destruction and abandonment of the city. Wulgreth of Netheril, a Netherese lich arcanist, takes up residence in the ruins. (Sword Coast North) [177380000]
- 281 DR**
- ⊕ The despotic Coronal Luszech Vesahliir dies of poison, his senior general killing his lifelong friend for the sake of the empire and peace. Rule falls to his pacifistic Dukar son, Esahl, who promises reforms in Aryselmalyr so the other races can eventually lead themselves. (Serôs) [TSR11393]
- 280 DR**
- ⊕ (970 Shou) Pirate activities in the Celestial Sea result in proclamation by the sixth Emperor Chin of the Hai Dynasty of the "Scattering of Winds," demanding the warlords of Wa swear fealty to the emperor. They refuse, and the emperor begins massing his fleet. (Shou Lung) [TSR9195]
- ⊕ (138 Wa) The King of the Western Lands (Shou Lung) demands submission from the Emperor of the Jade Throne, Gomaki, accusing him of encouraging wako to prey on the Shou Lung coastline. All but one of the emissaries are executed by the order of the emperor, and the Omi War begins. (Wa) [TSR9258]
- 278 DR**
- ⊕ (140 Wa) Wa builds castles and fortifies her coastlines in anticipation of an invasion from the King of the Western Lands. (Wa) [TSR9258]

**-275 DR**

⊕ (975 Shou) Multiple attacks against the various strongholds of Wa result in capture of the north and south. The sixth Emperor Chin moves against the center with land armies and the collection of his fleets. Multiple attacks against the various strongholds of Wa result in capture of the north and south. The sixth Emperor Chin moves against the center with land armies and the collection of his fleets. (Shou Lung) [TSR9195]

**-274 DR to -225 DR**

⊕ (976 Tu to 1025 Tu) **Cycle of Black Years:** In T'u Lung, this was marked by continual invasions from the south, incursions by petty lords from the north, blights, floods on the Fenghsintzu, and crop failures. Only regions where the local feudal lords remain in power retain some semblance of order. It is from these feudal lords that the barons of the south take their mandate to rule. Here is the first mention in records of the Wai and Yang clans, which were to shape the recent history of the nation. (T'u Lung) [TSR9242]

**-274 DR**

⊕ (976 Shou) Death of the sixth and last Emperor Chin and his court in the last battle of Wa. While the land armies overrun the Wa forces, the emperor's fleet runs aground on reefs hidden by the dweomerwork of the opposing warlords' wu jen. The ship's pilot, a gajin named Rourke, recovers the Emblems of Imperial Authority, but is slain upon return to the Imperial City. The Emblems disappear and the Black Cycle of Years begins. (Shou Lung) [TSR9195]

⊕ (976 Tu) Death of the last emperor of Hai Dynasty in battle with Wa. Symbols of Shou Lung authority are lost. Cycle of Black Years begins. (T'u Lung) [TSR9242]

**-273 DR**

⊕ (145 Wa) Following years of tension with Shou Lung, General Ysohibei accepts a truce from the Shou Lung governor of the north and sets himself up as warlord of the province. For the next century, Wa is wracked by warfare, beginning with conflicts between the nobles of Wa and the Shou Lung governors. Eventually, the Shou Lung governors become indistinguishable from their subjects, owing more allegiance to the Emperor of Wa than to the Emperor of Shou Lung. During this time, the Order of the Snake, a mysterious organization of powerful warriors, gains footholds in all levels of the new governments. (Wa) [TSR9258]

**-272 DR (Year of the Songstones)**

⊕ (-1304 NR) Citadel Adbar is completed. (Savage Frontier) (High Forest) [177380000] [885670000 p.71] [TSR1165 p.35]

**-270 DR**

⊕ (980 Shou) The Giants in Grey are reported throughout the known empire. Crops fail as a blight strikes the coastal lowlands. (Shou Lung) [TSR9195]

**-267 DR (Year of Crumbling Caverns)**

⊕ (-1299 NR) A powerful earthquake severs the link between TzindyIspar and the surface and opens new passages into the Fardrimm. (Sword Coast North) [177380000]

**-265 DR**

⊕ (985 Shou) A criminal family in Kai Shan seizes control of their city, declaring their own sovereignty. Such city-states are common in the Black Cycle, but Kai Shan survives semi-independent to this day, as it aided and supported Wo Mai, a noble from a neighboring province, in his adventures. (Shou Lung) [TSR9195]

**-256 DR (Year of Able Warriors)**

⊕ Satama, a Durpari trader, begins preaching th Adama. (The Shining Lands) [179290000]

**-255 DR (Year of Furious Waves)**

☉ **Fall of Jhaamdath:** The Twelve Cities of the Sword are smashed by a gargantuan tsunami raised by the elven High Mages of Nikerymath (present day Chondalwood). This event reshaped the coastline into the contours of the Vilhon Reach known in present day. (Vilhon Reach) [965660000 p.94] [WTC11836] [TSR9589]

☉ **Jhaamdath destroyed; some survivors settle in Altumbel.** (Aglarond) [176650000]

☉ **Start of the Sixth Serôs War:** After the destruction of Coryselmal and the end of the Aryselmalyr Empire, all the once subject powers vie for control of Serôs and seek to claim better territories than those they been held to by the elves for centuries. (Serôs) [TSR11393]

☉ **Fall of Aryselmalyr:** Coronal Esahl Vesahliir and more than 40,000 sea elves and other aquatic sentients die instantly when the Esahlbane Monolith shatters Coryselmal. (Serôs) [TSR11393]

**-252 DR (Year of Vindication)**

☉ **Satama is named Maharajah of the Kingdom of Durpar.** (The Shining Lands) [179290000]

**c. -250 DR**

☉ Calimshan, under Syl-Pasha Faud yn Orun el Evyrtaan, reclaims some small areas and towns among the Arnaden lands of the Lake of Steam, now that Jhaamdath's control on these lands has fallen along with its primary cities. (Calimshan) [TSR9589]

**-247 DR to -238 DR**

☉ **Procession of Justice:** Tyr, god of war and justice, bursts forth from a gate near modern-day Alaghôn in Turmish, leading a force of 200 archons across the Vilhon Reach in an effort to pacify the remnants of ancient Jhaamdath, which had fallen into lawlessness. Tyr's host slays Valigan Thirdborn, a lesser deity of anarchy. (Vilhon Reach) [886430000 p.80]

**-246 DR**

☉ (1004 Shou) **The Impossible Palace of the Silver Domes reappears for a period of two weeks, then disappears.** (Shou Lung) [TSR9195]

**-243 DR (Year of the Rack)**

☉ Tyr's actions and sacrifices during the Procession attract the attention of the previously obscure Ilmater, who joins forces with Tyr. (Vilhon Reach) [886430000 p.80]

**-241 DR (Year of the Sand Shroud)**

☉ **The Veldorn tribe--the most prominent in the region between the Golden Water and the Curna Mountains, as well as along the Liontongue River--declares itself the Kingdom of Veldorn. Vaelen is designated as its capital.** (The Shining Lands) [179290000]

**-240 DR**

☉ **End of the Elf Purges:** After fifteen years, the worst of the backlash against the sea elves dies down. Those who survived the attacks from Koalinth, merfolk, and locathah zealots, and the newly returned (and far more evil) morkoth do so by use of magic (including High Magic) and some Dukar protection. (Serôs) [TSR11393]

☉ (1010 Shou) **End of the reign of the Copper Demon of Tros, who held a large section of the west in his thrall for eight years, ruling the land in a brutal fashion. The beast is slain by the Seven Heroes and the Seven Nonmen. Wo Mai is reported as one of the Heroes.** (Shou Lung) [TSR9195]

**-238 DR**

☉ **Start of the Second Dukars' War:** After seventeen years of constant skirmishes amid all the powers of the central sea (and a resurgence of the sahuagin presence due to lack of order at the Pillars of the Trident), the Orders of Jhimari and Numos took proactive steps toward maintaining the peace by attempting to found a Dukars kingdom centered on Myth Nantar: Nantarum. (Serôs) [TSR11393]

**-236 DR (Year of Unfriendly Ports)**

☉ **The tribes in Gundavar are united under Rajah B'hesti I, and the Kingdom of Gundavar is founded.** (The Shining Lands) [179290000]

**-231 DR**

☉ **Three entire clas of elves flee Serôs to save their lives and those of their children migrate to Lake Sember within the elven nation of Cormanthyr.** (Serôs) [TSR11393]

**-230 DR (Year of Loss)**

☉ Calimshan reconquers Ithmong and Myratma. Able workers (more than a third of the population) of both of these towns are enslaved and brought to Calimport to work on the new Pasha's Palace. The 1,480 warriors among the 5,500 new slaves are all sentenced to the new Djen Arena, where many of them fight to the death against monsters and each other for the amusement of the masses. (Calimshan) [TSR9589]

**-229 DR (Year of the Myrmidon Maid)**

☉ **A formal alliance between Gundavar, Durpar, and Veldorn is established.** (The Shining Lands) [179290000]

**-227 DR (Year of Rangers Lost)**

☉ Calimport increases in population and area to its largest size ever, its true citizens numbering more than 75,000. For the next eight centuries, Calimport remains the largest and most frequented port on Faetin's shores. (Calimshan) [TSR9589]

**-225 DR**

☉ (1025 Shou) **The Black Cycle of Years ends with the coronation of Wo Mai, a noble claiming descent from Nung Fu himself. Wo Mai recovers the Emblems of Imperial Authority from the crypts beneath the Imperial City, rallies the armies and other nobles, and crushes the rebellious outlying provinces. Wo Mai becomes the first Emperor Chin of the Kao (High) Dynasty.** (Shou Lung) [TSR9195]

☉ (1025 Tu) **End of the Black Cycle with the founding of the Kao Dynasty in Shou Lung.** (T'u Lung) [TSR9242]

**-224 DR**

☉ (1026 Tu) **Defeat of the last invading southern tribes by Shou Lung allows the empire to reestablish its control in the south. First mention of the Black Leopard Cult as a secret society working to aid peasants displaced by the warring forces.** (T'u Lung) [TSR9242]

**-223 DR (Year of Burning Briars)**

☉ **The Sixth Rysar of Cormanthor begins with the realm's greatest warrior Eltagrim taking up the Rulersí Blade and taking his first steps toward magic (and High Magic).** [TSR1165]

☉ (195 Wa) Hui-Po, a wu jen advisor to the emperor, attempts to create a magical portal capable of whisking the emperor to safety in the event of an insurrection. In the process, Hui-Po inadvertently gates himself to Qui. Unnoticed by the officers, Hui-Po gathers a quantity of silk from the multicolored bushes and returns to Wa. Hui-Po creates four scarves of transport to Qui from the silk, but before he informs the emperor of his creations, Hui-Po and his assistants are killed in a violent coup attempt. The scarves of portal to Qui are never used; their origin and function remain a mystery. The scarves are eventually lost and forgotten, scattered throughout Wa and possibly elsewhere in Kara-Tur. (Wa) [TSR9258]

#### -221 DR (*Year of Shambling Shadows*)

☉ Darrom Ithal of Clan Ithal leads the allied clans of Tethyr to victory against Calimshan at Ithmong. (Calimshan) (Tethyr) [TSR9589]

#### -220 DR

☉ **End of the Second Dukars' War:** Under mysterious circumstances, the powerful city-state of Nanturum loses the war for the Hmur Plateau while under siege from merfolk forces of "King" Ristan. Forces at the siege noted only a strange humming rising from the mythal and numerous discharges of magical energy lighting the night-darkened sea. When the forces swam into the city, they found the only person alive was the sea elf Dukar Yupal Narlis, his mind destroyed. His thirty Dukar followers and "nobility" stood along the avenue leading to the Council Academy of the Dukars, all transformed into coral statues with looks of contrition on their faces. (Serôs) [TSR11393]

#### -215 DR

☉ **End of the Sixth Serôs War:** The new powers of Serôs are shalarin As'arem, the morkoth Theocracy of the Deep Ones, and the merfolk Kingdom of Hmurrath. The Rise of Hmurrath signals the start of the Third Epoch. (Serôs) [TSR11393]

#### -212 DR (*Year of High Thrones*)

☉ **Battle of the Purple Marches:** Battle of the Purple Marches forces the second Calishite surrender of Tethyr. Darrom Ithal is crowned the King of Tethyr. [WTC11836] [TSR9589]

#### -206 DR (*Year of Elfsorrows*)

☉ (-1238 NR) The last Coronat of Illefarn is murdered by raiders from Jhachalkyn, a drow city deep beneath the southeastern Neverwinter Woods. (Savage Frontier) (The North) [177380000]

#### -205 DR (*Year of Good Hunting*)

☉ Orc hordes engulf Rystall Wood throughout the year, the worst hordes arriving in winter. [TSR1165]

☉ Lord of Scepters Iliphar Nelnueve of House Amaratharr is granted rule of the colony forests of the Forest Country (Cormyr) upon his besting of Thauglorimorgorus the Black Doom in a dragons' duel of honor. (Cormyr) [TSR1165]

#### c. -200 DR

☉ Candlekeep founded; Calendar of Harptos begun. [WTC11836] [TSR1085a]

☉ The humans who are to become the first of the Dalefolk cross the Dragon Reach to the southern region of Cormanthor. [WTC11836] [TSR1085a]

#### -200 DR (*Year of Stonerising*)

☉ Syl-Pasha Kalil el Evyrtaan dies from thousands of viper bites, a magical trap laid by some of his closest advisors. Vizar Asraf el Majizar rules over the start of the Fifth Age of Calimshan, and Calimport becomes a more organized city with structured trade and skilled-workers' guilds. (Calimshan) [TSR9589]

#### -189 DR (*Year of Sunned Serpents*)

☉ The lizardfolk armies of Serpentes complete their conquest of the Tashalar. Most of the wealthy Calishite expatriates flee back to their native land. (The Tashalar) [965660000]

#### -188 DR (*Year of Wrongful Martyrs*)

☉ Despite a good heart and a business sense that nearly doubled the trade coming to Calimshan (and thus increasing the city's size and population), Syl-Pasha Malik yn Asraf el Majizar dies under assassins' knives in the Great Khanduq on the third day of this year. (Calimshan) [TSR9589]

☉ **The Throne Wars:** These conflicts begin more than two years of war that ranges from trade wars to military campaigns against cities. Fourteen different Calephs claim the throne of Calimport (and symbolically Calimshan) by year's end, none of whom hold the post for more than 62 days. (Calimshan) [TSR9589]

☉ **The Throne Fires:** Two-thirds of southern and all of eastern Calimport; 43% of population and 61% of city (actually seven different series of fires between Alturiak and Eleint set by rivals fighting for throne). (Calimshan) [TSR9589]

#### -187 DR (*Year of Gilded Burials*)

☉ The Throne Wars end with the rise to power of the once-meek wizard vizar Tasyn el Tarshaj yi Manshaka. The Tarshaj dynasty—four brothers and their families, of whom Tasyn was the elder—simultaneously conquer the cities of Manshaka, Memnon, Calimport, and Almraiven, thus unifying the Pasha's Lands for the first time in nearly two years. Syl-Pasha Tasyn's first chores are to rebuild the capital and reconquer the rest of Calimshan. (Calimshan) [TSR9589]

☉ Twenty-eight more rulers claim the Caleph's Throne in Calimport. By Midwinter, all true unity among the cities of Calimshan has shattered. All areas of the once-great empire stand individually, many claiming to be the true heart of the empire and hoping to grab more land and control for themselves. (Calimshan) [TSR9589]

#### -182 DR (*Year of Sleeping Giants*)

☉ Calimshan, in its attempts to reconquer its old territories around the Lake of Steam and the Shaar, discover that the old threat of the beholders has risen again. Beholders and their cultists control the majority of territory east of Ankhapur and are now pushing their forces west (or immediately up and out of the Alimir Mountains) in retaliation against the Calishite invasions. (Calimshan) [TSR9589]

#### -178 DR

☉ (1072 Shou) The second Emperor Chin on his ascendancy declares the "Spreading of Knowledge" also known as the "Opening of Wa." Wa survived the Black Cycle in a state of guerilla warfare against stranded Shou Lung governors. Orders are given to pacify and redirect the population in Shou Lung ways. (Shou Lung) [TSR9195]

☉ (240 Wa) Shou Lung attempts another invasion of Wa. Distrustful of each other and weakened by a century of war, the daimyos of Wa are easy prey. The Order of the Snake secretly assists with the invasion. Some of the Order's members refuse to participate in the betrayal, and form their own faction called the Order of the Mouse. Small in number, the Order of the Mouse is unable to rally support and retires to the wilderness where it covertly attempts to thwart the efforts of the Order of the Snake. (Wa) [TSR9258]

### -170 DR (*Year of Many Eyes*)

☉ Almraiven falls to beholders within the first three months of the year, and Suldolphor follows by Greengrass. Though a longer struggle, the beholders control the Spider Swamp and the southern Forest of Mir by the end of Kythorn. This prevents much transfer of troops from western Calimshan save directly into beholder-controlled strongholds. (Calimshan) [TSR9589]

☉ Calimshan allies with Tethyr and Iltkazar to fight the risen beholder powers of the Arnaden, which have pushed back Calishite aggressors and are now advancing up into eastern Tethyr. The Eye Tyrant Wars begin. (Calimshan) (Tethyr) [TSR9589]

### -167 DR (*Year of Sudden Kinship*)

☉ **The Storming of the Qatarn Hills:** In the first five days of Uktar, King Silvam of Tethyr and Qayadin Revaod el Simaal lead the Fourth Army to victory over nine beholders and thrice their army's own forces. (Calimshan) (Tethyr) [TSR9589]

☉ The beholders occupy Volothamp and Schamedar by year's end, though their entrenchment within eastern Calimshan overextends their reach, and the beholders lose control of Ankhapur, one of their largest surface strongholds. (Calimshan) [TSR9589]

### -166 DR (*Year of Seven Loves Lost*)

☉ The Eye Tyrant Wars end, though alliances remain among the human powers to pursue renegade beholders for the next few years among all their lands. (Calimshan) [TSR9589]

### -162 DR (*Year of Boneblight*)

☉ Tribesmen in western Gundavar revolt against the Rajah and found the Kingdom of Estagund. (The Shining Lands) [179290000]

### -161 DR (*Year of the Emerald Mage*)

☉ The alliances of Calimshan, Tethyr, and Iltkazar dissolve by this year. (Calimshan) (Tethyr) [TSR9589]

### -160 DR to -150 DR

☉ **The Great Conflagration:** Narfell and Raumathar begin their final war--a decade-long cataclysm that involves the summoning of demon lords and an avatar of Kossuth. At its conclusion, both Narfell and Raumathar lie in ruins. (Narfell) (Raumathar) [177380000] [176650000] [WTC11836] [T

### -160 DR (*Year of the Stone Giant*)

☉ A cairn [undead stone giant] called Dodkong or "King of Death" appears from the dark below. On his arrival, he gathered the stone giant clans and forged a kingdom from them. [885810000 p.133] [TSR11509]

☉ Dun-Tharos and Val-Murthag are ruined. (Great Dale) [176650000]

☉ A secret Raumathari sisterhood is formed to preserve Raumathar's lore. (Narfell) (Raumathar) [177380000]

☉ Rashemen is ravaged by demons and destructive spells. (Rashemen) [176650000]

### -153 DR (*Year of the Starry Shroud*)

☉ Proeskampalar, later renamed Procampur, is founded by dwarves and quickly becomes an important trading partner of Westgate. [WTC11836]

☉ Human survivors of Jhaamdath's fall migrate north across the Sea of Fallen Stars to settle the lands along the southern slopes of the Earthfast Mountains. The first of these settlements is founded and named Proeskampalar (present day Procampur). (Vilhon Reach) [965660000 p.94]

### -150 DR (*Year of Recompense*)

☉ Syl-Pasha Kamus yn Tasyn el Tarshaj of Calimport grants Tethyr the region known as Ankaram, the lands west of the Forest of Mir and north of the River Memnon. While many in Tethyr believe this a reward for their aid in the Eye Tyrant Wars, it is a political move to depower Calishite nobles amassing power against el Tarshaj. (Calimshan) (Tethyr) [TSR9589]

### -148 DR (*Year of the Black Marble*)

☉ The god-kings' final battle. An alliance of the Summoned is defeated and they are sent back to their home planes. (Mulhorand) (Unther) [TSR9274 p.5]

☉ **Rashemen falls under the rule of the demon lord Eltab.** (Rashemen) [176650000]

### -137 DR (*Year of Blooded Sunsets*)

☉ The Eshowe release the The Shadow Giant, a monstrous and ancient evil, and unleash it upon the city of Mezro. Though Mezro lay in ruins, the Tabaxi ultimately repel the lurking gloom. The Shadow Giant then turns on the Eshowe, nearly wiping them out in a genocidal rampage. The Tabaxi named the dark spirit, Eshowdow, or "Shadow of the Eshowe". (Chult) [TSR1085a] [TSR9563 p.81] [TSR9389 p.3]

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### -135 DR (*Year of Old Beginnings*)

☉ **The Shaking Plague:** Memnon, Teshburl, Calimport; lower temperature, convulsions; 19% (31%). (Calimshan) [TSR9589]

☉ The Mulhorandi found Kensten (present-day Bezantur) on the coast of Wizards' Reach. (Mulhorand) [177380000] [TSR9274]

### -133 DR (*Year of Silent Screams*)

☉ Great sea storms erupt along the Sword Coast. A tidal wave envelops the city of Velen in Tethyr, decimating its population. [WTC11836]

### -125 DR (*Year of Banished Wisdom*)

☉ Hetel Hastalhorn, a prominent Halruaan archmage, founds Mhairhetel, now known as the City of Renegades, in the southern tip of the Mhair Jungles. (Mhair Jungles) [965660000] [179290000]

☉ Hetel Hastalhorn, a prominent Halruaan archmage, founds Mhairhetel, now known as the City of Renegades, in the southern tip of the Mhair Jungles. (Mhair Jungles) [965660000 p.120] [179290000]

### c. -120 DR

☉ The death of so many humans during the Eshowe Tabaxi war opens the door for the rise of the Batiri, a tribe of bloodthirsty goblins. (Chult) [TSR9389 p.3]

### -119 DR (*Year of Close Scrutiny*)

☉ Rajah Marak III of Gundavar invades Estagund in an attempt to reunite the two countries. (The Shining Lands) [179290000]

### -112 DR (*Year of Tortured Dreams*)

☉ Rajah B'heshti II relinquishes claims on Estagund, changes the name of Gundavar to Var, and declares the Adama the official state religion. (The Shining Lands) [179290000]



### -111 DR (*Year of Terrible Anger*)

☉ (-1143 NR) Delzoun is devastated by countless orc assaults that also destroy other kingdoms of the North. (Savage Frontier) (High Forest) [177380000]

☉ (-1143 NR) **The Orc Marches:** Orc hordes from the Spine of the World and the Ice Mountains ravage Illusk and Gauntlgrym in a series of attacks known as the Orc Marches. (Savage Frontier) (The North) [177380000] [WTC11836]

☉ (-1143 NR) The elves of Iliyanbruen, Rilithar, and Eaelrann unite to shatter the strength of the orcs and halt their rampage into the High Forest and Dessarin Valley. (Savage Frontier) (High Forest) [177380000]

### -110 DR (*Year of Shadowed Glances*)

☉ Akkabar el Shoon is born in Myratma to a Calishite sabbalad father and his favored jhasina, and all three return home to Memnon. (Calimshan) [TSR9589]

### -108 DR (*Year of the Wand*)

☉ A clandestine order of masked witches emerges near Lake Tirulag and makes itself known to the folk of Rashemen. Of Raumviran ancestry, they are sworn to preserve the lore and learning of the Empire of Raumathar. (Rashemen) [176650000 p.140]

**Errata:** Lost Empires of Faerûn [177380000], p.62 mistakenly dates this event at -82 DR. I defer to Unapproachable East [176650000], as the definitive source for this event.

☉ (-1140 NR) Humans displaced by the Orc Marches rebuild and resettle Illusk. The city again operates as a magocracy under the Grand Cabal. (Savage Frontier) (The North) [177380000]

☉ **Start of the Serenth Serôs War:** The morkoth of the Theocracy of the Deep Ones attack Es'rath and Hmurrath on two fronts. They free the Emerald Eye of Kyron, using it with astonishing effectiveness. (Serôs) [TSR11393]

### -106 DR

☉ **End of the Serenth Serôs War:** The war ends with the surprising appearance of long-hidden triton forces from the deeper trenches of the sea. Breaking the back of the Theocracy and sending the morkoth fleeing back into the depths, the tritons help maintain the balance among the shalarin and the morkoth on the floor of Serôs. (Serôs) [TSR11393]

### -104 DR (*Year of the Star Stallion*)

☉ (-1136 NR) The dwarves abandon Besendar's Blockhouse. (Savage Frontier) (High Forest) [177380000] [885670000 p.75]

☉ The Emerald Eye of Kyron, after some study, is secretly sealed within the black coral walls of Vynagy. (Serôs) [TSR11393]

### -102 DR (*Year of the Spiked Gauntlet*)

☉ Desva, a cleric of Malar, attains a position of power among the ghostwise halflings and begins leading them into darkness and evil. (Luiren) [179290000]

### c. -100 DR

☉ On the Stojanow River, a pyramid is constructed on Sorcerer's Isle. It serves as wizards' college until it is abandoned some unknown time later. (Moonsea) [TSR9474 p.48]

### -100 DR to 250 DR

☉ **Humans settle the Wizards' Beach:**

Jhaamdathan settlements dot Altumbel's islands, and Chessentans colonize a broad stretch of coastline from Delthuntle to Laothkund. (Aglarond) [176650000]

### -100 DR (*Year of the Black Unicorn*)

☉ (-1132 NR) The dwarven realm of Delzoun, the Northkingdom, falls to encroaching phaerimm and other dangers. The dwarves' surface citadels survive the attack and remain in dwarf hands. (Savage Frontier) (High Forest) (Northdark) [177380000] [885780000 p.18] [885670000 p.5] [WTC11836] [TSR1165 p.36]

### -94 DR (*Year of Many Bats*)

☉ The 16-year-old Akkabar el Shoon arrives in Tethyr and becomes a pupil of the Vizera Princess Rhynda on his reputation as a prodigy in Art. (Calimshan) (Tethyr) [TSR9589]

### -91 DR

☉ **Rise of the Triton Protectorate of Ahlors.** (Serôs) [TSR11393]

### -88 DR (*Year of Hostile Hails*)

☉ Akkabar el Shoon leaves the tutelage of Princess Rhynda of Tethyr and begins his movement among Calishite society and business, selling his powerful magical abilities to the highest bidders. Within four years, Akkabar is a near-permanent fixture within Calimport society and his political savvy is only outmatched by his magic. (Calimshan) (Tethyr) [TSR9589]

### -83 DR to 1002 DR

☉ Barbarians from Ulgarth begin raiding Durpari cities. Such raiding continues for the next millennium. (The Shining Lands) [179290000]

### -78 DR (*Year of the Gleaming*)

☉ Akkabar el Shoon marries Munaa yr Shunnari el Tarshaj, the fifth daughter of Syl-Pasha Kadar on Midsummer. As a wedding gift, Akkabar becomes the Syl-Vizar (and ruler) of Memnon. (Calimshan) [TSR9589]

### -77 DR (*Year of Flaming Stones*)

☉ By Midwinter, the deaths of nearly all members of el Tarshaj places Syl-Pasha Akkabar el Shoon on the Caleph's Throne, as he had planned. (Calimshan) [TSR9589]

### -75 DR (*Year of Leather Shields*)

☉ Teshar is founded in the cleared lands between Rystall Wood and Cormanthor. [TSR1165]

☉ Witches of Rashemen choose the first Iron Lord of that nation [WTC11836]

☉ The regent Princess and Vizera Rhynda arranges a marriage between Syl-Pasha Akkabar Shoon's daughter and her own son, the future King Nishan II to ensure the stability of both realms despite objecting nobles on both sides. (Calimshan) [TSR9589]

☉ Aided by an alliance of witches and barbarians, Yvengi defeats the demon lord Eltab and frees Rashemen from demonic rule. The Witches demand the right to name the Iron Lord of Rashemen. The nation of Rashemen is established. (Rashemen) [177380000] [176650000] [TSR1121 p.69]

☉ (1175 Tu) Descendants of the Ho Dynasty living in T'u Lung refuse to house the Emperor's troops and take control of the coastal city of AUSA. Shou troops spend four months reducing the city's defenses and another two years tracking down and defeating the clan leaders. By imperial decree, most of the Ho clan is slain. Some members survive and reestablish the clan. Shou atrocities during this uprising were widely spread among the barons and population. (T'u Lung) [TSR9242]

### -73 DR

☉ (1177 Shou) Ascension of Mōri, first emperor of the Kozakuran people. (Shou Lung) [TSR9195]

## -69 DR

☉ **The Third Shalarin Passing:** For once, the shalarin arrive to a peaceful Serôs, and quickly establish two more shalarin kingdoms within thirty years: Es'daan and Es'purr. (Serôs) [TSR11393]

☉ **Founding of the Timesong Calendar.** (Serôs) [TSR11393]

## -68 DR to -65 DR

☉ **The Hin Ghostwars:** In response to the evil acts of Desva and the ghostwise halflings, The Strongheart and Lightfoot Tribes unite against the Ghostwise Tribe and begin exterminating its members. Almost all ghostwise hin are either slain or driven out of the Lluirwood. (Luiren) [179290000] [WTC11836]

## -68 DR (Year of Discordant Destinies)

☉ **Chand, a strongheart hunter, becomes warchief of the Strongheart Tribe.** (Luiren) [179290000]

## -65 DR (Year of Monstrous Appeties)

☉ **Warchief Chand slays Desva in battle.** (Luiren) [179290000]

## -64 DR (Year of Gleaming Frost)

☉ **Rystall Wood falls in its 12th Rysar to giants and orcs. The survivors either remain in Yrlaancel or migrate to Cormanthyr.** [TSR1165]

☉ **King Nishan II ascends to Tethyr's throne and marries Arhymeria yr Una el Shoon.** (Calimshan) (Tethyr) [TSR9589]

## -54 DR (Year of Tomes)

☉ (-1086 NR) Tethyrian pirates under the command of Black Alaric of Clan Fyrson attempt to seize Helbrester but are driven off. The Sunset Towers area becomes a neutral meeting ground for pirates and merchants alike. (Sword Coast North) [177380000]

☉ **A lost tribe of Illuskans arrive in Eastern Shaar through the portal in Council Hills. Eventually, these people merge with the Nar to create the Arkaiuns.** (The Shaar) [179290000]

## -52 DR (Year of the Poisoned Pens)

☉ **The Plague of Scholars:** All cities across southern Faerûn, as far north as Baldur's Gate; lethargy and heavy sleep leads to coma and death, some unknown agency poisoned vast amounts of ink and quills used by scribes, scholars, and business folk; 20% (11%). (Calimshan) [TSR9589]

☉ **The Flower Plague:** Keltar, Calimport, Almraiven; seed buds of new flowering plants explode in cloud of spores that induce vomiting and rashes, then fever, and finally death, spread by trade for the rare scarlet flowers; 2% (7%). (Calimshan) [TSR9589]

## -51 DR

☉ **Rise of As'arem. The three shalarin kingdoms of Es'rath, Es'daan, and Es'purr unite under one Eadar (emperor) and now rule the twilight waters from the Hmur Plateau to the coast of what shall become the surface-state of Thesk.** (Serôs) [TSR11393]

## -50 DR (Year of the Phandar)

☉ (-1082 NR) A Ruathymite tribe, known as the Illuskans, settle at the mouth of the River Delimbiyr, founding the city of Tavaray. (Waterdeep) (The North) [881620000 p.7] [177380000]

## -45 DR (Year of the Raging Brook)

☉ **The god-kings of Mulhorand desired Rashemen as a new province. They sent a massive army through the Gorge of Gauros, but were soon turned back by berserkers and nature spirits summoned by the witches.** (Rashemen) (Mulhorand) [TSR1121 p.69]

**Errata:** Unapproachable East [176650000], p.141 mistakenly dates this event at -75 DR. I defer to Spellbound [TSR1121], as the definitive source for this event.

## -37 DR (Year of Patriots)

☉ Alaghôn, the first recorded settlement in what would become the nation of Turmish, is founded upon the southern shores of the Sea of Fallen Stars. (Vilhon Reach) [TSR9520 p.4]

## -33 DR (Year of Slowing Sands)

☉ **Fall of Asram:** Asram falls victim to a plague, from which there are no survivors. (Anauroch) [WTC11836] [TSR1147 p.117]

**Errata:** TSR1147 p.117 incorrectly lists 306 DR as the date of the plague.

☉ (-1065 NR) Asram is devastated by a plague sent by Talona to gain more worshipers. (Sword Coast North) [177380000]

## -15 DR (Year of the Embrace)

☉ (-1047 NR) Gripped by the imperial urge, the leaders of Illusk expand their nation southward and eastward. (Savage Frontier) (The North) [177380000]

## -12 DR (Year of Laughing Lovers)

☉ (-1044 NR) The elves of Iliyanbruen resist further Illuskan expansion in the south. (Savage Frontier) (The North) [177380000]

## -10 DR (Year of Burning Glades)

☉ (-1042 NR) Led by Lord Halueth Never, the elves defeat Illusk, although skirmishing persists. (Savage Frontier) (The North) [177380000]

## -9 DR (Year of Fell Traitors)

☉ **The Circle of Flames, a wizards' cabal, forms in the city of Cormanthor. The group consists mainly of retired or current Akh'Faer wizards and their apprentices.** [TSR1165]

## -8 DR (Year of Wraths)

☉ (-1040 NR) The lichs Thakloamur and Mingaudorr destroy Helbrester with arcane magic. The ruins are sacked by the outlawed Tethyrian Clan Fyrson and pirates based elsewhere in the Nelanther. (Sword Coast North) [177380000]

## -6 DR (Year of Scarlet Scourges)

☉ Tethyrian royals slain by pirates. Syl-Pasha Shoon secretly congratulates himself on arranging the coup, though his attempts to link the murders with the rising mercantile power of the Rundeen fail. (Calimshan) (Tethyr) [TSR9589]

## -5 DR (Year of Feuds)

☉ Amahl Shoon, younger brother of the late Queen Arhymeria, arrives within a month of Ithalyl's fall. Calishite forces and advisors set him up as the reluctant king in the newly renamed city of Zazesspur. (Calimshan) [TSR9589]

## -4 DR (Year of Pacts)

☉ (-1036 NR) The elves of Iliyanbruen and the humans of Illusk make peace, setting the River Mirar as the boundary between their kingdoms. (Savage Frontier) (The North) [177380000]

## -3 DR (Year of Ruins)

☉ King Amahl I is poisoned and succeeded by his nephew, King Amahl II, all at the direction of Syl-Pasha Akkabar Shoon, his great-grandfather. (Calimshan) [TSR9589]

## -2 DR (Year of Gruesome Streams)

☉ After 18 months of war, Ithmong is destroyed and Clan Ithal nearly wiped out by royal forces. King Amahl II of Tethyr swears fealty to Syl-Pasha Shoon on Greengrass upon his victory, and this is the true start of the Shoon Imperium with Akkabar's rule over both Calimshan and Tethyr. (Calimshan) (Tethyr) [TSR9589]

### -1 DR (*Year of Shattered Relics*)

☉ Akkabar the Younger, eldest grandson of the sylpasha and elder brother of Amahl I and Arhymeria, dies in a tavern brawl in Memnon that is later revealed to be a revenge assassination by vengeful Tethyrin clansmen. As the father of King Amahl II of Tethyr and the proclaimed heir of Syl-Pasha Shoon, his death brings much suffering to Tethyr. (Calimshan) (Tethyr) [TSR9589]

☉ Ithmong's ruins are plundered for the building of a great capital to the south, near the former city of Iltakar and the port town of Agis (Present Day: Shoonach). Former Clan Ithal supporters are enslaved and haul stone ten miles south to the new city for the next 10 years. (Calimshan) [TSR9589]

### 1 DR (*Year of Sunrise*)

☉ The Standing Stone is raised by the elves of Cormanthyr and the Dalefolk. Start of the Dalereckining calendar. [WTC11836] [TSR1165] [TSR1085a]

☉ (-1031 NR) The dwarves of Ammarindar complete Citadel Yaunorth. (Savage Frontier) (High Forest) [177380000]

### 3 DR

☉ Rise of Aleaxtis. The sahuagin emerge from a century of war with the merrow of the Alamber to claim more than half of the sea as their own. (Serôs) [TSR11393]

### 4 DR (*Year of the Slaked Blade*)

☉ (-1028 NR) Laranla Imdalace of Ardeep disappears. Rulership of the kingdom passes to her kinswoman Embrae Aloe van. (Savage Frontier) (The North) [177380000]

### 5 DR (*Year of the Clutched Emerald*)

☉ The syl-pasha establishes gates between various sites in Calimport and his new imperial capital rising at Shoonach. (Calimshan) [TSR9589]

### 6 DR (*Year of Firestars*)

☉ (-19 CR) Ondeth Obarskyr and his family settle in the forest of Cormyr (Cormyr)

☞ *Novel: Cormyr: A Novel*

### 10 DR (*Year of Dreams*)

☉ Sseth's reign as emperor of Serpentes ends abruptly when he vanishes beneath the Peak of Flames. (Chultan Peninsula) [965660000]

☉ Ss'inthee'ssaree, capitol city of Serpentes, falls into ruin. (Chultan Peninsula) [965660000]

☉ Tashalarans overthrow their yuan-ti satrap and drive the Se'Sehen tribe from the Tashalar. (The Tashalar) [965660000]

### 10 DR (*Year of Dreams*)

☉ The Netheril region becomes known as the Great Desert of Anauroch. (Anauroch) [177380000] [WTC11836]

### 12 DR

☉ Rise of the Triton Protectorate of Vuuvax. (Serôs) [TSR11393]

### 14 DR (*Year of the Unknown Beloved*)

☉ Beluir is founded. (Luiren) [179290000]

### 15 DR (*Year of Glittering Glory*)

☉ King Amahl II of Tethyr dies and is succeeded by his only son, King Amahl III. The syl-pasha moves his court and much of Calimshan's power to Shoonach. As Calimport remains the primary port for his empire even though it is no longer his capital, Syl-Pasha Akkabar Shoon establishes a tightly controlled puppet dynasty on the Caleph's Throne. (Calimshan) (Tethyr) [TSR9589]

### 16 DR (*Year of Distant Thunder*)

☉ Procalith is founded at the foot of the Delphin Mountains, overlooking the Dolphingulf. (The Tashalar) [965660000 p. 126]

### 20 DR (*Year of the Fallen Fury*)

☉ The human Calendar of Harptos adopts the elven holiday of Cinnaelos'Cor ("The Day of Corellon's Peace") and renames it Shieldmeet, celebrating it every four years since. [TSR1165]

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☉ Iljak, the first major trade city of the region, is founded. This marked the end of the large-scale Jhaamdathan exodus and the beginning of efforts to build a human realm along the shores of the Vilhon Reach. (Vilhon Reach) [965660000 p.94] [TSR9520 p.4]

### 25 DR (*Year of Many Runes*)

☉ Church of Deneir founded. [WTC11836] [TSR1085a]

### 26 DR (*Year of Opening Doors*)

☉ (1 CR) Cormyr founded by Obarskyr family. (Cormyr) [WTC11836] [TSR1085a] [TSR9531 p.75]

☞ *Novel: Cormyr: A Novel*

☉ (1 CR) Cormyr Reckoning calendar begins. (Cormyr)

### 27 DR (*Year of Shadowed Blades*)

☉ Start of the Age of Shoon in Calimshan. [WTC11836]

☉ King Amahl III succeeds his great-great-grandfather as ruler of Calimshan and Tethyr. After establishing another puppet regime on Tethyr's throne, Amahl III crowns himself Qysar ("emperor") Amahl Shoon III of the Shoon Imperium. (Calimshan) (Tethyr) [TSR9589]

☉ The syl-pasha dies under mysterious circumstances while enchanting magical items in his chambers deep beneath the Imperial Mount of Shoonach. (Calimshan) [TSR9589]

☉ Unlike under the syl-pasha, Calimport suffered much loss of status and money, as many vizars and pashas moved to Shoonach, where they might better curry favor from the qysar. While little changed among the dockside sabbans and the caravan trade supporters, the rest of Calimport was all too sparsely populated as the center of Calishite society became Shoonach. (Calimshan) [TSR9589]

### 29 DR (*Year of Carved Cliffs*)

☉ Naruble, the City of Seasnakes, is founded by Tashlutan merchants seeking to plunder the Jungles of Chult. (Thindol) [965660000]

### 34 DR (*Year of Purloined Power*)

☉ Lapaliya is freed from Serpentes rules, and becomes part of the Confederation of Tashtan. (Lapaliya) [965660000]

☉ (-998 NR) A Talfirian bard named Verraketh Talembor discovers the *Shadowstar*, a mysterious artifact that fell like a shooting star into the High Moor. While the artifact slowly transformed him into the Shadowking, Verraketh gathered an army of shadow-spinners and began forcibly assimilating the Netherese and Talfirian realms of the Chionthar river valley into the empire of Ebenfar. (Savage Frontier) (High Moor) [965660000 p.111]

☉ The Oligarchs of Tashluta proclaim the Confederation of Tashtan and claim dominion from the town of Narubel to the Sheir Peninsula, plus all the Shining Sea coastal lands in between. (The Tashalar) [965660000]

☉ (-998 NR) After centuries of inconclusive skirmishing, the drow muster a huge army and swarm up from the depths, overwhelming the shield dwarves and slaying King Melair IV, the last clan chief of the Melairkyn. The dwarves are forced to retreat to lower levels of the Underhalls. (Waterdeep) (Northdark) [881620000 p.7] [TSR11348 p.6]

### 37 DR (*Year of Dark Venom*)

☉ Five tidal waves strike Calimshan, destroying between a third and two-thirds of each of the five port cities of the nation. [WTC11836]

☉ The port city of Hlondeth is founded at the western end of the Turmway (now known as the Halondar) road from Alaghôn. (Vilhon Reach) [965660000 p.94]

### 39 DR (*Year of Proud Flame*)

☉ **The Alley Plague:** Calimport (whole city), Almraiven, and Manshaka (docks); pox and inability of blood to clot; spread by air and presence of corpses rotting in streets of Upper Calimport; 17% (21%). (Calimshan) [TSR9589]

### 47 DR (*Year of the Crystal Orb*)

☉ Chethel is founded. (Luiren) [179290000]

### 48 DR (*Year of the Bloodied Pikes*)

☉ Thultim, the seventh king of Estagund, dies heirless. A succession war breaks out, and Estagund disintegrates into a collection of city-states. (The Shining Lands) [179290000]

### 50 DR (*Year of the Barbed Wind*)

☉ Qysar Amahl Shoon III dies and is succeeded by Qysar Shoon I. (Calimshan) [TSR9589]

☉ Hlondeth establishes itself as both a port city and a major landmark along the Turmway. The cities of Mussum, Samra, and Arrabar spring up along the southeastern shores of the Vilhon. Daroush, Torl, and Asple are established on the northwestern shores of the Reach. (Vilhon Reach) [TSR9520 p.4]

### 52 DR (*Year of the Thundering Horde*)

☉ (-980 NR) Illuskans begin farming the plateau above Deepwater Harbor, and for two and a half centuries their rule of the area is uncontested. (Sword Coast North) (Waterdeep) [881620000 p.7] [TSR1142a p.8] [TSR1085a]

**Errata:** WTC11836 p.269 mistakenly dates this event at -52 DR.

### 61 DR (*Year of the Branded Mage*)

☉ Qysar Shoon I decrees the establishment of the Wizards' Consortiums of all the cities of his realm, to which attendance is mandatory for all wizards. Those who resist are slain, and soon Shoon I knows of nearly every mage within his domain, which allows him better control over such forces. (Calimshan) [TSR9589]

### 64 DR (*Year of Gleaming Frost*)

☉ (-968 NR) Northmen begin settling the Twilight Land--the coastal area between present-day Neverwinter and Waterdeep. (Sword Coast North) [177380000]

### 66 DR (*Year of the Spellbound Heir*)

☉ Mith Barak the Clanless assumes the throne of Iltkazar, the Mithral Kingdom. [885810000 p.157]

### 68 DR (*Year of the Echoing Chasm*)

☉ Saeval Ammath is born into House Ammath, and numerous portents indicate he will become the Archmage of the House later in life. [TSR1165]

### 75 DR (*Year of Clinging Death*)

☉ Alaundo the Seer arrives in Candlekeep. [WTC11836]

☉ Moander the Darkbringer hurls his forces and the "creeping evil" against the elven city of Tsornyl, blighting much of the surrounding woods. The magic of Moander twists all life, both follower and victim alike, into corrupt monsters, including deepspawn and shambling mounds. While the evil could not be destroyed, High Magic severed the creeping evil from Moander and imprisoned the corruption at Tsornyl (soon to be called the Darkwatch). This weakened the Darkbringer's presence in Toril, though it cost the lives of 32 elves, including two High Mages, to sever and bind the power. [TSR1165]

☉ Plague racks the civilized lands (Calimshan, Lake of Steam, Vilhon Reach). [WTC11836] [TSR1085a]

☉ **The Fog Fever:** All Shoon cities (Tethyr and Calimshan), esp. Calimport, Memnon, and Myratma; clinging night fogs lead to raging fevers and delusions if breathed in; those who die of this fever exhale their last breaths as identical fog; 11% (Shoon Imperium) (31%). (Calimshan) (Tethyr) [TSR9589]

☉ Qysar Shoon I dies and is succeeded by his third son, Qysar Shoon II. (Calimshan) [TSR9589]

☉ (-957 NR) Rilithar is finally abandoned because of the encroachment of human settlers and the unceasing orc and troll raids from the Sword Mountains. (Savage Frontier) (The North) [177380000]

☉ Plague wracks the Vilhon Reach, killing more than half of the population in less than a decade. (Vilhon Reach) [965660000 p.94] [TSR9520 p.4]

### 77 DR (*Year of the Quivering Mountains*)

☉ A fourth peak among the Peaks of Flames erupts. Morndin Vertesplendarron, the Emerald Crater, is created. (Chult) [965660000 p.133]

### 80 DR

☉ (1330 Shou) Invasion of the Horse Barbarians. The fifth Emperor Chin of the Kao Dynasty routs them in the Battle of the Silver Grasslands. (Shou Lung) [TSR9195]

☉ (1330 Tu) Tu Lung troops make up the bulk of the armies at the Battle of the Silver Grasslands, where the invading Horse Barbarians were defeated. (Tu Lung) [TSR9242]

### 87 DR (*Year of the Hoar Frost*)

☉ (-945 NR) Eigersstor (Neverwinter) is founded. (Savage Frontier) (The North) [177380000]

### 89 DR (*Year of the Faithful Oracle*)

☉ (-943 NR) The heretofore immortal Terpenzi forswore his own death at the hands of the Shadowking. In response, it orders its subjects to seek out the magics of ancient Netheril while it searches for a mate. (Savage Frontier) [965660000 p.111]

### 90 DR (*Year of the Moor Birds*)

☉ (-942 NR) **Fields of the Dead:** Terpenzi assembles a great army of ophidians commanded by yuan-ti to attack the growing might of Evenfar. The armies of Evenfar destroy the city of SS'thar'tiss'ssun, cloak its ruins in powerful warding spells, and scatter the serpentfolk of Najara. Terpenzi leads its remaining armies into battle with the Shadowking but is destroyed. The battlefield becomes known as the Fields of the Dead. (Savage Frontier) [965660000 p.111]

### 95 DR (*Year of the Reluctant Hero*)

☉ (-937 NR) Ruathens led by Uthgar Gardolfsson sack Illusk. The Grand Cabal retreats to the Host Tower, abandoning the city to the raiders. The Illuskans eventually burn the invaders' ships and drive Uthgar and his followers into the interior. (Savage Frontier) (The North) [177380000]

### 96 DR (*Year of the Mournful Harp*)

☉ (-936 NR) Stefan Blackspear becomes Highlord of Illusk and exiles wizards from his nation. (Savage Frontier) (The North) [177380000]

### c. 100 DR

☉ (c. -932 NR) The followers of Uthgar join with other nomadic humans who are descended from the group of Netherese who followed the Bey of Runlatha and scattered across the North after his death. (Savage Frontier) (The North) [177380000]

### 101 DR (*Year of the Smiling Moon*)

☉ Josidiah Starym is born a gold elf of House Starym to his gold elf father and moon elf mother. He has his father's features and golden hair but he has his mother's uncanny sapphire-blue eyes, a strange combination for a noble gold elf child! [TSR1165]

### 107 DR (*Year of the Fledglings*)

☉ Qysar Shoon II dies and is succeeded by his first grandnephew, Qysar Shoon III. Hazamir el Aktorral, Syl-Pasha of Calimshan, is made riqysar (regent emperor). Riqysar Aktorral moves some of the court back to Calimport and the surroundings he trusts rather than live in Shoonach. (Calimshan) [TSR9589]

### 108 DR (*Year of the Flood*)

☉ The Alamber River floods, devastating Unthalass. (Unther) [177380000] [TSR9274]

### 111 DR (*Year of Fallen Guards*)

☉ **Fall of Anauria:** Led by orc shaman Andegril the Wise, an orc horde attacks and conquers Anauria. Within decades the orcs must flee after the desert consumes their newly conquered lands. (Anauroch) [177380000] [WTC11836] [TSR1085a] [TSR1147 p.16]

**Errata:** TSR1085a: Running the Realms is incorrect. It marks this date as c. 200 and lists Anauria as being destroyed by goblins.

**Errata:** TSR1147 p.116 incorrectly lists 450 DR as the date Anauria is destroyed by the orc horde.

### 112 DR (*Year of the Tusk*)

☉ Cormyrean cartographers create the first recognized map of Cormyr, Cormanthor, and the Dalelands. (Cormyr) (Dalelands) [WTC11836] [TSR1165] [TSR1085a]

### 114 DR (*Year of the Jagged Leaves*)

☉ Representative from several drow cities below the Unapproachable East meet and decide to connect their cities through a web of *portals* for mutual protection. Undrek'Thoz, the Segmented City, is born. [885810000 p. 180]

### 116 DR (*Year of the Mortal Promise*)

☉ Shoun is founded. (Luiren) [179290000]

### 123 DR (*Year of the Icy Axe*)

☉ Calimport Below also becomes larger and more populous during the Imperium, as neglect sees the collapse of many buildings and the rise in monstrous populations down below is a direct result of fewer garrisons in the Old City (as upper Calimport becomes known for 300 years). (Calimshan) [TSR9589]

☉ With the death of el Aktorral this year, all governmental control of Calimshan and the Imperium moves to Shoonach until the fall of the Imperium. Calimport becomes merely the largest port, and its northern quarters become more and more deserted. During the next centuries, the walls around the port sabbans rise higher than ever to defend against intruders as more rogues take residence in the nearly empty upper city. (Calimshan) [TSR9589]

### 125 DR (*Year of the Ironwood*)

☉ The city of Ormath is established in the Shining Plains. A new trade road--the Pikemen's Folly--is built between Ormath and Hlondeth. (Vilhon Reach) [TSR9520 p.5]

### 127 DR (*Year of the Defiant Stone*)

☉ (-905 NR) Grath Erlkar, a Northman raider and explorer, founds Grath's Hold (later known as Port Llast). (Savage Frontier) (The North) [177380000]

☉ Durpar, Var, and Veldorn establish formal trade relations with Mulhorand. (The Shining Lands) (Mulhorand) [179290000]

### 132 DR (*Year of Thirteen Prides Lost*)

☉ The wizards of the Circle of Flames begin to record the *Scrolls Ardentym* this year. [TSR1165]

☉ Dempster Turmish declares himself mayor of Alaghôn. (Vilhon Reach) [TSR9520 p.5]

☉ The city of Mimph is established to the west of Arrabar. (Vilhon Reach) [TSR9520 p.5]

### 133 DR (*Year of the Arduous Journey*)

☉ (-899 NR) The Barony of the Steeping Falls is founded by Artor Morlin, the Baron of Blood, an outlaw hailing from the lands of the Shoon. (Savage Frontier) (The North) [177380000]

### 134 DR

☉ (1384 Shou) The mariner Wan Ko Hei discovers Kozakura, and is presented to Emperor Koshu at the Kozakuran capital at Fukama. (Shou Lung) [TSR9195]

☉ (1384 Tu) Shou Lung mariners discover Kozakura. (Tu Lung) [TSR9242]

### 135 DR (*Year of the Halfling's Dale*)

☉ Military forces from Arrabar sack Mimph. (Vilhon Reach) [TSR9520 p.5]

### 137 DR (*Year of the King's Destiny*)

☉ Samra sacks the city of Iljak, while the Iljak army is engaged against the forces from Mussum. While Iljak burned, the survivors from the city are sold into slavery. (Vilhon Reach) [TSR9520 p.5]

### 139 DR (*Year of the Resolute Courtesans*)

☉ The city of Shamph is established along the path of the Emerald Corridor, a road stretching from Shamph to Arrabar. (Vilhon Reach) [TSR9520 p.5]

☉ The deforestation of Chondalwood is in full swing. (Vilhon Reach) [TSR9520 p.5]

### 141 DR (*Year of the Impenetrable Mystery*)

☉ (-891 NR) Gauntlgrym is resettled with aid from Highlord Narandos of Illusk. (Savage Frontier) (The North) [177380000]

### 142 DR (*Year of the Prowling Naga*)

☉ (-890 NR) One of Terpenzi's brood, Jacinica, becomes the new king--in-exile of Najara. As its first official act, Jacinica orders the remains of Terpenzi to be transformed into a bone naga and enslaved to the bearer of the artifact known as the *Marlspire of Najara*. (Savage Frontier) [965660000 p.112]

☉ Beholder clans descend from the Curnas and conquer Assur, enslaving the humans and establishing themselves as princes. (The Shining Lands) [179290000]

### 143 DR (*Year of the Smiling Princess*)

☉ Durpari forces unsuccessfully attempt to free Assur from the clutches of the beholder princes. (The Shining Lands) [179290000]

☉ Large forces of wild elves from Chondalwood halt the progress of lumberjacks in forest. (Vilhon Reach) [TSR9520 p.5]

#### 144 DR (*Year of the Fear and Flame*)

☉ **Battle of the Elven Tears:** More than 2,000 elves lose their lives in Chondalwood by the allied might of the free cities of the Vilhon Reach. Within six months of the victory, the city-states unite as the nation of Chondath. (Vilhon Reach) [TSR9520 p.5]

#### 145 DR (*Year of the Pirates' Port*)

☉ Lady Ahskahala Durothil is born at Semberholme to Lady Uschymna and Lord Phaendar Durothil of Myth Drannor. [TSR1165]

☉ Dempster Turmish marches Alaghôn's armies down the Turmway to besiege Hlondeth. Alaghôn's navy is attacked by pirate ships, enabling Hlondeth to smuggle needed supplies thereby outlast the besieging army. (Vilhon Reach) [965660000 p.94] [TSR9520 p.5, 6]

#### 146 DR (*Year of the Risen Towers*)

☉ Aravae Irithyl is born, the first child of House Irithyl in centuries! Unfortunately, her mother dies giving birth, leaving tiny Aravae and the Coronal, her great-uncle as the sole heirs of House Irithyl. From birth, Aravae has a personal guard of three armathors whose sole purpose is to protect the child who will be the Coronal's heir. [TSR1165]

☉ (-886 NR) Eleambar is founded by settlers from Tavaray, north of the River Delimbiyr and east of Ardeep. Uth Myrmoran, an exiled lord of Tavaray, erects the Uthtower west of the Sword Mountains and founds the realm of the same name. (Savage Frontier) (The North) [177380000]

☉ Hlondeth again defeats the armies of Dempster Turmish, thanks to the invoker Riliton Mandleweave and the Company of the Howling Harpoon. (Vilhon Reach) [965660000 p.94] [TSR9520 p.6]

#### 147 DR (*Year of the Iron Colossus*)

☉ Azuth worshipers formally break with the Church of Mystra and establish the House of the High One Ascendant in the mountains near Lhair. (Halruaa) [179290000]

☉ Assurian beholder princes conquer Vaelantar and Ormpé. Veldorn is referred to as the Land of Monsters by Maharajah Waileen I. (The Shining Lands) [179290000]

#### 148 DR (*Year of the Blue Ice*)

☉ Merrow from the Mortik Swamp attack Chethel. Half the town is destroyed before they are driven back. (Luiren) [179290000]

#### 149 DR (*Year of the Dwarf*)

☉ (-883 NR) Dwarves of Ammarindar led by Iirikos Stoneshoulder build a stone bridge across the River Shining at the site of present-day Loudwater. (Savage Frontier) (The North) [177380000]

#### 150 DR (*Year of the Lost Library*)

☉ Turmish rebuilds its navy to the point where they could make a third attempt at Hlondeth. As the army massed for its march, however, Dempster Turmish died in his sleep. The attack was immediately called off. (Vilhon Reach) [965660000 p.94] [TSR9520 p.6]

#### 152 DR (*Year of the Severed Hand*)

☉ (-880 NR) The orcs of the Severed Hand tribe capture Illusk and rename it Argrock. (Savage Frontier) (The North) [177380000]

#### 153 DR (*Year of the Wolfstone*)

☉ (-879 NR) Illithids from the Underdark and their lycanthropic thralls conquer Gauntlgrym. A few survivors escape and are taken in by the Gray Wolf tribe. (Savage Frontier) (The North) [177380000]

☉ Several demons appear in Ormpé and defeat the beholder princes in a battle for control of the city. (The Shining Lands) [179290000]

#### 163 DR (*Year of the Screeching Vole*)

☉ The village of Elmwood is established, as a small waystation for ship traffic to and from the River Lis. [TSR9474 p.49] [TSR1165]

☉ Altumbel is "founded" by the Untherite empire, but is inhabited only by itinerate pirates and the odd hermit or two looking to escape from more populated domains. (Aglarond) [TSR9235] [TSR1121 p.53]

☉ (138 CR) The *Ring of Winter* is last reported used on Faerûn in this year, when a village and a Cormyrean lord's estates are destroyed in massive icestorm during high summer (Cormyr) [TSR1085a]

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#### 165 DR

☉ Rise of the Triton Protectorate of Pumana. (Serôs) [TSR11393]

#### 168 DR (*Year of Scattered Stars*)

☉ (-864 NR) A wizard of unknown ancestry calling himself Halaster Blackcloak builds a tower and fortified ramparts in the middle of the Deepwater Plateau, to the north and west of the burgeoning farms along the Harbor shore. (Sword Coast North) (Waterdeep) [881620000 p. 7] [WTC11836]

☉ (-864 NR) Halaster Blackcloak explores the Underhalls of the Melairkyn and claims the delvings for himself. (Waterdeep) (Northdark) [881620000 p. 7] [WTC11836] [TSR11348 p.6]

#### 171 DR (*Year of Unkind Weapons*)

☉ The elves of Cormanthyr complete a two-year long siege and running battle to destroy the sole surviving temple of Moander in the northern forest (at the site of modern Yûlash). The elves raze the temple after slaying all of Moander's priests. The Coronal and sixteen of Cormanthyr's High Mages cast the binding High Magic that banishes the Jawed God from the Realms until it is freed by a nonborn child. From this time forward, Moander remains a lurking evil trapped beneath the ruins of his final temple. [WTC11836] [TSR1165]

#### 173 DR (*Year of Screaming Sharn*)

☉ Several followers of Leira, dissatisfied with the stranglehold that worshipers of Mystra and Azuth have gained over the Council of Elders, depart Halruaa in skyships. These wizard lords eventually settle in Nimbral. (Halruaa) [179290000] [177380000 p.99]

#### 175 DR (*Year of the Black Boats*)

☉ (-857 NR) The orcs of the Severed Hand sack Port Llast (formerly Grath's Hold). Much of the city's population travels south to Eigersstor and safety. (Savage Frontier) (The North) [177380000]

#### 177 DR (*Year of the Troublesome Vixen*)

☉ (-855 NR) The elves of Iliyanbruen destroy the orcs of the Severed Hand and Argrock, though the effort costs much of their strength. Within three years, Iliyanbruen is no more. Many of its moon elf inhabitants travel west to Evermeet or south to Ardeep, leaving only scattered wood elf settlements and the abandoned capital of Sharandar. (Savage Frontier) (The North) [177380000]

#### 183 DR (*Year of the Murmuring Dead*)

☉ (-849 NR) Uthgrael Aumar, the Stag King, founds Athalantar. (Savage Frontier) (The North) [177380000]

### 189 DR (*Year of the Cowled Defender*)

☉ Bregg the Strong, a mighty berserker, launches a rebellion against the Witches when they refuse to name him Iron Lord on the death of the previous lord. Berserkers loyal to Bregg cut down dozens of hathrans in the first hours of his revolt. (Rashemen) [176650000]

### 191 DR (*Year of the Broken Lands*)

☉ (~841 NR) The realm of Yarlith is formed north of Uthtower and south of Eigersstor to prevent dynastic squabbling between the twin heirs to the throne of Uthtower. (Savage Frontier) (The North) [177380000]

### 194 DR (*Year of Coiled Smoke*)

☉ Bregg's rebellion is finally crushed. The hathrans take to wearing masks as a consequence of Bregg's war. (Rashemen) [176650000]

### 199 DR to 308 DR

#### ☉ **Crown Against the Scepter Wars:**

Hlonath instigates the Crown Against the Scepter Wars, intent on raiding Cormanthyr for magic. Ultimately the wars end in victory for Cormanthyr. (Anauroch) (Cormanthyr) [177380000 p.99] [TSR1165] [TSR1147 p.117]

**Errata:** TSR1147 p.117 incorrectly lists 538 DR as the start of the Crown Against the Scepter Wars.

### c. 200 DR

☉ (c. ~832 NR) Settlers from Elempar, Athalantar, Uthtower, and Yarlith establish a series of frontier holds known as the Mlembryn lands in the region straddling the River Dessarin. (Savage Frontier) (The North) [177380000]

☼ Cedarspoke, a druidic enclave dedicated to Silvanus, is established deep in Gulthmere forest. (Vilhon Reach) [TSR9520 p.6]

### 200 DR (*Year of Leaping Flames*)

☉ **The Rogue Fires:** All of northern and western Calimport (Firewalls shield the docks from fires set by opposing rogue factions to gain control of upper city); 60% population of Upper Calimport; temples of Bane, Talona, and Mystra, numerous villas. (Calimshan) [TSR9589]

### 202 DR (*Year of the Fanged Gauntlet*)

☉ Southern barbarians, the Arkaiuns from Eltabranar, invade Mulhorand and Unther and continue to raid cities and towns in both realms for the next two years. (The Shaar) (Mulhorand) (Unther) [177380000] [TSR1085a] [TSR9274]

### 205 DR (*Year of the Greengrass*)

☉ (~827 NR) Settlers from Uthtower, Yarlith, and the Mlembryn lands recolonize Illusk. Taman Steeldrake becomes Grand Prince of Illusk. (Savage Frontier) (The North) [177380000]

☉ Mulhorand and Unther chase defeated the Arkaiuns back to Eltabranar and exterminate them. A dying shaman prophecies that their empires shall soon crumble. (The Shaar) (Mulhorand) (Unther) [TSR9274 p.5]

### 207 DR (*Year of the Majestic Mace*)

☉ (~825 NR) The dwarven realm of Ironstar falls. (Savage Frontier) [TSR11509]

### 211 DR (*Year of Spoiled Splendors*)

☉ The four tribes of Arkaiun barbarians flee the Council Hills region ahead of invading Untheric and Mulhorandi armies and migrate southwest. They roam the grasslands along the southern coast of Faerûn, eventually settling along the coast of the Bay of Dancing Dolphins. (The Shaar) (Dambrath) (Mulhorand) (Unther) [179290000] [TSR9388 p.24]

☉ (~821 NR) Clan Melairkyn, forced to retreat to successively lower and less important levels of the Underhalls by the drow, finally vanish. The drow name their new holdings Kyorlamshin and claim most of fallen Melairbode as their demesne. (Waterdeep) (Northdark) [881620000 p.7]

### 212 DR (*Year of the Awakening Magic*)

☉ Durpar makes a second attempt to free the coastal cities of Veldorn from monster influence and is again repulsed. (The Shining Lands) [179290000]

### 216 DR (*Year of the Battle Horns*)

☉ (~816 NR) The North erupts in battle as many orc bands vie for supremacy, and countless thousands of goblinkind perish. Upon the death of the Stag King, his five sons, known thereafter as the Warring Princes of Athalantar, begin open battle for the throne. (Savage Frontier) (The North) [177380000]

### 218 DR (*Year of the Dancing Lights*)

☉ Krenadir is founded. (Luiren) [179290000]

☉ (~814 NR) Prince Belaur proclaims himself King of Athalantar and takes the throne with the aid of hired wizards. The new king names all his wizard allies lords of the realm. These cruel, avaricious wizards soon become known as magelords. (Savage Frontier) (The North) [177380000]

### 220 DR (*Year of the Sword Violets*)

☉ Coronal Eltargrim opens the forest of Cormanthor to N'Tel'Quess, primarily druids, great wizards, and demihuman craftsmen who can add to the glory of Cormanthyr. [TSR1165]

### 227 DR (*Year of the Raised Banner*)

☉ The Dwarves of Alaoreaum fight and win an epic battle with the red dragon Stormcrossing. The dwarves win, but the humans are alerted to their presence in the mountains of Turmish. (Vilhon Reach) [TSR9520 p.6]

### 229 DR (*Year of the Black Flame*)

☉ **The Ashes Plague:** Keltar, Volothamp, Manshaka; ash-gray skin tone, blindness, seizures (most died of bleeding or were slain to reduce spreading, a tactic which failed); 9% (0.2% of Calimport's natives—all travelers who contracted the plague outside the city). (Calimshan) [TSR9589]

### 232 DR (*Year of the Leaping Centaur*)

☉ (~800 NR) Several rock gnome and deep gnome clans build the underground city of Dolblunde under the leadership of Olbrent Handstone. (Savage Frontier) (The North) [177380000]

### 241 DR (*Year of the Hippogriff's Folly*)

☉ In late autumn, the former and sole-surviving Prince of Athalantar Elminster Aumar enters the city of Cormanthor both to serve Mystra's will and return the kiira of House Alastrarra. [WTC11836] [TSR1165]

### 244 DR (*Year of the Elfsands*)

☉ (~788 NR) Evereska's existence is discovered by nonelves, though the secret is kept for centuries by the human tribes of the Greycloak Hills. (Savage Frontier) [WTC11836] [TSR1165]

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### 245 DR (*Year of the Dun Dragon*)

☉ The city of Vaelen is overwhelmed by werecreatures led by a wererat prince. Thousands of refugees continue to flee to Durpar to avoid the monster incursions. (The Shining Lands) [179290000]

## 251 DR

⊕ (1501 Shou) The Wa warlords overthrow the rulership of their Shou Lung governors, destroying many things Shou Lung in the ensuing rebellion. Civil war rocks the island for more than 200 years before a stable government emerges, but the various petty warlords of Wa present a unified front against the "outland invaders." (Shou Lung) [TSR9195]

⊕ (669 Wa) The Shou Lung are driven from Wa by Nitta Shogoro, the Hidden Shogun. The Order of the Mouse produces evidence to Nitta showing that the Order of the Snake assisted with the Shou Lung invasion, but the Order of the Snake leaders go underground before Nitta can take action against them. (Wa) [TSR9258]

## 253 DR (Year of Somber Smiles)

⊕ The panther Guenhwyyar is transformed into the unique figurine of wondrous power by Anders Beltgarden, a human wizard settler of Cormanthyr. The figurine is granted to the young bladesinger Josidiah Starym. [TSR1165]

⊕ (1503 Shou) The twelfth Emperor Chin of the Kao Dynasty, faced with defeat in Wa, declares "The Unleashing of Shackles." Wa is recognized as an independent state, and the tattered remains of the Shou Lung Regiment of the Grey Blossom are withdrawn from Wa. Many monuments are erected in the capital declaring the wondrous nature of the emperor as the sage emancipator of noble foreign peoples. (Shou Lung) [TSR9195]

⊕ (1503 Tu) The Nights-of-the Screaming Demons, a six-day span when major cities along the Fenghsintzu River are visited by great, roaring spirits that chase people from the streets. The next morning, several prominent bureaucrats are discovered missing. Those missing were noted for their incompetence and corruption, so their passing was noted only to make the other bureaucrats more responsive to the people's needs. The autobiography of a H'sin-to crime lord, published in 1545, links the Black Leopards to the Screaming Demons, but no other mention is made. (Tu Lung) [TSR9242]

## 257 DR (Year of the Speaking Mountain)

⊕ Mount Ugruth, the long-smoldering volcano looming over the city of Hlondeth in the Vilhon Reach, erupts, covering the area with ash for nearly the whole year. The resultant popular backlash leads to the fall of ruling House Gestin. (Vilhon Reach) [965660000 p.93, 94] [TSR9520 p.6] [TSR11393]

## 260 DR (Year of Sunless Stones)

⊕ A gold and silver rush in the Deepwing Mountains serves as the catalyst for the founding of Lachom. (Vilhon Reach) [TSR9520 p.7]

⊕ Chondath establishes two new frontier towns near the ever-decreasing border of the Satyrwood, Timindar and Orbech. (Vilhon Reach) [TSR9520 p.7]

## 261 DR (Year of Soaring Stars)

⊕ The elven city at the heart of Cormanthor becomes the unified city of Myth Drannor with the raising of a *mythal*. [WTC11836] [TSR1165] [TSR1085a]

## 262 DR (Year of Pages Perilous)

⊕ While numerous members of many clans quit the city rather than share it with the N'Tel'Quess, only minor families and the five major Houses of Bharacraiev, Hyshaanth, Rhae-vaern, Starym, and Tellynnan abandon Myth Drannor for other purely elven settlements in Cormanthyr and elsewhere (though a limited number of each clan remain in the city). Only the Starym were a senior clan, and in respect of that, their lands were to be left vacant for 300 years; if not claimed by the clan again, the manors and holdings would return to the Coronal. [TSR1165]

## 266 DR (Year of the Unspoken Name)

⊕ A number of murders in the eastern quarter of the city starting in early spring turn many immigrants against each other. The eight victims (all humans) died of various poisons (to which all elves are immune). By year's end, armathors apprehend a bigoted servant elf of the House Ammath, who confesses to the crimes. (Secretly, the servant spied for House Symbeam, political enemies of the Ammath, and this gambit paid off well in social and political damage to their rivals, though the Coronal never found the family guilty of any wrongdoing.) [TSR1165]

## 267 DR (Year of Bane's Shadow)

⊕ **Crushed Helm Massacre:** An army 10,000 strong from Chondath marches into Chondalwood. In less than a day of fighting with the wood elves, only 200 men escaped. (Vilhon Reach) [TSR9520 p.7]

⊕ **Crushed Helm Massacre:** An army 10,000 strong from Chondath marches into Chondalwood. In less than a day of fighting with the wood elves, only 200 men escaped. (Vilhon Reach) [TSR9520 p.7]

⊕ Lumberjacks abandon Chondalwood and establish the city of Hlath near The Nunwood. (Vilhon Reach) [TSR9520 p.7]

⊕ **Battle of Fallen Trees:** The Chondathian logging towns of Timindar and Orbech are destroyed by elves attacking from within the Chondalwood. (Vilhon Reach) [TSR1165] [TSR9520 p.7]

## 270 DR (Year of the Unheeded Warning)

⊕ Chondath and Turmish armies engage. The encounter becomes known as the Stalemate, neither side getting enough of an upper hand to declare victory or consign defeat. (Vilhon Reach) [TSR9520 p.7]

## 273 DR (Year of the Delighted Dwarves)

⊕ The first migration of dwarves arrives at Myth Drannor in three small clans from Ammarindar and Citadel Felbarr. [WTC11836]

⊕ (-759 NR) Three dwarf clans from Ammarindar and Citadel Felbarr migrate together to Myth Drannor. (Savage Frontier) (High Forest) [177380000] [WTC11836]

## 276 DR to 278 DR

⊕ "The Kingslayer" slaughters nearly a dozen merchant lords of Tashalaran cities and neighboring realms. (The Tashalar) [965660000]

## 276 DR (Year of the Burnished Blade)

⊕ The forges of the dwarven Clans Snowsbattle and Honedaxe produce three great gifts in gratitude for their new homes here: the Beljuriled Belt of Battle for the Coronal; the Shield of Briars for the Arms-Major; and the Heralds' Horn for the Spell-Major of the Akh'Faer (which became better known later by its primary wielder's name as The Harking Horn of Ishildé). [TSR1165]

## 277 DR (Year of Broken Flame)

⊕ (-755 NR) The kingdom of Shavinar, which lay between the Troll Hills and the River Chionthar, falls to trolls. (Savage Frontier) [965660000 p.112]

⊕ The discovery of a gold deposit creates the city of Aelor almost overnight. Unfortunately, the vein ran dry within five years. Within seven years, nothing is left of Aelor but a few abandoned buildings. (Vilhon Reach) [TSR9520 p.7]

## 278 DR (Year of the Fallen Banner)

⊕ Mercenary trade grows in the Vilhon Reach. (Vilhon Reach) [TSR9520 p.7]

## 284 DR (Year of Fallen Flags)

⊕ A great halfling migration hundreds strong arrives at Myth Drannor from Meiritin and Tethyr via the first open *portals* set up to bring folk to the city. [WTC11836] [TSR1165]



### 285 DR (*Year of Wasteful Pride*)

☉ The Shoon Imperium seizes control of Lapaliya, though its cities remain effectively independent during the reign of Qysara Shoon V. (Lapaliya) [965660000]

☉ **Tashalar Campaigns:** A failed uprising in Untisczer leads the Shoon Imperium to launch the long-planned Tashalar Campaigns. After destroying Untisczer in a show of imperial might, the qysara's troops quickly install military governors in every city along the Tashtan coast. (The Tashalar) [965660000]

☉ Anthilar, the legendary Archmage of Untisczer, flees the destruction of his city by the Shoon Imperium and flees to a secret lair in the mountains west of the Tashan Gap. There he becomes a lich, working in secret to control the merchants of Tashluata. (The Tashalar) [965660000 p. 126]

☉ **The Lizard Wars:** The reach of the Shoon Imperium extends westward into the savage land of Thindol. Conflicts with the lizardfolk of the region sharply reduce their number on the central Chultan Peninsula. (Thindol) [965660000]

☉ The slave-nation of Nimpeth is founded and becomes the first Vilhon city-state to withstand the might of Chondath. Numerous attempts to take it over militarily prove fruitless. (Vilhon Reach) [TSR11393] [TSR9520 p.7, 8]

### 286 DR (*Year of the Jolly Mongrels*)

☉ As most social clubs were privately owned and often held exclusive memberships, the halflings surprise all by opening taverns open to every-one, the first and most storied of which is the Treant's Treat, located in a warren beneath a great, petrified tree. Within a decade, even elven taverns, inns, and halls are lessening their strictures on patrons (though some places still discriminate by trade, wealth, or other prejudices). By the Year of Sundered Sails, only a few elitesites in Kerradunath restrict themselves to established elven club members. [TSR1165]

### 290 DR (*Year of Full Cribs*)

☉ Death of Arkhenthus the Mage-Devourer, the ancient white wurm, by the swords of six flying elves and humans. This marks the first Cormanthyan dragonhunt involving N'Tel'Quess. [TSR1165]

☉ This year marks the greatest number of births in Cormanthyr's history. While only half were elven babies, there are more full-blooded elves born in this lone year than in the previous decade. The Coronal deems this a sign of the realm's health and the rightness of his quest for unity among all the races. [TSR1165]

### 292 DR (*Year of Frostfires*)

☉ Gnomes walk the sylvan glades of Myth Drannor for the first time since escaped gnome slaves passed through Cormanthor in Netheril's time. [TSR1165]

☉ (-740 NR) Alovean, Laranla (ruler) of Ardeep, embraces the service of both Mystra and Sehanine and is made a Chosen of Mystra. (Savage Frontier) (The North) [177380000]

### 293 DR (*Year of Hounds*)

☉ The Thinguth are liberated when soldiers of the Shoon Empire defeat the lizardfolk tribes. (Thindol) [965660000]

### 300 DR (*Year of the Late Sun*)

☉ By the death of Qysara Shoon V, Shoon satraps rule greater Thindol, the Tashalar, the cities of Lapaliya, and all the major settlements of the Shaar as far east as the Landrise. (Shoon) [965660000 p.127]

☉ Mock wars are staged between representatives of Turmish and Chondath. This Shieldmeet event continues to present day. (Vilhon Reach) [965660000 p.93] [TSR9520 p.8]

☉ The bardic college Academia Vilhonus is founded, and starts the Turmish custom of painting dots on the foreheads of learned men. (Vilhon Reach) [TSR9520 p.8]

### 302 DR (*Year of the Deep Bay*)

☉ (-730 NR) Tavaray is abandoned as the surrounding Lizard Marsh rapidly expands, prompting a wave of migration northward along the coast and eastward up the lower Delimbiyir Vale. (Sword Coast North) (Waterdeep) [881620000 p. 7] [177380000]

### 306 DR (*Year of the Fanged Horde*)

☉ **A mighty host of orcs descends on Rashemen from the Sunrise Mountains but is driven off.** (Rashemen) [176650000]

☉ (-726 NR) The forces of Illusk and Neverwinter (formerly Eigersstor) repel the Thousand Fangs orc horde with the aid of a mercenary army. (Savage Frontier) (The North) [177380000]

### 307 DR (*Year of Sundered Sails*)

☉ After decades of debate, the elves allow N'Tel'Quess to join the Akh'Velahm after training in the Cormanthyan methods of battle. More than 400 humans and 100 dwarves eagerly join up. [TSR1165]

☉ (-725 NR) Halaster's apprentices, known as the Seven, leave Halaster's Hold hoping to establish their own holdings in the depths. The tower and surface holding fall into decay and ruin, and the tribes of Blackcloak Hold, as the settlement had come to be known, quickly learn to avoid the "cursed" enclosure. (Sword Coast North) (Waterdeep) [881620000 p. 7]

### 308 DR (*Year of Promise*)

☉ (-724 NR) Alovean of Ardeep descends into madness and death as the silver fire of Mystra consumes her. Ruardh Lightsilver becomes Laranlor (ruler) of Ardeep. (Savage Frontier) (The North) [177380000]

### 309 DR (*Year of the Cascade*)

☉ (-723 NR) After many years of exterminating large pockets of drow and duergar, Halaster Blackcloak now rules the Underhalls. (Waterdeep) (Northdark) [881620000 p.7] [TSR11348 p.6]

### 314 DR (*Year of the Stammering Apprentice*)

☉ The trade city of Shantil (present-day Cathyr) is founded. (Dambrath) [179290000]

### 316 DR (*Year of the Vibrant Land*)

☉ The city of Khôltar is founded by the dwarves for humans to trade with them and each other. (The Shaar) [179290000]

### 317 DR (*Year of the Riven Shield*)

☉ **The Coin War:** A trade dispute sparks the first Mulhorandi-Durpari Coin War. (The Shining Lands) (Mulhorand) [179290000]

### 319 DR (*Year of the Unforgotten Fire*)

☉ **The Great Fires:** All Calishite cities and towns; fires the result of Qsar Shoon VII engulfing all sewers in flames to root out criminal elements; 43% population (87% among criminals and undercity dwellers), 57% of Calimport (average 45% of all cities); the Five Fountains of the Bakkals (Calimport), the original Guild Arcane tower of the Narmingent (Almraiven). (Calimshan) [TSR9589]

### 320 DR (*Year of the Bright Plumage*)

☉ **The Plague Fires:** Evyrtaan and Cajaan Sabbans; 6% population of Upper Calimport; both sabbans gutted and abandoned due to combusting corpses during the plague-filled summer. (Calimshan) [TSR9589]

☉ **The Infernal Death:** Memnon, Teshburl, Keltar, Calimport, Myratma, and Shoonach (in Tethyr); mild fever and mania, noticeable heightened color in hair, eyes, and skin (most assumed it was "healthy color" and that victims were in best of health until sudden collapse and death), bodies combust upon death; 9% (4%). (Calimshan) (Tethyr) [TSR9589]

☉ The cities of Nleeth, Amah, and Reth are established as training centers for the mock combat between Turmish and Chondath. (Vilhon Reach) [TSR9520 p.8]

### 321 DR

☉ **End of the Eighth Serôs War:** This war destroys the ixitxachtli kingdom of Paolan Reef off Impiltur's southern and Thesk's western shores. The reef still exists as a geographic point, not a political border, and it is an aquatic wall/reef ten miles wide and 250 miles long running from Wayrock to Cape Dragonfang. (Serôs) [TSR11393]

### 323 DR (Year of the Miscast Shadow)

☉ (-709 NR) The empire of Ebenfar collapses after the imprisonment of the Shadowking. (Savage Frontier) [965660000 p.112]

### 324 DR (Year of Freedom's Friends)

☉ The Harpers at Twilight are formed in secret deep in Elven Court woods by Dathlue Mistwinter, the Lady Steel, whose family crest (a silver harp between the horns of a crescent moon, encircled by stars on a black field) becomes the badge of the Harpers. Among the early members were elf, human, and half-elf warriors, rangers, druids, thieves, and mages (including Ruehar Oakstaff, Ioelena Audark, Lyari Pholont "the Shadesilk," and Elminster). [WTC11836] [TSR1165]

### 326 DR (Year of Secret Slaughters)

☉ **The Field of Tears:** In the Shining Plains, the cities of Ormath and Lheshayl meet on the Field of Tears to dispute the other's claim on the area for its horses and grazing. The two forces of 25,000 men battled for more than a week before an outside force--the Tenpaw Tribe of the Wemics--drove both sides from the field of battle. (Vilhon Reach) [TSR9520 p.8]

### 328 DR (Year of the Ermine Cloak)

☉ The Lluirwood is separated into two parts--the Lluirwood and the Souther Lluirwood--by logging operations and a new trade road to the west. (Luiren) [179290000]

### 329 DR (Year of the Closed Scroll)

☉ **Fall of Hlondath:** Hlondath is abandoned when the encroachment of Anauroch begins to destroy its fields. Its inhabitants migrate east to the Moonsea and south into the Dalelands. (Anauroch) [177380000 p.99] [WTC11836]

☉ Ioulaum is apparently slain by a cabal of illithiliches. In revenge, his apprentice Tabra slaughters the illithids of Ellyn' taal. (Anauroch) [177380000 p.99]

☉ The Anauroch Desert ceases to spread when the sham finally defeat the phaerimm. (Anauroch) [177380000 p.99]

☉ (-703 NR) Orcs sack the surface fortress of Citadel Sundbarr. (Savage Frontier) (High Forest) [177380000]

### 330 DR (Year of Roused Giants)

☉ Arun Maerdrym is born the first half-elf among the senior noble Houses of Myth Drannor; to the surprise of many elves, he is accepted by the patriarch and allowed to retain his name and position in the family and clan. [TSR1165]

### 331 DR (Year of the Cold Clashes)

☉ Elminster leaves Cormanthyr for the first time in 70 years at Mystra's insistence. [TSR1165]

☉ The orcs of Vastar launch an unexpected attack on eastern Cormanthyr late in this year, and occupy some of the lands east of Old Elven Court for the next few years. The orcs spend the next years both solidifying their forces here and exploring the ruins of the ancient elven temple city. [TSR1165]

### 335 DR (Year of Seven Stones)

☉ **The Darkwoods Massacre:** The fourth major foray by akh'velahrn forces against the invading orcs occurs within the Darkwoods east of Old Elven Court's ruins in high summer. The battle is lost as the orcs surround over half of the allied forces and decimate them in their sleep; as the human guards were also among the slain, no explanation is apparent for the negligence. In all, more than 1,000 soldiers died that night, though only 100 of them were elves. [TSR1165]

### 336 DR (Year of the Whipped Cur)

☉ A Halruaan wizard named Labrand comes into possession of the *Crown of the Mountain*. Labrand uses the ancient artifact to carve a subterranean waterway from the tip of Cape Talath to the head of the Thingulph in Thindol. (The Tashalar) [965660000 p.125]

### 339 DR (Year of the Vanished Foe)

☉ The orcs in the eastern forest are routed by elvish and human forces. Instrumental in the battles is the human warrior Velar. Velar and his human (and some elven) allies resettle the lands around the coastal forest and the area soon becomes known as Velarsdale. [TSR1165]

### 342 DR (Year of Cantobele Stalking)

☉ (-690 NR) Athalantar falls to an orc horde from the High Moor. The orcs are in turn destroyed by an unlikely alliance of moon elves from Ardeep and dwarves from Dardath. The last Council of Illefarn is called, and the long-fragmented realm of Illefarn is officially dissolved. Ardeep and Dardath form an alliance also known as Illefarn. (Savage Frontier) (The North) [177380000]

☉ (-690 NR) The remaining wood elves of Iliyanbruen and many wood elves from Rilithar finally join the Retreat. (Savage Frontier) (The North) [177380000]

### 346 DR (Year of Blushing Stars)

☉ Penitent over his failure to detect bigotry among his troops (especially his second-in-command), Major Pirphal Faerondary offers his resignation to the Coronal, which is refused, as Eltargrim bids him to solve the problem rather than avoid it. Major Pirphal commissions the first three of the Baneblades as weapons for each of his new lieutenants (one each: halfling, dwarf, and human); the blades are dwarven-forged, the hilts elven-crafted, and finally enchanted by the human mage Demron. [TSR1165]

☉ Saeval Ammath returns from an excursion into the western mountains, and immediately sequesters himself in a House Ammath towerholding outside the mythal. While many find this curious, none suspect that he has found and claimed a dragon's egg. [TSR1165]

☉ Seven senior and junior akh'velahrn officers (five gold, two moon) are exiled from Myth Drannor and Cormanthyr after their court martials revealed they had subjected their nonelven soldiers to barbarous treatment while under their commands, whether in training or under patrol conditions. The blame for the Darkwoods Massacre falls on their shoulders, due to biased troop placements, failures to maintain communications or deliver orders among encamped forces, and a willing sacrifice of nonelven troops in favor of elven troops. [TSR1165]

### 348 DR (Year of the Dagger)

☉ Northkeep, the first truly civilized human settlement on the Dragons' Sea, is founded. [TSR1085a] [TSR9474 p.3]

☉ Saeval Ammath hatches his foundling red dragon's egg. Due to many enchantments he placed on the egg, the dragon's shape is more similar to a blue dragon, though its tone is still red. Saeval names the hatchling Garnetallisar. [TSR1165]

☉ Northkeep, the first truly civilized human settlement on the Dragons' Sea, is founded. (Moonsea) [TSR1085a] [TSR9474 p.3]

### 351 DR (*Year of the Dancing Deer*)

☉ Yrlaancel grows with an influx of refugees and becomes Ondathel, Eldath's City of Peace. [TSR1165]

### 352 DR (*Year of the Dancing Piper*)

☉ Fire erupts in the city of Alaghôn, causing considerable damage to its granaries and shipyards. (Vilhon Reach) [TSR9520 p.8]

### 354 DR (*Year of the Fleeting Pains*)

☉ **The Leper's Curse:** All Shoon Imperial cities; total absence of pain, later advances to total lack of all senses, driving many mad; 19% (33%). Many soldiers afflicted with the Leper's Curse are sent in suicide attacks against elf encampments in Tethyr and Amn, as their painlessness allows them to keep fighting and destroying elf insurgents until life leaves them. (Calimshan) (Tethyr) [TSR9589]

### 358 DR (*Year of the Battle Talons*)

☉ Demron completes the first three *Baneblades of Demron* and they are presented to their wielders amid great ceremony. [TSR1165]

☉ Saeval's dragon Garnet becomes known to the folk of Myth Drannor, as he takes to flying with the wizard astride his back. Despite much uproar, Garnet proves himself trustworthy and humble before the Coronal and others. Saeval's enchantments give this unique dragon a Lawful Good nature. The Coronal grants his trust by providing a means for the dragon and his master to live within the mythal, despite its normal defenses against chromatic dragons. [TSR1165]

### 361 DR (*Year of the Fearless King*)

☉ (-671 NR) Both the Shoon Imperium and the Kingdom of Cormyr decide to extend their influence into the Western Heartlands. (Savage Frontier) [965660000 p.112]

### 367 DR (*Year of Shying Eyes*)

☉ The city of Phlan is founded on the northern shores of the Dragons' Sea. (Moonsea) [TSR9474 p.32]

### 374 DR (*Year of the Thoughtful Man*)

☉ The House of Silvanus, a druid conclave, is established on the Isle of Ilighôn on Midsummer Night. (Vilhon Reach) [TSR9520 p.8]

### 376 DR (*Year of the Leaping Hare*)

☉ The army of Crown Prince Azoun I of Cormyr drives Shoon forces back through Amn, Tethyr, and Valashar before sacking Ithmong and returning home. (Cormyr) [WTC11836] [TSR9561 p.44] [TSR1159a p.30]

**Errata:** TSR1159a p.30 incorrectly dates this event at 336 DR.

**Errata:** TSR9561 p.44 incorrectly lists Azoun I as King, instead of Crown Prince.

☉ (-656 NR) Ashar Tornamn of Valashar extends the borders of the Shoon Imperium to the High Moor. (Savage Frontier) [WTC11836]

### 379 DR (*Year of Seven Stars*)

☉ A septet of notable mages of the realm form an alliance and build the first school of wizardry open to all the races of Myth Drannor whose teachers were not exclusively elves. This group soon becomes known outside of the city as the Seven Wizards of Myth Drannor. [WTC11836] [TSR1165]

### 383 DR (*Year of the Quelzarn*)

☉ Ammathluir is founded. (Luiren) [179290000]

### 384 DR (*Year of Dreaming Dragons*)

☉ (-648 NR) Silverymoon Ford, a lowly wood and rope bridge, is built across the River Rauvin. (Savage Frontier) [WTC11836]

### 385 DR (*Year of the Lady's Gaze*)

☉ Hazuth is founded. (Dambrath) [179290000]

### 386 DR (*Year of Dawn Moons*)

☉ Arun Maerdrym, called the Half-Elven among the nobles, joins the Harpers in Twilight. [TSR1165]

### 390 DR (*Year of the Half Moon*)

☉ The Srinshée goes into deep mourning for a decade, as her first paramour (and apprentice) in centuries dies in a hunting accident. Hereafter, the young-appearing Srinshée never appears clad in any colors brighter than midnight blue, black being predominant. While she and others suspect that one of the noble Houses had a hand in poisoning the bear and driving it into a killing frenzy, no proof ever surfaced and the matter was dropped. [TSR1165]

☉ (-642 NR) Followers of Selûne begin worshipping the Moonmaiden on the slopes of Mount Waterdeep. (Waterdeep) (The North) [881620000 p.44]

### 398 DR (*Year of the Warning Ghost*)

☉ **The Night Dragon's Attack:** Five black and two green dragons assault the mythal directly over Myth Drannor, testing its defenses against them. Lieutenant Itham, as commander of the dragonriders, brings their full complement of six good dragons and 100 hippogriffs against them. While all of the evil dragons were destroyed, they also killed one bronze dragon, half the hippogriffs and their riders, and four dragonriders, including Itham. The baneblade Morvian and the command of the Wing and Horn falls to Lady Ahskahala Durothil. [TSR1165]

### 400 DR (*Year of the Blue Shield*)

☉ Escalant is founded on the Wizards' Reach by Chessentans. (Aglarond) [176650000]

☉ Evil, inhuman forces known collectively as the Dark Alliance, sweep out of Thar and destroy Northkeep. After a dark ritual is performed by over 40,000 humanoid priests, mages, and shamans, the city of Northkeep sinks beneath the purple waves of the Dragons' Sea. The neighboring settlement of Phlan is also sacked by the inhuman army. [TSR1085a] [TSR9474 p.3]

☉ Chondathian and Chauncelgaunt (present day Saerloon and Selgaunt of Sembia) come under attack by orc and goblin raiders. Defenders of future Sembia would battle the nonhuman hordes for the next 15 years. (Sembia) [TSR9520 p.9]

### 403 DR (*Year of the Black Dagger*)

☉ (-629 NR) The Barony of the Steeping Falls crumbles. Tales tell of terrible beasts, undead, and other evil creatures that lurk in the ruins, causing the inhabitants of the nearby regions to avoid the site of Morlin Castle. (Savage Frontier) (The North) [177380000]

### 404 DR (*Year of Withered Flowers*)

☉ The last recorded expedition to locate a *time gate* begins. (The North) [TSR1147 p.14]

### 414 DR (*Year of Omen Stars*)

☉ On Higharvestide, Arielimnda, a human ranger, fellow Harper, and wife of Arun Maerdrym, delivers a human son. Since he is human, the boy is not allowed to bear the Maerdrym name. Arun follows an ancient elven custom and does not name the boy, allowing him the freedom to earn a name (and perhaps a place in the clan) later. [TSR1165]

### 423 DR (*Year of the Velvet Night*)

☉ **Wandering War:** Several tribes of Arkaiuns skirmish over territorial rights. (Dambrath) [179290000]

#### 426 DR (*Year of the Black Dawn*)

☉ Arun's human son joins students of the Seven Wizards of Myth Drannor as a pupil of Mentor Wintercloak. At age 12, he remains unnamed, though he has a number of nicknames some elves gave him: Biir ("garbage," used by commoner elves) or Zenar ("Less than half," as a nobles' double insult against himself and his half-breed father). His few green elf friends call him Bhin, a word for "young human." [TSR1165]

☉ Ongild, a wizard of some renown, crafts a magic gem that stores spells and gives it his name. The Ongild eventually winds up in the belly of a red dragon named Hoondarrh. (Halruaa) [179290000]

#### 428 DR (*Year of the One's Tears*)

☉ Maharajah Waileen V of Durpar dies without heirs. A High Council of the eleven wealthiest merchants is established to maintain calm and order until a successor can be named. (The Shining Lands) [179290000]

#### 434 DR (*Year of the Stallion Triumphant*)

☉ The duergar temple city, Dirk Hargunen, is founded. [885810000 p.144]

#### 435 DR (*Year of Willing Sacrifice*)

☉ The towns along Lake Lhespen and the River Shaar rise up in rebellion against the rule of distant Shoon. (Lapaliya) [965660000]

☉ Several towns along Lake Lhespen and the River Shaar rebel against their distant rulers, the Shoon. (The Shaar) [179290000]

#### 437 DR (*Year of Silver Holy*)

☉ The Seven Burnings campaign kills many native Shaarans and brings the western portion of the Shaar back under Shoon control. (The Shaar) [179290000]

#### 438 DR to 440 DR

⚡ **Seven Burnings Campaign:** Qysar Amahl Shoon VII dispatches seventeen troop ships to quell the uprising. Shoon imperial troops rampage through Sheirtalar, Sheirlantar, Kormul, Lhesper, Sebben, Rethmar, and Channathgate. (Lapaliya) [965660000 p.103]

#### 447 DR (*Year of the Awakening Treant*)

☉ Ogres swarm down from the Toadsquats and rampage through the northern section of the Lluirwood for several years. (Luiren) [179290000]

☉ The High Council of Durpar is formally recognized as the official form of government in Durpar. (The Shining Lands) [179290000]

#### 449 DR (*Year of Killing Ice*)

☉ Silvyr Ithal marches to Ithmong and takes the crown as the rightful King of Tethyr, sparking rebellion in Tethyr and Amn. Silvyr is killed in combat by Amahl Shoon VII. [WTC11836]

☉ The son of Arun finishes his tutelage under Mentor Wintercloak and leaves Myth Drannor to learn of the world and teach it the ways and magics of the City of Song. Secretly, he also plans on proving his worth to his father's clan and becoming one of the first Harpers outside of Cormanthyr and the eastern lands. He takes the only name he has been called of which he is proud: Arun's Son. He vows to claim his place amongst the Maedrym once he has earned a new name. [TSR1165]

#### 450 DR (*Year of the Corrie Fist*)

☉ Prince Strohm of Tethyr avenges his father by slaying Amahl Shoon VII and ending the Age of Shoon. [WTC11836] [TSR1085a]

☉ Tehtyrian rebels assassinate Qysar Amahl Shoon VII, marking the fall of the Shoon Imperium. (Calimshan) [TSR9589]

☉ The death of Qsar Amahl VII on Midwinter and the subsequent fall of the Imperium leaves numerous folks scrambling for control of the swiftly dissolving power structures. More than 75 pashas, vizars, sabbalads, and sultans slay each other in massive wars in the streets of every major Callshite city to see who would claim the power from the fallen qysar's throne. Calimport fell under the rule of Syl-Pasha (former pasha of the shipwrights and harbormasters) Fahd el Daosin. (Calimshan) [TSR9589]

☉ **Battle of Three Stumps:** The invading ogres are defeated by an army of hin. (Luiren) [179290000]

☉ A quick death for the reigning viceroy of Tashluta and his haughty Shoon wife marked the Tashalans' return to independence. (The Tashalar) [965660000 p.127]

☉ The Thindolese achieve independence for the first time in centuries, albeit under the subtle influence of yuan-ti agents who had infiltrated the ruling corridors of power. (Thindol) [965660000]

#### 451 DR (*Year of Unleashed Fears*)

☉ The last of the Shoonach imperial garrisons are driven from the Chultan Peninsula. (Chultan Peninsula) [965660000]

☉ The Shoon Imperium is finally driven out of the Shaar. (The Shaar) [179290000]

#### 452 DR (*Year of Rolling Heads*)

☉ (-580 NR) The sudden death of Jacinica precipitates a decades-long power struggle among the nagara. (Savage Frontier) [965660000 p.112]

#### 457 DR (*Year of the Unfurled Flag*)

☉ **The Flag Fires:** 65% of western Calimport; the Pasha's Sabban, the syl-pasha; el Daosin dynasty, over 5,000 slaves. (Calimshan) [TSR9589]

☉ The syl-pasha and his sons are destroyed from below as various agents set off magical explosions to destroy the entire Pasha's Sabban and much of the adjoining slaves' drudachs. The adjacent destruction sparked fires that lasted through the Feast of the Moon. (Calimshan) [TSR9589]

#### 460 DR (*Year of Scorching Suns*)

☉ Demron is commissioned for another *Baneblade*, though this one is for the Spell-Major to replace the lost *ary'faern'kerym* elfblade lost a decade ago by Zaos Durothil in battle with the red wyrm Edallisufanxar. [TSR1165]

#### 461 DR (*Year of the Lissome Apprentice*)

☉ Ammathtar is founded to facilitate trade between the hin and Arkaion humans. (Luiren) [179290000]

#### 462 DR (*Year of the Empty Helm*)

☉ Demron completes Faervian, the fourth *Baneblade* and the only one for the Akh'Faer. [TSR1165]

☉ Within two centuries of the Opening, objecting nobles and crowded conditions force the Coronal to end both the building of new homes and settlements within the city's limits and curb the N'Tel'Quess migration and allay the fears of his capitol's Elder Houses. [TSR1165]

#### 464 DR (*Year of True Names*)

☉ While wandering across Anauroch, Arun's Son saves a trio of Evereskan elves from a phaerimm ambush nearly at the cost of his life. Retrieved from death by Mystra, he becomes her Chosen, "as he whom magic, duty, and honor defines". As the Nameless Chosen, he becomes the first human ever to stay among Evereska's glades. (Anauroch) [TSR1165]

#### 467 DR (*Year of Four Winds*)

☉ A hill giant dire wereape named Dernos the Proud emerges from the wilderness, claiming to be a manifestation of Malar. Dernos develops a fanatical following and order the slaughter of all Arkaiuns who oppose him. (Dambrath) [179290000]

#### 469 DR (*Year of the Dusty Library*)

☉ **Ambush of Blackrock Ridge:** Dernos the Proud and all the members of his beast cult are slain. (Dambrath) [179290000]

#### 472 DR (*Year of Full Cellars*)

☉ A bountiful harvest year across the Realms. Halflings of Myth Drannor claim this year's ales were hearty enough to warrant a visit from their god Arvoreen in the warrens of Brewers' Haven! [TSR1165]

☉ **Eve of the Panicked Plague:** Mussum suffers a plague that wipes out more than 75% of the population in a single night. To present day, Mussum remains abandoned. (Vilhon Reach) [TSR9520 p.9]

#### 479 DR (*Year of Forests' Frost*)

☉ Teshar falls in this year. [TSR1165]

#### 480 DR (*Year of the Winter Sphinx*)

☉ Lyonarth, a white-furred androphinx, claims the crown of Westgate. [WTC11836]

#### 482 DR (*Year of the Blighted Vine*)

☉ **Delthuntle and Laothkund rebel from Unther, forming the League of Samathar.** (Aglarond) [176650000] [TSR9235]

☉ (-550 NR) A Tethyrian warlord named Ulbaerag Bloodhand conquers the ever-feuding, settled tribes of Blackcloak Hold. Within a generation, Ulbaerag unites the tribes as one. The settlement becomes known as Bloodhand Hold. (Sword Coast North) (Waterdeep) [881620000 p. 8]

☉ The northern cities of Delthuntle and Laothkund declare independence from Unther. (Unther) [177380000] [WTC11836] [TSR9274]

#### 493 DR (*Year of the Ecstatic Priest*)

☉ (-539 NR) **The drow, forced into the lowest levels of the Underhalls, finally abandon the former dwarfhome entirely.** (Waterdeep) (Northdark) [881620000 p.7]

#### 500 DR (*Year of the Flame Tongue*)

☉ Josidiah Starym mounts a campaign to recover the lost Soldier's Blade of Cormanthyr after nearly 800 years; he does this as a way to prove to Eltargrim that the heir of House Starym is noble enough to marry his niece and heir. The opening gambit of this search sees a temporary fall of the garrisoned drow at the Twisted Tower, since that was where the Soldier's Blade was lost to Cormanthyr, Josidiah and his troupe of bladesingers and akh'faern venture into the Underdark beneath the Tower, vowing to return in a century with the lost treasures. [TSR1165]

#### 502 DR (*Year of the Crawling Vine*)

☉ The Rundeen, a Tashlutan merchant consortium, establish a monopoly on all trade entering or leaving the ports in Calimshan and the Chultan Peninsula, as well as slave trade along the southern shores of the Shining Sea. (The Tashalar) [965660000]

#### 503 DR (*Year of the Galloping Gorgon*)

☉ Seven halfling scouts of the akh'velahn destroy a large encampment of Moander's faithful near the ruins of his temple and his entombed remains. This septet becomes heroes of Myth Drannor, their deeds celebrated for much of the winter among their kin. Two of these seven also become the first halfling armathors of Myth Drannor at the bidding of Coronal Eltargrim. [TSR1165]

#### 504 DR (*Year of the Eclipsed Heart*)

☉ **Unther begins a campaign to retake the Wizards' Reach cities, fighting the League of Samathar.** (Aglarond) [176650000]

☉ Teth and Nethra declare independence from Unther. Unther begins a military campaign to reclaim its rebel cities. (Unther) [177380000] [TSR9274]

#### 511 DR (*Year of the Fortress Scoured*)

☉ (-521 NR) Elembar falls to an orc horde, but the capital city of Delimbiyran and the lands surrounding it survive because the horde founders on the House of Stone. (Savage Frontier) (The North) [177380000]

☉ (-521 NR) Nejizar finally ascends to the throne of Najara. (Savage Frontier) [965660000 p.112]

☉ (1761 Shou) **The Sixteenth Emperor Chin of the Kao Dynasty declares "The Revealing of Scrolls."** The discussion of knowledge is encouraged, and many rival schools are established. The sciences of Astronomy, Alchemy, and Geomancy are in a golden age. Priests of the Path of Enlightenment are dispatched to the far reaches of the globe, setting up shrines as far away as Kozakura. (In Kozakura, the faith is known as the Way of Enlightenment, much to the mutual embarrassment of Shou Lung followers of the Path of Enlightenment, and its rival faith, the Way). (Shou Lung) [TSR9195]

#### 512 DR (*Year of the Wyvernfall*)

☉ The Coronal's court receives the first of many visits by the spelljamming elves of the Elven Imperial Navy at Shadusk and Green Monarchs' glade northeast of the city. [TSR1165]

☉ An orc horde of the Candlekairn clan spills out of the Orsraun Mountains, destroying several Turmish cities before they are finally routed in late summer. (Vilhon Reach) [TSR9520 p.9]

#### 514 DR (*Year of the Elk*)

☉ (-518 NR) The aged Bellabar Huntinghorn leads many halfling of Mieritin to escape persecution at the hands of the Duke of Cortryn, ruler of the lands east of Amn. The refugees join others of their race. (Savage Frontier) (The North) [177380000]

#### 515 DR (*Year of the Frivolous Exchange*)

☉ (-517 NR) Humans from Ascalhorn resettle Besander's Blockhouse and rename it Everlund. (Savage Frontier) (High Forest) [177380000]

#### 516 DR (*Year of the Haunting Hawk*)

☉ (-516 NR) Halflings from Delimbiyran Vale and humans from Delimbiyran establish Secomber on the ruins of Hastarl, the fallen capital of Athalantar. (Savage Frontier) (The North) [177380000]

#### 517 DR (*Year of the Oaken Glade*)

☉ Mount Andrus erupts, inflicting further punishment on the Candlekairn orcs. (Vilhon Reach) [TSR9520 p.9]

#### 519 DR (*Year of the Phoenix*)

☉ Sammkol Thistlestar, one of the two halfling armathors, is found dead on Gondrim's Ride. While there are no other wounds on him, later examinations find that his heart and lungs and other internal organs are missing. A culprit is swiftly found—a visiting necromancer from Cormyr—and an overzealous armathor slays him immediately without a trial. (The armathor is later paid well by House Selorn for keeping their part in the magical assassination of Sammkol quiet.) [TSR1165]

### 523 DR (*Year of Trials Arcane*)

☉ Lord Illitran Starym undergoes a Cleansing March, a three-month-long trek out into the deepest woods of Cormanthor intended to purify his spirit and ready him for the responsibilities of wielding a moonblade. Unknown to all, Illitran's trek takes him to the ruins of Moander's temple in the northern forest. There, he forges a pact with the imprisoned god of corruption and gains the power to cancel his moonblade's retributive powers against undeserving wielders and corrupt it to a sword designed to slay humans and half-elves. Upon his return, he easily draws the blade, "proving his and his family's loyalty to Myth Drannor." [TSR1165]

☉ Younger moon elven members of the Starym clan return from Eaelrann, Illefarn, and elsewhere to Myth Drannor. Their arrival restores House Starym as a social power in the city, and the new arrivals usurp the House lordship, as its heir Josidiah Starym is absent on a quest. As a test of their renewed loyalty to the Coronal and as a stalling maneuver to prevent Josidiah's loss of status, the Coronal demands that the current Lord Starym draw his family's moonblade, long held in trust and undrawn since its forging, to attest to the loyalty and worthiness of the clan and its lord. [TSR1165]

☉ (-509 NR) Nejizar, the new dark naga king, establishes rule over the serpentfolk thanks in large part to its alliance with a dozen spirit naga. By then, however, the Tricrowned Kingdom of Phalorm had claimed the High Moor and begun constructing a chain of fortresses along the western border of the Serpent Hills. (Savage Frontier) [965660000 p.112]

☉ (-509 NR) **Realm of Three Crowns:** The rising power of orc hordes in the North leads to the Council of Axe and Arrow. There, the humans of Delimbiyran, the dwarves of Dardath, the elves of Ardeep Forest, the gnomes of Dolblunde, and displaced halflings from Mieritin collectively found the Tri-Crowned Kingdom of Phalorm. The aging Ulbaerag rejects an invitation to join the Realm of Three Crowns. (Savage Frontier) (The North) [881620000 p.8] [177380000] [885670000 p.6]. [WTC11836]

### 527 DR (*Year of Tatters*)

☉ Slaves begin years of major unrest in all cities of Calimshan and the Amaden lands. (Calimshan) [TSR9589]

☉ Hlondeth is besieged by kobolds of the Tattered Cloth Legion, who are secretly dispatched by Nathglaryst, drow queen of Undraeth. (Vilhon Reach) [965660000 p.95] [TSR9520 p.9]

### 528 DR (*Year of the Burning Sky*)

☉ (-504 NR) Phalorm's armies slaughter the Howltusk orc horde at the House of Stone, but the human King Javilarhh "the Dark" Snowsword is slain. (Savage Frontier) (The North) [177380000]

### 531 DR (*Year of the Lily*)

☉ **The kuo-toa city, Looblishar, is founded.** [885810000 p.159]

### 533 DR (*Year of the Shattered Manacles*)

☉ The Mameluk slave warriors overthrow the rulers of Calimport and the other major cities and establish a free country without slavery. As Calimport stood long as a slaver's port, the Mameluk rulers abandon the city, taking the Caleph's Throne to Manshaka, their new capital. They also abandon the title of sylpasha in favor of the far older Murabir (Warlord), not used since Mir's days of independence. (Calimshan) [TSR9589]

### 534 DR (*Year of the Spitting Viper*)

☉ **The gloaming city of Spbur Upra expands onto the Material Plane.** [885810000 p.178]

### 536 DR (*Year of the Laughing Lich*)

☉ Hlontar, realm of Alokkaire the Wizard-King, forged out of remnants of Teshar and the Netherese survivor states. [TSR1165]

### 543 DR (*Year of the Lyre*)

☉ **Uthmere is founded by Lord Uthmere of Dilpur.** (Great Dale) [176650000]

### 545 DR (*Year of the Pernicon*)

☉ A warchief named Reinhar unites the various Arkaiun tribes into a single nation, thereby founding the kingdom of Dambrath. Reinhar names himself King Reinhar I. (Dambrath) [179290000]

### 546 DR (*Year of the Rusted Sabre*)

☉ Gulkuluster begins creating a series of powerful wands, one of which is currently in the possession of a sapphire dragon named Malaeragoth, who lairs beneath the Graypeak Mountains. (Halruaa) [179290000]

☉ Luiren is invaded by Arkaiun barbarians from Dambrath. The majority of the halfling population is enslaved, but some individuals go into hiding. (Luiren) [179290000]

### 551 DR (*Year of the Barren Chamber*)

☉ Estagund is conquered by the Arkaiuns of Dambrath. (The Shining Lands) [179290000]

### 552 DR (*Year of the Dead*)

☉ **Var is conquered by the Arkaiuns of Dambrath.** (The Shining Lands) [179290000]

### 553 DR (*Year of the Gnashing Tooth*)

☉ Arkaiun barbarians from Dambrath invade the coast of Halruaa and occupy cities of Mithel, Galdel, and Zalasuu for several months. (Halruaa) [179290000] [TSR9388 p.4, 24]

☉ The Durpari cities of Sandrun, Pharsul, and Morvar are sacked by the Arkaiuns of Dambrath. (The Shining Lands) [179290000]

### 554 DR (*Year of Waving Wheat*)

☉ Mycontil, the Wizard-King of Halruaa, assembles an army to drive the Dambrath invaders out. At Sulaziir Forty-thousand Dambraii are stopped by 500 Halruans. During the battle, Mycontil slays the barbarian king, Reinhar I, with a devastating spell that also consumes Mycontil and his circle of apprentices. (Halruaa) [179290000] [TSR9388 p.4, 24]

☉ After the defeat at Sulaziir, The old king's son, Reinhar II, leads the Dambraii army in retreat to Dambrath. (Dambrath) [179290000] [TSR9388 p.4, 24]

☉ The humans of Dambrath retreat from Luiren after their king is slain in Halruaa. (Luiren) [179290000]

☉ Estagund regains its independence from Dambrath and unites under King Bonrial. (The Shining Lands) [179290000]

☉ **The Golden War:** Var also declares its independence, and the noble, merchant, and religious factions begin squabbling over who will become the new Rajah. The Golden War begins, named for the endless wheat fields where much of the fighting takes place. (The Shining Lands) [179290000]

### 555 DR (*Year of Dances Perilous*)

☉ Ecamane Truesilver is born in Suzail at the start of the year, and he and his parents arrive in Myth Drannor by the year's end. [TSR1165]

☉ Ondathel's High Mages recreate their city once again as Myth Ondath upon raising a mythal. [TSR1165]

### 557 DR (*Year of the Melding*)

☉ (-475 NR) An army of hobgoblins devastates the dwarven Duchy of Hunnarbar, which is centered above the underground city of Kanaglym near present-day Dragonspear Castle. Phalorm's armies destroy the hobgoblins, but the elf king, Ruardh Lightshiver, is slain. (Savage Frontier) (The North) [177380000]

- ☉ Muwadeen, a retired sellword from Estagund without ties to any of the three Varan factions, negotiates peace among the janas, nawabs, and hajwas. In a rare moment of agreement, all three factions ask Muwadeen to serve as Supreme Potentate of Var, with a council of advisors from each faction to counsel him. (The Shining Lands) [179290000]
- 560 DR**  
☉ (1810 Shou) The Impossible Palace of the Silver Domes reappears briefly, but disappears again before investigation may be made. (Shou Lung) [TSR9195]
- 561 DR (Year of the Three Setting Suns)**  
☉ The Guild of Naturalists forms in Myth Drannor and builds its hall within two years. [TSR1165]
- 568 DR (Year of the Pernicious Hauberk)**  
☉ (-464 NR) The armies of Phalorm defend the neighboring realm of Yarlith from attacks by orcs led by the frost giant Horthgar. (Savage Frontier) (The North) [177380000]
- 569 DR (Year of Tumbled Bones)**  
☉ Ecamane Truesilver becomes an apprentice of Deynriir the Silver Sorcerer. Unknown to him at the time, Ecamane also secretly becomes an acolyte of Windsong Tower under his moon elven tutor. [TSR1165]  
☉ Fall of Hlontar and the disappearance and presumed death of Alokkaair. [TSR1165]
- 572 DR (Year of Writhing Darkness)**  
☉ Zaor Moonflower is born in Semberholme. [TSR1165]  
☉ The marchwardens are established to protect Luiren. (Luiren) [179290000]  
☉ Deep-digging Thindolese miners break through to the Underdark region known as the Firelands. In the centuries since, firenewt marauders and salamanders from the Burning Rift have plagued the mines of Selgol. (Thindol) [965660000]
- 574 DR (Year of the Gored Griffon)**  
☉ Orcish problems rose along the northeastern forest. In preparation, Pirphal commissioned Demron for a fifth magical blade to serve as the Banekblade for the Arms-Major of the Akh'Velahrn. In this year, *Dragathil* is finished. [TSR1165]  
☉ (-458 NR) Silverymoon rises to become a small trading post town. (Savage Frontier) [WTC11836]
- 577 DR (Year of the Alabaster Mounds)**  
☉ (-455 NR) Nejizar sends yuan-ti infiltrators south to the Reaching Woods to incite the hobgoblin tribes to march against Phalorm. Ultimately the hobgoblins are repelled and the serpentine provocateurs assassinated. This defeat forced the serpentfolk of Najara to retreat into the Serpent Hills. (Savage Frontier) [965660000 p.112]
- 579 DR (Year of the Cultured Rake)**  
☉ (-453 NR) Torghatar, Phalorm's dwarf king, falls to duergar assassins near present-day Ironford. (Savage Frontier) (The North) [177380000]
- 580 DR (Year of Loose Coins)**  
☉ Ecamane Truesilver becomes one of the first humans to learn of the Quess'Ar'Teranthvar and gain knowledge from it. After ten months of meditation with the artifact, Ecamane leaves Windsong Tower, his hair prematurely white due to the magics and wisdom he gained from the transformed *Nether Scrolls*. [TSR1165]
- 585 DR (Year of the Ogling Beholder)**  
☉ A fleet of Dambrathan galleys attempts to sail into the channel leading to Lake Halruaa and conquer Halagard. Devastating magic launched from both shore and skyships sinks almost every ship. (Halruaa) [179290000]
- 588 DR (Year of Dragons Dawning)**  
☉ Ecamane Truesilver leaves Myth Drannor with comrades and pupils of his own to restore proper studies of magic to the Savage North and redeem the ill deeds of the Netherese archwizards of the past. [TSR1165]
- 590 DR (Year of the Turning Leaf)**  
☉ Arms-Major Pirphal dies with most of his patrol in the western forest, victims of the black dragon Mrinabnahor. Dragathil is lost to the elves for the next four centuries, as the dragon steals it for its mountain hoard west of Dragon Sea. [TSR1165]  
☉ (-442 NR) Elf and human wizards from Ascalhorn, Eaelrann, Evereska, Silverymoon, and Myth Drannor raise a wizard *mythal* over the Eaelranni city of Glaurachyndaar, thereby establishing Myth Glaurach. (High Forest) [177380000]
- 591 DR (Year of Silver Streams)**  
☉ Oakengrove Abbey, a human stronghold dedicated to Silvanus, is founded roughly 70 miles west of the Standing Stone. [TSR1165]
- 592 DR (Year of the Supreme Duelist)**  
☉ (-440 NR) Troll forces attack southwestern Phalorm. The dwarves abandon the Duchy of Hunnabar and relocate to the northern Duchy of Dardath. (Savage Frontier) (The North) [177380000]
- 595 DR (Year of the Coven)**  
☉ The durthans, a secret sect within the wychlaran, attempt to overthrow the order and seize Rashemen. Strife between the hathrans and their dark sisters lasts for decades, but the durthans are eventually driven out. (Rashemen) [176650000]
- c. 600 DR**  
☉ Modern sailing ships sail the surface of Serôs from many ports, allowing safer sea travel at last. Numerous powers in Faerûn establish major trade lanes across the sea, though the majority of sea traffic remains within sight of land. (Serôs) [TSR11393]
- 600 DR (Year of Fire and Frost)**  
☉ Reinhar III and his two sons are slain by giants while hunting in the Gnollwatches. After a brief succession war, Reinhar III's nephew is crowned King Reinhar IV. (Dambrath) [179290000]
- 602 DR (Year of the Glimmering Sea)**  
☉ Malydren [Ixzan], The Coralline City, is founded. [TSR11509]
- 604 DR (Year of the Immured Imp)**  
☉ (-428 NR) The armies of Phalorm drive off an orc horde that is besieging Secomber. Ellatharion, Phalorm's elf king, leads an army of elves and halflings into the High Forest in pursuit of the orcs, and neither king nor army returns. (Savage Frontier) (The North) [177380000]
- 605 DR to 605 DR**  
☉ **War of Unmasking:** A minor scandal in Thindol's royal court leads to the unmasking of hundreds of yuan-ti infiltrators, including none other than the reigning monarch and his family. Thindol descends into near anarchy; anyone even suspected of possessing serpentine blood is summarily executed. This civil war ends the monarchy and the influence of the yuan-ti. (Thindol) [965660000]
- 606 DR (Year of the Kindly Lich)**  
☉ Western Thindol declares itself the independent realm of Samarach. All the mountain passes and roads in the new realm are cloaked in a veil of illusion. (Samarach) [965660000 p.131]
- 611 DR (Year of the Normiir)**  
☉ Amlaruil Moonflower is born on Evermeet. [TSR1165]

- ☉ (-421 NR) The rampaging orcs of the Everhorde erupt from the Spine of the World, engulfing the North in war. Illusk and Yarlith are left in ruins, but the Host Tower survives. Neverwinter survives, thanks to the aid of Palarandusk the Sun Dragon. (Savage Frontier) (The North) [177380000]
- 612 DR (Year of the Jester's Smile)**  
☉ (-420 NR) The armies of Phalorm and their allies in the North crush the Everhorde south of Triboar, but their victory comes at the cost of many lives. The casualties include Lathlaeril "Leafspears", the elf king. (Savage Frontier) (The North) [177380000]
- 614 DR (Year of the Shattered Scepter)**  
☉ (-418 NR) Two orc hordes attack Phalorm, a realm that has already been gravely weakened by the Everhorde. The dwarf king Oskilar of Phalorm dies in battle with the second horde, and Dolblunde is sacked and pillaged. Phalorm's northern armies, still mopping up the remnants of the Everhorde, move south to defend the realm but are driven into Uthtower. (Savage Frontier) (The North) [177380000]  
☉ Hlondeth regains its independence from Chondath. House Extaminos rules unseen from behind the throne for the next four centuries. (Vilhon Reach) [965660000 p.95] [TSR9520 p.10]
- 615 DR (Year of the Lamia's Kiss)**  
☉ The Winter Sphinx of Westgate falls prey to the charms of the lamia Nessmara, who has assumed the guise of a gynosphinx, and they rule in tandem. [WTC11836]  
☉ (-417 NR) In response to Uthtower's call for aid, the lich Iniarv floods the land, drowning the armies of Uthtower, Phalorm, and the orcs to form the Mere of Dead Men. The orcs flee into the Sword Mountains, and Phalorm (The Fallen Kingdom as it came to be known) collapses when its Fair Folk abandon Faerûn for Evermeet. Ardeep remains an elven realm in name only. (Savage Frontier) [881620000 p.8] [177380000] [885670000 p.6] [WTC11836]
- 616 DR (Year of the Ensorcelled King)**  
☉ A visiting wizard shatters the illusions guarding Westgate's lamia queen, and she and the androsphynx battle to the death. [WTC11836]  
☉ Aurgloroasa the adult shadow dragon establishes her lair within the Thunder Peaks. [TSR1165]  
☉ (-416 NR) Delimbiyran, the human kingdom of Phalorm, claims all the lands of that realm and establishes a new alliance with gnome and halflings of the area. The new realm is called the Kingdom of Man. (Savage Frontier) (The North) [177380000]
- 617 DR (Year of the Needleless Slaughter)**  
☉ A mysterious bloating sickness kills one in ten Arkaiuns, including Reinhar IV. (Dambraith) [179290000]
- 619 DR (Year of Orcsfall)**  
☉ An orc horde pours into western Cormanthyr and the Dales, threatening to overrun Sembholme and the southern Dales. The ballad "Battlestars at Tilver's Gap" tells the tale of the destruction of the orcs from Thunder Peaks by the combined Dalesmen militias and elven armies. [TSR1165]
- 620 DR (Year of the Mountain Crypts)**  
☉ (-412 NR) A third earthquake rocks the ruins of Tzindyispar, killing most of its monstrous inhabitants. (Savage Frontier) (The North) [177380000]
- 625 DR (Year of the Torrents)**  
☉ The city of Escalant secedes from Unther, joining the League of Samathar. (Unther) (Aglarond) (Thay) [177380000] [176650000] [TSR1 p.40]
- 626 DR (Year of the Eagle and Falcon)**  
☉ (-406 NR) Prince Ereskas of Amn founds the settlement of Mirabar over the ancient dwarven capital of Gharraghaur. (Savage Frontier) (The North) [177380000]
- 627 DR (Year of the Bloodcrystals)**  
☉ (-405 NR) Ecamane Truesilver and his nine apprentices arrive in Silverymoon. Claiming five goddesses (Eldath, Mielikki, Lurue, Mystra, and Sehanine) drew them here, the mages create a school of magic patterned on elven teachings. (Savage Frontier) [WTC11836] [TSR1165]
- c. 630 DR**  
☉ The slyth city, Fluvenilstra, Garden city of the lowerdark, is founded. [885810000 p.150]
- 631 DR (Year of the Lone Lark)**  
☉ (-401 NR) An old black dragon named Chardansearavitriol seizes the crumbling ruins of the Uthtower for his lair. He soon holds sway over the Mere of Dead Men and much of the surrounding environs. (Savage Frontier) (The North) [177380000]  
☉ (1881 Shou) The Wasting Sickness sweeps the continent. In dealing with the emergency, local lords are granted more power in the bureaucracy, particularly in the hard-hit southern provinces. (Shou Lung) [TSR9195]  
☉ (1881 Tu) Year of the Wasting Sickness. More power falls into the hands of the local lords, for the first time since the destruction of the Ho clan in Ausa. (Tu Lung) [TSR9242]
- 632 DR (Year of Burning Skies)**  
☉ The Ice Queen's Winter descends of Myth Ondath starting in Eleint. The siege army of the Ice Queen is led by the lich Vrandak the Burnished, and the army is accompanied by magical winter storms that last out the year. [TSR1165]
- 633 DR (Year of Chasms)**  
☉ After toiling for years, Demron completes *Keryvian*, the Arms-Major's *Foebane* and the greatest of the *Baneblades*. Demron succumbs to exhaustion due to his work on the blade, dying two days after the final magics are set into the sword. In honor of his work for the city and his magecraft, House Ammath and numerous other contributors fund a temple to Demron's patron god Azuth, which is built on and around Demron's Tower over the next four years. Once complete, Demron's remains are the first interred in the temple's crypts. [TSR1165]  
☉ Myth Ondath is destroyed, mythal and all, by the Ice Queen's use the *Gatekeeper's Crystal*. [TSR1165]
- 636 DR (Year of the Luminous Tabard)**  
☉ Ammathtar is destroyed by an evil force from deep inside the Southern Lluirwood. (A beholder is responsible for the destruction, but no one realizes it at the time.) (Luiren) [179290000]
- 637 DR (Year of the Silver Sun)**  
☉ Ecamane Truesilver, a great teacher of magic, is elected "High Mage" (ruler) of Silverymoon. [TSR1165]
- 638 DR (Year of the Menial Phrases)**  
☉ The first rumors of a temple dedicated to Grumbar, hidden in the West Wall, arise on the streets of Halruaan cities. (Halruaa) [179290000]
- 640 DR (Year of the Fanged Beast)**  
☉ Sharp increase in gnoll attacks against towns in the Lake Lhespen region during the next decades. (Lapaliya) [965660000]  
☉ First mining and trading encampments established at what will become Zhentil Keep. (Moonsea) [WTC11836] [TSR1120] [TSR1085a]



☉ Lhesper, one of the first towns to bear the wrath of the gnolls, is left in ruins. The few survivors, migrate north to found the town of Shaarmid. (The Shaar) [965660000] [179290000]

☉ Yeenoghu's cult rises to rapid prominence among the gnoll tribes of the Shaar, largely displacing the worship of Gorellik. (The Shaar) [965660000]

☉ The citizens of Ormath and Lheshayl and patrols from the Shining Plains find themselves under constant attack from saber-toothed tigers. (Vilhon Reach) [TSR9520 p.10]

#### 643 DR (*Year of the Nesting Harpy*)

☉ The Mulhorandi wizard Nezram leaves his tower by the shores of Lake Azulduth to explore other worlds. (Mulhorand) [177380000] [TSR9274]

#### 645 DR

☉ (1895 Tu) Incursion of jungle barbarians results in the appointment of a T'u Lung native as captain of a Shou Lung garrison post. Over the next 500 years more and more natives of the southern provinces come to the fore in the military. (T'u Lung) [TSR9242]

#### 647 DR (*Year of the Wayward Heart*)

☉ Reinhar VI ascends the throne of Dambrath. (Dambrath) [179290000]

#### 648 DR (*Year of the Dancing Daggers*)

☉ Death of Baron Hurst Amadin in an orc attack on his High Castle west of Semberholme. [TSR1165]

#### 650 DR (*Year of the Falling Tower*)

📖 *Sourcebook: Cormanthyr: Empire of the Elves*

#### 652 DR (*Year of the Viper*)

☉ Zaor Moonflower becomes one of the youngest officers of the Akh'Velahr in Cormanthyr. [TSR9558]

#### 653 DR

#### 654 DR (*Year of the Coveted Briars*)

☉ Many druids' enclaves, both human and elf, are established this year throughout Cormanthyr and the Realms at large. [TSR9558]

☉ **Battle of the Haunted Plains:** After their defeat here, more than 80% of all merrow in Serôs flee or are driven south, behind the Sharksbane Wall. The remainder survives within the Hmur Plateau or among the ruins on the Haunted Plains. (Serôs) [TSR11393]

#### 655 DR

☉ Three years of war destroys the two Axe Kingdoms along the Dragon Coast and Sembia coasts. The Axe Kingdoms of Khuur and Nmalk are the last pretenses of "civilized" merrow in Serôs. (Serôs) [TSR11393]

#### 656 DR (*Year of Peaceful Seas*)

☉ The Circle of Flames completes the Scrolls Ardentym this year. Akh'Faer scholars and strategists receive six incomplete fragments of the Scrolls, but only the Circle and the Srinshree have complete copies of them. [TSR9558]

☉ The cities of Lapaliya unify and form the Lapal League. Once again, Sheirtalar is named its capitol. (Lapaliya) [965660000]

☉ **End of the Ninth Serôs War:** Due to merrow invading their territory and adding to their enemies' populations, sahuagin send massive raiding parties storming over the Sharksbane Wall. All this serves as retribution for the other races invading Aleaxtis, and that continues the Ninth War for another year. (Serôs) [TSR11393]

#### 658 DR (*Year of the Dangerous Game*)

☉ A gate is secretly established between the Hall of the Naturalists in Myth Drannor and the Underhalls of Mount Melairbode (Undermountain). [TSR9558]

☉ Rathdaen, a Cormyrean mage and Realms-wide explorer of note, arrives in Myth Drannor after a decades-long absence. While never a native, he is close friends with many practitioners of the Art in the City of Song, and remains as a guest for years at a time. (Cormyr) [TSR9558]

#### 659 DR (*Year of the Hunting Ghosts*)

☉ Tulrun, born Tallrunner Tigris of the Red Tiger tribe and later known as Tulrun of the Tent, is sent to Myth Drannor by Ecamane Truesilver to study magic under the tutelage of the Seven Wizards. [TSR9558]

☉ (-373 NR) Known as the Year of Mage's Dawning in Silvermoon, 30 wizards from Myth Drannor and 20 wizards from elsewhere in the Realms migrate to the Gem of the North, and begin establishing its role as a sister city to Myth Drannor and a center of magical and mundane learning. (Silver Marches) [WTC11836] [TSR9558]

#### 660 DR

☉ The Laws of Battle drafted by the merfolk, shalarin, and Dukars after this war ends to avoid the kind of genocidal violence from ever fouling the waters of Serôs ever again. (Serôs) [TSR11393]

#### 661 DR (*Year of the Bloody Tusk*)

☉ Height of Myth Drannor's peace and prosperity. [TSR1085a] [TSR9558]

☉ **Eltargrim's Passing:** The Coronal Eltargrim, at dawn on the last day of Midsummer festivals, passes on to Arvandor, leaving only the Ar'Cor'Kerym, his Ruler's Elfblade, hovering in mid-air atop the Rule Tower. Aravae Irithyl, his niece and heir, proclaims a city-wide period of mourning for the next five years. Thus ends the Sixth Rysar of Cormanthyr after 866 years. [TSR9558]

#### 662 DR (*Year of the Peoples' Mourning*)

☉ Rathdaen dies peacefully in his sleep, to the sorrow of many of Myth Drannor's inhabitants. He leaves the Tome of Rathdaen to his apprentice, a foolish braggart by the name of Narsel, who fears attacks by jealous rivals trying to steal his master's legacy and immediately leaves for parts west. [TSR9558]

#### 663 DR (*Year of the Baleful Song*)

☉ Pyraan the Grim and Peridar Snowbrows secede from the faculty of the Incanistaeum, reducing the "Seven Wizards of Myth Drannor" to five. [TSR9558]

#### 664 DR (*Year of the Falling Petals*)

☉ The Heir's Passing: Aravae Irithyl, the heir of the Coronal, and all of her personal guard are found dead under mysterious circumstances the morning after Cinnaelos'Cor. The Srinshree and the High Court Mages insist on maintaining the Mourning Days and add the funeral of Aravae to the solemn times while staving off a succession war among the noble Houses. [TSR9558]

#### 665 DR (*Year of the Ashen Tears*)

☉ Due to political pressure amid his family, Taeral Olortynaal discontinues his long association with the Incanistaeum. [TSR9558]

### 666 DR (*Year of Stern Judgment*)

☉ **The Claiming Chaos:** The end of the Mourning Days demands an immediate decision on the succession of the Coronal. A Claiming Ceremony is convened to determine the next Coronal of Myth Drannor and Cormanthyr. After 40 elves and the Rule Tower itself are destroyed, the Srinsee steps in, easily swinging the elfblade free of its perch. As it is brandished before her, the golden light of the blade crystallizes around her in a massive diamond-shaped energy field that engulfs and restores the Rule Tower. Finally, with a whirl of magic, she, the magical field, and the weapon disappear. [TSR9558]

### 667 DR (*Year of Austere Ceremonies*)

☉ By early summer, the Council of Twelve now rules over Myth Drannor, crafting a new form of representative government. The city is without a Coronal for the first time in its existence. [TSR9558]

### 668 DR (*Year of the Telling Tome*)

☉ Wizards begin mysteriously disappearing this year from Myth Drannor and all of Cormanthyr. The only clue is that all the visible gates throughout the city crackle ominously and flash blue lightning within their boundaries. (In truth, Halaster Blackcloak of Undermountain is abducting wizards at random and banishing them to the Underhalls.) [WTC11836] [TSR9558]

### 669 DR (*Year of the Brutal Beast*)

☉ Abarat the Alabaster, an elf archmage with a reputation for plane-walking, resigns as head of the Six Tyryl Towers wizards' school and announces plans to build a tower north of the city and Cormanthor in the western reaches of the Beast Marches (soon to be called Thar). [TSR9558]

### 670 DR (*Year of the Many Floods*)

☉ Entering the Vault of Ages for the first time in years due to an outbreak of drow within the northwestern forests, the Spell-Major Paeris Haladar finds it empty, the greatest and oldest treasures of Cormanthyr all gone! [TSR9558]

☉ (1920 Shou) **Invasion of the Southern Barbarians.** Levies and mercenary forces of the southern lords exceed those of the emperor in the ensuing battles. The southern barbarians retreat after the disappearance of their leader. (Shou Lung) [TSR9195]

☉ (1920 Tu) **An invasion of southern barbarians overruns the We'peng garrison and Kahgang Su.** For the first time local forces outnumber those loyal to the emperor in the armies repelling the invasion. The invasion ends suddenly and the barbarian forces retreat. The cause of the retreat is unknown, but guessed to be the death or other loss of the barbarian's charismatic leader. Many of the clan militias and mercenary forces formed during this invasion remain in place after this time. (Tu Lung) [TSR9242]

### 671 DR (*Year of the Shrouded Slayer*)

☉ Twenty months after building an ivory tower north of Cormanthor, the moon elf wizard Abarat contacts former associates for aid against a besieging army of monsters. Though some arrive within hours of receiving the magical message, they discover that both Abarat and the monsters are all missing, as are any external signs of anything amiss. Abarat was never found or heard from again, but his unfinished tower of pure ivory, thereafter known as Abarat's Folly, still stands as a monument of elf wizardry and as a beacon to adventurers seeking gates to the planes that many claim to have seen inside. [TSR9558]

☉ Gnoll raids against the Lupal League diminish significantly. (Lapaliya) [965660000]

☉ Outbreak of internal strife among the Shaaran gnolls. (The Shaar) [965660000]

### 672 DR (*Year of the Angry Caverns*)

☉ Many dwarf settlers of Myth Drannor, most of them refugee clans from the fallen Realm of Glittering Swords, leave the city and move north to the southern shore of the Dragon Sea (Moonsea). They reopen the westernmost mines of Sarphil, known as the Lost Ways, which honeycomb a lengthy escarpment (known as the Scarp) that looms over the eastern reaches of the Tailings Bay. [TSR9558]

### 673 DR (*Year of the Covenant*)

☉ The fledgling town of Hillsafar, named in honor of the dwarf clan of the same name, is founded by elves, halfelves, and humans on the western shore of Tailings Bay to trade with the dwarves of the Scarp. Some found this settlement to both keep drow out of the area and maintain some vigilance over Moander's Crypt. Within a few decades, the town's name is corrupted and shortened to Hillsfar. Many of Myth Drannor's less-established craftsmen migrate to this new city in search of new opportunities. [TSR9558]

☉ (-359 NR) **An alliance of mages called the Covenant is founded to promote peace among the human kingdoms of the North and prepare them for future conflicts with the orcs.** (Savage Frontier) (The North) [177380000]

### 674 DR (*Year of the Nomad*)

☉ Josidiah does not take up his rightful place as Lord-Speaker of House Starym, but he does (by right of the elf-blade he restores to Myth Drannor) take over the leadership of the Akh'Faer and thus rise to a seat on the Council of Twelve. Josidiah refuses to discuss it, but many notice that he no longer walks with his magnificent cat Guenhwyvar, and some whisper he had to trade the cat's figurine of power for the blade. Of his 12 original comrades, only one survived: Onas Ulondarr, an elf bladesinger of House Ulondarr. Returning to the city married to Maira Shieldark, a human wizardess of Arabel, they bring with them four adult half-elf children (three women, one man; all rangers): Alupiira, Vaeala, Shaeia, and Rahsil. [TSR9558]

☉ Josidiah Starym returns not with Soldier's Blade, but the Akh'Faer's Artblade, retrieved from a deep dragon's lair far beneath the Storm Horn Mountains. Unfortunately, his reward is personal heartbreak as he realizes that all he worked for is gone with the passings of both the Coronal and Aravae. [TSR9558]

### 675 DR (*Year of the Bloodfeud*)

☉ The scandalous House Ulondarr, by openly accepting half-elves among the direct succession, suffers censure and much grief (and not a few attacks by mercenaries and assassins) from the other Houses of Myth Drannor. The attacks and social intrigues last for the next 50 years. [TSR9558]

### 676 DR (*Year of Gruesome Grimoires*)

☉ Taeral Olortynaal returns to the Incanistaeum and to the "Seven Wizards," though they are still only five in number. Later this year, in a politically motivated spell battle among some noble elves and humans, gold elf students accidentally kill Taeral and two human students. These elves are never charged with the crimes, as they frame the only non-elf left, and the innocent Arlesn of Arabel is forever banished from Myth Drannor for a crime he didn't commit. [TSR9558]

### 677 DR (*Year of Resonant Silence*)

☉ Hym Kraaven, senior among the "Seven Wizards", uncovers the truth about Taeral's death and is swiftly killed in "an out-of-control tavern brawl" by agents and friends of the now-rogue and obviously power-mad magelings of House Faerondarl. [TSR9558]

☉ **Gilgeam of Unther sends a naval armada to crush the rebellious Wizards' Reach. The Untheric fleet suffers terrible losses in a great storm and turns back without landing.** (Unther) (Aglarond) [177380000] [176650000]

### 678 DR (*Year of the Poignant Poniard*)

☉ Lord Councilor Kharis Maerdrym and his hunting party, which included several humans of note, mysteriously disappear off the coast of Delthuntle during a Grand Hunt of a near-legendary greater quelzarn. Agents of Unther are suspected in the attack (as are some of Lord Maerdrym's usual political foes). [TSR9558]

### 679 DR (*Year of the Scarlet Sash*)

☉ Hillsafar is nearly destroyed by an army of deepspawn-bred monsters emerging from the tangled, treacherous Beast Marches to the west. The Akh'Velehr reinforcements of Cormanthyr succeed in dispersing the beasts by the first snowfall of winter. A small garrison of troops remains stationed in Hillsafar for the protection of the northern forests and villages until Myth Drannor's Fall. [176650000] [WTC11836] [TSR1085a] [TSR9558]

☉ Uther recognizes the League of Samathar. Unther never recovers from the long, costly campaign to retain the Wizards' Reach, and the Second Untheric Empire ends. (Unther) (Aglarond) (Thay) [177380000] [176650000] [WTC11836]

### 680 DR (*Year of the Long March*)

☉ After more than a decade, wizards of the Guild of Naturalists piece together the clues and realize that Halaster Blackcloak has been abducting wizards all throughout Cormanthyr in retaliation for their plundering of his monsters in Undermountain. The guild mounts a rescue expedition into the dungeon, which never returns, and they quietly end their sorties to Undermountain. Attempts to dispel or destroy the gate connecting their hall with Undermountain meet with failure. [TSR9558]

☉ Many human and dwarf stonemasons migrate from Myth Drannor to Hillsafar to aid that fledgling city in constructing its first encircling defensive wall. [TSR9558]

☉ Chondath mercenary forces begin the long march home after ensuring the collapse of the second Untheric Empire. (Vilhon Reach) (Unther) [TSR9520 p.10]

### 681 DR (*Year of the Zombie Lords*)

☉ During the festival of Greengrass, Achveult Tattercloak, a student of the Seven Wizards of Myth Drannor, and his consort, Tlanchass, depart from the Sixstars intersection in a most spectacular fashion. The latter, who had long maintained the guise of a beautiful human female, revealed her true form by transforming into a gold dragon, and the pair then go off to the south and west. [TSR9558]

☉ **Midsummer Alight:** Calimport (eastern sabbans and boundaries), Manshaka (central), and Schamedar (all) set aflame by carelessly tended fires on Midsummer's Night; 13% total population (9% of Calimport), 17% total civilized areas destroyed (100% of Schamedar, 25% of Manshaka, 7% of Calimport's buildings (though all villas of value). (Calimshan) [TSR9589]

☉ Nezram's tower destroyed by the green dragon Chathuulandroth. Nezram's children scattered or slain. (Mulhorand) [TSR9274 p.5]

### 682 DR (*Year of the Howling*)

☉ The Masked and Mentor Wintercloak effectively disband the "Seven Wizards" by leaving Myth Drannor with their last four students, all gnomes. Their departure, when one of Mentor's properties (an old stone tower) abruptly uprooted itself and flew up into the sky, heading north by northwest, was surprisingly open. The Incanistaeum now lies solely in the hands of Sakaala of the Seven Rings. [TSR9558]

### 683 DR (*Year of the Tainted Troll*)

☉ The young but already learned mage Nezras arrives in Myth Drannor where he joins the Six Tyryl Towers to learn more of magic. The grand-nephew of Nezram the World-Walker, Nezras seeks knowledge that will restore his uncle's Unique Mageries tome to his keeping. [TSR9558]

### 684 DR (*Year of the Sundered Crypt*)

☉ Dwarves of the clan Tarynstone are found digging deep tunnels under Myth Drannor despite the long-held prohibition against such actions. Furthermore, some elf Houses are outraged that the dwarves' tunneling in restricted areas collapsed some nigh-forgotten deep crypts of the elder or long-gone Houses. Clan Tarynstone and its 350 dwarves, despite a cry within the Ruling Council for death sentences and an equally loud cry for acquittal, are exiled from Myth Drannor and Cormanthyr. The clan emigrates west into the Thunder Peaks. [TSR1165]

### 685 DR (*Year of the Wraithwinds*)

☉ Two among the eight senior officers and one junior officer spilt off from the other armathors of Myth Drannor to join the resigning High Court Mage and Councilor Shyael Ildacer to pursue a new course as the "followers of the Srinshree's dream", the Eternal Srinjala. [TSR9558]

### 686 DR (*Year of the Unshriven*)

☉ Nezras the Scholar weds the elf wizardess Raejiisa Sicafei after both graduate from their studies at the Six Tyryl Towers. [TSR9558]

### 689 DR (*Year of the Eager Executioner*)

☉ **Matron Aunrae becomes Matron Mother of ruling House Nasadra in Ched Nasad. Her power in the city is nigh absolute.** [TSR11509]

☉ The displaced Archmage Paeris Haladar attempts to slay Josidiah Starym with spells, vowing vengeance for his loss of status. Josidiah survives four assassination attempts but is nearly slain in an Honor Duel called to settle the feud. When Paeris seizes the fallen Artblade, he is found unworthy of its power and responsibility. Forever after, dead magic zone surrounds and permeates Paeris Haladar, making him a pariah to all within Cormanthyr. Josidiah reclaims the elfblade and returns to his post as Spell-Major with honor. [TSR9558]

### 690 DR (*Year of the Clashing Blades*)

☉ Sakaala of the Seven Rings disbands and dismantles the Incanistaeum, the school of wizardry run by the Seven Wizards of Myth Drannor. She and her three remaining apprentice-students (two elves, one half-elf) leave for parts unknown after growing wings from their backs and taking flight. At last sighting, they are headed to the northwest. [TSR9558]

### 692 DR (*Year of the Crawling Crags*)

☉ Tulrun of the Tent, a former apprentice of Mentor Wintercloak, journeys to Ysgard this year (and remains for over a century) after encountering a Shard of Selune in the longforgotten ruins of the Abbey of the Moon. [TSR9558]

### 694 DR (*Year of the Ominous Oracle*)

☉ The first divinations and portents of doom arrive via Darcassan, the diviner of Windsong Tower; he tells the Elders of Windsong Tower of the signs, but they keep the knowledge from the public to prevent a panic. Given the climate of distrust and factionalism, this news is also kept secret from the Council, as it is uncertain where the threat to Myth Drannor's security lies. [TSR9558]

☉ (-338 NR) The Circle of Flames and the wizards of Windsong Tower begin spiriting magical items and tomes (including the Scrolls Ardentym and the Keryfaertel) to safety. Many end up in Ascalhorn and Silvermoon in the trusted hands of colleagues there (in the cases of wizards not moving there themselves), though some wizards take off with their secrets for parts unknown over the next twelve years. (Savage Frontier) [WTC11836] [TSR9558]

### 697 DR (*Year of the Triton's Horn*)

☉ (-335 NR) King Davyd dies without an heir, plunging the Kingdom of Man into an ill-timed civil war. Several kingdoms—including Calandor, Scathril, and Loravatha—break away. (Savage Frontier) (The North) [881620000 p.8] [177380000]

☉ (-335 NR) Worshipers of Shar riot throughout the Sword Coast as the machinations of Lalondra, the Dark Mother, sweep away the power of the Dark Goddess clergy overnight. (Savage Frontier) (The North) [177380000]

### 698 DR (*Year of the Voracious Vole*)

☉ (-334 NR) The gnome city of Dolblunde is finally abandoned after a bloody assault by priests and followers of Urdlen. (Savage Frontier) (The North) [177380000]

### 700 DR (*Year of the Slain Raven*)

☉ The forests of Moondale, founded shortly after the raising of the Standing Stone, are completely cleared by this date even though no living tree was ever felled by its people. [TSR9558]

### 701 DR (*Year of the White Jonquil*)

☉ **The Moon Plague:** Calimport; lycanthropy (werewolves, wereboars, weretigers most common) outbreak (due to entry in city of three weretigers and two werewolves); 2% of Calishite population (12% of Upper Calimport, 5% of Calimport Docks). (Calimshan) [TSR9589]

☉ Many lycanthropes leave Calimport after the full moons of Tarsakh and Mirtul to spread their lycanthropy to the Tashalar and the Shaar. To the present day, it is unknown what drew so many lycanthropes together into Calimport for these two summer months, though some remain in Calimport Muzad. (Calimshan) [TSR9589]

### 702 DR (*Year of the Clutching Death*)

☉ The sylvan community of Elventree is established. (Moonsea) [TSR9474 p.23]

☉ (-330 NR) Orc raiders from the High Forest inflict heavy losses on the splinter kingdoms of Delimbiyran that were formerly part of the Kingdom of Man. Many of these lesser realms are destroyed before the armies of the Duke of Calandor finally defeat the orcs. (Savage Frontier) (The North) [177380000]

### 704 DR (*Year of the Emerald Citadel*)

☉ The Ildacer clan, due to the internal machinations of the Ruling Council and other factions (specifically Lord Venali Starym and the Guild of Wizards, Conjurers and Enchanters), loses much of its holdings, monies, and social status in Myth Drannor. While the Ildacers lose all their estates, they move into and maintain four inns and taverns within the city. With the loss of Riirise, the Eternal Srinmala moves their base of operations into some old abandoned mages' towers north of the city, which are owned by another member. [TSR9558]

### 705 DR (*Year of Watchful Eyes*)

☉ (-327 NR) The mages of the Covenant begin to secretly manipulate and influence the Uthgardt tribes of the North through their Art. By season's end, the tribes stand united against the goblinkind of the Savage Frontier. (Savage Frontier) (The North) [177380000]

### 708 DR (*Year of Bound Evils*)

☉ High Mages and three battalions of Akh'Faer mages battle a resurgence of evil beasts and cultists of the fallen god Moander near the site of his fallen temple. While the cult is dispersed, numerous "lost spells" of Moander's clergy are recovered from the ruins by the elder priests and restored to use. [TSR9558]

☉ Three battalions of elven mages battle a resurgence of evil beasts and cultists of the fallen god Moander near the site of his fallen temple. [WTC11836]

☉ Three fiends are freed from their extradimensional prison and build an army of orcs, goblins, and other evil creatures. [WTC11836]

☉ Three nycaloths escape their dimensional pocket prison that floated invisibly high above Cormanthyr. Their freedom depended on a "red dragon that never held malice or greed in its heart [flying] over the Coronal's throne." As Saeval Ammath and his adopted dragon-mount Garnet flew above Myth Drannor, they weakened the dimensional prison enough for the nycaloths to escape. [TSR9558]

### 709 DR (*Year of the Earnest Oaths*)

☉ The three nycaloths and their summoned yugoloth allies spend 29 months drawing together their forces amid the mountains and hills north of the Dragon Sea. In all, their army consists of orcs, ogres, bugbears, hobgoblins, gnolls, fiends, trolls, and an ever-growing assortment of lesser yugoloths. [TSR9558]

☉ Hin begin disappearing inside the Southern Lluirwood. Unbeknownst to them, the yuan-ti are using a *portal* to abduct halflings and take them to the Black Jungles for experimentation. (Luiren) [179290000]

☉ **Start of the Tenth Serôs War:** This is the start of more than seven separate civil wars that tear apart Hmurrath, pitting nearly all the races against each other, with conflicts spanning merman vs. merman vs. shalarin vs. sea elf. (Serôs) [TSR11393]

### 710 DR (*Year of the Toppled Throne*)

☉ (685 CR) Drow attacks in Cormyr claim the lives of three noble families of the realm; while believed dead, most of the nobles survive as slaves in the Underdark. (Cormyr) [WTC11836] [TSR9558]

☉ A gate to the Abyss opens above the palace of Westgate, and a large host of tiefling warriors invades. The leader of the tieflings, Iyactu Xvim the Baneson, seizes the throne of Westgate. [WTC11836]

### 711 DR (*Year of Despairing Elves*)

☉ The Weeping War begins on the Feast of the Moon with the Northern Massacres campaign as the Army of Darkness engages many elf patrols and destroys many elf villages and clan enclaves. [WTC11836] [TSR9558]

☉ Late in the autumn of this year, the Army of Darkness overruns the mining and trading encampments on the western Moonsea (the site that will become Zhentil Keep). (Moonsea) [WTC11836] [TSR9558]

### 712 DR (*Year of the Lost Lance*)

☉ The Weeping War continues through the year, resulting in the deaths of many heroes and the collective Harpers at Twilight. There are four major campaigns this year, and Myth Drannor nearly falls prey to the Army of Darkness. [WTC11836] [TSR1085a] [TSR9558]

☉ **Battle of Garnet's Pyre:** The red dragon Garnet rashly attacks the Army of Darkness, and he manages to at least split the main army, slow its advance, destroy its supply lines, and trap it amidst some forest fires. Garnet disappears in the midst of battle, not to be seen again for centuries. [TSR9558]

### 713 DR (*Year of the Firedrake*)

☉ After more than 200 years, the Twisted Tower falls once again to the dark elves, marking the refounding of the Lands Under Shadow in western Cormanthor. [TSR9558]

☉ The Weeping War rages on, though the allies manage to eliminate Malimshaer and Gaulguth, two of the three nycaloths leading the Army of Darkness. While three major campaigns rocked the forest for much of the year, there is a tense peace from Greengrass to Midsummer's Night. During this time, many Myth Drannan natives emigrate either to sister cities outside of Cormanthor or to Semberholme and Tangled Vale settlements. [WTC11836] [TSR9558]

#### 714 DR (*Year of Doom*)

☉ Myth Drannor falls under siege by the Army of Darkness. Only two hundred elves and allies out of three thousand escape to tell of its passing. [WTC11836] [TSR1085a]

☉ **The Baner's Duel:** The climax of the war was the duel between the two final opposing army leaders. The Baner's Duel between the forces of Aulmpiter the nycaloth and Captain Fflar lasts for two whole days, and ends with the pair facing off in mortal combat on the 15th day of Flamerule; while neither body is ever identified, the magical blast that engulfed them robs both armies of their commanders. [TSR9558]

☉ **Fall of Myth Drannor:** The final campaigns of the elves and allies against the Army of Darkness see the reestablishment of Elven Court as a seat of elven power in Cormanthyr while Myth Drannor falls under siege by the Army of Darkness. With the slaughter of the army and cavalry, little can be done against the Siege of Shadow, which descends on Myth Drannor on the 21st day of Kythorn. [TSR9558]

☉ The Siege lasts until the Final Flight in Flamerule, as the now-directionless hordes of the Army of Darkness simply swarm over Myth Drannor's last defenders by savagery and sheer weight of numbers. Only 200 elves and allies out of the 3,000 who remained to defend the City of Song escaped to tell of the city's passing. [TSR9558]

☉ Fall of Myth Drannor allows merchants a direct, but dangerous route from Sembia to the River Tesh trade camp. (Moonsea) (Sembia) [TSR1120]

☉ (-318 NR) **Battle of Two Gates' Fall:** During the Battle of Two Gates' Fall in the Weeping War, the city of Delimbiyran and much of the southern Delimbiyr are devastated by a magical explosion resulting from the destruction of the Warrior's Gate—a *portal* in Myth Drannor. Many of Delimbiyran's remaining splinter kingdoms sink into decline. (Savage Frontier) (The North) [177380000]

#### c. 715 DR

☉ These Hmuran civil wars might have died down earlier but the interjection of Myth Drannan refugees into the sea elven population saw a sudden backlash of concern that the elves were trying to restore the 1,000-years-fallen Aryselymalyr empire. (Serôs) [TSR11393]

#### 715 DR (*Year of Hungry Jaws*)

☉ (-317 NR) The Uthgardt begin hunting down and slaying orc chieftans, killing a score of them over the next five years. Their action prevents the formation of another orc horde. (Savage Frontier) (The North) [177380000]

#### 716 DR (*Year of Reaching Regret*)

☉ Silver is discovered in the Gnollwatch Mountains. The population of Herath triples in a year's time. (Dambrath) [179290000]

#### 717 DR

☉ **End of the Dukars:** The Dukars have remained outside the Hmuran civil wars aside from protecting bystanders and innocents and upholding the Laws of Battle. During this year, of which few facts are known, the Dukars slowly withdraw from all political sectors of Serôs. By year's end, the Dukars vanish, and their schools either disappear or remain mute behind massive, impenetrable shields of magic. (Serôs) [TSR11393]

☉ The leaders of Turmish, a conclave of wizards known as The Windlass, send forces to engage the druids of Silvanus, known now as the Emerald Enclave. The ensuing defeat of Turmish forces helped establish the Emerald Enclave as a powerful force in the region. (Vilhon Reach) [TSR9520 p.10]

#### 720 DR (*Year of the Dawn Rose*)

☉ The Gathering of the Gods at the Dancing Place signals the refounding of the Harpers at the request of some elves from Elven Court. In attendance are all 15 of the Harpers at Twilight who survived the previous decade, including Lady Alais Dree, Elminster Aumar, Khelben Arunsun (once the Nameless Chosen), and Meil "Darkhunter" Araeln. [WTC11836] [TSR1085a] [TSR9558]

☉ The sylvan community of Elventree is founded as a site for the elves of Elven Court to continue interaction with their allied races (since Elven Court now is prohibited to the presence of non-elves) and as a trading site. [TSR9558]

☉ With the Dukars absent, sahuagin raiding parties slaughter the remaining sea elf and merfolk guardians and look to destroy as much of Myth Nantar as possible, though they soon abandon the city due to the uncomfortable nature (for them) of the mythal. (Serôs) [TSR11393]

#### 722 DR (*Year of the Last Hunt*)

☉ The Great Druid of Leth claims the ancient title of nentyarch and raises a tree-fortress over the tainted ruins of Dun-Tharos. (Narfell) [177380000] [176650000]

#### 724 DR (*Year of the Prisoner Unfettered*)

☉ Two remaining wizards of The Windlass lead an assault against the isle of Ilighôn, hoping to destroy the druidic presence there. The wizards discover that their magical items and spells did not function, while the druids' powers remained unaffected. The attack is repelled and the last of The Windlass lose their lives. (Vilhon Reach) [TSR9520 p.10]

#### 727 DR

☉ Rise of Keryvyr. Unnoticed during the Tenth War, sea elves clear and resettle a portion of the cliffs above the Haunted Plains (the Bay of Yhaunn off Sembia). Within twenty-five years, this grows into a string of cities and outposts spanning the western cliffs. (Serôs) [TSR11393]

#### 729 DR (*Year of the Twisted Horn*)

☉ (-303 NR) Several Uthgardt tribes destroy the Twisted Horn orc horde when it masses at the headwaters of the Surbrin. (Savage Frontier) (The North) [177380000]

#### 731 DR (*Year of Visions*)

☉ A second flood devastates Unthalass. (Unther) [177380000] [TSR9274]

☉ Gilgeam claims the mountain stronghold of the slain brown dragon Vulpomyscan and renames it the Citadel of Black Ash. (Unther) [177380000]

#### 733 DR (*Year of the Sad Refrains*)

☉ **The Port Fires:** All of Calimport's and Almraiven's docks; 9% of population and 32% of city (Almraiven), 3% population and 18% city (Calimport); all shipyards, docks, and port-facing warehouses (ships flying false colors enter the harbor, gain berths deep among other ships and close to shore, and magically explode in flames. This is the Runden's largest power play to interfere and usurp Calishite trade supremacy in the southern Sword Coast). (Calimshan) [TSR9589]

#### 734 DR (*Year of the Splendid Stag*)

☉ The reign of Iyactu Xvim comes to an abrupt end in Westgate as he is forced by a host of mercenaries to flee the city. [WTC11836]

☉ (-298 NR) Raulbaera the "Maiden King", a descendant of Ulbaerag Bloodhand, claims the lands near present-day Amphail and establishes a settlement there, which she names Rowan Hold. (Savage Frontier) (The North) [881620000 p.8] [177380000]

### 735 DR

☉ Rise of the merfolk Kingdom of Eadrael. Selana the Peacemaker brings some merfolk back into harmony with Serôs as she founds Eadrael in the city of Voalidru just off the plateau. The rise of Eadrael does not end the war, as Eadrael exists for the next fifteen years as but one city, an ideal of peace among all races and merfolk, and a line of noble merfolk whose drive to restore peace rises above all the chaos of war. (Serôs) [TSR11393]

### 747 DR (Year of Stagnate Water)

☉ Flostren's Hold built. It survives several orc and ogre attacks. (Moonsea) [TSR1120]

### 748 DR (Year of the Coin)

☉ Flostren bought out by a consortium of Sembian merchants who are later known as the Twelve Lords. (Moonsea) (Sembia) [TSR1120]

### 750 DR (Year of the Dying Dwarf)

☉ Walls are built around Flostren's Hold. Elephstron becomes Lord of the Keep. (Moonsea) [TSR1120]

☉ **End of the Tenth Serôs War:** This war destroys the last warring remnants of Hmurrath, though other casualties include an *ixitxachitl* baron's plan to take over the plateau. Eadrael, having absorbed all of fallen Hmurrath's territory, is now the largest nation to survive into the Fourth Epoch, followed by Keryvyr and its sea elf allies to the west and north. (Serôs) [TSR11393]

### 751 DR (Year of Good Tidings)

☉ Zhentar comes to Flostren's Hold and becomes a lord. (Moonsea) [TSR1120]

### 752 DR (Year of High Treachery)

☉ The Cleansing of the Council begins in Flostren's Hold. Lords opposed to Zhentar are slain. Brest, warrior-priest of Bane, is guided by visions from his god to accept a seat on the Council. (Moonsea) [TSR1120]

### 753 DR (Year of Strife)

☉ Lord Zhentar is slain by a sorcerous agent of the Sembians. Lord Elephstron dies as an innocent victim of this deed. Jhoaz, Elephstron's son, named to the Council of Lords as Lord of the Keep. Flostren's Hold renamed Zhenil Keep to honor the memory of Zhentar. (Moonsea) [TSR1120]

☉ The Dark Shrine, temple to Bane, is founded in Flostren's Hold by High Priest Brest, as prophesied. (Moonsea) [TSR1120]

☉ (-279 NR) **The Goblin Wars:** The Goblin Wars begin when goblin hordes streaming out of the Valley of Khedrun overrun and plunder Mirabar. The goblins are eventually defeated by the might of several Uthgardt tribes and the efforts of the Covenant. (Savage Frontier) (The North) [177380000]

### 755 DR (Year of the Enigma)

☉ **Crimson Death:** Ankhapur, Saelmur, Suldolphor, Mintar, Almraiven; magical curse/plague that effectively bleeds victims to death and transforms them into crimson deaths, which immediately seek to replace all blood lost; 41% total area's people (average of 16% of each settlement). (Calimshan) [TSR9589]

### 756 DR (Year of the Leaning Post)

☉ Human fisherfolk, mostly from Chessenta and the Wizards' Reach, begin to settle Aglarond's northern coasts in numbers. (Aglarond) [176650000] [WTC11836] [TSR1085a] [TSR923]

☉ Human settlements of Velprintalar, Corth, and Ingdal's Arm are founded. (Aglarond) [176650000] [TSR1121 p.47]

### 761 DR

☉ (2011 Shou) The Impossible Palace reappears, then disappears again with a party of investigators inside. (Shou Lung) [TSR9195]

### 765 DR (Year of the Cowl)

☉ (-267 NR) Anamanué Laeral Silverhand, the fifth of seven daughters is born. (The North) [881620000 p.24]

### 766 DR (Year of the Yearning)

☉ Alassra Shentrantra, known today only as the Simbul, is born. (Aglarond) [TSR9475 p.7]

### 771 DR (Year of the Stalking Knight)

☉ **The Caravan Fires:** All of eastern Calimport; 13% population and 22% of city (trade factions set entire rival caravans and warehouses ablaze in midst of summer drought and fires spread); the Erehnir Khanduq, the Hall of the First Trader, much of Thytos and Larau Sabbans. (Calimshan) [TSR9589]

☉ Rise of Naramyr. The depths of the Dragonmere off Cormyr become the home to the sea elf kingdom of Naramyr, a former barony of Aryselmalyr. Sea elves resettle here after being refused to form colonies on the Hmur Plateau by Eadrael. Their best protection is the Haunted Plains, which keeps all but koalinth and other monsters from their borders. Alliances with Keryvyr also help. (Serôs) [TSR11393]

### 773 DR (Year of the Auromvorax)

☉ Velprintalar and other towns of the northern Aglarond coast unite as Velprin, a human kingdom with designs on the entire peninsula. (Aglarond) [176650000]

### 775 DR (Year of the Bloody Stone)

☉ (-257 NR) The Uthgardt alliance defeats an ogre-led army of orcs and goblins that emerges from the Evermoors. The warriors of the Elk Tribe fall almost to a man in the defense of Flintrock. On the verge of extinction, these once-proud people become little better than bandits. (Savage Frontier) (The North) [177380000]

### 796 DR (Year of the the Gray Mists)

☉ Merrydale becomes Daggerdale following vampiric infestation. [WTC11836] [TSR1085a]

☞ **Novel: Vampire of the Mists**

☉ Zhent caravan masters report that night-terrors in Merryvale have made the route too dangerous. Seeking a new road to the south, the Zhents are the only surface dwellers to set aside violence and make peace with the drow of the Ashaba valley. (Moonsea) [TSR1120]

### 797 DR to 802 DR

☉ (-235 NR to -230 NR) The Uthgardt Alliance, backed by the hidden hand of the Covenant, fades away as the tribes begin to feel the loss of their warriors. (Savage Frontier) (The North) [177380000]

### 799 DR (Year of the Laughing Gull)

☉ Deep Imaskar is invaded by chichimecs from the Elemental Plain of Air. In the aftermath of the conflict, the city's Lord Protector Stilofyr is exiled and the protectorship abolished. [885810000 p.140]

### c. 800 DR

☉ Sammaster First-Speaker, founder of the Cult of the Dragon, is born, though the location and exact date of his birth are lost to time. [TSR9547]

### 800 DR to 850 DR

☉ Homesteaders from Impiltur settle the eastern shores of the Easting Reach and push inland south of the Forest of Lethyr. (Impiltur) (Thesk) [176650000]

### 800 DR (*Year of the Black Fist*)

- ☉ Drow influence in the now-Ashaba valley at its height. [TSR1085a]
- ☉ Rise in the power of Bane in the Realms. [TSR1085a]
- ☉ The Moonsea city of Thentia is founded. (Moonsea) [TSR9474 p.37]
- ☉ Sealing of Myth Nantar. Mysteriously, the shields around the Academy of the Dukars expand slowly over the years since Myth Dantar's fall to sahuagin. Now, all areas where the mythal touches are made impenetrable by all matter and magic save corals, sea stars, and fish. For the next 500 years, folk will swim near Myth Nantar less and less frequently, given the haunting singing that seems to emanate from the mythal when touched. Folklore arises noting that the city is cursed, as are the Dukars, until they perform some penance for all the races of Serôs. (Serôs) [TSR11393]

☉ (2050 Shou) The last ruler of the Kao Dynasty and his family perish in a fire that sweeps the old Imperial City. His third cousin Ton Bor becomes the first emperor of the La (Wax) Dynasty. The reigns of this emperor and those that follow in his dynasty are controlled by rival factions and secret societies, and the name of the dynasty has been given to it by the successor Kuo Dynasty to reflect the malleability of its rulers. (Its own name was Yin [Silver], but that name has been eradicated from all tomes in the empire, and only survives in records in Kozakura and other lesser states.) (Shou Lung) [TSR9195]

☉ (2050 Tu) End of the Kao Dynasty. Founding of the La Dynasty, a period of widespread corruption and mismanagement. Power of the local lords in the south increases during this period as they need to take further control of daily life. (Tu Lung) [TSR9242]

### 802 DR (*Year of the Patchworked Peace*)

☉ Miners digging for silver in the Gnollwatches just north of Herath break through into the Underdark and discover the drow city of T'lindhet. The drow, angered at this perceived invasion, kill the miners and begin raiding the towns and villages around the mine entrance. (Dambrath) [179290000] [TSR9388 p.24]

### 803 DR (*Year of the Reaching Hand*)

- ☉ King Reinhar IX orders an expeditionary force into the mines to take the battle to the drow homeland. The attack is a disaster, and the humans are quickly driven back to the surface. (Dambrath) [179290000] [TSR9388 p.24]
- ☉ (2053 Tu) The Yang clan takes control of the Tyu Ton garrison, replacing Shou troops with those loyal to Yang. There is widespread feeling that the La Dynasty is insufficient for the task of controlling an empire, and most garrisons are infiltrated by secret societies, including the Black Leopards, who make a resurgence during this time. (Tu Lung) [TSR9242]

### 806 DR (*Year of the Warrior's Rest*)

- ☉ (-226 NR) Laeral casts spells upon the Host Tower, trapping many liches of the Grand Cabal within it. (Savage Frontier) (The North) [177380000]
- ☉ (-226 NR) The realm of Stornanter is established with Laeral the Witch-Queen of the North as its ruler. Stornanter, roughly triangular in shape, stretched from the River Mirar to the outlying farms of Neverwinter and from Swordsea Coast to the Craggs. Stornanter's capital was the coastal town of Port Llast. (Savage Frontier) (The North) [881620000 p.24] [177380000]

### 808 DR (*Year of the Crescent Moon*)

☉ **The Zealot Fires:** Half of Bakka Sabban; 9% population and 5% of city; temples of Shar, Sharess, and Ibrandul destroyed by zealous Lathandrian priests. "giving the gift of dawn to enlighten the befuddled faithful of the dark gods". (Calimshan) [TSR9589]

☉ **Battle of the Shadowed Vale:** T'lindhet drow kill nearly five thousand human troops just north of Herath. (Dambrath) [179290000]

### 812 DR (*Year of the Gem Dragons*)

☉ (-220 NR) Illusk and its defenses are rebuilt. Trade from the mines of Mirabar brings prosperity to Illusk and Stornanter. (Savage Frontier) (The North) [177380000]

### 817 DR (*Year of the Deadly Torch*)

- ☉ The traveling mage Mnetos takes the young Sammaster as an apprentice, noting the boy's fierce intelligence and fascination with magic. [TSR9547]
- ☉ More than fifteen hundred drow are slain by wild evles in the southern fringes of the Forest of Amtar after retreating there from a larger force of human cavalry. (Dambrath) [179290000]

### 818 DR (*Year of Broken Locks*)

☉ Mnetos the mage introduces Sammaster to the glory of Our Lady of Mysteries, the worship of whom Sammaster soon adopts. [TSR9547]

### 819 DR (*Year of the Mendacious Page*)

☉ Drow overrun the city of Herath. (Dambrath) [179290000]

### 820 DR (*Year of the Roving Tyrant*)

☉ (-212 NR) The arcanist Wulgreth summons the first devils to Ascalhorn. (Savage Frontier) (High Forest) [177380000]

### 822 DR (*Year of the Wizard's Chalice*)

☉ Prastuil falls to the drow. (Dambrath) [179290000]

### 823 DR (*Year of the Floating Petals*)

- ☉ Mourktar breaks free of Unther. (Thay) [TSR9235]
- ☉ Estagund and Var skirmish over water rights along their common border. (The Shining Lands) [179290000]
- ☉ Mourktar secedes from Unther. (Unther) [177380000] [TSR9274]

### c. 825 DR

☉ Sammaster leaves the service of his magely tutor, Mnetos, having learned all he can from the itinerant wizard. [TSR9547]

### 825 DR (*Year of the Silver Flagon*)

☉ The drow take the cities of Luenath and Maarlith. (Dambrath) [179290000]

### 827 DR (*Year of the Sacrificed Fortune*)

☉ The wizard Omm Hlandrar of Halruaa engages a Red Wizard named Velsharoon in a spectacular magical battle in the skies over the Shaar. The contest ends in a draw. (Halruaa) [179290000]

### 830 DR (*Year of the Ambitious Proposal*)

☉ The drow besiege the city of Shantil, trapping King Reinhar and his army on the peninsula to the south of the city. (Dambrath) [179290000]

### 831 DR (*Year of the Deceptive Tongue*)

☉ **Battle of Crimar:** Betrayed by their allies, the half-elf priestesses of Loviatar, the Arkaiun people are defeated. High Priestess Cathyr Shintar slays Reinhar IX. (Dambrath) [179290000] [TSR9388 p.25]

☉ The half-elf priestesses agree to rule Dambrath on behalf of the drow. Cathyr renames the capital city in her own honor and becomes the first Queen of Dambrath. (Dambrath) [179290000]

### 834 DR (*Year of the Leaping Lion*)

☉ Castle Greatstead (Grimstead) built on the borders of Shadowdale. (Dalelands) [TSR1085a]

### c. 835 DR

☉ Sammaster achieves the status of an archmage at an age almost unheard of at that time. Sammaster wanders Faerûn extensively. [TSR9547]

### c. 840 DR

☉ Sammaster's researches into the field of metamagic result in many new enchantments. [TSR9547]

### 841 DR (*Year of the Hunted Elk*)

☉ (-191 NR) Laeral is manipulated into battling Syluné, and the sisters Silverhand would have destroyed each other if not for the intervention of Mystra, who invited both to become her Chosen. (Savage Frontier) (The North) [881620000 p.24]

☉ (-191 NR) Stornanter collapses after Laeral abandons it. (Savage Frontier) (The North) [177380000]

### 842 DR (*Year of the Maverick*)

☉ (-190 NR) Duke Daragos Wolfstar of Stornanter becomes Lord of Illusk. (Savage Frontier) (The North) [177380000]

### c. 851 DR to 852 DR

☉ Sammaster meets with the Sage of Shadowdale, Elminster, and learns how to use and control his Chosen powers, including *silver fire*. [TSR9547]

### 851 DR (*Year of the Jasmal Blade*)

☉ Our Lady of Mysteries appears to Sammaster, they dally, and the Goddess of Magic offers to make the archmage one of her Chosen. It seems that Mystra has foreseen the death of a Chosen and Sammaster is to be her replacement. [TSR9547]

☉ *Rise of Selu'Maraar. Protected from persecution by distance and the abundance of surface-world fishing boats and ships, Selu'Maraar is founded by seal elves in the Dragon Reach area. Contact is made with either the surface-world or other states of Serôs other than Keryvyr.* (Serôs) [TSR11393]

### c. 855 DR to 861 DR

☉ Sammaster enters an extended period of exhaustive research into the processes of life, death, and undeath, creating several original necromantic enchantments before again taking to traveling Faerûn. [TSR9547]

### 855 DR (*Year of Cornerstones*)

☉ In the spring, Sammaster first meets Zhent slavers. Many die, including innocent prisoners. [TSR9547]

### 861 DR (*Year of the Exploding Or!*)

☉ Sammaster meets and begins a relationship with Elué/Alustriel, Chosen of Mystra. [TSR9547]

### 863 DR (*Year of the Wondrous Sea*)

☉ The Chultan city of Mezro disappears. (Chult) [WTC11836] [TSR1085a]

### 864 DR (*Year of the Broken Branch*)

☉ Beneath Calimport, the lich Rysellan the Dark finds the Twisted Rune, a group of undead spellcasters with plans to control the world through subtlety and intrigue. [WTC11836]

☉ Castle Grimstead destroyed by drow. [TSR1085a]

☉ Sammaster's relationship with Alustriel ends with disastrous results for Sammaster's emotional and mental wellbeing. [TSR9547]

☉ *Rysellan the Dark finds the Twisted Rune. One of the Rune's earliest lairs lies deep beneath Calimport in what was once an ancient drow temple.* (Calimshan) [TSR9589]

☉ (-168 NR) Orcs of the Nethertusk Horde overrun Myth Glaurach. (Savage Frontier) (High Forest) [177380000]

### 865 DR (*Year of Flamedance*)

☉ Sammaster meets and is befriended by Algashon Nathaire, a mage and priest of Mystra's enemy, Bane, near or in Baldur's Gate. [TSR9547]

### 866 DR to 874 DR

☉ Sammaster and Algashon travel widely, with the duplicitous priest's words turning Sammaster toward bitterness, resentment, and evil. [TSR9547]

### 870 DR to 880 DR

☉ *Woodsfolk and adventurers from Velprin meet the Yuir elves, who had avoided contact with their human neighbors for centuries.* (Aglarond) [176650000] [TSR9235]

### 875 DR (*Year of the Stricken Star*)

☉ Algashon coerces Sammaster into attacking his former lover, Alustriel of Silverymoon. Alustriel is wounded in Sammaster's initial assault and calls for aid from Khelben Arunsun and Laeral Silverhand, two more Chosen of Mystra. Sammaster is stripped of his Chosen powers. Algashon saves Sammaster from death. Sammaster, insane, embraces evil from this point onward. [TSR9547]

### 880 DR (*Year of Unfettered Secrets*)

☉ (-152 NR) Human wizards, influenced by the fey'ri, summon the first demons to Ascalhorn. (Savage Frontier) (High Forest) [177380000]

### 881 DR

☉ (1299 Wa) *Following an indiscretion that results in the destruction of a vast area of the Momoben Forest, Officer Za-Jikku of the Qui Sub-Committee of Animal Affairs is relieved of his duties by the Celestial Bureaucracy and banished from Qui.* (Wa) [TSR9258]

### 882 DR (*Year of the Curse*)

☉ (-150 NR) Demons and devils battle in the elven citadel Ascalhorn, later known as Hellgate Keep. (Savage Frontier) (High Forest) [177380000] [WTC11836]

☉ (-150 NR) Moon elf refugees from Eaerlann resettle Ardeep and rebuild the realm. A brief alliance with the humans dwelling along the Delimbiyr and the dwarves of the Forlorn Hills founders because of lingering suspicions about the role of humans in the fall of Ascalhorn. Like Phalorm, this alliance is dubbed the Fallen Kingdom, much to the confusion of later historians. (Savage Frontier) (The North) [177380000]

☉ (-150 NR) The dwarven realm of Ammarindar is overrun by lingering horrors unleashed by the Netherese of Ascalhorn. (Savage Frontier) (High Forest) [177380000] [885810000 p.126] [885780000 p.18] [TSR11509]

☉ (-150 NR) Triumphant demons stream forth from Ascalhorn, bringing about the fall of Eaerlann. Dwarves allow human refugees to settle in the surface strongholds of Citadel Sundbarr. (Savage Frontier) (High Forest) [177380000] [WTC11836]

☉ (-150 NR) A great human warrior known as Nimoar the Reaver gathers an armed host and leads them in search of a new home. They come upon Bloodhand Hold and decide to seize it for their own, quickly vanquishing the Bloodhand tribe. The settlement is named Nimoar's Hold. (Sword Coast North) (Waterdeep) [881620000 p.8] [TSR1085a]

### 883 DR (*Year of the Giant's Oath*)

☉ (-149 NR) Wulgreth of Ascalhorn flees Hellgate Keep and takes refuge in the ruined city of Karse. While attempting to tap the immortal power of the dead god Karsus, he is slain by his servant Jhingleshod. The magical energies unleashed upon his death create the Dire Wood and transform Wulgreth of Ascalhorn into a lich. (Savage Frontier) (The North) [177380000 p.100]



### 884 DR (*Year of the Broken Branch*)

- ☉ The elves destroy a large mercenary force in Sembia. (Sembia) [TSR1085a]

### 886 DR (*Year of the Fell Firebreak*)

- ☉ (-146 NR) Harpers place wards around Hellgate Keep to prevent demons from using their *gate* abilities. (Savage Frontier) (High Forest) [177380000]

- ☉ (-146 NR) The Hall of Mists is infested by a colony of giant red ants that were spawned by an eddy of magical chaos emanating from Hellgate Keep. (Savage Frontier) (High Forest) [965660000 p.97]

**Errata:** Serpent Kingdoms [965660000 p.97] mistakenly lists the Year of the Fell Firebreak as 883 DR.

### 887 DR (*Year of Fell Pearls*)

- ☉ The first "translations" of ancient prophecies by the mad Sammaster are distributed, including his specious work on Maglas' *Chronicle of Years to Come*. [TSR9547]

- ☉ (-145 NR) Southern pirates attack Nimoar's Hold in force, but the Reaver's followers beat them back three times in a row. (Sword Coast North) (Waterdeep) [881620000 p.8]

### 888 DR (*Year of the Twelve Teeth*)

- ☉ The sorcerer Clymph raises the demon-built tower that bears his name. (Great Dale) [176650000]

### 889 DR (*Year of the Shining Shield*)

- ☉ (-143 NR) The Tethyrian Bull Elk tribe attacks Nimoar's Hold and sets it afire. The Reaver's followers drive off the barbarian raiders and rebuild the hold before the first winter snow. (Sword Coast North) (Waterdeep) [881620000 p.8,66]

### 890 DR (*Year of the Burning Tree*)

- ☉ Clymph builds Tower Threespires. Shortly thereafter, he is slain by demons in his own keep. (Great Dale) [176650000]

- ☉ (-142 NR) The demons beneath Hellgate Keep begin tunneling to bypass the Harpers' wards. (Savage Frontier) (High Forest) [177380000]

### 896 DR (*Year of the Empty Hand*)

- ☉ Extensive poverty and famine from here to 900 DR. [TSR1085a]

### 900 DR to 1050 DR

- ☉ Human settlers and green elves mix in the Yuirwood, giving rise to a nation of half-elves, the *Cha-Tel'Quessir*. (Aglarond) [176650000]

### 900 DR (*Year of the Thirsty Sword*)

- ☉ The Vault of Sages is built in Silverymoon. [WTC11836]

- ☉ Civil war erupts in Chondath. (Vilhon Reach) [TSR9520 p.10] [WTC11836]

### 902 DR (*Year of the Queen's Tears*)

- ☉ Sammaster's researches into necromancy result in the first successful Cult dracolich, Shargrailar. [TSR9547]

- ☉ The Cult of the Dragon creates the first dracoliches. [WTC11836] [TSR1085a]

- ☉ Zhentilar troops are attacked by Phlanite raiders, forcing Zhentil Keep to act in protection of its borders. (Moonsea) [TSR1120]

- ☉ Chondath formally grants independence to the Sembian city-states, Chondathan and Chancelgaunt. (Sembia) [TSR9520 p.11]

- ☉ **The Rotting War:** The bitter civil war in Chondath earns its title of The Rotting War. Necromantic magic decimates the battlefield on the Fields of Nun. Plague soon sweeps throughout the land. Chondath breaks up into a nation of loosely aligned city-states. (Vilhon Reach) [WTC11836] [TSR9520 p.11] [TSR1085a]

### 905 DR (*Year of the Rotting Word*)

- ☉ Sammaster finishes his principal work on the Tome of the Dragon, and copies begin to appear across Faerûn as the Cult's philosophy spreads. [TSR9547]

### 906 DR (*Year of the Plough*)

- ☉ Drow driven from the Twisted Tower. [TSR1085a]

- ☉ Cormyr agents seize the Ashaba valley and name it Shadowdale. (Cormyr) (Dalelands) [WTC11836] [TSR1120]

- ☉ The Treaty of The Ride is concluded between Zhentil Keep, Phlan, and Melvaunt. (Moonsea) [TSR1120]

### 907 DR (*Year of Waiting*)

- ☉ The upper city of Calimport is reclaimed and resettled by Mameluks who are shut out of the power circles of Manshaka. At the secret urgings of the Twisted Rune, they seek to reclaim the ruined greater city beyond the walls of the port. Rysellan's primary agent in this endeavor is Vizar Bollus el Kahdan, a half-elf wizard and warrior. (Calimshan) [TSR9589]

### 911 DR (*Year of Ruins Reborn*)

- ☉ **The Deepblaze:** At Midsummer, Bollus proclaims himself Syl-Pasha of Calimport, and nearly all of the surface ruins of Calimport are cleared of danger. However, Bollus finds some areas hard to restore due to interference from powers down below. He and his forces fill the ancient sewers and the avenues beneath the many layers of ruins and rubble with oil and set it all afire. Just as planned, the Rune's other agents used the fire to destroy nearly all the surface ruins and those foolish enough to be drawn there.

The resulting fumes and heat kill nearly all others in the port area, but after five tendays of fire and smoke, Calimport begins to cool and the powers of Calimport Below are now more secure than ever. They are provided a huge amount of stone upon which to build a city and the access they want to both the city above and their lairs below, thanks to the fire. Curiously, a number of buildings such as the House of the Murabirs survived the destruction without any explanation of how or why. (Calimshan) [TSR9589]

- ☉ Rise of the Morkoth Arcanum of Olleth. The First Arcane Xynakt begins his reign of terror among the morkoth and establishes the Nine Towers. (Serôs) [TSR11393]

### 912 DR (*Year of the Sudden Journey*)

- ☉ (-120 NR) Demons tunneling from under Hellgate Keep reach the Nether Mountains. (Savage Frontier) (High Forest) [177380000]

### 913 DR (*Year of the Watching Raven*)

- ☉ Sembia founded under the Raven banner. (Sembia) [WTC11836] [TSR1085a]

### c. 916 DR to 940 DR

- ☉ After Sammaster's downfall, Algashon leads the Cult underground for the first time since its creation in the prior century. Algashon's Cult adopts many of the revenue-generating schemes required to finance much of the Cult's operations. [TSR9547]

### 916 DR (*Year of the Sinhala*)

- ☉ The Harpers and priests of Lathander ambush Sammaster and his entourage as they travel to visit two green wyrms in southern Cormanthor. Sammaster and an avatar of the Morninglord do battle. Sammaster's actions wound the avatar slightly before he obliterates Sammaster. [TSR9547]

⊕ Rise of Es'roch / Expansion of As'arem. The shalarin of the Fourth Passing and children of other generations found a new kingdom within the lower depths of Easting Reach to expand As'arem to its "manifest destiny" from the Hmur Plateau to the coast. (Serôs) [TSR11393]

### 917 DR (*Year of the Winding Road*)

⊕ Windyn Balindre, an Impilturan merchant, pioneers the route of the Golden Way to Kara–Tur. (Impiltur) (Thesk) [176650000]

### 920 DR (*Year of Great Riches*)

⊕ Balindre returns from Kara–Tur laden with silks and spices. He organizes the Royal Company of Shou–Lung, obtaining a charter from Lyrabar's ruler. (Thesk) [176650000]

### 922 DR (*Year of the Spouting Fish*)

⊕ The wizards of Thay rebel against Mulhorandi rule and sack the provincial capital at Delhumide. (Mulhorand) (Thay) [177380000] [176650000] [WTC1183]

⊕ The wizards of Thay rebel against Mulhorandi rule and sack the provincial capital at Delhumide. Red Wizards declare Thay independent of Mulhorand. (Mulhorand) (Thay) [177380000] [176650000] [WTC1183]

⊕ **Battle of Thazalhar:** Mulhorand responds to the sacking of Delhumide by sending an enormous but ineptly led army to crush the rebellion. Though grossly outnumbered, the Red Wizards smashed the god–kings' troops with the assistance of an enormously powerful, mysterious extradimensional creature. (Mulhorand) (Thay) [TSR1121 p.4] [WTC11836] [TSR9235] [TSR9274]

⊕ Crinit raiders from Dambrath attack Ammathlaur. The hin, led by the marchwardens, turn back the invaders after three days of fighting. (Luiren) [179290000]

⊕ End of the Second Mulhorand Empire. (Mulhorand) [WTC11836]

⊕ (–110 NR) The great black wyrm Chardansearavritriol becomes a dracolich. (Savage Frontier) (The North) [177380000]

### 925 DR (*Year of the Enchanted Trail*)

⊕ The Royal Company of Shou–Lung, organized by Windyn Balindre, founds a series of outposts along the route that will become the Golden Way. (Shou Lung) (Thesk) [176650000 p.178]

### 926 DR to 1097 DR

⊕ **The Kingless Years:** The realm of Impiltur remains leaderless. (Impiltur) [882927200 p.88]

### 926 DR (*Year of the Fearless Peasant*)

⊕ Windyn Balindre moves his company's operations from Lyrabar to the new settlement of Telflamm and claims the title Merchant Prince. (Thesk) [176650000]

### 927 DR (*Year of the Red Rain*)

⊕ (–105 NR) **Blood Plagues:** The wrath of the orc god Yurtrus falls upon the Sword Mountains, causing the Blood Plagues. An orc shaman named Wund unites the tribes under the leadership of the chieftan Uruth, establishing the orc realm of Uruth Ukrypt. (Savage Frontier) (The North) [881620000 p.8] [177380000]

### 928 DR (*Year of the Hurlled Axe*)

⊕ (–104 NR) The Lord of Calandor attempts to reestablish the Kingdom of Man and have himself crowned King of Delimbiyran, but he fails. (Savage Frontier) (The North) [177380000]

### 929 DR (*Year of Flashing Eyes*)

⊕ Several Chessentan cities form an alliance under the leadership of the warlord Tchazzar and secede from Unther. The Alliance of Chessenta drives Unther back beyond the Riders to the Sky Mountains. (Chessenta) (Unther) [177380000] [176650000] [WTC1183]

### 931 DR (*Year of the Penitent Rogue*)

⊕ (–101 NR) While traveling north with a merchant caravan hailing from Baldur's Gate, Tyndal, the son of a merchant commoner, slays a group of lizardfolk near the site of ruined Morlin Castle. (Savage Frontier) (The North) [177380000]

### 932 DR (*Year of Fireslaughter*)

⊕ (–100 NR) **First Trollwar:** Gangs of trolls begin attacking Nimoar's Hold with increasing regularity. In response, the aging Nimoar led his forces northward against the Everlasting Ones in what became known as the First Trollwar, burning miles of land bare in the process. (Savage Frontier) (Waterdeep) [881620000] [TSR1085a]

### 934 DR (*Year of Fell Wizardry*)

⊕ First Thayan invasion of Rashemen. The Red Wizards attempt to invade Rashemen through the Gorge of Gauros but are repelled. (Thay) [176650000] [WTC11836] [TSR1121 p.4] [TSR9235] [WTC11836] [TSR1085a]

⊕ Mulmaster is founded, as a trading fortress between the Moonsea, the River Lis, and the Dragon Reach. (Moonsea) [TSR9474 p.54]

⊕ (–98 NR) The orcs of Uruth Ukrypt eradicate the gnome settlements in the Sword Mountains and the surrounding foothills. (Savage Frontier) (The North) [177380000]

⊕ Thayans arrive in Escalant demanding tribute from the city. (Thay) [TSR1121 p.40]

### 936 DR (*Year of the Sky Raiders*)

⊕ (–96 NR) **Town of Waterdeep:** In the aftermath of the Orcfastings War, Nimoar died of old age, and the mantle of "War Lord" passed to Gharl, his most accomplished general. Nimoar's Hold grew and prospered, and the fledgling community became known among ship captains as the "town of Waterdeep". (Savage Frontier) (Waterdeep) [881620000 p.9]

⊕ (–96 NR) **Orcfastings War:** Led by Wund, the orcs of Uruth Ukrypt stream out of the Sword Mountains and attack Nimoar's Hold, bringing an end to several small human realms clustered in the Dessarin Valley. Many refugees flee to the safety of Nimoar's Hold, and the orcs are ultimately defeated. (Savage Frontier) (Waterdeep) [881620000 p.8] [177380000]

⊕ **Start of the Eleventh Serôs War:** The New Aryselmalyr War begins as three sea elf kingdoms unify under the wizard Nyratiis and try to use magic to reconquer Serôs. With the Dukars absent and the morkoth as current enemies, chances seem slim of resisting the elven advances. (Serôs) [TSR11393]

### 937 DR (*Year of the Turning Wheel*)

⊕ Thesk founded by the Alliance of the Cities of The Golden Way. (Thesk) [WTC11836] [TSR1085a] [TSR9235]

### 939 DR

⊕ Nyratiis creates numerous powerful items for his generals and fellow elf rulers, including *Arygantor the Coral Net*, the *Chariot of Nyratiis*, the *four Unicorn Saddles*, the *Staff of the Deep*, the *Helm of the Sea Lion*, the *Swift–Swimming Anklets of Osura*, and *Aceal the Commander's Trident*. (Serôs) [TSR11393]

### 940 DR to 952 DR

⊕ (–92 NR to –80 NR) **Second Trollwar:** For a dozen years, the defenders of Waterdeep battle gangs of trolls throughout the Dessarin River valley. Beginning with Amphail the Just, who reigned for a year, six warriors claim the mantle of War Lord of Waterdeep during this period, only to fall in never-ending battle with the trolls. (Savage Frontier) (Waterdeep) [881620000 p.9] [TSR1085a]

### 940 DR (*Year of the Cold Claws*)

⊕ Ashaba, first Lord of Shadowdale, merges with river. (Dalelands) [TSR1085a]

☉ **The Moonsea city of Hulburg is founded.** (Moonsea) [TSR9474 p.42]

☉ (-92 NR) King Rauragh of Uruth Ukrypt plans to bring orc bands through the subterranean routes of the Underdark and then sweep on to Waterdeep. But Palarandusk the Sun Dragon destroys the orc horde before it can properly form. (Savage Frontier) (The North) [177380000]

☉ (1358 Wa) **Great Teacher Saizu begins his teachings of the Winter Sect of the Path of Enlightenment. The Order of the Snake emerges from its long seclusion as advocates of the Path and gradually re-infiltrates the government.** (Wa) [TSR9258]

#### 942 DR (*Year of the Circling Vulture*)

☉ (-90 NR) Drow raiders plunder cities along the Sword Coast, enslaving many humans of the Dessarin Valley. The small realm of Harpshield and Talmost, which border the Ardeep Forest west of the ruins of Delimbiyran, are ravaged and burned. (Savage Frontier) (The North) [177380000]

☉ **End of the Eleventh Serôs War:** This war destroys the central sea elven kingdom of Keryvyr, though the failed High Mage and would-be-Coronal Nyratiis escapes capture. Keryvyr's allies survive. Of the subordinate kingdoms and duchies of Aryselymalyr's golden era, only Naramyr and Selu Maraar survive. (Serôs) [TSR11393]

#### 945 DR (*Year of the Foolish Bridegroom*)

☉ (-87 NR) Tyndal, now a rich merchant and a hero among the people, marries the Duke of Calandor's only child and heir, Eleesa. (Savage Frontier) (The North) [177380000]

#### 947 DR (*Year of the Advancing Wind*)

☉ (-85 NR) The realm of Calandor is ravaged by the battle between the silver dragon Teskulladar "Manytalons" and the white dragon Cortulorralagalargath. In his death throes, the great white wyrm falls from the sky onto the remnants of Delimbiyran, slaying the Duke of Calandor and his retinue. Tyndal, his son-in-law, is proclaimed duke and relocates the ducal seat to the site of the old Barony of the Steeping Falls. Construction of Castle Daggerford atop the ruined remnants of Morlin Castle begins immediately. (Savage Frontier) (The North) [177380000]

#### c. 950 DR

☉ Cult of the Dragon cells number near 100 at this time, the height of Cult power across Faerûn since the organization's inception. [TSR9547]

#### 951 DR (*Year of the Empty Hourglass*)

☉ (-81 NR) Phandalin, an important farming center located southwest of Old Owl Well, falls to the orcs of Uruth Ukrypt. (Savage Frontier) (The North) [177380000]

#### 952 DR (*Year of the Rings Royal*)

☉ (-80 NR) The human realms and holdings of the North unite and finally scatter the hordes of Everlasting Ones. War hero Ahghairon, thereafter recognized as the premier wizard of the Savage North is elevated to the position of official advisor of the War Lord of Waterdeep. (Savage Frontier) (Waterdeep) [881620000 p.9]

☉ **Phsant founded.** (Thesk) [176650000]

#### 953 DR (*Year of the Guiding Crow*)

☉ **Tchazzar of Chessenta conquers the cities of the Wizards' Reach.** (Chessenta) [176650000]

☉ **The League of Samathar breaks apart as the various cities fall to Tchazzar or make a separate peace with the warlord, becoming tributary states.** (Chessenta) [176650000]

#### 955 DR (*Year of the Telltale Candle*)

☉ (-77 NR) **Orcgates Affair:** The mages of the Covenant gather a great, armed host from the human settlements of the North to confront an orc horde massing in the Spine of the World. In a move known as the Orcgates Affair, the Red Wizards of Thay magically transport the horde far to the south by means of great *portals*. While the North is spared much devastation, the failure of the orcs to appear deals a significant blow to the influence and prestige of the Covenant. (Savage Frontier) (The North) [177380000]

#### 957 DR (*Year of the Entombed Poet*)

☉ (-75 NR) Illusk repels attacks by Uthgardt barbarians. (Savage Frontier) (The North) [177380000]

#### c. 962 DR

☉ The Cult of the Dragon reaches farther south than ever before with the creation of the cell in, around, and beneath the city of Hlundeth in the Vilhon Reach. (Vilhon Reach) [TSR9547]

#### 963 DR (*Year of the Deadly Duo*)

☉ (-69 NR) Construction of Castle Waterdeep begins. (Savage Frontier) (Waterdeep) [881620000 p.9]

#### 970 DR

☉ (1388 Wa) **The Order of the Snake manufactures evidence to convince the shogunate of heretical practices of the Order of the Mouse. All Order of the Mouse disciples are killed, but the Order leaders remain unharmed by attempts to execute them. The leaders are tied to a raft and cast out to sea.** (Wa) [TSR9258]

#### 971 DR (*Year of the Children*)

☉ The Cult's further expansion in the south is halted by the church of Tiamat when an underground Cult cell "trespasses" on a similar group worshiping the Dragon Queen in the city of Surkh. [TSR9547]

#### c. 972 DR to 995 DR

☉ The Cult refocuses its efforts to expand in the North, creating at least 10 new cells in this time period. The only known failure of the Cult to infiltrate an area during this era is in Silvermoon. [TSR9547]

#### 972 DR (*Year of the Cairngorm Crown*)

☉ After the recent defeat in Surkh, dissidents within the Cult begin to openly question Algashon's leadership and the weighty influence the church of Bane has had in Cult operations in the preceding years, with the mage Drakewings becoming a particularly outspoken opponent of the god of tyranny's place in the Cult of the Dragon. [TSR9547]

☉ (-60 NR) Deep King Tarngardt Steelshadow assumes the throne of the duergar Deepkingdom. (Savage Frontier) [TSR11509]

☉ (-60 NR) **The scattered derro tribes in the Northdark launch yet another Uniting War, this time against the duergar of Deepkingdom.** (Savage Frontier) [TSR11509]

#### 973 DR (*Year of the Emptied Lair*)

☉ **A horde of Crinti shadow marauders rides through the Nath Pass to raid towns in Halruaa, sparking a series of skirmishes between the two countries that lasts four years.** (Dambrath) [179290000]

☉ **Crinti shadow marauders begin raiding the Nath Valley through the pass connecting the two nations.** (Halruaa) [179290000]

#### 974 DR (*Year of the Haunting Harpy*)

☉ **The Moonsea settlement built around the stronghold of retired half-elven adventurer Sulass Drowsbane is incorporated as the city of Sulasspryn.** (Moonsea) [TSR9474 p.45]

⊕ (-58 NR) Castle Waterdeep is completed and Laroun, Waterdeep's first female War Lord, takes residence therein. (Sword Coast North) (Waterdeep) [881620000 p.9] [WTC11836] [TSR1085a]

### 975 DR (*Year of the Bent Coin*)

⊕ Telflamm established as a royal city-state. Telflamm annexes Nyth and Culmaster. (Thesk) [WTC11836] [TSR1085a] [TSR9235]

⊕ (1393 Wa) After drifting for five years, a benevolent god ends the suffering of the Order of the Mouse leaders by transforming them into grains of sand. Each grain is later transformed into a silver moth. The moths, carrying the essence of the leaders, fly to all corners of Kara-Tur. (Wa) [TSR9258]

### 976 DR (*Year of Slaying Spells*)

⊕ A Mulhorandi invasion of Thay is repelled at the River Thazarim. (Mulhorand) (Thay) [177380000] [176650000] [TSR1085a]

⊕ (-56 NR) Upon discovering that the Red Wizards of Thay are responsible for the Oregates Affair, the Covenant begins to work subtly against the mages from the east. (Savage Frontier) (The North) [177380000]

⊕ Mulhorandi invasion of Thay repelled. (Thay) [176650000] [TSR1085a] [WTC11836]

### 988 DR

⊕ (2238 Tu) Wai Fu Hong leads a group of cities in revolt against imperial taxes. Instead of reprisal, the throne negotiates, concentrating instead on not spreading the news of the revolt. T'u Lung nobles (as they think themselves now, a separate entity from the corrupt northerners) are encouraged by the perceived weakness of the imperial court. (T'u Lung) [TSR9242]

### 992 DR (*Year of the Watching Helm*)

⊕ Heralds of Fearûn created. [TSR1085a]

**Errata:** TSR9390 p.23 incorrectly lists this event as occurring in 996 DR

⊕ Lord Saros begins shaping Turmish into one of the strongest naval powers in The Reach. (Vilhon Reach) [TSR9520 p.11]

### 993 DR (*Year of the Slain Mountain*)

⊕ (-39 NR) Many of the lizardfolk tribes that had long inhabited the northern Serpent Hills migrate eastward into the new forming Marsh of Chelimber. (Savage Frontier) [965660000 p.112]

⊕ (-39 NR) The Principality of the Snarling Boar is destroyed a great spell battle erupts at the head of the Winding Water. After both archmages vanish, imprisoned water elementals run amok, inundating Boareskyr and leaving behind the Marsh of Chelimber in their wake. (Savage Frontier) [965660000 p.112]

### c. 995 DR to 1000 DR

⊕ Factionalism within the Cult increases with most members joining either Algashon's reformational Baneinfluenced camp or Drakewings' pragmatic faction. [TSR9547]

## The Present Age

### 1000 DR to Present

⊕ This is an age of exploration and discovery, when new continents are discovered to the west and trade is reestablished with the east. This is a time when the Great Glacier retreats uncovering the realms of Vaasa and Damara. And it is the age of the Godswar, when the power of the gods rested firmly in the hands of their faithful.

### c. 1000 DR

⊕ Pholzubalt lays abandoned and forgotten, the necromancers vanished into history. [885810000 p.130]

### 1001 DR (*Year of the Awakening*)

⊕ Many ruins discovered and old magic and undead released. [TSR1085a]

⊕ Tuelhalva Drakewings encounters Gargauth trapped in a pit in Peleveran. Gargauth's words inspire him to plot a break from the Sembian Cult cell. [TSR9547]

### 1002 DR (*Year of the Heavenly Rock*)

⊕ Durpar negotiates an armed peace with Ulgarth. (The Shining Lands) [179290000]

### 1003 DR

⊕ **The Kamaar Slaughters:** What was a territorial skirmish over some of the lower kelp beds along the coastal slopes west of Voalidru and Mount Teakal becomes an infamous lesson in Eadraal's history. Five war parties comprised mostly of Clan Kamaar warriors willfully ignore the Laws of Battle and destroy an entire ixitxachtli city with their ignoble ambush. For their crimes, merfolk King Kosul I exiles the clan to the site of their crimes among the ixitxachtli reefs west of Eadraal; the exiled merfolk eventually turn the 'chitl cavern into Thuridru, named after their former home. (Serôs) [TSR11393]

### 1007 DR (*Year of the Bold Barbarian*)

⊕ (-25 NR) Waterdeep's master mage, Ahghairon, builds his tower, at the time outside of the city's walls. (Sword Coast North) (Waterdeep) [881620000 p.9]

### 1010 DR (*Year of Three Signs*)

⊕ (-22 NR) **Free City of Waterdeep:** Laroun officially establishes the Free City of Waterdeep, with herself as "Warlord". (Sword Coast North) (Waterdeep) [881620000 p.9]

### 1018 DR (*Year of the Dracorage*)

⊕ Rage of Dragons in Faerûn and the Heartlands. [TSR1085a]

⊕ Peleveran, south of Chessenta, destroyed in Rage of Dragons. [TSR1085a]

⊕ Sapphiraktar the Blue joins in the massive flights of dragons ravaging the Realms. He emerges from his normal Calim desert habitat and destroys much of Calimport and Keltar in Kythom and Flamerule. (Calimshan) [WTC11836] [TSR9589]

⊕ King Tchazzar of Chessenta dies in battle against sahuagin. His body is never found, so his people assume that he has ascended to godhood. (Chessenta) [177380000] [176650000] [TSR9274]

⊕ A great Flight of Dragons assaults Zhentil Keep. The old keep is destroyed, but the city is saved by its wizards and priests of Bane. Rumors point to the Cult of the Dragon as the perpetrators of the vile act for reasons unknown. (Moonsea) [TSR1120] [TSR9547]

⊕ (-14 NR) The green dragon Claugiyliamatar and the black dragon Shammagar plunder the orcs' amassed wealth at Uruth Ukrypt and destroy their food sources. (Savage Frontier) (The North) [177380000]

⊕ Gargauth arises from a pit at Peleveran, freed by Tuelhalva Drakewings. A horde of abishai baatezu summoned by Gargauth allow Drakewings to take over the country of Peleveran. Drakewings' faction breaks from the Cult of the Dragon in Sembia and relocates to Peleveran. Less than one month later, Algashon musters and incites a Rage of Dragons and destroys the entire nation of Peleveran. Both Drakewings and Algashon perish. (The Shaar) [179290000] [TSR9547]

### 1019 DR (*Year of the Sure Quarrel*)

⊕ Assassin wars in the South; many satraps killed by crossbow-weilding thieves. [TSR1085a]

⊕ **The Dragons' Plague:** Calimport, Keltar; painful, scaling skin irritation, hair loss, madness; 5% (16% due to loss of status with ruined appearances, madness, etc.). (Calimshan) [TSR9589]

### 1020 DR (*Year of Smoldering Spells*)

⊕ Thay develops much of its unique fire magic. [TSR1085a]

☉ House Extaminos, whose bloodline had become fully and completely yuan-ti, begins openly ruling Hlondeth with little opposition. (Vilhon Reach) [965660000 p.95] [TSR9520 p.11]

### 1021 DR (*Year of the Howling Axe*)

☉ Thay strikes against the Harpers. Harpers go underground. (Thay) [WTC11836] [TSR1085a]

### 1022 DR (*Year of the Wandering Wyvern*)

☉ Refounding of the Harpers. [WTC11836] [TSR1085a]

### 1023 DR (*Year of the Wandering Wyvern*)

☉ Raiders from Estagund attempt an invasion, landing near Darmesh and marching west along the peninsula. Dambrathan forces defeat them easily near Hethar. (Dambrath) [179290000]

☉ (-9 NR) Grand Prince Galnorn of Illusk fails to conquer Mirabar. (Savage Frontier) (The North) [177380000]

☉ King Selkarin of Estagund attempts to invade Dambrath and is slain. His brother Hedgita ascends the throne, the kingdom in shambles (The Shining Lands) [179290000]

### 1024 DR (*Year of Lathander's Light*)

☉ (-8 NR) Uruth Ukrypt releases the Broken Bone orc horde, which emerges from the Sword Mountains bent on destroying Waterdeep. The attacks of the dragon Lhammaruntosz, known as the "Claws of the Coast", substantially weaken the horde, allowing the armies of Waterdeep to prevail. (Sword Coast North) (Waterdeep) [881620000 p.9] [177380000]

### 1026 DR (*Year of Crimson Magics*)

☉ (-6 NR) Lauroun, Warlord of Waterdeep, dies when orcs besiege the city. After the siege is broken, her successor Raurlor destroys the Black Claw orc horde at Stump Bog, shattering the strength of Uruth Ukrypt and sending it into its final decline. (Sword Coast North) (Waterdeep) [881620000 p.9] [177380000]

☉ Jeradeem Seltarir, a nawab of the High Council of Durpar, negotiates the purchase of the throne of Estagund from financially strapped King Hedgita and places his oldest son Numambi on the throne as Rajah. (The Shining Lands) [179290000]

### 1027 DR (*Year of the Tempest*)

☉ Rajah Numambi Seltarir of Estagund establishes the Maquar as both an elite military body and a public works force to aid in getting the economy moving again. He also renames the capital Chavyondat, after his first daughter. (The Shining Lands) [179290000]

### 1030 DR (*Year of Warlords*)

☉ Aencar becomes warlord of Battledale. [TSR1085a]

☉ (-2 NR) Raurlor begins to increase Waterdeep's standing army and navy to a size not seen since the fall of Phalorm. Over the next two years, he turns the city into a garrison and military encampment, brooking no dissent from the populace. (Sword Coast North) (Waterdeep) [881620000 p.10]

☉ Zulkirs established as rulers of Thay. (Thay) [176650000] [WTC11836] [TSR1085a] [TSR9235]

### 1032 DR (*Year of the Nightmaidens*)

☉ (0 NR) Raurlor proclaims the Empire of the North, but Ahghairon defied him, transforming the Warlord's blade into a viper that poisoned its wielder; Raurlor dies at the mage's feet, and Ahghairon becomes the first "Lord" of Waterdeep. Ahghairon determines that henceforth wisdom and not armed might will rule in the city, and the The Lords of Waterdeep are formed. (Sword Coast North) [881620000 p.10] [WTC11836]

### 1033 DR (*Year of the Dreamforging*)

☉ The half-elves of the Yuirwood take up arms to resist the humans of Velprin. Border clashes grow bitter. (Aglarond) [176650000]

### 1035 DR (*Year of Falling Stars*)

☉ Filina, the queen's daughter, slays Cathyr in her sleep and assumes the throne of Dambrath. (Dambrath) [179290000]

☉ (3 NR) The System of Wards comes into being in Waterdeep, initially including Castle Ward, Trades Ward, Temple (later Southern) Ward, and Dock Ward. (Sword Coast North) (Waterdeep) [881620000 p.10,91]

### 1038 DR (*Year of Spreading Spring*)

☉ The Great Glacier retreats from the lands of Damara, Vaasa, and upper Narfell; many folk from Impiltur and Thesk migrate north to the newly uncovered lands. (Cold Lands) (Impiltur) (Thesk) [176650000] [WTC11836] [TSR1085a]

☉ Aencar begins to unify the Dalelands, takes the title "Mantled King". (Dalelands) [WTC11836] [TSR1085a]

### 1040 DR (*Year of the Lion's Heart*)

☉ Cathakay, Filina's daughter, bribes her mother's newest paramour to murder the queen, then takes her place on the throne. (Dambrath) [179290000]

### 1042 DR (*Year of the Reaching Beacon*)

☉ (10 NR) Longsaddle is founded by the fiercely independent Shardra Harpell, an escaped Calishite slave turned mage. (Savage Frontier) (The North) [177380000]

### 1043 DR (*Year of the Dark Rider*)

☉ **Second Coin War:** The second Mulhorandi-Durpari Coin War erupts over tax rates. Wererats of Vaelen attack several military caravans from both sides during the fighting. (The Shining Lands) (Mulhorand) [179290000]

### 1044 DR (*Year of Singing Shards*)

☉ Aencar the Mantled King dies. Dalelands split up into independent, though allied, communities. (Dalelands) [TSR1085a]

☉ (2294 Shou) Two of the concubines of the thirteenth Emperor Chin of the La Dynasty give birth within hours of each other (the emperor is otherwise childless and without heir). Factions begin gathering over the succession. (Shou Lung) [TSR9195]

☉ (2294 Tu) Birth of twins to the last emperor of the Chin Dynasty, Shin Lu and Shin Ginsen. The southern courtiers form a faction around Shin Ginsen, while the bureaucracy and the army support Shin Lu. (Tu Lung) [TSR9242]

### 1046 DR (*Year of the Lion's Heart*)

☉ (14 NR) An Illuskan garrison is sent to the Ice Lakes to rid the area of kobolds but is forced to retreat. (Savage Frontier) (The North) [177380000]

☉ Mulhorand attacks Vaelen to destroy the wererat presence there. The city is reduced to rubble, but the werereatures remain in force, mostly underground. (The Shining Lands) (Mulhorand) [179290000]

### 1048 DR (*Year of the Chevalier*)

☉ Saed, formerly a nawab on the council of Turelve in Durpar, is transformed into a vampire and flees to the destroyed city of Vaelen, where he quickly assumes control. (The Shining Lands) [179290000]

### 1049 DR (*Year of Auril's Absence*)

☉ The beast-chieftains of Veldorn are united under Saed, the vampire lord of Vaelen. (The Shining Lands) [179290000]

### 1056 DR (*Year of the Laughing Dead*)

☉ The lich Anthilar suddenly reappears in the streets of Tashluta and unmasks the leading oligarch as a yuan-ti abomination in disguise. The resultant spell battle kills the abomination and incapacitates the lich. (The Tashalar) [965660000 p.126]

### 1058 DR (*Year of the Spider's Daughter*)

☉ Indrila Demaz becomes Queen of Velprin. Under the influence of her High Council, she marshals an army to invade the Yuirwood. (Aglarond) [176650000]

### 1059 DR (*Year of the Broken Pillar*)

☉ Indrila's army destroys a hastily mustered militia of half-elves and drives the Yuir deep into the forest. Brindor Olóssyne, the war leader of the Yuir, retreats and begins to build up his own forces. (Aglarond) [176650000]

### 1060 DR

☉ (2310 Tu) Last Emperor of the La Dynasty takes ill, but refuses to name an heir to the throne, fearing that he might meet an untimely end if he did. The southern lords begin mobilizing their armies and those remaining southern garrisons loyal to the Shou are overthrown. (T'u Lung) [TSR9242]

### 1062 DR

☉ (2312 Shou) The seventh and last Emperor Chin of the La Dynasty dies without recognizing either son as heir. The provincial armies and bureaucracy favors Shin Lou, while the southern nobles and courtiers back the more malleable Shin Gisen. War breaks out and the La Castle and the new Imperial Capital are burned. (Shou Lung) [TSR9195]

☉ (2312 Tu) Last emperor of the La Dynasty dies. War breaks out between the northern-supported Shin Lu and the southern-backed Shin Gisen. (T'u Lung) [TSR9242]

### 1063 DR (*Year of the Deluded Tyrant*)

☉ King Tarngardt VII orders the derro freed and grants them all the rights and privileges accorded to Gracklstugh's duergar inhabitants. [TSR11509]

☉ (31 NR) Ilyykur, one of the Four Founders of the Covenant, is slain in a great spell-battle with the archlich Ruelve, a senior Covenant member who has gone insane. (Savage Frontier) (The North) [177380000]

### 1064 DR (*Year of the Stranger*)

☉ (32 NR) The wizard Melaeth Ashstaff of Neverwinter slays a doppelganger posing as Grand Prince Galnorn, the age-old ruler of Illusk. Corigan Aveldon of the fallen realm of Storanter becomes Lord of Illusk. (Savage Frontier) (The North) [177380000]

### 1065 DR (*Year of the Watching Wood*)

☉ Harpers in the North find the lair of the dracolich Alglaudyx and manage to destroy the undead creature, seizing its rich hoard for Harper coffers. With this newfound wealth, the Harpers invest in valuable properties and businesses in cities up and down the Sword Coast. [TSR9547]

☉ The half-elf Brindor is elected as the first king of Aglarond. (Aglarond) [176650000] [WTC11836] [TSR1085a]

☉ **Battle of Ingdal's Arm:** The Yuir defeat Indrila's army to the last man. The half-elves dictate peace to the surviving settlements of Velprin, forging the new nation of Aglarond. (Aglarond) [176650000] [WTC11836] [TSR1121] [TSR923]

☉ (2315 Shou) The Battle of Crimson Wheat. Shin Ginsen's forces are destroyed, but the victorious Shin Lou's forces are too weak to pursue. Shin Lou returns to the old capital with the Emblems of Imperial Authority and becomes the first Emperor Chin of the Kuo (Nation) Dynasty. His first directive is to offer to supporters of Shin Ginsen "The Choice of Blades": Die or flee to the south to the strongholds held by Shin Ginsen's nobles. (Shou Lung) [TSR9195]

☉ (2315 Tu) Battle of Crimson Wheat, where Shin Lu's forces decimate Shin Ginsen's legions, but are themselves too weakened to pursue. Shin Lu does acquire the Symbols of Authority. Shin Ginsen's followers are offered the "Choice of Blades," and most retreat to the southern strongholds where Shin Ginsen's power is strongest. (T'u Lung) [TSR9242]

### 1066 DR

☉ (2316 Shou) Shin Ginsen is proclaimed Emperor in Chia Wan Ch'uan, and is recognized as the first Emperor of the Lui (Green) Dynasty. Shou Lung attempts to put down the uprising, and fails, in the first of the Uncountable Wars between the two countries that continue for the next 250 years. (Shou Lung) [TSR9195]

☉ (2316 Tu) Shin Ginsen is made the first emperor of the Lui Dynasty, forming the respected nation of T'u Lung. Shou Lung forces invade T'u Lung but are repulsed. Shou Lung calls these invasions over the next 250 years the Uncountable Wars, but T'u Lung refers to them as the Major Incursions of The Northern Barbarians in their texts. The writings out of the T'u Lung provinces from this point on refer to Shou Lung as a corrupt empire on the verge of internal collapse. The powerful families in T'u Lung, backing the new emperor, are the Tan, Ho, Wai, and Yang families. They extend their power over the next 40 years. (T'u Lung) [TSR9242]

### 1067 DR

☉ (2317 Tu) In order to repel the Shou invaders, Emperor Lui appeals to the secret societies, declaring an amnesty for those organizations that had been previously banned by the Shou, provided they send troops to help in the First Incursion. The combined force, called "The Might of the South," routes the northerners at the Battle of Feng Wa Crossing and the Stand of Ninto. The Black Leopard Cult, while neither the largest nor the most popular force on the field, is well-represented. (T'u Lung) [TSR9242]

### 1071 DR (*Year of Lion's Roars*)

☉ (39 NR) Noted adventurer Ranressa Shiard returns to the slopes of Mount Waterdeep on dragonback, astride a copper wrym named Galadaeros, prompting Ahghairon to create wards deterring dragons from raiding the city. (Sword Coast North) (Waterdeep) [881620000 p.10]

### 1074 DR (*Year of the Tightening Fist*)

☉ The zulkirs crush the last opposition to their rule over Thay. (Thay) [176650000] [WTC11836] [TSR1121 p.4] [TSR1085a] [TSR9235]

### 1076 DR (*Year of the Defiant Salute*)

☉ (44 NR) Waterdeep is attacked by the Tethyrian Black Boar tribe of the Dessarin, led by Nalethra of the Winged Spear. Repelled from the city's walls, the princess and her bodyguard slew thrice their number of Waterdhavian fighters before they fell. (Sword Coast North) (Waterdeep) [881620000 p.10]

### 1081 DR (*Year of the Disastrous Bauble*)

☉ (49 NR) The Red Wizards of Thay slay Aganazzar, another one of the Four Founders of the Covenant, in their assault on the School of Wizardry in Neverwinter. By year's end, the two groups are engaged in a titanic wizardwar. (The North) (Thay) [177380000]

### 1082 DR (*Year of the Prancing Korred*)

☉ Building of the fortress of Emmech, at the mouth of the UMBER river. (Thay) [TSR9235]

### 1085 DR (*Year of the Vacant Plain*)

☉ Aglarond builds the Giants Wall. (Aglarond) [TSR9235]

### 1086 DR (*Year of the Seer's Fires*)

☉ Thay captures Nethjet and Nethentir of Thesk, extending the tarch of Lapendrar. (Thay) [176650000]

### 1090 DR (*Year of Slaughter*)

☉ Followers of Malar mount the Great Hunt. [WTC11836] [TSR1085a]

☉ (58 NR) **Battle of the Bones:** A horde of 200,000 goblins and orcs arises from the High Moors due to extreme drought and attempt an invasion of the North. The Battle of the Bones marks the spot of the great battle that destroys the horde. (Savage Frontier) [WTC11836] [TSR1085a]

### 1092 DR (*Year of the Aimless Mystic*)

☉ **Akham's Duel:** Parts of Osiir Sabban, Golnar Sabban, Dareh Sabban, and Sjul Sabban; less than 1% population, though more than 15 buildings and 23 bazaar carts and all assorted goods therein destroyed in blazes set by Akham el Qaandan and Haneq el Fustaf, two dueling mages seeking the Caleph Arcane's position; the Auret. (Calimshan) [TSR9589]

### 1094 DR (*Year of the Crested Thrush*)

☉ Cathakay engages a gold wyrm in battle above the Hills of Dead Kings and the two slay one another. The queen's niece, Melinith, takes the crown. (Dambrath) [179290000]

### 1095 DR (*Year of the Dawndance*)

☉ The war-captain Imphras unites the major cities of the Easting Reach into the new nation of Impiltur. (Great Dale) [176650000] [WTC11836] [TSR1085a]

☉ The present realm of Impiltur is founded by the War-Captain of Lyrabar Imphras Heltharn, who unites the independent city-state of Lyrabar, Hlammach, Dilpur, and Sarshel to face the hobgoblin hordes advancing out of the Giantspire Mountains. The wood elves of the Grey Forest, and the shield dwarves of the Earthfast Mountains also join the fight. (Impiltur) [882927200 p.88] [WTC11836 p.203]

### 1097 DR (*Year of the Gleaming Crown*)

☉ King Imphras I of Impiltur is crowned. (Impiltur) [882927200 p.88] [WTC11836] [TSR1085a] [TSR9235]

### 1098 DR (*Year of the Rose*)

☉ A Thayan invasion of Mulhorand fails at Sultim. (Thay) (Mulhorand) [177380000] [TSR9274]

### 1099 DR (*Year of the Restless*)

☉ New trade routes forged. First modern contact with Kara-Tur and Zakhara. [WTC11836] [TSR1085a]

☉ **The War of the Broken Chains:** The grimlock thralls of Suruptik utterly destroy their mind flayer masters. In an impressive display of scorched-earth barbarism, they ate every illithid and burned everything that would burn. Survivors build the community of Reeshov in its place. [885810000 p. 171].

### 1100 DR (*Year of the Bloodrose*)

☉ (68 NR) The moon elves of Loudwater and the surrounding environs withdraw to Evereska to escape the increasing human presence. (Savage Frontier) (The North) [177380000]

### 1101 DR (*Year of the Maelstrom*)

☉ The city of Treshla is annihilated by a pod of beholders who emerge from the nearby Thornwood. [TSR11509]

☉ (69 NR) Presper and Grimwald, the surviving members of the Four Founders of the Covenant, leave Faerûn through a series of portals, drawing as many Red Wizards as possible after them into a series of magic traps and ambushes. The remaining Covenant members go underground, and the arrogant Red Wizards believe they have shattered the cabal of mages. (Savage Frontier) (The North) [177380000]

### 1102 DR (*Year of the Chaste*)

☉ Combined forces from Durpar, Var, and Estagund drive the beholders out of Vaelantar and Assur and send them fleeing west, toward the Toadsquat Mountains. (The Shining Lands) [179290000]

### 1103 DR (*Year of the Consuming Glory*)

☉ Combined forces from Durpar, Var, and Estagund defeat the demons of Ormpé and scatter them northwest, into the wasteland there. Humans begin to resettle the vacated cities. (The Shining Lands) [179290000]

### 1104 DR (*Year of the Dark Dawn*)

☉ (72 NR) Citadel Felbarr is attacked by an orc horde led by orc chieftain Obould, who defeats the warriors of Silverymoon at the Battle of Many Arrows. The fortress falls into orc hands and is known thereafter as the Citadel of Many Arrows. (Savage Frontier) (High Forest) [177380000 p.85]

☉ Szass Tam, future Zulkir of Thay, is born. (Thay) [TSR1085a] [TSR9235]

☉ (72 NR) Noted explorer Lord Vanrak Moonstar returns to Waterdeep from a disastrous expedition to the Black Jungles. (Waterdeep) (Chultan Peninsula) [881620000 p.45]

### 1105 DR (*Year of the Guardian*)

☉ A great storm from the sea nearly destroys Beluir and causes widespread damage to Chethel and Krenadir. (Luiren) [179290000]

### 1106 DR

☉ (2356 Tu) In order to strengthen the ties between the emperor and the barons, Emperor Shin Ginsen marries his eldest daughter, Shin Do, to the scion of the Wai Clan, Wai Long Hwa. The festivities were scheduled for high summer but were pushed back by the 15th Incursion, so the wedding occurred in the winteróan unlucky time, according to court seers. (Tu Lung) [TSR9242]

### 1108 DR

☉ (2358 Tu) Shin Ginsen dies in a hunting accident. His son, Shin Rokan, becomes the second emperor of the Lui Dynasty. Shin Rokan proves to be a less capable commander than his father, for while he blunts the Shou attacks in the 16th Incursion at the Battle of the Blood Plains, he loses a significant portion of the northern territories in the process. The various baronial clans rumble in dissent. (Tu Lung) [TSR9242]

### 1110 DR (*Year of the Bloody Fields*)

☉ As prophesied, many battles were fought this year. [TSR1085a]

☉ Thay marches on Phent, but the combined forces of Impiltur and the Theskian cities defeat the Red Wizards' army. (Impiltur) (Thesk) (Thay) [176650000]

☉ Hulburg, a Moonsea city, is sacked by an unexpected giant attack. (Moonsea) [TSR9474 p.42]

### 1116 DR (*Year of the Empty Scabbard*)

☉ The Heralds break from the Harpers. [TSR1085a]

☉ The Dambrathan navy corners and defeats a large fleet of pirates off the coast of Timarl. Thirteen ships filled with stolen goods go down in the waters more than 200 feet deep. (Dambrath) [179290000]

⊕ (2366 Tu) Shin Rokan proposes to remove the power of the armies from the barons, increase taxes to pay for the new forces, and demand of all an oath of loyalty to the Lui dynasty above all. He is assassinated by Wai Long Hwa, who proclaims himself Emperor. The Ho and Tān families form an alliance and secede, as does the Yang Clan. This is the beginning of the "Three Kingdoms" period of T'u Lung history. There are fewer Shou Lung incursions during this period as the corrupt northerners send diplomatic missions to first one, then the other, then the third kingdom, hoping to weaken all and eventually reabsorb them into the Shou empire. (T'u Lung) [TSR9242]

### 1117 DR (*Year of the Twelverule*)

⊕ Chessenta begins to break up into rival city-states. (Chessenta) [177380000] [176650000] [WTC11836] [TSR1085a]

⊕ **The Wizards' Reach cities regain their independence from Chessenta.** (Aglarond) [176650000]

### 1122 DR (*Year of the Rose Pearls*)

⊕ Princess Ilmara of Impiltur founds Ilmwatch, to guard against the return of the hobgoblins. (Impiltur) [882927200 p.88]

⊕ Queen Sambral dies, and after grieving for her, Imphras I soon passes as well. Their son and eldest child Imbrar takes the crown of Impiltur. (Impiltur) [882927200 p.88]

### 1127 DR (*Year of the Luminar Procession*)

⊕ King Imbrar marches into the mountains, accompanied by his Royal Guard. Imbrar and his men are never seen again. King Imbrar's younger sister Ilmara takes the Crown of Narfell and begins her reign as Impiltur's queen. (Impiltur) [882927200 p.88]

### 1128 DR (*Year of the Peryton*)

⊕ Brindor passes away. His son Althon becomes King of Aglarond and rules long and well. (Aglarond) [176650000] [TSR9235]

### 1132 DR (*Year of the Talking Spiders*)

⊕ **Creation of Long Portage.** (Thay) [TSR9235]

### 1134 DR

⊕ (2384 Shou) Shin Lou dies after 70 years on the throne, and is given the deific name of Ying (Eagle). Shin's son becomes the second Emperor Chin. (Shou Lung) [TSR9195]

⊕ (2384 Tu) The hated Shin Lu, emperor of Shou Lung, dies of old age. A meeting to celebrate the death among representatives of the Three Kingdoms ends in poison, treachery, and assassination. None of the leaders of the kingdoms attended the celebration. (T'u Lung) [TSR9242]

### 1140 DR

⊕ (2390 Shou) The second Emperor Chin dies of old age and is given the deific name of Tz'u Wei (Hedgehog). His grandson takes the throne as the third Emperor Chin. (Shou Lung) [TSR9195]

### 1142 DR (*Year of the Sword's Oath*)

⊕ **Redsail the pirate retires to Aglarond.** (Aglarond) [TSR9235]

⊕ **Rage of Wizards:** After centuries of somnolence, the pureblood yuan-ti arcane spellcasters of the Coiled Cabal attempt to take Sammaresh as the first stage of a plan to reconquer the Cities of the Seabreeze. Two dozen Tashlutan and Lapaliiyan archmages engage the yuan-ti in a season-long orgy of spell battles along the Tashtan Coast. This Rage of Wizards inflicted wanton destruction on the cities of Lapaliiya and the Tashalar. (Chultan Peninsula) [965660000]

⊕ Distaste over the events of the Rage of Wizards, elevates the respect with which Lapaliiyans treat the clergy, leading to the rise of civic faiths. (Lapaliiya) [965660000]

### 1144 DR (*Year of the Giant's Maul*)

⊕ The Halruaan archmage Ootheraum Deirin slays the dragon Thoklastees over the Shining Sea east of Ortil in an aerial battle. (Halruaa) [179290000]

### 1146 DR (*Year of the Tardy Guests*)

⊕ The necromancer Akhlaur opens a *portal* to the Elemental Plane of Water, releasing the larakens into the swamp where his tower sits. (Halruaa) [179290000]

### 1147 DR (*Year of the Glad Tidings*)

⊕ A union of the ruling houses of Sheirtalar and Lushpool leads to the installation of the first Overking of Lapaliiya. (Lapaliiya) [965660000]

### 1148 DR

⊕ (2398 Tu) The Three Kingdoms are reunited. Wai Long Hwa is officially recognized as the third emperor of the Lui Dynasty. The Ho and Tan families are defeated in the war, though still powerful. The Yang family is given autonomous control of its lands in a diplomatic settlement. The Maki Clan, a group of upstart barons, gains power during this time by supporting Wai. (T'u Lung) [TSR9242]

⊕ (116 NR) The necromancer Shradin Mulophor settles in the ruins of Sargauth Enclave, establishing a small trading settlement that will soon become known as Skullport, Port of Shadows. The Lord of Bones, as Shradin came to be known, encouraged trade with other Underdark powers by linking the River Sargauth with subterranean waterways and creating *portals* leading to distant seas. (Waterdeep) (Northdark) [881620000 p.10,109] [TSR11348 p.22]

### 1149 DR

⊕ (2399 Tu) The third emperor demands an oath of loyalty to the throne and to the barons who support it, and taxes heavily to support his rebuilding programs. (T'u Lung) [TSR9242]

### c. 1150 DR

⚡ Borran Klosk, servant of the Stalker, marches his undead armies against the cities of The Vilhon Reach. The Emerald Enclave and the Alaoreum dwarves aid The Reach in their time of need. At the Battle of Morningstar Hollows, druids cause the Alaoreum River to rise, flooding the armies of Borran Klosk. Unable to destroy Klosk, Priests of Eldath, imprison the mohrg beneath Alaghôn. (Vilhon Reach)

📖 **Novel: *The Jewel of Turmish***

⊕ Chondath regains power, lending its considerable mercenary power to foreign conflicts, most noticeably the internal struggle in Chessenta. (Vilhon Reach) [TSR9520 p.12]

### 1150 DR (*Year of the Scourge*)

⊕ (118 NR) Ibun Rensha of Calimshan and a group of family members lead a force of mercenary warriors and take control of Loudwater, laying claim to much of Delimbiyr Vale. (Savage Frontier) (The North) [177380000]

⊕ (118 NR) A great plague sweeps the Sword Coast, coupled with increased attacks by troll and orc tribes. Worship of Talona and Loviatar soars. (Sword Coast North) [881620000 p.10] [WTC11836] [TSR1085a]

⊕ (118 NR) Khelben "Blackstaff" Arunsun the Elder, arrives in Waterdeep and builds Arunsun (later Blackstaff) Tower. (Sword Coast North) (Waterdeep) [881620000 p.10] [WTC11836]

### 1152 DR (*Year of the Portentous Waters*)

⊕ Durpar makes its first attempt to reopen the trade route with Mulhorand by sending an expeditionary force to clean out the monsters of Veldorn. The attack fails as every monster power comes to the aid of the others. (The Shining Lands) (Mulhorand) [179290000]



### 1153 DR

☉ (2403 Tu) The 29th Incursion of the Shou Lung. During this incursion the city of Balanzia is attacked and its walls breached for the sixth time. Incurring an ancient curse, the inhabitants of the city go mad and abandon the city. (T'u Lung) [TSR9242]

### 1154 DR (*Year of the Sun Underground*)

☉ Ch'Chitl is founded by a cult of illithids that planned the settlement as an adjunct to Skullport. [885810000 p.135]

☉ Siege of Cimbar by the Lords of Akanax and Soorenar. The king is unable to get assistance from his allies and is forced to sign a pact imposing harsh limits on his power. Akanax refuses to sign, recognizing its lord as the true king. (Chessenta) [TSR9274 p.6]

### 1158 DR

☉ (2408 Tu) Wai Long dies in his sleep and is succeeded by his son, Wai Long Sun, the fourth emperor in the Lui Dynasty. (T'u Lung) [TSR9242]

### 1159 DR (*Year of the Cloven Stones*)

☉ Zulkir Szass Tam becomes a lich. (Thay) [TSR9235]

### 1161 DR (*Year of the Quiet Earth*)

☉ The Kurunak clan become the Lords of Luthcheq under suspicious circumstances. (Chessenta) [TSR9274 p.6]

☉ Merith Strongbow, eldest of the Knights of Myth Drannor, is born. (Dalelands) [TSR1085a]

### 1164 DR (*Year of Long Shadows*)

☉ The pirate Immurk the Invincible raids a merchant-ship of Procampur, capturing the coronation crown of Cormyr's new king, Palaghard I. This marks the rise of piracy in the Inner Sea. The nations of the Inner Sea begin building their own warships, seeking to defend their merchant fleets and hunt the pirates in their own lairs. (Cormyr) [WTC11836] [TSR1085a]

☉ The farming community of Voonlar is settled. (Dalelands) [TSR1120] [TSR1085a]

**Errata:** [TSR9474 p.21] incorrectly dates this event at c.700 DR

### 1166 DR (*Year of Countless Scribes*)

☉ (134 NR) The Keepers arrive in Skullport and take control of providing access to and from the port. (Northdark) [TSR11348 p.7]

### 1167 DR (*Year of the Parchment Heretical*)

☉ Queen Ilmara takes a husband half her age, one Rilaun of Sarshel. (Impiltur) [882927200 p.88]

### 1168 DR (*Year of the Leering Orc*)

☉ **The Arena Fires:** Games Sabban; 3% population (though 5,600 slaves and gladiators die uncounted as a result of a wizard's attempt to escape by engulfing audience and arena in flames) and 1% of city; Arena Efreetum, surrounding slaves' and gladiators' barracks. (Calimshan) [TSR9589]

### 1169 DR (*Year of the Earth Shaking*)

☉ Queen Ilmara names her first son Imphras II, as was law. Ilmar's husband Rilaun takes up arms to seize the crown, but he is murdered before he can do so. (Impiltur) [882927200 p.88]

☉ (2419 Tu) Jo He Ting, a potter of Chedoru, creates a set of magic bowls for the imperial court. These eight bowls bestow clear thought on those who eat from them, but only for an hour after they are used. (T'u Lung) [TSR9242]

### 1173 DR

☉ (2423 Tu) The bowls provide no protection from poison, however, and Wai Long Sun dies after eating poisoned rice from the bowls while seeking an answer to the problem of what to do about ambitious relatives. Wai Long Sun's cousin, Wai Chu Doang, becomes the fifth emperor of the Lui Dynasty. He uses the oath of loyalty to raise large, powerful armies, both to contain the baronial clans and to fight Shou Lung. His heavy-handed military solutions to domestic problems earn his reign the name "The Law of Fists." (T'u Lung) [TSR9242]

### 1174 DR (*Year of the Agate Hammer*)

☉ Dambrath conducts a series of raids along the coast of the Great Sea, attacking and plundering the coastal cities of Estagund, Durpar, and Veldorn. (Dambrath) [179290000]

☉ (142 NR) The Lords of Waterdeep construct the hoist, a massive system of blocks and tackles capable of lifting and manipulating seagoing vessels into or out of the locks leading to and from the Port of Shadow. (Northdark) [TSR11348 p.7]

### 1177 DR (*Year of the Majesty*)

☉ Princess Delile Balindre renounces her loyalty to the throne of Impiltur and declares Telflamm an independent city-state. (Impiltur) (Thesk) [176650000]

### 1179 DR (*Year of the Stalking Satyr*)

☉ (147 NR) Malaugrym attack Arunsun Tower but are turned back by Khelben, Elminster, and an assortment of Waterdeep mages. (Sword Coast North) [WTC11836]

### 1180 DR (*Year of Sinking Sails*)

☉ Sembia loses fleet in Pirate Isles. (Sembia) [WTC11836] [TSR1085a]

☉ (2430 Shou) The third Emperor Chin dies and is given the deific name Pao (Panther). He is succeeded by his wife, who rules as the fourth Emperor Chin until his son comes of age. (Shou Lung) [TSR9195]

### 1182 DR (*Year of the Tomb*)

☉ Start of the Harpstar Wars. [WTC11836] [TSR1085a]

☉ The malaugrym are discovered in Faerûn. [WTC11836] [TSR1085a]

☉ Cities of Calimshan recognize the rule of the pasha of Calimport. (Calimport) [TSR1085a]

☉ (2432 Shou) The fourth Emperor Chin steps down and retires to a monastery. Upon her death 30 years later she is given the deific name Yeh Ying (Nightingale). Her son becomes the fifth Emperor Chin. (Shou Lung) [TSR9195]

### 1183 DR (*Year of the Grisly Ghosts*)

☉ Paladins of Osiris level the city of Sekras and clear Sebek's followers from the River of Swords. Werocrocodiles relocate to Adder River delta. (Mulhorand) [177380000] [TSR9274]

### 1184 DR (*Year of the Howling Hourglass*)

☉ The blue dragon Anwir Dupretiskava slays the Supreme Potentate of Var. Disguised as a human, the dragon claims to be a distant cousin of the old ruler and gains the throne. (The Shining Lands) [179290000]

☉ (152 NR) After an expedition into the Underhalls, Shradin returns a changed man, unstable and unpredictable. Although he retained the mantle of Lord of Bones, he no longer commanded the fear and respect he once had. (Waterdeep) (Northdark) [881620000 p.10]

### 1185 DR (*Year of the Immoral Imp*)

☉ Imphras II upon reaching age 16 is crowned king, by Impilturan law. (Impiltur) [882927200 p.89]

### 1187 DR (*Year of the Arcane Guise*)

☉ (1162 CR) Pryntaler assumes the throne of Cormyr. (Cormyr) [TSR1031b p.34]

### 1189 DR (*Year of the Lynx*)

☉ Althond the Old dies; his son Elthond becomes king. (Aglarond) [176650000] [TSR9235]

### 1194 DR (*Year of the Bloody Wave*)

☉ **Battle of the Singing Sands:** Aglarond repels the first invasion of the Red Wizards of Thay. (Aglarond) [176650000] [WTC11836] [TSR9235] [TSR1121]

☉ Elthond perishes during the Battle of the Singing Sands. His younger brother Philaspur becomes king. (Aglarond) [176650000] [WTC11836] [TSR9235] [TSR1121]

### 1197 DR (*Year of the Sundered Shield*)

☉ **Battle of Brokenheads:** The Thayans attack Aglarond again and are driven back. (Aglarond) (Thay) [176650000]

☉ Philaspur dies at the Battle of Brokenheads. His daughters Thara and Ulae share the throne, becoming known as the Gray Sisters. (Aglarond) [176650000] [WTC11836] [TSR9235]

### 1201 DR (*Year of Embers*)

☉ Death of Immursk the Pirate. [TSR1085a]

☾ (1176 CR) Harkon Lukas, later a darklord of *Ravenloft*, is born in Cormyr. (Cormyr)

☉ Yet another Thayan invasion of Aglarond. (Thay) [TSR1121 p.5]

### 1202 DR (*Year of the Dragon Altar*)

☉ (170 NR) The dracolich Chardansearavitrion's physical form crumbles into dust from the baleful influence of the god Myrkul. Followers of Myrkul travel to the Mere of Dead Men to see this supposed miracle of their god, and the Ebondeath Sect slowly forms. (Savage Frontier) (The North) [177380000]

### 1204 DR (*Year of Private Tears*)

☉ Lasheela, wife of King Imphras II, dies of a wasting disease. Imphras II marries his longtime mistress Rebaera Osterhown within months of his first wife's death. (Impiltur) [882927200 p.89]

### 1206 DR

☉ (2456 Shou) The fifth Emperor Chin distinguishes himself in battle against the pirates of the Celestial Sea, sacking several havens of the pirates, including the one located on Akari Island. Wa, also hurt by pirate raids, recognizes Shou Lung claims to small islands in the Celestial Sea. (Shou Lung) [TSR9195]

### 1208 DR (*Year of the Gamine*)

☉ Crown Prince Talryn of Impiltur attempts to have his father declared unfit to rule, but his brother Prince Lashilmbrar betrays the Crown Prince forcing Talryn into exile. (Impiltur) [882927200 p.89]

### 1209 DR (*Year of the Blazing Banners*)

☉ Rebaera Osterhown, second wife of King Imphras II, dies giving birth to their fourth son Fydraun. (Impiltur) [882927200 p.89]

☉ **The Battle of the Fallen:** The plundering of the Urdogen's pirates is curtailed after a massive confrontation outside the Dragonisle by the combined forces of Sembia, Impiltur, and Cormyr. Prince Lashilmbrar led the Impilturan forces in the attack. (Impiltur) (Cormyr) (Sembia) [882927200 p.89] [WTC11836] [TSR1085a]

### 1211 DR (*Year of the Crimson Crag*)

☉ (1186 CR) Dhalmass assumes the throne of Cormyr. (Cormyr) [TSR1031b p.34]

### 1212 DR (*Year of the Blazing Banners*)

☉ Thinking his father dead, the "Pirate Prince" Talryn returns to Impiltur and proclaims himself king. In truth, the death of Imphras II was a ruse secretly engineered by Prince Lashilmbrar. Talryn is executed by his father's royal guard within moments of disembarking at Lyrabar's docks. Lashilmbrar is named Crown Prince. (Impiltur) [882927200 p.89]

### 1213 DR (*Year of the Night's Peace*)

☉ After a series of mishaps results in numerous defeats at sea, Queen Melinith recalls her navy and institutes a policy of isolationism for Dambrath that continues today. (Dambrath) [179290000]

### 1215 DR (*Year of Starlight*)

☉ Queen Melinith dies of old age, and her daughter Ausitil assumes the throne. This event marks the first peaceful succession in the history of the Crinti. (Dambrath) [179290000]

☉ (183 NR) The House of Wonder, a temple dedicated to Mystra, is established in Waterdeep. (Waterdeep) (The North) [881620000 p.42]

### 1216 DR (*Year of Green Wings*)

☉ (1191 CR) The last Goldfeather noble is executed for treason by King Dhalmass. (Cormyr) [TSR9486 p.169]

**Errata:** According to TSR1031b p.34, which lists dates in Cormyr Reckoning, Dhalmass was not yet crowned king in 1191 DR. This contradicts TSR9486 p.169. I've shifted this event twenty-five years to 1216 DR to account for Cormyr Reckoning.

### 1219 DR

☉ (2469 Tu) The 41st Incursion. Wai Chu Doang leads his troops in the Battle of Tan. They are routed, and the emperor is chased into the Thai Salt Flats and slain by Shou assassins. Wai Chu Cor, the emperor's only son, turns back the incursion, but dies of wounds suffered in the Battle of Steaming Horses before he can ascend the throne. Wai Chu Doang's grandson, Wai Juku A'ti, becomes the sixth emperor of T'u Lung. (T'u Lung) [TSR9242]

### 1220 DR to 1241 DR

☉ Turmish wages war against the dwarves of the Alaoreum, until in 1241 DR the dwarves bring the mountain down upon their own city, Ironfang, removing themselves from the conflict. (Vilhon Reach) [TSR9520 p.12]

### 1221 DR (*Year of the Frozen Flower*)

☉ The demons of Hellgate Keep linked the catacombs beneath Ascal's Horn with the deep tunnels of Ammarindar. [TSR11509]

☉ (189 NR) Demons tunnel from Hellgate Keep to the abandoned tunnels of fallen Ammarindar. (Savage Frontier) (High Forest) [177380000]

### 1222 DR (*Year of the Horn*)

☉ The Cult of the Dragon attacks the Harpers, who have fallen under the sway of the self-styled Harper King, the lich Thavverdasz. The subsequent arrivals of first Szass Tam and then Elminster result in a significant defeat for the Cult. [TSR9547]

☉ The Harpstar Wars end with the destruction of the Harper King. [WTC11836] [TSR1085a]

### 1225 DR (*Year of the Winged Worm*)

☉ A Cult of the Dragon cell forms in and around the city of Elversult. Initially led by human Cultists, the cell is later taken over and run by the first dracolich the cell creates, Cypress the black. [TSR9547]

☉ King Imphras II dies, and the Crown of Narfell passes to Crown Prince Lashimbrar. (Impiltur) [882927200 p.89]

### 1227 DR (*Year of the Wall*)

☉ (1202 CR) Palaghard II assumes the throne of Cormyr. (Cormyr) [TSR1031b p.34]

### 1229 DR (*Year of the Carrion Crow*)

☉ Mashoon, future Lord of the Zhentarim, is born. (Moonsea) [TSR1120]

### 1230 DR (*Year of the Long Watch*)

☉ Elf-maidens setting out for a pleasure outing are never seen again. This becomes the basis for the epic poem "The Long Watch". [TSR1085a]

☉ (198 NR) The orcs breach Silverymoon and enter the city but are repelled by Harpers and elves. (Silver Marches) (High Forest) [177380000]

### 1232 DR (*Year of the Weeping Wives*)

☉ Destruction of Sessrendale by Archendale. [WTC11836] [TSR1085a]

### 1235 DR (*Year of the Black Horde*)

☉ (203 NR) Largest orc horde in history masses in the North and besieges countless settlements. Waterdeep is spared the destruction visited on its neighbors when Ahghairon and his generals introduce griffons as flying steeds for the army. (Savage Frontier) (Waterdeep) [881620000 p.10] [177380000] [WTC11836] [TSR1085a]

### 1237 DR (*Year of the Grotto*)

☉ Aglarond and Thesk ally. (Aglarond) [176650000] [TSR1085a] [TSR9235]

☉ Marriage of Thara of Aglarond to Elthar of Milvarune. (Aglarond) [TSR9235]

### 1238 DR (*Year of the Lone Candle*)

☉ A lich named Ulpharaz rediscovers the underdark city of Pholzubbalt. [885810000 p.130]

### 1241 DR (*Year of the Lost Lady*)

☉ A well-respected Tethyrian noblewoman is captured and slain by orcs. In her memory, orcs are wiped out throughout the South in a genocidal slaughter. Orcs call this the Year of Pushing Too Far. [WTC11836] [TSR1085a]

### 1242 DR (*Year of the Yellow Rose*)

☉ Monastery of the Yellow Rose founded in Damara. [WTC11836] [TSR1085a]

☉ Anaglathos, a venerable blue dragon, arrives in Turmish and assumes control. (Vilhon Reach) [WTC11836] [TSR9520 p.12, 13] [TSR1085a]

### 1244 DR (*Year of the Defiant Keep*)

☉ Prince Elphras of Impiltur raises a castle near the Great Barrow; the castle is mysteriously abandoned soon thereafter, and he is not heard of again. (Impiltur) (Great Dale) [882927200 p.89] [176650000]

☉ (212 NR) After a nine-year siege, Illusk falls to orcs of the Bloody Tusks Tribe. (Savage Frontier) (The North) [177380000]

### 1245 DR (*Year of Pain*)

☉ (213 NR) Loviatar worship gains great popularity. Most of the modern temples in the North are founded. (Savage Frontier) [WTC11836] [TSR1085a]

### 1246 DR (*Year of Burning Steel*)

☉ First recorded use of bombards by Lantan. [TSR1085a]

☉ (214 NR) Kerrigan, a wizard and hidden Lord of Waterdeep, attempts to seize power for himself. He manages to fell three of his fellow Lords and a score of innocents before being slain by Ahghairon. (Sword Coast North) (Waterdeep) [881620000 p.10]

### 1247 DR (*Year of the Purple Basilisk*)

☉ The paladin Corwin Freas, leading a band of adventurers, defeats Anaglathos. Corwin Freas is declared the new Lord of Turmish. (Vilhon Reach) [WTC11836] [TSR1085a] [TSR9520 p.13]

### 1248 DR (*Year of the Cockatrice*)

☉ Verovan, last king of Westgate, dies. [TSR1085a]

☉ Rehorusteb II becomes Pharaoh of Mulhorand. (Mulhorand) [177380000] [TSR9274]

☉ Lord Freas dissolves his own monarchy in Turmish, establishing the Assembly of Stars, a ruling council of free men. (Vilhon Reach) [TSR9520 p.13]

☉ (216 NR) Guilds are formed in Waterdeep. The Lords of Waterdeep recognize the merchant gentry, marking the formal beginnings of the Waterdhavian nobility. (Waterdeep) (Sword Coast North) [881620000 p.59] [TSR1085a]

### c. 1250 DR (*Year of the Riven Skull*)

☉ A plot to enslave nearby Waterdeep is derailed when a surprise githyanki attack leads to the mortal injury of the elder brain of Ch'Chitl. [885810000 p.135]

### 1250 DR

☉ (2500 Shou) The fifth Emperor Chin dies in a hunting accident. His grandson becomes the sixth Emperor Chin. The deceased emperor is given the deific name Yeh Tu (Hare), giving rise to speculation that he was assassinated by a jealous relative. (Shou Lung) [TSR9195]

### 1252 DR (*Year of the Empty Goblet*)

☉ Vine-blight destroys grape crop--no wine! [TSR1085a]

### 1253 DR (*Year of Beckoning Death*)

☉ Plague year in Cormyr, Sembia, and the Vast. (Cormyr) (Sembia) [TSR1085a]

☉ (221 NR) The dracolich Daurgothoth, also called the Creeping Doom, claims the abandoned subterranean city of Dolblunde for his lair. (Savage Frontier) (The North) [177380000]

### 1254 DR (*Year of Silent Steel*)

☉ Rising power of thieves' guilds results in many assassinations. [TSR1085a]

☉ Corwin Freas, former Lord of Turmish, is assassinated. (Vilhon Reach) [TSR9520 p.13]

### 1255 DR (*Year of the Raging Flame*)

☉ (223 NR) Marune the Masked helps found the Shadow Thieves, a guild based in the heart of Mount Waterdeep. (Waterdeep) (The North) [881620000 p.68]

### 1256 DR (*Year of the Dusty Throne*)

☉ (224 NR) Ahghairon, Lord of Waterdeep, passes away. All but two hidden lords are quietly slain in the wake of Ahghairon's death, leaving the masters of Waterdeep's various guilds to argue over who should rule. (Waterdeep) (The North) [881620000 p.10]

⊕ (224 NR) **The Guild Wars:** Deadly strife erupts in Waterdeep. Armies of mercenaries clash against hired assassins, wiping out many merchant families. After two months, it is agreed that the Council of Guildmasters would collectively rule the City of Splendors. (Waterdeep) (The North) [881620000 p.10]

### 1257 DR (*Year of the Killing Wave*)

⊕ Tidal wave strikes Calimshan. [TSR1085a]

⊕ The Gray Sisters pass away within a few days of each other. Ulae's son Halacar takes the throne. (Aglarond) [176650000] [TSR9235] [TSR1121]

### 1259 DR (*Year of the Vigilant Fist*)

⊕ (1234 CR) The evil of Harkon Lukas is embraced as the domain of Kartakass is formed in the *Demiplane of Dread*. (Cormyr)

### 1260 DR (*Year of the Broken Blade*)

⊕ **Battle of Lapendrar:** Halacar of Aglarond launches an invasion of Thay, advancing along the Lapendrar. The Red Wizards destroy his army. (Aglarond) [176650000] [TSR9235] [TSR1121]

⊕ Many peace treaties signed this year. [WTC11836] [TSR1085a]

⊕ Lapaliya attempts to invade Halruaa through the Talath Pass and is repulsed. (Halruaa) [965660000 p.103] [179290000] [TSR9388 p.4]

### 1261 DR (*Year of Bright Dreams*)

⊕ Manshoun claims his seat on the Zhent council. He then founds the secret organization of the Zhentarim. (Moonsea) [WTC11836] [TSR1120]

⊕ Halacar of Aglarond dies of poisoning; his sister Ilione, an accomplished sorcerer, becomes queen. (Aglarond) [176650000] [TSR1121]

**Errata:** The Forgotten Realms Campaign Setting [WTC11836] incorrectly dates this event at 1260 DR.

⊕ (1236 CR) Azoun III assumes the throne of Cormyr. (Cormyr) [TSR1031b p.34]

⊕ (2511 Tu) Wai Juku A'ti dies when an evil spirit steals his soul. Shou Lung wu jen are suspected, and Shou natives are persecuted, though later evidence indicates that a rival family or cult was responsible. The eldest son, Wai Chi Con, dies in a sailing accident soon afterward, and the second son, the weaker Wai Lo Yan, becomes the seventh emperor of T'u Lung. Wai Lo Yan is young and sickly, taken to fevers and fits for most of his reign. Court politicians and baronial clans prosper through intrigue during this period. (T'u Lung) [TSR9242]

### 1262 DR (*Year of the Black Wind*)

⊕ Killing storm raised by a Calishite mage. [TSR1085a]

⊕ Zalathorm, the current wizard-king, ascends the throne of Halruaa. (Halruaa) [179290000]

⊕ (230 NR) **Second Guild War:** Six years of self-interested squabbling among Waterdeep's Guildmasters erupt into bloodshed. All but two of the city's Guildmasters die in the next few months. The two surviving Guildmasters agree to rule together as Lords Magister, although their continued bickering prevent any effective governance of the city. (Waterdeep) (Sword Coast North) [881620000 p.10] [TSR1085a]

⊕ (230 NR) The Shadow Thieves, previously a minor band of thieves openly tolerated as a recognized guild, grow in strength and influence throughout Waterdeep. (Waterdeep) (Sword Coast North) [881620000 p.11]

### 1263 DR (*Year of the Tressym*)

⊕ As foretold by Alaundo, these creatures became widespread. [TSR1085a]

⊕ Netyarch Zalathorm moves the capital of Halruaa from Halagard to Halarahh for defensive purposes. (Halruaa) [179290000]

⊕ Fzoul Chembryl steps forward in Zhentil Keep to take up the reins of authority of the Dark Shrine of Bane. (Moonsea) [TSR1120]

### 1264 DR (*Year of the Shattered Altar*)

⊕ Widespread tomb-robbing and sacrilege. [TSR1085a]

⊕ The druid Voolad Espiral, with the help of dark trees and other monsters, sacks Thrudlar, an Estagundan community on the edge of the Lluirwood. Marchwardens and local ghostwise halflings slay Voolad and contain his spirit inside the ruins with magic. (Luiren) [179290000]

### 1267 DR (*Year of the Groaning Cart*)

⊕ A bountiful harvest year. [TSR1085a]

### 1269 DR (*Year of the Moat*)

⊕ (237 NR) The half-orc bandit lord Thaugrog builds Thaugrog's Keep on the site of what is now Nesmé. (Savage Frontier) (The North) [177380000]

⊕ The sahuagin ambush of a hunting party devastates Eadrael as the beloved merfolk Prince Aldem and Prince-Consort Kran die to protect Kosul, the king's heir. (Serôs) [TSR11393]

### 1273 DR (*Year of the Wagon*)

⊕ Joadath noted as being lord of Shadowdale. (Dalelands) [TSR1085a]

⊕ (241 NR) Lord Baeron establishes the black-robed Magisters to maintain justice throughout Waterdeep. The Shadow Thieves are outlawed from the city. (Waterdeep) (Sword Coast North) [881620000 p.11] [TSR1085a]

⊕ (241 NR) The reign of the Guildmasters comes to an abrupt end in Waterdeep, when the last two of Ahghairon's Lords appear and slay the Lords Magister. Lord Baeron Silmaeril removes his mask and declares himself Open Lord of Waterdeep. (Waterdeep) (Sword Coast North) [881620000 p.11]

### 1275 DR (*Year of the Blade*)

⊕ (1250 CR) Salamber declared Regent of Cormyr. (Cormyr) [TSR1031b p.34]

⊕ Queen Ausitil dies in her sleep. The country is without a queen for thirteen days while Yenandra, the recognized heir to the throne, is magically unreachable at sea. Upon her return, Yenandra slays two cousins who are also active contenders for the throne and is immediately crowned queen. (Dambraith) [179290000]

⊕ Zhentil Keep grants Yûlash its independence. Though officially a free city, it is still quite secure in the grip of Zhentil Keep. (Moonsea) [TSR9474 p.18]

### 1276 DR (*Year of the Crumbling Keep*)

⊕ Imphras III, elder son of King Lashilmbrar and Thelmara Rorntarn, is born. (Impiltur) [882927200 p.89]

⊕ The joint forces from many cities of the Moonsea rebuild the defenses of the Citadel of the Raven. (Moonsea) [TSR1085a] [TSR9474 p.12]

⊕ (244 NR) Duergar from Gracklstugh establish an outpost beneath Illusk to probe the underground defenses of Mirabar. (Savage Frontier) (The North) [177380000]

⊕ (244 NR) Waterdeep expands the city's borders to include North Ward and Sea Ward. (Waterdeep) (Sword Coast North) [881620000 p.11]

### 1279 DR (*Year of the Snarling Dragon*)

⊕ A Cult of the Dragon cell near Luskan destroys itself when the dragons and dracolich involved with the cell do battle over treasure hoards. [TSR9547]

### 1280 DR (*Year of the Manticore*)

☉ Rilimbrar, younger son of King Lashimbrar and Thelmara Rorntarn, is born. (Impiltur) [882927200 p.89]

☉ The zulkirs of Thay launch an invasion of Mulhorand that ravages Murghôm and the northern districts of that land. Sultim is nearly overrun. (Thay) (Mulhorand) [177380000] [176650000] [WTC11836] [

### 1281 DR (*Year of the Cold Soul*)

☉ Durpar and Estagund make a second, joint attempt to clear Valdorn of monsters. The march into Veldorn territory lasts only 3 days before the Durpari are forced to turn back. (The Shining Lands) [179290000]

### 1282 DR (*Year of Many Mists*)

☉ A lich calling itself Sammaster appears in the Desertsouth Mountains and begins gathering humanoids, undead, and dragons into an army. [TSR9547]

### 1285 DR (*Year of the Blacksnake*)

☉ An adventuring company of paladins, the Company of Twelve, attack Sammaster's stronghold. Nine are killed, but the lich's physical form is destroyed. Survivors confirm that this indeed was Sammaster First-Speaker. [TSR9547]

### 1286 DR (*Year of the Rock*)

☉ (1261 CR) Rhigaerd II assumes the throne of Cormyr from his regent uncle, Salamber. (Cormyr) [TSR1031b p.34]

### 1287 DR (*Year of the Smoky Moon*)

☉ (255 NR) The white marble Palace of Waterdeep, commonly known today as Piergeiron's Palace, is built. (Waterdeep) (The North) [881620000 p.96]

### 1288 DR (*Year of the Roaring Horn*)

☉ Human kingdom of Thar established. [TSR1085a]

☉ The gray dwarves of Underspires wage a five-decade-long war with their surface kin. [DRA267]

### 1290 DR (*Year of the Whelm*)

☉ (258 NR) Dragonspear Castle falls. (Savage Frontier) [TSR1085a]

☉ (258 NR) The famed warrior Elfrin builds and fortifies a small keep along the High Road west of present-day Kheldell. He then proclaims himself ruler and "king" of all lands within a day's ride of his holding. (Savage Frontier) (The North) [177380000]

### 1293 DR

☉ (2543 Shou) The sixth Emperor Chin dies of old age, and is given the deific name Ch'uan (Dog) for his faithful service to the memories of his forbearers. His son becomes the seventh Emperor Chin. (Shou Lung) [TSR9195]

### 1294 DR (*Year of the Deep Moon*)

☉ King Lashimbrar, Queen Thelmara, and Crown Prince Imphras III are assassinated. Prince Kuskur, elder son of Imphras II, is named regent until King Rilimbrar comes of age. Prince Thaum, only child of Regent Kuskur and Elthinda Balindre of Telflamm, was behind the assassinations. (Impiltur) [882927200 p.89]

☉ (262 NR) Throgh, son of Thaurog, is slain by human adventurers out of Waterdeep. They in turn are attacked by wyverns, which thereafter claim Thaurog's Keep for their lair. (Savage Frontier) (The North) [177380000]

### 1295 DR (*Year of the Ormserpent*)

☉ Prince Thaum gathers a mercenary army and sacks the city of Sarshel. He then marches on the Tower of Filur and seizes the throne of Impiltur. Regent Kuskur and King Rilimbrar flee into exile. Kuskur requests aid from Queen Ilione of Aglarond who sends her mysterious apprentice, known only as the Simbul, to dispatch Thaum. With Thaum dead, his son Imphras (later Imphras IV) assumes the throne. (Impiltur) (Aglarond) [882927200 p.89]

☉ (263 NR) The dark naga Ebaranje ascends to the throne of Najara. (Savage Frontier) [965660000 p.112]

### 1296 DR (*Year of the Black Hound*)

☉ King Rilimbrar is restored to the throne of Impiltur. Kuskur never returns to Impiltur, choosing instead to live out his remaining years in self-imposed exile in Velprintalar. (Impiltur) [882927200 p.89]

### 1297 DR (*Year of the Singing Skull*)

☉ Massacre on Watcher's Knoll of Tyrists by Joadath. [TSR1085a]

☉ King Rilimbrar marries Ilbritha Eirlthaun. (Impiltur) [882927200 p.90]

☉ Noble families of Yûlash begin a bitter quarrel amongst themselves for the lordship of the city. (Moonsea) [TSR9474 p.18]

☉ (265 NR) Drizzt Do'Urden is born in Menzoberranzan. (Northdark) [TSR1085a]

### ☞ *Novel: Homeland*

☉ The dwarven city of Ironfang emerges from its self-imposed exile. (Vilhon Reach) [TSR9520 p.12]

### 1298 DR (*Year of the Pointed Bone*)

☉ (266 NR) Lhestyn, the "Masked Lady", infiltrates the outlawed Shadow Thieves and exposes their continuing activities. This act precipitated a bloody tendar of fighting between the guild and the City Watch that culminated in the death or flight of the guild's members. (Waterdeep) (Sword Coast North) [881620000 p.11] [WTC11836] [TSR1085a]

### 1299 DR (*Year of the Claw*)

☉ Princess Sambryl, eldest daughter of King Rilimbrar, is born. (Impiltur) [882927200 p.90]

### 1300 DR (*Year of the Starfall*)

☉ Aumry and Syluné become lord and lady of Shadowdale. (Dalelands) [TSR1085a]

☉ Joadath of Shadowdale dies. (Dalelands) [TSR1085a]

### 1301 DR (*Year of the Trumpet*)

☉ (269 NR) Sponsored by merchant interests in Waterdeep and Neverwinter, a mercenary army rides against orc-ridden Illusk. (Savage Frontier) (The North) [177380000]

☉ A cult of Tiamat becomes active in Unther. (Unther) [177380000] [TSR9274]

### 1302 DR (*Year of the Broken Helm*)

☉ (270 NR) Illusk is retaken and rebuilt with aid from Neverwinter, then renamed Luskan. Duergar under Illusk retreat to the Underdark. (Savage Frontier) (The North) [177380000]

☉ (270 NR) Khelben "Ravenscloak" Arunsun the Younger is born to Lhestyn and Zelphar Arunsun. (Waterdeep) (Sword Coast North) [881620000 p.11]

☉ (270 NR) The practice of exiling criminals to the depths of Undermountain begins. (Waterdeep) (Sword Coast North) [881620000 p.11]

☉ (270 NR) Two noted adventurers, Durnan and Mirt the Merciless, emerge from Undermountain bearing great wealth. (Waterdeep) (Sword Coast North) [881620000 p.11,54]

### 1303 DR (*Year of the Evening Sun*)

- ☉ Fall of the human kingdom of Thar. [TSR1085a]
- ☉ The Zhentilar force an army of ogres from Thar eastward, away from the Citadel of the Raven. The ogres soon overrun the Unprepared, city of Phlan. (Moonsea) [TSR1120]
- ☉ (271 NR) The green dragon Claugiyliamatar establishes her lair in the Deeping Cave in the depths of the Kryptgarden Forest. (Savage Frontier) (The North) [177380000]

### 1305 DR (*Year of the Creeping Fang*)

- ☉ The chitine slaves of Yathchol are emancipated from their drow masters. [885810000 p.7] [TSR11509]
- ☉ (273 NR) Claugiyliamatar destroys the small realm of Elfrin after its king and namesake dies of fever. (Savage Frontier) (The North) [177380000]

☉ (2555 Tu) Wai Lo Yan proves to be one of the most long-lived and competent of the Lui Dynasty, lasting 44 years before passing on from a particularly vicious fever. His only direct descendent is a daughter. Under tradition dating back to Shou Lung, the daughter would be made emperor, but the T'u Lung nobles bristle at the thought. Instead, the daughter is made regent until Wai Gada Sinzu, Wai Lo Yan's nephew (through a younger sister) comes of age. The daughter was named Wai Yeh Ying, but is only remembered officially as Wai Lo Yan's Daughter in texts. Her reign is called "The Regency." (T'u Lung) [TSR9242]

### 1306 DR (*Year of Thunder*)

- ☉ **Moonsea War:** Hulburg and Sulasspryn are defeated by Mulmaster. Mulmaster is later vanquished by an alliance between Sembia, Phlan, Hillsfar, Melvaunt, and Zhentil Keep. [WTC11836] [TSR1120] [TSR1085a] [TSR9474 p.42, 45, 54]
- ☉ **The Thunder Blessing:** The great dwarven god Moradin bestows a new blessing upon his people. Miraculously the birthrate of the dwarven race begins to soar. The new dwarven generation is commonly referred to as the thunder children. Nearly a fifth of dwarven births after the Thunder Blessing result in identical or fraternal twins. [WTC11836 p.10]
- ☉ (1281 CR) Vangerdahast of Cormyr finds War Wizards. (Cormyr) [WTC11836] [TSR1085a]
- ☉ Chansreena (Princess) Maerildarraine, foster daughter of High Suikh (King) Askulder, slays her father, who was known as the Hand of Tiamat. After proclaiming herself queen, she ordered her knights to set the royal temple of the Dragon Queen afire. (Lapaliya) [965660000 p.100]
- ☉ **The Dragon Run:** An invasion of dragons and their armies sweeps down from Thar and besiege Phlan. Phlan's Moonsea allies, still recovering from the Moonsea War, are unable to come to their aid. The citizens of Phlan are quickly massacred and the city reduced to ruins. (Moonsea) [TSR9474 p.32] [TSR9238 p.2]
- ☉ Moradin grants the gold dwarves the Thunder Blessing. (The Shaar) [179290000]

### 1307 DR (*Year of the Mace*)

- ☉ Azoun IV of Cormyr born. (Cormyr) [WTC11836] [TSR1085a]
- ☉ The Moonsea city of Sulasspryn suddenly and inexplicably collapses on itself, dropping into a large sinkhole. An entire city, and 7,500 people, were crushed in less than ten minutes. Sulasspryn was promptly abandoned for all time. (Moonsea) [TSR9474 p.45]
- ☉ (275 NR) Algraetha the Enchantress slaughters the resident wyverns of Thaurrog's Keep and rebuilds the settlement, which becomes known as Nesmé. (Savage Frontier) (The North) [177380000]

### 1308 DR (*Year of the Catacombs*)

- ☉ Dungeon exploring comes into vogue. [TSR1085a]

☉ (2558 Tu) Wai Gada Sinzu, the nephew, takes the throne as the eighth emperor of the Lui Dynasty. Wai Yeh Yin disappears soon after. Diplomatic overtures with Shou Lung are made, stabilizing the border and ending the major incursions (though armed forces of the Shou continue to invade, usually seeking criminals of the state who flee south to sanctuary). The Shou consider these wars to be uncountable, but T'u Lung official histories identify no fewer than 74 separate invasions (Shou Lung scholars dispute these figures). (T'u Lung) [TSR9242]

☉ (276 NR) Lord Baeron dies of fever, and Shilarn, his wife, immolates herself on his funeral pyre. Their daughter, Lhestyn, a Hidden Lord herself, becomes Open Lord of Waterdeep. Construction begins on the Palace of Waterdeep. (Waterdeep) (Sword Coast North) [881620000 p.11] [TSR1085a]

### 1310 DR (*Year of Storms*)

☉ (278 NR) A vast pirate fleet from the Nelanther attacks and conquers Luskan. The leaders of the pirate fleet (Taerl, Baram, Kurth, Suljack, and Rethnor) declare themselves the new rulers of the city, each taking the title of high captain. (Savage Frontier) (The North) [177380000]

### 1311 DR (*Year of the Fist*)

☉ Rezim becomes vizier of Mulhorand. He begins to persecute the church of Anhur. Chessentan mercenarists replace Anhur worshipers as guards of the city. (Mulhorand) [TSR9274 p.6]

☉ (279 NR) The mage Arklem Greeth comes to Luskan and bypasses the ancient magical wards that Laeral Silverhand placed around the Host Tower of the Arcane. He forms the Brotherhood of the Arcane with the aid of the Old Ones-- powerful lichs who were once members of the legendary Grand Cabal of Illusk. Arklem names himself Archmage Arcane of the Brotherhood. (Savage Frontier) (The North) [177380000]

☉ (2561 Shou) The seventh Emperor Chin dies mysteriously in his sleep. He is given the deific name Hsiao (Owl). His son becomes the eighth Emperor Chin of the Eighth Dynasty of Shou Lung. (Shou Lung) [TSR9195]

☉ (279 NR) Zelfhar Arunsun is crushed to death by a sorcerous hand of force. The perpetrator remains unknown to the Lords to this day (in truth, he was murdered by a lich of the Twisted Rune as a favor to the Shadow Thieves). Khelben the Elder secretly returns to Arunsun Tower after the death of his son. Over the next ten years, he trains his grandson and namesake. (Waterdeep) (Sword Coast North) [881620000 p.11]

### 1312 DR (*Year of the Griffon*)

- ☉ Darkhold seized by the Black Network as Manshoon slays its lich-queen. [WTC11836] [TSR1085a]
- ☉ Teziir founded on the Dragonmere. [WTC11836] [TSR1085a]
- ☉ Thongameir "Stormspells" Halagoth acquires a young bronze dragon as a mount and is frequently seen flying to and from his secluded mountainside keep, known as Narhtowers. (Halruaa) [179290000]
- ☉ (280 NR) Durnan, a hidden Lord of Waterdeep, founds the Red Sashes as his personal agents. (Waterdeep) (Sword Coast North) [881620000 p.11] [TSR1085a]

### 1313 DR (*Year of the Shattered Oak*)

☉ Valraxaxath, a black dragon dwelling in the Great Swamp, rises and terrorizes the countryside for four days and nights before vanishing again. (Dambraath) [179290000]

### 1314 DR (*Year of the Shadowtop*)

- ☉ The shadowtop tree flourishes this year. [TSR1085a]
- ☉ (1289 CR) Rhigaerd II, King of Cormyr, defeats the border raiders. (Cormyr) [TSR1085a]
- ☉ (282 NR) Lhestyn passes away. Piergeiron Paladinson becomes Open Lord of Waterdeep. (Waterdeep) (Sword Coast North) [881620000 p.11] [TSR1085a]

### 1315 DR (*Year of Spilled Blood*)

- ☉ (283 NR) **War of the Returned Regent:** Nanathlor Greysword, a native of Nimbral, becomes the green regent. He attempts to overthrow the rule of Pasuuk Rensha and free Loudwater, thus beginning the War of the Returned Regent. (Savage Frontier) (The North) [177380000]

### 1316 DR (*Year of the Gulagoar*)

- ☉ Teshendale becomes part of the Zhent lands. (Dalelands) [WTC11836]

### 1317 DR to 1324 DR

- ☉ The Dragon Plague of the Inner Sea takes a huge toll in Unther and Chessenta. Mulhorand is largely unaffected. (Unther) (Chessenta) [177380000] [TSR9274]

### 1317 DR to 1323 DR

- ☉ **The Plague of Dragons:** A plague sweeps through the Vilhon Reach. It became known as the *Plague of Dragons* in the area due to its visible effect of causing the skin to flake and the madness brought onto its victims. (Vilhon Reach) [TSR9520 p.13]

### 1317 DR (*Year of the Wandering Wyrn*)

- ☉ Great Plague of the Inner Sea, also called the Dragon Plague. [WTC11836] [TSR1085a]
- ☉ The first High Blade takes power in Mulmaster. (Moonsea) [TSR9474 p.54]
- ☉ (285 NR) Nanathlor Greysword becomes ruler of Loudwater after defeating Pasuuk Rensha and his followers at the battle of Tanglefork. (Savage Frontier) (The North) [177380000]

### 1319 DR (*Year of the Fallen Throne*)

- ☉ The kingship of Sossal ends in bloodshed. [TSR1085a]

### c. 1320 DR

- ⚡ As a result of the Thunder Blessing, the gold dwarves' burgeoning population, forces them to seek out new caverns to claim and settle across the South, upsetting the long held status quo of the southern Underdark. [885780000 p.12]

### 1320 DR (*Year of the Watching Cold*)

- ☉ The Great Inner Sea Plague ravages the coast. The Thayans withdraw from the Wizards' Reach to escape the disease. (Thay) [176650000] [TSR9235]
- ☉ Ilione, the last member of Aglarond's royal line, dies of plague. She leaves no child but names her apprentice, the Simbul, as her heir. (Aglarond) [176650000] [WTC11836] [TSR1121] [TSR1085a] [I]
- ☉ Akonhorus II becomes Pharaoh of Mulhorand. (Mulhorand) [177380000] [TSR9274]
- ☉ Resurgence of the Cult of Set, as Seti is born. (Mulhorand) [TSR9274 p.6]
- ☉ The indiscretions of the merfolk Prince Vhaemas lead to the illegitimate birth of Vhaemas the Bastard, as he is called by his mother and her clan, Kamaar of Thuridru. (Serôs) [TSR11393]

### 1321 DR (*Year of Chains*)

- ☉ King Zaor of Evermeet is murdered.
- 📖 **Novel: Evermeet: Island of Elves**
- ☉ The Harpers are reorganized. Twilight Hall founded in Berdusk. [WTC11836] [TSR1085a]
- ☉ Darsson Spellmaker, later renowned for creating numerous spells, is born. (Halruaa) [179290000]
- ☉ (289 NR) Khelben the Younger departs Waterdeep, leaving his grandfather to assume his guise. (Waterdeep) (Sword Coast North) [881620000 p.11]

### 1322 DR (*Year of Lurking Death*)

- ☉ Monstrous attacks at a 50-year high. [TSR1085a]

- ☉ Alasklerbanbastos, the Great Bone Wyrn, emerges from the Riders of the Sky and begins a summer-long reign of terror in Chessenta. (Chessenta) [177380000]

### 1323 DR (*Year of Dreamwebs*)

- ☉ The zulkir of enchantment leads an attempt to control the minds of influential people through their dreams. The efforts of the Red Wizards are eventually thwarted. (Thay) [176650000] [WTC11836]

### 1324 DR (*Year of the Grimoire*)

- ☉ Many old magical tomes were discovered this year, sparking a renewed interest in magic. [TSR1085a]
- ☉ Luthcheq invades Mordulkin to take advantage of heavy losses in the plague years. Luthcheq loses war; losses are blamed on wizard-spies in the service of Mordulkin. Luthcheq begins persecution of wizards. (Chessenta) [TSR9274 p.6]

### 1325 DR (*Year of the Great Harvests*)

- ☉ Beer and wine of this year are legendary. [TSR1085a]
- ☉ (293 NR) The Lord's Alliance is established. (Savage Frontier) (The North) [177380000]

### 1328 DR (*Year of the Adder*)

- ☉ (296 NR) Drizzt Do'Urden flees from his homeland of Menzoberranzan into the Underdark. (Northdark)
- 📖 **Novel: Exile**

### 1329 DR

- ☉ Morkoth, at the behest of Great Arcane Aodk, kidnap merfolk Queen Wylla, Princess Diera, and Princess Aeda, and magically change them into monstrous forms that mindlessly attack Voalidru. Their deaths are avenged with the attacks on Olleth later that year and the death of Aodk and his Arcounts. (Serôs) [TSR11393]

### c. 1330 DR (*Year of the Marching Moon*)

- ⚡ Lizardfolk and troglodytes join the grimlock population of Reeshov, after being freed from mind flayer control. [885810000 p. 171]

### 1331 DR (*Year of the Leaping Dolphin*)

- ☉ Numerous high-ranking wizards among all the Guilds Arcane of Calimport, Almraiveh, Volothamp, Memnon, and Keltar mysteriously abandon their homes and positions to depart on some mysterious mission within the Marching Mountains. More than 30 in all, they abandon their holdings and responsibilities for this unknown calling. (Calimshan) [TSR9589]

### 1332 DR (*Year of the Sword and Stars*)

- ☉ Numerous goblin and hobgoblin tribes are reported on the move among the western Marching Mountains, though reports have numerous wizards at the heads of these hordes—the same wizards who went missing late last year under some mysterious calling. (Calimshan) [TSR9589]
- ☉ Hansandrar Ilmeth, an archmage of Halruaa, creates the Mighty Rune of the Master, a magic "spell tome" of Deneir. (Halruaa) [179290000]

### 1333 DR (*Year of the Striking Falcon*)

- ☉ Amnian Trade War. Founding of the Council of Six, unification of Amn. [WTC11836] [TSR1085a]
- ☉ Mulsparkh is founded along the northern bank of the River Memnon in the Duchy of Teshyllal near the end of this year by Calishite mercenaries and monsters at the secret instigation of the Twisted Ruhe. (Calimshan) [TSR9589]

### 1334 DR (*Year of the Blazing Brand*)

☉ Mulsparkh's army destroys Crown Prince Rythan of Tethyr, brother of King Alemander IV, and his army in the Battle of Nightflames. The armies of Calimshan destroy Mulsparkh itself shortly thereafter. The Sword of Starlight, a Tethyrian sword of state and a powerful magical item, is secreted away by Yuzas Nur yn Yusuf el Tiagar, a military officer with greater ambitions than abilities. (Calimshan) (Tethyr) [TSR9589]

☉ Hyarmon Hussilthar becomes Huhong of Rashemen. (Rashemen) [TSR9235]

### 1335 DR (*Year of the Snow Winds*)

☉ (1310 CR) Alusair Nacacia, future Steel Regent of Cormyr, is born. (Cormyr) [TSR1031a p.18]

☉ (1310 CR) Rhigaerd II dies in the waning days of this year. (Cormyr) [TSR1085a]

☉ (303 NR) The Evereska Charter claims the Greycloak Hills for the elves. (Savage Frontier) [TSR1085a]

### 1336 DR (*Year of the Highmantle*)

☉ (1311 CR) Azoun IV takes the throne of Cormyr. (Cormyr) [WTC11836] [TSR1085a] [TSR1031a p.18]

☉ The Zhentarim conquer Daggerdale. (Dalelands) [WTC11836]

☉ King Rilimbrar has his daughter, Princess Sambryl, wed her second cousin Imphras IV, though the marriage is never consummated. (Impiltur) [882927200 p.90]

☉ (1754 Wa) Matasuuri Nagahide becomes the new shogun. Foreign traders are ordered to leave the country. Unauthorized interaction with foreigners is declared illegal. (Wa) [TSR9258]

### 1337 DR (*Year of the Wandering Maiden*)

☉ Yúlashi nobles agree to abolish the lordship and instead rule by council. (Moonsea) [TSR9474 p.18]

☉ (305 NR) Laeral succumbs to the *Crown of Horns* in the Stronghold of the Nine on the banks of the Unicorn Run. (The North) [881620000 p.24]

☉ Charles Oliver O'Kane becomes mayor of Ravens Bluff. (The Vast) [TSR1085a]

☉ (1755 Wa) Government forces slaughter thousands at Juzimura Castle, which has been seized by a coalition of displaced ronin and radical worshippers of Chauntea. After the siege is broken, the shogunate denounces Chauntea as an illegal deity. Worship of Chauntea is declared an offense punishable by execution. (Wa) [TSR9258]

### 1338 DR (*Year of the Wanderer*)

☉ Wandering Wyvern built in Sevenecho. [TSR1085a]

☉ The Windblown Goat is built near the old stone markers at Bezentil. Other folk follow, founding a small town at the site. (Great Dale) [176650000]

☉ A mysterious fire destroys the royal tower at Filur, killing King Rilimbrar, Queen Ilbritha, Prince Verimlaun (the son of Soarimbrar the Elder), and then-Crown Prince Imphras IV. Sambryl takes throne of Impiltur as regent queen, moving the royal court to Lyrabar. (Impiltur) [882927200 p.90] [TSR1085a]

☉ Queen Sambryl takes throne of Impiltur. (Impiltur) [TSR1085a]

☉ (306 NR) Drizzt Do'Urden arrives in Blingdenstone after ten years of self-imposed exile in the Underdark. (Northdark) [TSR11509]

☞ *Novel: Exile*

### 1339 DR (*Year of the Weeping Moon*)

☉ Aumry sláin; Jyordhan becomes lord of Shadowdale. (Dalelands) [TSR1085a]

☉ (2589 Shou) The Eighth Emperor Chin announces the "Gathering of Pearls" as a goal of his reign. Plans are set in motion to recover lost artifacts and books. Excavations begin in cities that have been noted as capitals. Old territories to the north and west are brought back under imperial control. Contacts with Wa and Kozakura are expanded. The nobles of T'u Lung fear that this is an attempt to isolate their nation in the world. (Shou Lung) [TSR9195]

☉ Samas Kul becomes Master of the Guild of Foreign Trade, a minor post at the time. (Thay) [176650000]

☉ (2589 Tu) The perfidy of the Shou is revealed when their emperor declares the "Gathering of Pearls," at first glance a gathering of knowledge, but in reality a subtle attempt to further isolate T'u Lung from the rest of the civilized world. In response, T'u Lung opens its doors to traders and establishes diplomatic missions to Tabat, Wa, and Kozakura. (T'u Lung) [TSR9242]

☉ (1757 Wa) Contact is renewed between Wa and Shou Lung. Restrictions limiting interaction with foreigners is somewhat relaxed. The port city of Akkaido expands foreign trade. (Wa) [TSR9258]

### 1340 DR (*Year of the Lion*)

☉ Tyranthraxus, The Possessing Spirit, claims the *Pool of Radiance*. From the corrupted body of a bronze dragon, Tyranthraxus assumes control of the Ruins of Phlan, and rules from beneath Valjevo Castle until he is defeated by adventurers. (Moonsea) [TSR9552 p.103] [TSR9238]

☞ *Novel: Pool of Radiance*

☞ *Software: Pool of Radiance*

*Errata:* [TSR9474 p.32] incorrectly dates this event at 1347 DR

☉ (308 NR) Drizzt Do'Urden begins his life on the surface. (Savage Frontier)

☞ *Novel: Sojourn*

☉ Battle of the River Rising in Featherdale between the forces of Sembia and the Cult of the Dragon. (Sembia) [WTC11836] [TSR1085a]

☉ Forces of the Sembian Cult cell battle elements of the Sembian military near Featherdale. (Sembia) [TSR9547]

### 1341 DR (*Year of the Gate*)

☉ (1316 CR) The Golden Griffon Eyes, an all-woman adventuring band from Selgaunt, chartered by Azoun's hand. (Cormyr) [TSR9486 p.226]

☉ Sylkiir celebrates as the High Mages Taranath Reefglamor and Yrlimn Tidark announce the first acceptance of students for High Magic study in over 200 years. Their current student Pharom Ildacer of Naramyr becomes a tutor and High Mage. (Serôs) [TSR11393]

### 1344 DR (*Year of Moonfall*)

☉ Retreat of the elves from Cormanthor begins. [WTC11836] [TSR1085a]

☉ (312 NR) Mintiper Moonsilver reportedly scatters the three *nether scrolls* from the Hall of Mists to other locations. (Savage Frontier) (The North) [177380000 p.100]

☉ (312 NR) The last moon elves of Ardeep abandon their forest home to heed the call of the Retreat. (Savage Frontier) (The North) [177380000]

☉ Samas Kul arranges the concession of a small Thayan Quarter in the city of Procampur, creating the first of the Thayan enclaves. (Thay) [176650000]

☉ (312 NR) Piergeiron's wife Maethiira dies. (Waterdeep) (The North) [881620000 p.53]

### 1345 DR (*Year of the Saddle*)

☉ Plagues claim many among the Sword Coast port cities south of Baldur's Gate. [WTC11836]



⊕ Jyordhan slain by Khelben Arunsun of Waterdeep. Time of No Lords (until 1348 DR) in Shadowdale. (Dalelands) [TSR1085a]

⊕ The Lord of Murder, Bhaal, corrupts one of the Earthmother's Moonwells of the Moonshae Isles. From this Darkwell, Kazgaroth the Beast attempted to destroy the Earthmother and ruin the Moonshaes. (The Moonshaes)

📖 *Novel: Darkwalker on Moonshae*

⊕ (313 NR) Religious strife breaks out in Waterdeep between the church of Shar and the churches of Lathander, Selûne, and Tempus. (Waterdeep) (Sword Coast North) [881620000 p.11]

### 1346 DR (*Year of the Bloodbird*)

⊕ Naval Battle of Lisen Sands. [TSR1085a]

⊕ The Friendly Arm inn built. [TSR1085a]

⊕ Rumors of 80,000 dark elves living in the Forest of Mir leads some to panic in Calimport, with many entering the Muzad with thoughts of exterminating all they find below. Others more pragmatically arrange slave-trade agreements with known drow agents, lining their pockets with Underdark coin. Most sensibly laugh at the unfounded rumor and at the panic it causes Tethyr and many Calishite holdings. (Calimshan) (Tethyr) [TSR9589]

⊕ Cult of Tiamat summons the Dark Lady. (Chessenta) [TSR9274 p.6]

⊕ (1321 CR) Azoun IV, King of Cormyr, charters the Knights of Myth Drannor. (Cormyr) [TSR1120a]

⊕ (1321 CR) The Sword Herald refuge, Dawninghunt, is found by adventurers. Within is discovered a chest of over a thousand large and splendid emeralds as well as four big, extensive spellbooks and several items of minor magic. (Cormyr) [TSR9486 p.226]

⊕ Selfaril becomes High Blade of Mulmaster. (Moonsea) [TSR1085a]

⊕ Of seven students chosen by the High Mages of Selu'Maraar, three are marked for great destinies. The youths Keryth Adofaer, Talor Vurtalis, and Jhanra Merlistar excel at the basics of High Magic. They privately learn more about High Magic in an unorthodox manner--Taranath unveils three *selu'kiira* and places them upon their brows, sending the students into comas while the gems force--feed the knowledge of millennia into their brains. All High Mages and students remain behind closed doors in their estate on the outskirts of Sylkiir. (Serôs) [TSR11393]

⊕ Bhaal's avatar, the "Ravager", is banished from Moonshae Islands. Tristan Kendrick becomes high king of Moonshaes. (The Moonshaes) [TSR1085a]

📖 *Novel: Black Wizards*

📖 *Novel: Darkwell*

### 1347 DR (*Year of the Bright Blade*)

⊕ Hulburg is decimated by an onslaught of Zhentish forces combined with a horde of orcs. The city of Hulburg is no more. Only a few people remain in the area, mostly in the outlying lands. (Moonsea) [TSR9474 p.42] [TSR1120]

⊕ (315 NR) Drizzt Do'Urden arrives in Icewind Dale for the first time. (Savage Frontier)

📖 *Novel: Soujourn*

⊕ **The Ten Black Days of Eleint:** King Alemander IV and the rest of the Tethyrian royal family die during the conflagration that destroys Castle Tethyr. Crown Prince Alemander--the late Prince Rythan's younger brother and second son of King Alemander IV--and General Sharboneth die in the fires of their own making. From the 13th to the 22nd day of Eleint, hysteria grips Tethyr, causing the destruction of Tethyr's nobles, many castles and temples, and hundreds of innocent people with any ties to the royalty are also murdered. (Tethyr) [WTC11836] [TSR9589] [TSR1085a]

⊕ Zhengyi the Witch-King rises to power. (Vaasa) [WTC11836] [TSR1085a]

### 1348 DR (*Year of the Spur*)

⊕ Khelben gives *Pendent of Ashaba* to Knights of Myth Drannor. Doust Sulwood chosen to be lord of Shadowdale. (Dalelands) [TSR1085a]

⊕ Selfaril kills his predecessor and becomes High Blade of Mulmaster. (Moonsea) [TSR9474 p.54]

### 1349 DR

⊕ (2599 Shou) The Puissant Department of Joyful Rediscovery charges the Ko family with the task of turning Akari Island into a maritime colony and forward base for his Magnificent and Just Majesty's Fleet. (Shou Lung) [TSR9195]

⊕ **The Treacherous Stab:** Harper agents kill three Runden leaders and fifty lesser agents. (The Tashalar) [965660000 p.127]

### 1350 DR (*Year of the Morningstar*)

⊕ Elminster retires to Shadowdale. (Dalelands) [WTC11836]

⊕ The evil god Bane, in an attempt to increase his own power, tries to draw a group of Moonsea cities into the nether regions. The Heroes of Phlan, whom vanquished Tyranthraxus a decade earlier, foil the plot and the cities are returned. The *Warhammer of Tyr* is stolen by Bane. (Moonsea) [TSR9474 p.32]

📖 *Novel: Pools of Darkness*

⊕ Cult of Set gains control of Sampranasz, though this remains hidden. Seti forms the Fangs of Set. (Mulhorand) [TSR9274 p.6]

### 1351 DR (*Year of the Crown*)

⊕ Plague in Baldur's Gate. [WTC11836] [TSR1085a]

⊕ Warlock's Crypt discovered. [WTC11836] [TSR1085a]

⊕ (319 NR) The apprentice wizard Akar Kessel discovers *Crenshinibon the Crystal Shard*, hidden for centuries beneath the snow in Icewind Dale. (Savage Frontier) [TSR9535 p.99]

📖 *Novel: The Crystal Shard*

⊕ The Red Wizards obtain a concession in Telflamm. This grows into the largest of the Thayan enclaves, as it is a distribution center for Thayan goods throughout much of northern Faerûn. (Thesk) [176650000]

⊕ (1769 Wa) The shogunate orders daimyos to raise the moral standards in their provinces. Known and suspected adulterers are executed, waitresses are banned from teahouses, and luxury items are forbidden to the lower classes. (Wa) [TSR9258]

### 1352 DR (*Year of the Dragon*)

⊕ Barbarians of The Ride destroy a large Zhentarim caravan en route to Glister. [WTC11836] [TSR1120] [TSR1085a]

⊕ Pasha Balik begins his rule in Zazesspur with the hidden aid of the Knights of the Shield. (Calimshan) [TSR9589]

⊕ (1327 CR) Gondegal raises an army of mercenaries and launches many raids within the kingdom. Gondegal is crowned "king" for eight days before The Purple Dragons, and the combined forces of neighboring kingdoms, scatter his forces. Gondegal flees Cormyr. (Cormyr) [TSR9531 p.96] [TSR1031b p.23]

⊕ Barbarians of The Ride destroy a large Zhentarim caravan en route to Glister. (Moonsea) [WTC11836] [TSR1120] [TSR1085a]

⊕ (2602 Tu) After the birth of two daughters (who cannot take the throne, save as regents), Wai Gada Sinzu's wife gives birth to twin sons, named Wai Anku and Wai Soreti. Various factions, families, and cults begin taking sides, sending gifts to one son or the other. (T'u Lung) [TSR9242]

📖 *Module: OA6 Ronin Challenge*

### 1353 DR (*Year of the Arch*)

⊕ Night Masks become secret rulers of Westgate. [WTC11836]

⊕ Randal Morn kills Malyk of Daggerdale. [TSR1085a]

☉ **Doust Sulwood retires to Arabel. Mourngrym Amcathra becomes lord of Shadowdale.** (Dalelands) [TSR1085a]

### 1354 DR (*Year of the Bow*)

- ☉ Maalthiir becomes ruler of Hillsfar. [TSR1085a]
- ☉ Prosperous harvest in the Realms. [TSR1085a]
- ☉ **The Wyrmskull Throne is discovered by the Cowled Wizards of Amn.** [TSR11405 p.6, 54]
- ☉ **House of the Lady (Temple of Tymora) established in Shadowdale.** (Dalelands) [TSR1085a]
- ☉ King Soarimbrar the Younger, under the regency of Queen Sambryl, never formally acceded to the throne, for he was murdered just days short of his coronation at the hands of unknown assassins. (Impiltur) [882927200 p.90]
- ☉ **Mulmaster's fleet is destroyed in a large navel battle with ships of Zhentil Keep.** (Moonsea) [TSR9474 p.54] [TSR1120] [TSR1085a]
- ☉ (322 NR) The High Captains of Luskan come fully under the sway of the Arcane Brotherhood, cementing its secret rule over the city. (Savage Frontier) (The North) [177380000]

### 1355 DR (*Year of the Harp*)

- ☉ Zhentil Keep attacks its Moonsea allies and takes Citadel of the Raven as its own. [WTC11836] [TSR1120] [TSR1085a] [TSR9474 p.13]
- ☉ Civil war breaks out in Yûlash. Zhentil Keep and Hillsfar move troops to Yûlash. [WTC11836] [TSR1120] [TSR1085a] [TSR9474 p.18]
- ☉ Retreat of the elves from Cormanthor reaches its peak. [WTC11836] [TSR1085a]
- ☉ **Shaerl Rowanmantle sent by Vangerdahast to Shadowdale. Shaerl and Mourngrym wed.** (Dalelands) [TSR1085a]
- ☉ **Dwalimar Omen, an agent of Zalathorm, departs Halruaa in the Realms Master, a special skyship equipped with the Astrolabe of Nimbral, to collect dangerous artifacts across Faerûn.** (Halruaa) [179290000]
- ☉ (323 NR) Helm Dwarf-friend becomes the sixth Ruling Master of Sundabar. (Savage Frontier) [885670000 p.66]
- ☉ (323 NR) Amril Zoar, scion of the exiled Waterdhavian family of the same name, slays two secret Lords of Waterdeep and badly wounds Open Lord Piergeiron. After being apprehended, he is spared execution by the intercession of Storm Silverhand of the Harpers. (Waterdeep) (Sword Coast North) [881620000 p.11]

### 1356 DR (*Year of the Worm*)

- ☉ (324 NR) Drizzt Do'Urden and Wulfgar kill the white dragon Icingdeath. (Savage Frontier)  
📖 **Novel: *The Crystal Shard***
- ☉ (324 NR) Bruenor Battlehammer slays the shadow dragon Shimmergloom, drives out its servant duergar, and proclaims himself the Eighth King of Mithral Hall. (Savage Frontier) [885670000 p.6] [WTC11836] [TSR9393 p.208]  
📖 **Novel: *Streams of Silver***
- ☉ (324 NR) Artemis Entreri kidnaps Regis and flees to Calimport. Drizzt and the Companions of the Hall journey to Calimport, rescue Regis, and destroy Pasha Pook's guild. The Companions return to Mithral Hall, while Regis remains in Calimport to run the former Pasha's operation. (Savage Frontier) [WTC11836]  
📖 **Novel: *The Halfling's Gem***
- ☉ Selfaril of Mulmaster and the tharchioness of Thay, known as the First Princess of Thay, exchange gifts. [TSR1085a]
- ☉ The most recent flight of dragons occurs, causing much havoc across Faerûn. Though the Cult of the Dragon claims responsibility, the true cause of such events remains a mystery. [TSR9547]

☉ Cormyr seizes Tilverton. (Cormyr) [WTC11836] [TSR1085a]

☉ (1331 CR) Princess Alusair Nacacia runs away, vanishing from the royal palace in Suzail. (Cormyr) [TSR1031a p.39]

☉ **Death of Syluné of Shadowdale.** (Dalelands) [WTC11836] [TSR1085a]

☉ **Lashan of Scardale attempts to take over the Dalelands and fails.** (Dalelands) [WTC11836] [TSR1085a]

☉ **Lyran the Pretender attacks Shadowdale.** (Dalelands) [TSR1085a]

☉ **Queen Yenandra, suffering the ravages of old age and disease, is willingly transformed into a spectral guardian by her wizard daughter Hasifir and several drow sorcerers. Hasifir assumes the throne.** (Dambraath) [179290000]

☉ **Flight of dragons over the Dalelands and the Moonsea.** (Moonsea) (Dalelands) [WTC11836] [TSR1085a]

☉ (324 NR) Demons tunnel from Hellgate Keep to the Nameless Dungeon. (Savage Frontier) (High Forest) [177380000]

☉ (324 NR) Ruathym attacks and sinks a Luskanite caravel after persons unknown (at the time) stole the *Tome of the Unicorn* from the Green Library. Luskan responds by destroying much of Ruathym's fleet and invades the island itself. After months of fighting, Ruathym's defenders drive the High Captains of Luskan back to their ships. (Sword Coast North) [881620000 p.12] [177380000]

☉ (324 NR) ***The Dragonspear War:*** Armies from Waterdeep and Baldur's Gate besiege and set fire to Dragonspear Castle, defeating the devils within. (Waterdeep) (Sword Coast North) [881620000 p.11]

### 1357 DR

📖 **Sourcebook: *Kara-Tur, The Eastern Realms***

☉ (325 NR) Artemis Entreri, disguised as Regis, arrives at Mithral Hall. Artemis and Drizzt fight. Artemis is defeated and is left to die. (Savage Frontier)

📖 **Novel: *The Legacy***

☉ (325 NR) Artemis is rescued by Jarlaxle of the Bregan D'aerthe band of drow mercenaries and taken to Menzoberranzan. Drizzt and Cattie Brie enter Menzoberranzan. Artemis joins the two when escaping the drow city. (Northdark)

📖 **Novel: *Starless Night***

📖 **Module: *OA3 Ochimo The Spirit Warrior***

☉ ***Salamander War:*** A Thayan army reinforced by fire elementals takes Escalant and Laothkund. Most of the Wizards' Reach is under Thayan control. (Aglarond) [176650000] [TSR1121 p.5]

📖 **Module: *OA4 Blood of the Yakuza***

☉ Aumark Lithyl unifies Ruathym. [TSR1085a]

☉ King Virdin of Damara killed in battle with Zhengyi the Witch-King. [WTC11836] [TSR1085a]

☉ Moander, god of corruption, is accidentally woken from a magical slumber deep beneath the ruins of Yûlash. He causes much devastation before being banished. [WTC11836]

📖 **Novel: *Azure Bonds***

☉ Shandrill Shessair, barmaid from Highmoon, awakens her latent power of spellfire. Her powers are soon made known to evil organizations intent of gaining control of spellfire for themselves. As she and her husband Narm are chased around the Realms, Shandrill destroys four dracoliches and inflicts heavy casualties to the Zhentarim, the Cult of the Dragon and the Red Wizards of Thay. At one point she even manages to slay Lord Manshoon himself (temporarily) and destroy a great deal of the Citadel of the Raven.

📖 **Novel: *Spellfire***

📖 **Novel: *Crown of Fire***

📖 **Novel: *Hand of Fire***

☉ Shond Tharovin, a Calishite wizard, steals the Tome of the Unicorn from the Green Room of Ruathym. (Calimshan) [TSR9589]

☉ Netyarch Zalathorm goes briefly mad while divining the Time of Troubles and is replaced on the throne by Gabrela for a period of two weeks. (Halruaa) [179290000]

☉ Alabhansree, daughter to High Suikh of Ormpur, disappears along with a large quantity of saffron and many magical blades that were to serve as her dowry. (Lapaliiya) [965660000 p.103]

☉ Shaliim, the Prince Royal of Lapaliiya, and his adventuring band of Waterdhavian wildblades escape capture by a band of black dragons. (Lapaliiya) [965660000]

☉ Maalthiir overthrows the council of Hillsfar and assumes control of the city. (Moonsea) [TSR9474 p.5]

☉ Moander, god of corruption, is accidentally woken from a magical slumber deep beneath the ruins of Yûlash. He causes much devastation before being banished. (Moonsea) [WTC11836]

☞ *Novel: Azure Bonds*

☉ Fire elementals ravage the coastal cities of the Old Empires. (Mulhorand) (Unther) (Chessenta) [TSR9274 p.6]

☉ Riots break out in Messemprar. (Mulhorand) [TSR9274 p.6]

☉ The Pharaoh of Mulhorand is assassinated by the cult of Step. Horustep III takes the throne of Mulhorand at age 11. (Mulhorand) [177380000] [WTC11836] [TSR1085a] [TSR9274]

☉ (325 NR) Gauntlgrym is rediscovered. (Savage Frontier) (The North) [177380000]

☉ (325 NR) Khelben steals the *Sceptre of the Sorcerer Kings* from the Harper vault known as the Catacombs of Ordulin and replaced it with an illusory duplicate. (Savage Frontier) (The North) [881620000 p.76]

☉ (325 NR) Laeral is freed from the influence of the *Crown of Horns* by Khelben and Alustriel and slowly nursed back to sanity over the next three years in Blackstaff Tower. (Savage Frontier) (The North) [881620000 p.24]

☉ The Sembian Cult of the Dragon cell becomes embroiled in a quest to obtain the spellfire power of a young Daleswoman. This young woman costs the cell three dracoliches, including Shargrailar, Rauglothgor, and Aghazstamm, and two Wearers of the Purple. (Sembia) [TSR9547]

☉ (325 NR) Waterdeep negotiates a truce between Ruathym and Luskan, but that backfires when Luskan, Ruathym, Tuern, and the Whalebones forge an alliance to raid settlements along the Sword Coast. (Sword Coast North) [881620000 p.12]

☉ (2607 Tu) An outpost of the Black Leopard Cult is found and destroyed on Akari Island. This is believed to be an offshoot of the sect founded by the high priest who escaped down the Fenghsintzu river. When the news arrives in Pendir Chao and H'sin-to, there are massive parades and demonstrations by followers of the Black Leopard, who understand that a group of Shou Lung merchants brought in outside mercenaries to destroy the surviving cultists. (Tu Lung) [TSR9242]

### 1358 DR (Year of Shadows)

☉ (1333 CR) Giogi Wyvernspur and Flattery Wyvernspur battle for control of the legendary family heirloom. (Cormyr) [TSR9552 p.25]

☞ *Novel: The Wyvern's Spur*

☉ **The Time of Troubles:** Gods walk Toril. Dead magic and wild magic areas appear. Destruction of Bane, Bhaal, Gilgeam, Ibrandul, Myrkul, and other deities. Ascendancy of Cyric and Midnight (Mystra). [WTC11836]

☞ *Novel: Shadowdale*

☞ *Novel: Tantras*

☞ *Novel: Waterdeep*

☉ On the night of the Fall of the Gods, accompanied by fire from the sky, Bane's spirit falls from the heavens, directly on top of his dark temple in Zhentil Keep, the Black Altar. The force of the landing destroys the temple, save for the throne room that served as an altar of power for Bane. This event is remembered by Zhents as the Arrival. (Moonsea) [TSR1120 p. 20]

☞ *Novel: Shadowdale*

☉ A large force of malaugrym enter the Realms hoping to take advantage of the Time of Troubles and eliminate Elminster and infiltrate Realmsian society in preparations for their killing and replacing many important personages in Faerûn. Most malaugrym were defeated but several escaped.

☞ *Novel: Shadows of Doom*

☞ *Novel: Cloak of Shadows*

☞ *Novel: All Shadows Fled*

☉ Moander returns to the Forgotten Vale and takes control of the settlement of Saurials, but is driven back into the Planes by Alias and friends. Finder Wyvernspur, The Nameless Bard, destroys Moander and becomes a demi-power.

☞ *Novel: Song of the Saurials*

☉ Shond Tharovin unleashes the demilich Shoon VII on Zallanora Argentresses, a young female elf wizard, and the spirits of the undead Qysar and the young elf switch bodies. (Calimshan) [TSR9589]

☉ The Shadow Thieves lose the entire membership of the Shade Council and two-thirds of their assassin members thanks to the machinations of the gods. In response, they undergo a sweeping reorganization. (Calimshan) [TSR9589]

☉ Mourngrym and Shaerl of Shadowdale have a son, Scotti. (Dalelands) [TSR1085a]

☉ Ao dissolves the Imaskari planar barrier, allowing the manifestations of Mulhorandi deities to leave Toril and rejoin their divine essences. (Mulhorand) [177380000]

☉ During the Godswar, the avatar of Sseth appears briefly above the water of the Lapal Sea before battling the dinosaur avatar of Ubtao on the eastern edge of the Jungles of Chult. (Samarach) [965660000 p.122]

☉ (326 NR) **Battle of Keeper's Dale:** House Baenre leads an army of drow, goblins, and kobolds out of Menzoberranzan to attack the dwarves of Mithral Hall. The dwarves are aided by svirfneblin, local barbarians, troops from Nesme and Silvermoon; even the mysterious Harpells and Lady Alustriel herself. The drow are ultimately defeated and driven back to their homeland. (Savage Frontier) [TSR11509]

☞ *Novel: Siege of Darkness*

☉ (326 NR) House Oblodra, their psionic power unaffected by the disruption in magic caused by the Time of Troubles, attempts to seize control of Menzoberranzan. Upon the conclusion of the Godswar the invisible art is changed. Psions discover they must relearn the paths to tap psionic energy. The tables are turned on House Oblodra and they are destroyed by ruling house Baenre. (Savage Frontier)

☞ *Novel: Siege of Darkness*

☉ (326 NR) The Ebondeath Sect in the Mere of Dead Men collapses when Myrkul is destroyed. (Savage Frontier) (The North) [177380000]

☉ (326 NR) The Lords' Alliance expels Luskan's forces from Ruathym by applying combined diplomatic and military pressure. Luskan and the allied island realms of the Trackless Sea join to form the Captain's Confederation. (Savage Frontier) (The North) [177380000]

☉ The Summer Storms War claims the lives of many sahuagin of the Alamber as well over thirty ships and 2,000 people of Mulhorand as the god-kings' forces clash with the sea devils. (Serôs) [TSR11393]

☉ **The Time of Troubles:** The visitations of Sekolah, Anhur, Umberlee, and other lesser water powers cause much disruption. The mythal barrier around Myth Nantar crackles and surges but holds against attempts to break the barrier. (Serôs) [TSR11393]

🎲 **Module: OA5 Mad Monkey vs The Dragon Claw**

☉ Assuran (Hoar) slays Ramman, bringing the Untheric pantheon to an end. Riots erupt throughout Unther, and the empire falls into chaos. (Unther) [177380000]

☉ Tiamat slays Gilgeam, and Unthalass is heavily damaged during their battle. (Unther) [177380000]

📖 **Novel: The Alabaster Staff**

☉ **The Roar of Shadows:** Malar attempts to enter the confines of the Gulhmer Forest--to destroy the druids there--but was challenged by Nobanion and driven northwest toward the Sword Coast. (Vilhon Reach) [886430000 p.43] [TSR9520 p.13]

☉ Silvanus is seen roaming in Winterwood and the heart of the Chondalwood. He also reportedly blessed the island of Ilighôn during the Long Night. (Vilhon Reach) [TSR9520 p.13]

1359 DR (*Year of the Serpent*)

☉ **The Horde:** Yamun Khahan, unites the tribes of the Horse Barbarians and becomes Emperor of the Tuigan. Not content to be emperor of the steppe, Yamun's vast armies breach the Dragonwall and invade Shou-Lung. After months of fierce fighting, a truce is declared and Yamun turns his attention to the west. [TSR1055] [WTC11836] [176650000]

📖 **Novel: Horselords**

☉ **The Horde:** The Tuigan Horde invades Thay. Although a small scouting force of Tuigans was defeated by Thayan magic, General Batu Min Ho proved a far worthier foe. Thousands of gnolls and the vaunted Griffon Legion are defeated at the mouth of Shar's Pass. Zulkir Szass Tam arranges a truce with the Tuigans and builds a great *portal* to transport them north to Rashemen. (Thay) [176650000] [WTC11836] [TSR1121 p.6]

📖 **Novel: Dragonwall**

☉ **The Horde:** Soon after arriving in Rashemen via a Thayan *portal*, the Tuigans besiege and destroy Citadel Rashemar, with the main force moving across the High Country to attack forces rallied by the Witches at the Lake of Tears. Pinned by the Thayan army south of Lake Mulsantir, the largest force of Rashemi berserkers is unable to support the Witches, who can only delay the immense horde. (Rashemen) [176650000]

📖 **Novel: Dragonwall**

☉ Thousands of refugees stream across Lake Ashane fleeing the Tuigan Horde. A few of the more determined head toward Uthmere and settle along the Great Road. To this day, the people of the Great Dale refer to these people as "the newcomers". (Great Dale) [176650000]

☉ Damara united by Gareth Dragonsbane, who is soon crowned as its king. [WTC11836] [TSR1085a]

☉ Myrmeen Lhal, Lady of Arabel, confronts and exposes The Night Parade in Calimport.

📖 **Novel: The Night Parade**

☉ Zhengyi the Witch-King is destroyed. [WTC11836] [TSR1085a]

☉ Large numbers of Leiran (Cyracist) priests settle in Samarach. (Samarach) [965660000 p.116]

☉ Ixitxachitl temporarily conquer some areas of northeastern Hmur Plateau (beneath the Fangrocks), but are ousted from their redoubts within a year. (Serôs) [TSR11393]

☉ The high priests of Gilgeam flee with Unther's military elite to the Citadel of Black Ash. (Unther) [177380000]

☉ Mount Ugruth briefly awakens with a few rumbles. This minor volcanic activity was sufficient to briefly open a *portal* to the Elemental Plane of Fire. Dozens of magmins are released into the volcano's steaming heart. Some of these creatures emerge to cause havoc in the surrounding area from time to time. (Vilhon Reach) [965660000 p.93]

1360 DR

📖 **Sourcebook: The Horde Campaign Setting**

☉ **The Horde:** Winter snows hold the Thayan army in place, allowing the berserkers to move north again and attack the unsuspecting Tuigans in their camps. The Battle of the Lake of Tears forces the Horde to fall back. The Red Wizards part the waters of Ashane to allow the Tuigans to retreat. The Rashemi do not pursue. (Rashemen) [176650000]

📖 **Novel: Dragonwall**

📖 **Novel: Windwalker**

☉ **The Horde:** Having been defeated in Rashemen the previous winter, Yhamun Khahan turns his attention west, along the Golden Way. People of many nations rally to the cry of the Council of Thesk. Their combined forces defeat the Tuigans at Phsant. King Azoun IV defeats Yamun Khahan in individual combat. (Thesk) [176650000]

📖 **Novel: Crusade**

☉ At the behest of Talona, Castle Trinity begins its campaign of conquest.

📖 **Novel: The Cleric Quintet**

☉ The ancient fang dragon Nartheling moves into the peak of Umbergoth. (Aglarond) [176650000]

☉ Through the efforts of a Harper hero named Lander and the witch Ruha, the Harpers manage to put a good dent into the Zhentarim caravan operations in the Anauroch desert. (Anauroch)

📖 **Novel: The Parched Sea**

☉ Many mercenaries depart Tethyr to participate in the crusade of King Azoun IV of Cormyr against the Tuigan horde. (Calimshan) (Tethyr) [TSR9589]

☉ The Wyrmskull Throne of Shanatar is discovered by pirates in the Bay of Skulls in the sheltering lee of Hook Isle, before it is once again lost to the world. (Calimshan) [TSR11405 p.6, 54] [TSR9589]

☉ **The Horde:** Zhentil Keep sends orcs to Thesk in defense against the Tuigan horde. (Moonsea) [176650000]

☉ A volcanic eruption created by magic buries the Semphâri city of Solon under magma. (Raurin Desert) [177380000]

🎲 **Module: OA2 Night of the Seven Swords**

1361 DR (*Year of Maidens*)

☉ Cordell and the Golden Legion discover The New World, Maztica. The native city of Ulatos is taken over by Amnian forces, and Helmsport is founded. [WTC11836] [TSR1085a]

📖 **Novel: Ironhelm**

📖 **Novel: Viperhand**

☉ Four Cult of the Dragon archmages arrive outside of the Silverymoon and unleash spells to draw Alustriel out. She and Taern "Thunderspell" dispatch two of them easily, but Taern and other Spellguard members are soon kept busy with a dracolich unleashed on the southern walls. Alustriel defeats another Cult mage, but only the timely arrival of Khelben "Blackstaff" Arunsun and Laeral Silverhand saved Alustriel's life against the final archmage. [TSR9547]

☉ Word reaches Tethyr and Calimshan of the discovery of the western lands of Maztica. (Calimshan) (Tethyr) [TSR9589]

☉ **The First Banedeath:** The First Banedeath begins as a holy war in Zhentil Keep. The Banedeath was an inquisition launched by Cyric through his agent Xeno Mirromane. Xeno led the followers of Cyric through the dark, twisted streets of Zhentil Keep in an attempt to cleanse the city of all Banite worship. The Banites were given two choices: worship Cyric or explain to him in person why he was not worthy of worship. (Moonsea) [WTC11836] [TSR1120 p. 21] [TSR1085a] [TSR9474 p.12]

☉ (329 NR) The Harper Assassin plagues the North. Danilo Thann and Arilyn Moonblade discover that the assassin is really the gold elf Kymil Nimesin. Danilo becomes a Harper. (Savage Frontier)

☞ *Novel: Elfshadow*

☉ (329 NR) Waterdeep, along with the rest of the Lords' Alliance, is forced to threaten war when Luskan once again conquers Ruathym to the west. (Sword Coast North) [881620000 p.12]

☉ Tuigan bandits occupy Tammar. They terrorize merchants traveling the newly reopened Golden Way for months. (Thesk) [176650000]

**1362 DR (Year of the Helm)**

☉ Helmsport is declared capital of New Amn. The clergy of Helm in the South declare that the year marks the beginning of blessed works for the faithful. [WTC11836] [TSR1085a]

☞ *Novel: Feathered Dragon*

☉ Maligor, Zulkir of Alteration, of the Red Wizards of Thay attempts to wrest control of the nation from the Council of Zulkirs. His plan might have worked was it not for the intervention of Harper agents and the lich, Szass Tam, Zulkir of Necromancy.

☞ *Novel: Red Magic*

☉ The Edificant Library is destroyed. Construction of its replacement, the cathedral Sprit Soaring begins.

☞ *Novel: The Cleric Quintet*

☉ The Knights of the Black Gauntlet seize power in the city-state of Mintar on the Lake of Steam. (Calimshan) [TSR9589]

☉ The Rotting Man appears in the Rawlinswood. (Great Dale) [176650000]

☉ They attempt to invade Rashemen by moving forces through Thesk along the Golden Way, but they are overwhelmed by water elementals summoned by the Witches. The Thayans retreat after using magic to scorch the western shore to bare rock. The Witches spend a month repairing the damage. (Rashemen) [176650000]

☉ The Merchants' Council of Phsant takes action, sending to Tammar an army of one hundred of the best orc warriors the Zhentarim left behind. The Tuigan bandits cannot match the savagery of the orcs, and they are hunted down to the last man. (Thesk) [176650000]

**1363 DR (Year of the Wyvern)**

☉ Lord Cutter arrives in Iriaebor with Zhentish forces and begins her rule.

☞ *Novel: Crypt of the Shadowking*

**Errata:** The Candlekeep Monks incorrectly date this event as occurring in 1357 DR

☉ The Battle of Daggerford. [TSR1085a]

☉ The ancient city of Mezro reappears. The *Ring of Winter* is discovered within by Harper agent Artus Cimber. (Chult) [WTC11836] [TSR1085a] [TSR9389 p.11]

☞ *Novel: The Ring of Winter*

☉ King Imphras V dies of a wasting sickness at the age of four. (Impiltur) [882927200 p.90]

☉ An unusually cold winter in Rashemen allows a large number of cold-loving creatures to move southward from the Icerim Mountains into the North Country and beyond. (Rashemen) [176650000]

☉ (331 NR) The Way Inn destroyed by hordes from Dragonspear Castle. (Savage Frontier) [TSR1085a]

☉ A large number of surface-world shipwrecks descent upon the Hmur Plateau and the Lost Lands this year. (Serôs) [TSR11393]

☉ Tammar is rebuilt and restored to its former status. The surviving residents brave enough to return hail the orcs as heroes and welcome them into the community. (Thesk) [176650000]

**c. 1364 DR (Year of the Wave)**

☉ The Sembian Cult cell steps up its activities against the Zhentarim, attacking caravans and attempting to usurp control of various trade routes. (Sembia) [TSR9547]

**1364 DR (Year of the Wave)**

☉ (332 NR) Long feared dead, the barbarian Wulfgar is released from his imprisonment by the demon Errtu, and returned alive to the Realms. Drizzt and company banish Errtu back to the abyss once more. (Savage Frontier)

☞ *Novel: Passage to Dawn*

☉ (332 NR) Drizzt and companions start out toward The Spirit Soaring in hopes that the priest Cadderly can destroy *Crenshinibon the Crystal Shard*, once and for all. (Savage Frontier)

☞ *Novel: The Silent Blade*

☉ Caledan Caldorien is corrupted by evil and becomes a Shadowking; immediately releasing three shadevari on the Realms. Fortunately the shadevari were destroyed and Caledan emerged from the king's corpse, just barely alive.

☞ *Novel: Curse of the Shadowmage*

**Errata:** The Candlekeep Monks incorrectly date this event as occurring in 1360 DR

☉ An agent of the Knights of the Shield assassinates Pasha Balik in his bed. (Calimshan) [TSR9589]

☉ Lord Uthlain inherits his position from his father, Lord Uthrain. The elder lord is killed in a hunting accident initially blamed on the rangers of the Forest of Lethyr. A group of adventurers tracks down the real killers, servants of the Shadowmasters who hoped to destabilize Uthmere. (Great Dale) [176650000]

☉ (332 NR) The Way Inn is rebuilt. (Savage Frontier) [TSR1085a]

☉ (332 NR) Shieldmeet in Waterdeep is disrupted by bard and ex-Harper Iriador "Garnet" Wintermist and the green dragon Grimnoshtadrano, the Riddling Dragon of the High Forest. (Sword Coast North) [881620000 p.12]

☞ *Novel: Elfsong*

☉ The Sharkjaws, a flotilla of pirate vessels under the corsair lord Evgruth the Red, descend on Telflamm and make the city their homeport. Evgruth extorts massive bribes from the merchants' council to spare Telflamm's own trade. (Thesk) [176650000]

**1365 DR (Year of the Sword)**

☉ Tlincallis diviners from Maztica complete their ritual and gate more than a thousand of their kind into the caves and tunnels beneath Amn. This expeditionary force quickly descended deeper into the Underdark and infested the abandoned dwarf kingdom of Xothaerin, where they established Oaxapupta. [885810000 p. 165]

☉ The Thayan army marches on Emmerch. Aglarondan griffonriders spot a second Thayan force moving toward the Shyvar Pass. Forces from Glarondar meet the southern Thayan army and force them back, then come around through the Tannath Gap and take the Thayans at Emmech from behind. (Aglarond) [176650000]

☉ The Sembian Cult cell convinces Malygris, a blue dragon of Anauroch, to become a dracolich. This dracolich then attacks, kills, and replaces the ruler of the Great Desert's loose society of blue dragons. (Anauroch) [TSR9547]

☉ Alasklerbanbastos and the young chromatic wyrms who follow him seize control of Threskel, Thamor, Mordulkin, Mount Thulbane, and the Watcher's Cape. (Chessenta) [177380000]

☉ Thay invades Rashemen from the east, while Red Wizards melt glaciers in the Icerim Mountains, causing severe flooding in Immilmar, and Mulsantir. While the hathrans are distracted, the Thayans forces cross the foothills of the High Country but are driven back by angry elementals. (Rashemen) [176650000]

☉ The god Talos acts to supplant the worship of the Earthmother of the Moonshaes with the gods of Faerûn. The legendary "Elf-Eater" is destroyed. Alicia Kendrick becomes high queen of the Moonshaes. (The Moonshaes)

📖 *Novel: Prophet of Moonshae*

📖 *Novel: The Coral Kingdom*

📖 *Novel: The Druid Queen*

### 1366 DR (Year of the Staff)

☉ First Princess of Thay marries Selfaril of Mulmaster. [TSR1085a]

☉ Thay invades Rashemen from the east, while Red Wizards melt glaciers in the Icerim Mountains, causing severe flooding in Immilmar, and Mulsantir. While the hathrans are distracted, the Thayans forces cross the foothills of the High Country but are driven back by angry elementals. (Rashemen) [176650000]

☉ The Shadowmasters drive out Evgruth and his pirate fleet with a bloody night of murders and arson. (Thesk) [176650000]

☉ (334 NR) Waterdhavians refound the city's old bardic college and name it New Olamn. (Waterdeep) (The North) [881620000 p.29]

### 1367 DR (Year of the Shield)

📖 *Sourcebook: 2nd-Edition Forgotten Realms Campaign Setting*

☉ Alias and Dragonbait defeat Victor Dhostar (The Faceless) and the Night Masks of Westgate. [WTC11836]

📖 *Novel: Masquerades*

☉ Tethyr's Reclamation Wars begin. [WTC11836]

☉ The Simbul disappears for three months during the spring. Councilors begin to jockey for position, many hoping to be named the new ruler by acclamation. When the Simbul finally returns, she makes clear arrangements to notify the council in the event of her death. (Aglarond) [176650000]

☉ Aeron Morieth becomes the Stormwalker of Maerchwood (Chessenta). (Chessenta) [WTC11836]

📖 *Novel: The Shadow Stone*

☉ Pryce Covington discovers his old friend murdered, then is mistaken for the great mage Darlington Blade. Pryce soon finds he is both investigator and murder suspect. (Halruaa) [WTC11836]

📖 *Novel: Murder in Halruaa*

☉ Rashemi road builders complete the stretch from Mulsantir to Tinner. (Rashemen) [176650000]

☉ (335 NR) Dwarves of Clan Warcrown, bolstered by troops from Silverymoon, attack the Many Arrows orcs and seize the Citadel. King Emerus Warcrown is enthroned in triumph in the Citadel, restored to its old dwarf name of Felbarr. (Savage Frontier) (High Forest) [177380000] [885670000 p.6]

☉ Bold Faerûnian pirates descend to the Hmur Plateau, seeking treasure. Plunderers of a dragon turtle's cave amid the plateau cliffs, they pay for their invasion with their lives, though some pirates escape with magical treasures. (Serôs) [TSR11393]

☉ (335 NR) Khelben "Blackstaff" Arunson unmask himself and resigns as a Lord of Waterdeep, to the surprise of the populace and his fellow Lords. (Waterdeep) (Sword Coast North) [881620000 p.12]

### 1368 DR (Year of the Banner)

☉ **The Second Banedeath:** The Church of Cyric launches inquisitions in Yûlash, Darkhold, Teshwave, Zhentil Keep, and the Citadel of the Raven to cleanse the Zhent holdings of non-Cyricist priests. [WTC11836] [TSR11627 p. 9] [TSR1120 p. 23]

📖 *Novel: Prince of Lies*

☉ **Fall of Zhentil Keep:** In the last three days of the year, Fzoul Chembryl reads aloud from the *True Life of Cyric*, revealing the dark god's betrayal of his faithful at Zhentil Keep. Xeno Mirromane, High Priest of Cyric, is struck by powerful divine fire from Mask. The flames devour Xeno, then proceeded to do likewise to the temple of Cyric. Fzoul subsequently flees the falling city to Teshwave as Cyric-summoned giants, dragons, and other monsters sack much of Zhentil Keep. [WTC11836] [TSR11627 p. 9] [TSR1120 p. 25]

📖 *Novel: Prince of Lies*

📖 *Novel: The Simbul's Gift*

☉ Atreus, a disfigured merchant, and his Ogre companion Yago, travel through the Utter East and into the Yehimal Mountains in search of the fabled land of Langdarma and a cure. [WTC11836]

📖 *Novel: Faces of Deception*

☉ Baylee Arnvold discovers the Lost Library of Cormanthyr [WTC11836]

📖 *Novel: The Lost Library of Cormanthyr*

☉ Iyactu Xvim, godson of Bane, attempts to deceive Lathander into rejoining Tymora and Beshaba back into Tyche. The kender Emilio Haversack is gated to Sigil. He joins Joel, the Rebel Bard, and his companions to thwart Xvim's plans. [WTC11836]

📖 *Novel: Tymora's Luck*

☉ Sarevok, spawn of Bhaal, plots with the Iron Throne to start a war between Amn and Baldur's Gate. Scar of the Flaming Fists and Grand Duke Eltan of Baldur's Gate are slain. Another spawn of Bhaal, Abdel Adrian, confronts Sarevok--slaying him. [177380000 p.42] [WTC11836]

📖 *Novel: Baldur's Gate*

📖 *Software: Baldur's Gate*

**Errata:** Baldur's Gate, the computer game from Interplay, Game Manual p.68 incorrectly lists the game year as 1373 DR

☉ Walinda, priestess of Bane, attempts to restore the dead god Bane to life by retrieving the *Hand of Bane*, a lost artifact of evil. Ultimately, her plans are thwarted by Joel, the Rebel Bard, and the Hand of Bane is destroyed. [WTC11836]

📖 *Novel: Finder's Bane*

☉ A strange plague sweeps through the Forest of Lethyr, destroying the minds of many treants and reducing them to mere trees. (Great Dale) [176650000]

☉ High Blade Selfaril of Mulmaster is slain by his twin brother Rassendyll, who assumes his identity. (Moonsea) [TSR11627 p.33]

📖 *Novel: The Mage in the Iron Mask*

☉ Thay causes chaos in Rashemen by igniting the western portion of the Ashenwood, driving its fell creatures eastward into civilized areas. During the confusion, gangs of cutthroats teleport to Mulsantir and Immilmar to slay important Rashemi but are cut down by berserkers. (Rashemen) [176650000]

☉ (336 NR) Hellgate Keep is destroyed. (Savage Frontier) [WTC11836]

☉ (336 NR ) The orc hordes of King Obould Many-Arrows swarm out of the underdark and lay siege to Mithral Hall. (Savage Frontier)

📖 *Novel: The Thousand Orcs*

📖 *Novel: The Lone Drow*

☉ A fortress eerily similar to long destroyed Castle Perilous magically constructs itself outside of the small Vassan community of Palishchuk. (Vaasa)

📖 *Novel: Promise of the Witch King*

☉ Thay places enclaves in Cimbar, Phsant, Proskur, and Tsurlogol. The zulkirs ramp up the production of magic items for export. (Thay) [176650000]

☉ The Red Wizards open an enclave in Phsant. The place is an instant hit with merchants up and down the Golden Way. (Thesk) [176650000]

☉ (336 NR ) A fad for *dream spheres* sweeps the City of Splendors, appealing to the increasing ranks of those who dream of a better life but despair of ever achieving it. Waterdeep's nobility war with each other behind the shadows. Danilo Thann joins forces with Arilyn Moonblade to uncover the source of the conflict. Lord Thesp's son and heir, Oth Eltorchul, is left a babbling husk after dabbling in the creation of the *dream spheres*. (Waterdeep) (Sword Coast North) [881620000

p.26] [881620000 p.12] [WTC11836]

📖 *Novel: The Dream Spheres*

☉ (336 NR ) The Font of Knowledge, a temple dedicated to Oghma, is established in Waterdeep. (Waterdeep) (The North) [881620000 p.43]

☉ (336 NR ) Waterdhavian youth enlist in Prince Haedrak's Reclamation Army to restore Tethyr's monarchy. (Waterdeep) (Sword Coast North) [881620000 p.12]

### 1369 DR (*Year of the Gauntlet*)

☉ Iyactu Xvim, the demipower and son of Bane, frees himself from his prison under the ruins of Zhentil Keep, his acolytes raising his status to a lesser god. [WTC11836] [TSR11627 p. 9]

☉ Fzoul Chembryl is temporarily possessed by Xvim, who sets Fzoul on the path to rule Xvim's church. Fzoul allies with the High Blade of Mulmaster in exchange for the whereabouts of the two Imperceptors of Bane in his city. Khelben and Fzoul meet in secret in Voonlar, where Khelben provides Fzoul with information about Lord Orgauth, and Fzoul vows to limit the Xvimlar's eastward expansion for 10,000 days. (Moonsea) [WTC11836] [TSR11627 p. 9]

☉ Orc chieftain Obould and his horde claim the mountainous region north of the Evermoors and west of the Moonwood as the Kingdom of Dark Arrows.

📖 *Novel: The Two Swords*

☉ Thay launches its latest invasion attempt against Aglarond in the winter. Szass Tam creates a vast army of undead to cross the frozen Umber Marshes. The animated corpses crash like waves against the Watchwall but fail to overcome the fortification. (Thay) (Aglarond) [176650000]

☉ Piergeiron destroys the dracolich Kistarianth the Red on the slopes of Mount Waterdeep during Halaster's Harvestide. The transformed red dragon was slain in life by Piergeiron's father, Athar the Shining Knight. [TSR9547]

☉ Randal Morn reclaims the throne of Daggerdale. [WTC11836]

☉ The Seven Sisters join together to fight drow, red wizards, treacherous merchants, and Halaster Blackcloak himself. [WTC11836]

📖 *Novel: Silverfall: Stories of the Seven Sisters*

☉ Trade with Maztica hampered by attacks from sea creatures. [WTC11836]

☉ **The Trades Conflagration:** This blaze engulfs over 60% of Emerald Ward and 50% of Grand Ward. Marekh Sabban is destroyed by the fires, along with numerous areas in the Muzad beneath it. (Calimshan) [TSR9589]

☉ The cambion (half tanar'ri/half human) Vheod Runechild, escapes from the Abyss to Toril. Soon after he embarks on a quest to rid the dalelands of a powerful demon lord, the tanar'ri balor Chare'en. (Dalelands) [WTC11836]

📖 *Novel: The Glass Prison*

☉ The armies set upon Zhentil Keep by Cyric remain entrenched around the besieged city. Lord Orgauth rallies the troops that remain and assumes control of the Keep with no opposition. (Moonsea) [TSR11627 p. 9]

☉ The island known as the Ship of the Gods explodes. Tidal waves swamp the Alaor and Bezantur, causing much destruction. Mulhorand briefly seizes the Alaor. (Mulhorand) (Thay) [177380000]

☉ Increased eastward trade inspires merchants from other countries to establish outposts in Rashemen. One group of settlers are shield dwarves. The local Rashemi welcome the dwarves after testing their ability to forge, fight, and drink. (Rashemen) [176650000]

☉ (337 NR ) Surviving daemonfey of House Dlardrageth, from the destruction of Hellgate Keep, are freed after millennia of imprisonment. (Savage Frontier) (High Forest) [177380000]

☉ (337 NR ) The High Forest expands under the direction of Turlang the Treant. (Savage Frontier) (High Forest) [177380000]

☉ (337 NR ) The largest exodus to date from the Deep Realm begins. The Army of Gold sets out on a great crusade to reclaim the caverns of Taark Shanat and restore the glory of Shanatar, the ancient kingdom of the shield dwarves. (Savage Frontier) [885780000 p.12]

☉ **The Twelfth Serôs War:** Nearly every major event in Serôs this cycle has its ties to the destruction wrought by Iakhovas, He who Swims with Sekolah. (Serôs) [TSR11393 p.74]

📖 *Novel: Under Fallen Stars*

📖 *Novel: The Sea Devils Eye*

☉ The Nantarn Feasts collect the allied races at Myth Nantar to celebrate the end of the Twelfth Serôs War. To the surprise of many, the Dukar Orders make themselves known to Serôs for the first time in over 600 years. Numerous shalarin, morkoth, sea elves, and some surface-world immigrants join the Dukars to become the peacekeepers of Myth Nantar and the Nantarn Alliance. (Serôs) [TSR11393 p.74]

☉ The Reclamation Wars of Tethyr end with the coronation of Tethyr's Queen-Monarch Zaranda and King Haedrak III. (Tethyr) [WTC11836] [TSR9589]

☉ **Deepwater War:** Led by Iakhovas, denizens from under of the sea plague the Sword Coast, resulting in attacks on Waterdeep, Baldur's Gate, Calimport, and other random ports on the Outer Sea. (The Sword Coast) [881620000 p.12] [WTC11836]

📖 *Novel: Rising Tide*

☉ (337 NR ) **Halaster's Higharvestide:** The Twisted Rune abducts Halaster Blackcloak from Undermountain. The Mad Mage's wards are disrupted releasing all manner of monsters through Waterdeep's streets. (Waterdeep) (Northdark) [881620000 p.12] [TSR11348 p.7,22] [TSR9589]

☉ (337 NR) Without Halaster's protection, the Skulls attack and destroy Shradin Mulphor and become the undisputed masters of Skullport. (Waterdeep) (Northdark) [881620000 p.10] [TSR11348 p.7,22]

### 1370 DR (*Year of the Tankard*)

☉ Manshoon is slain by Fzoul and the Zhentarim purged of Manshoon's supporters, giving Fzoul control over most of the organization. [WTC11836]

☉ **The Manshoon Wars:** Several clones of Manshoon awake at once and create havoc as each tries to claim the Zhent wizard's possessions and place. [WTC11836]

☉ Fzoul Chembryl forges the *Scepter of the Tyrant's Eye*. [WTC11836]

☉ The Shaking Plague decimates Scardale. [WTC11836]

☹ The underdark city of Fluvencilstra is attacked and razed by a ferro horde. [885810000 p. 150]

**Errata:** 885810000 p. 150 lists the date of this event at 1470 DR. As 1470 DR is far in the future, I assume the designers meant 1370 DR.

☉ Trade between the sea folk of the Sea of Fallen Stars and ports along the Inner Sea increases sharply in the aftermath of a great undersea war. [WTC11836]

☉ War in southern Amn as ogre mages and their minions ally with the temple of Cyric. [WTC11836]

☉ Although the Red Wizards withdraw from the UMBER Marshes, the battle is not over. As autumn falls, undead creatures trapped in the swamp claw their way out of the thickening muck. Without the leadership of the Thayans, they wander about aimlessly to this day, hurling themselves upon the Watchwall. (Aglarond) [176650000]

☉ The ailing Pasha of Calimport Sufontis dies, leaving various predators and heirs to fight over his estate. (Calimshan) [TSR9589]

☞ *Novel: Beyond the High Road*

☉ An adventuring party enters Clymph Tower with the aim of destroying its demons. They are never heard from again. (Great Dale) [176650000]

☞ *Novel: The Magehound*

☉ A secret alliance is exposed between Hillsfar and Sembia. (Moonsea) (Sembia) [TSR11627 p. 17]

☉ Rassendyll/Selfaril, High Blade of Mulmaster, weds Tharchion Dmitra Flass, First Princess of Thay. (Moonsea) [176650000] [TSR11627 p.33]

☉ Thay attempts to invade Rashemen by crossing Lake Mulsantir on magically crafted boats, but a storm created by the hathrans dashes their vessels against the southern shore. (Rashemen) [176650000]

☉ (1345 CR) Direct trade opens between Cormyr, Myth Nantar, Naramyr, and Eadraal as the surface-worlders send down sculpture and pickled fruits, while the sea folk send up raw coral, gold bars, and other items lost to the sea bottom. (Serôs) [TSR11393 p.75]

☉ First conflicts with surface-world people occur as Thayvian wizards hunt the deep for the forces responsible for the damage to their city of Bezantur. They seek Iakhovas and believe anything undersea that does not help them must be harboring them. (Serôs) [TSR11393 p.75]

☉ Once believed to be a relatively shallow trench whose bottom was only 1,600 feet from the surface, the Pythan Trench recently rumbled with aftershocks from the Sharksbane Wall event and the bottom fell away. Waters seemingly filled with sunlight appear to be beneath, but this displaces many sahuagin from colonies within the Trench, as they cannot stand the light. The angered sea devils prevent others from getting close enough to solve this mystery. (Serôs) [TSR11393 p.75]

☉ Queen Zaranda of Tethyr gives birth to triplets, respectively named Princess Sybille, Prince Coram, and Princess Cyriana. (Tethyr) [TSR9589]

☉ The Knights of the Black Gauntlet of Mintar seize the town of Kzelter in far southeastern Tethyr. Tethyr's armies regroup in Ithal Pass. (Tethyr) [TSR9589]

☉ Thay retakes the Alaor and rebuilds its shipyards and settlements with the aid of epic magic. (Thay) [177380000]

☉ **Thay sets up enclaves in Westgate and Selgaunt. Tharchion Dmitra Flass weds Selfaril, High Blade of Mulmaster.** (Thay) [176650000]

☉ (338 NR) Harpers of Twilight Hall in Berdusk put Khelben on trial. Blackstaff admits his guilt and resigns from the Harpers. Soon after he forms the Tel Teukiira, an organization which shares common goals with the Harpers but under the firm direction of the Blackstaff. (The North) [881620000 p.76]

☉ The first Durpari merchant ships return from Maztica with trade goods. (The Shining Lands) [179290000]

☉ An unwitting pawn of Malar releases the dread mohrg Borran Klosk from his long imprisonment beneath the Temple of the Trembling Flower in Alaghôn. Borran Klosk summons to his aid and army of drowned ones from the Whamite Isles to sack Alaghôn. Haarn Brightoak and the Emerald Enclave come to Alaghôn's aid then as Klosk seeks to activate *Taraketh's Hive*, an artifact that would destroy the ecology of Turmish for centuries. (Vilhon Reach)

☞ *Novel: The Jewel of Turmish*

### 1371 DR (*Year of the Unstrung Harp*)

☞ *Novel: The City of Splendors*

☉ **At the command of Triel Baenre of Menzoberranzan, the svirfneblin city of Blingdenstone is destroyed.** [885810000 p. 162]

☉ **The Trial of Cyric the Mad:** Cyric is accused of innocence by reason of insanity, thereby failing in his divine duty to spread strife and discord. Cyric hears *The True Life of Cyric* and thus regains his sanity. A tribunal of greater deities find the Dark Sun guilty of his crimes, but allows him to keep his divine status.

☞ *Novel: Crucible, The Trial of Cyric the Mad*

**Errata:** WTC88643 and 886430000 incorrectly dates this event at 1369 DR. The novel, "Crucible, The Trial of Cyric the Mad" page 359, clearly reveals that these events take place three years after "Prince of Lies." It is undisputed that "Prince of Lies" takes places in 1368 DR. You do the math.

☉ Evermeet, Island of Elves, is nearly destroyed by a sneak attack of rebel elves and drow. The twin spires of the Towers of the Sun and Moon are destroyed. Elvish High Magic is lost. The *Tree of Souls* is planted, and a new elven homeland is born. [WTC11836, p.271]

☞ *Novel: Evermeet, Island of Elves*

☉ The Harpers divide into factions because of the departure of Khelben the Blackstaff, and these conflicts are only grudgingly held at bay by greater issues. [WTC11836, p.271]

☉ **The zulkirs of Thay, tired of the incessant battles with Aglarond, offer a truce. The Simbul accepts with reservations.** (Aglarond) [176650000]

☉ (1346 CR) Nalavatoryl the Devil Dragon leads an army of orcs and goblins and despoils much of Cormyr. The dragon and King Azoun IV slay each other in battle, leaving an infant heir on Cormyr's throne. (Cormyr) [WTC11836, p.271] [953667200, p.33]

☞ *Novel: Death of the Dragon*

☉ Tilverton is formally absorbed into the nation of Cormyr. (Cormyr) [WTC11836, p.113]

☉ **The Rotting Man's army takes Dun-Tharos, driving the Nentyarch into exile at Yeshelmaar.** (Great Dale) [176650000]

☞ *Novel: The Floodgate*



☉ Mulhorand invades Unther, beginning the Third Mulhorand Empire. (Mulhorand) (Unther) [177380000] [WTC11836]

☉ The Rotting Man's army overruns Dun–Tharos, driving the nentyarch into exile at Yeshelmaar. (Narfell) [177380000]

☉ Thydrim Yvarrg, Iron Lord of Rashemen, is slain by a Thayan assassin. Rather than raising him from the dead, the Witches opt to replace him with Volas Dyervolk, whom they feel will chafe less under their guidance. (Rashemen) [176650000]

☉ (339 NR) Forces from the Scoured Legion secure Northpeak. (Savage Frontier) (High Forest) [177380000]

☉ (339 NR) **League of the Silver Marches:**

To stand against the forces of evil, High Lady Alustriel of Silverymoon called the leaders of all the important settlements to council. From Old Delzoun, the Moonlands, and the Rauvin Vale came elf, human, and dwarf lords to seek answers to their common troubles. Out of that oft–stormy meeting came the High Lady's Alliance, a confederation of city–states known as the League of the Silver Marches. (Savage Frontier) [177380000] [885670000 p.7] [WTC11836, p.271]

☉ Mulhorand launches an invasion of Unther; the Red Wizards begin to funnel gold and magic into Unther to oppose the Mulhorandi conquest. (Thay) [176650000]

☉ The High Council of Durpar votes to relocate the capital of Durpar to Vaelan. (The Shining Lands) [179290000]

### 1372 DR (Year of Wild Magic)

📖 *Sourcebook: 3rd-Edition Forgotten Realms Campaign Sourcebook*

☉ Kern Desanea, son of Tarn and Shal (Heroes of Phlan), recovers the *Warhammer of Tyr*. For assisting with Kern's quest, the legendary undead Paladin Miltiades is restored to life by Tyr. (Moonsea)

📖 *Novel: Pool of Twilight*

☉ On Midwinter night, the god Bane returns to Faerûn, bursting forth from the skin of Iyachtu Xvim. With his divinity restored Bane quickly gains the portfolio of fear, restoring him to a Greater Power [WTC11836, p.265]

☉ In the waning months of the year, Lolth inexplicably falls silent, denying the Spider Queen's priestesses their spells. [885810000 p. 162]

📖 *Novel: War of the Spider Queen*

☉ Brisk trade continues between Aglarond and Thay, despite Aglarond wariness of the Red Wizards. (Aglarond) [176650000]

☉ Thultanthar, the City of Shade, returns to the skies of Faerûn marking the return of the archwizards of Netheril. (Anauroch) [177380000 p.100]

📖 *Novel: The Summoning*

☉ (1347 CR) Tilverton suffers an attack of unknown origin in Mirtul. All that remains of the city is a dark, concave space filled with shadows and flitting regions of deeper darkness. (Cormyr) [WTC11836, p.113]

📖 *Novel: The Siege*

☉ Deep Imaskar ends millenia of isolation. The Great Seal is broken the Deep Imaskari dispatch their most trustworthy and secretive spies into the outer world. (Deep Imaskar) [177380000 p.63] [885810000]

☉ The Talontar blightlords begin mustering a blightspawned army to crush the Circle of Leth and raze the Great Dale. (Great Dale) [176650000]

☉ Akhlaur and Zalathorm, who owe their long lives to certain magic they created together in their youth, face off against one another. Zalathorm destroys the red gem around his neck that houses the last remaining portion of their life–extending magic, killing them both. Immediately afterward, the survivors of the battle, together with the Cabal—a group of elf spirits recently freed from another, larger gem—resurrect Zalathorm. (Halruaa) [179290000]

📖 *Novel: The Wizardwar*

☉ Khalia, a Thayan emissary, approaches Mulsantir under the flag of peace and asks permission to create an enclave. She is refused but allowed to leave safely. (Rashemen) [176650000]

☉ The return of Bane puts the hathrans on alert for any news of Banite activity in the area. (Rashemen) [176650000]

☉ (340 NR) An uneasy alliance between Waterdeep and Shade falls apart, and it soon becomes clear that the Netherese shades are melting the High Ice of Anauroch, with no thought as to the consequences for the rest of Toril. Ultimately the plans of the Shadovar are disrupted by the theft of the *Karsestone*. Nevertheless, western Faerûn continues to be beset by drought. (Savage Frontier) (The North) [881620000 p.13]

📖 *Novel: The Sorcerer*

☉ (340 NR) Daemonfey occupy Myth Glaurach. (Savage Frontier) (High Forest) [177380000]

☉ (340 NR) Evereska, one of the last remaining elven strongholds in Faerûn, is besieged by hordes of phaerimm and their thralls. (Savage Frontier) [WTC11836, p.113]

📖 *Novel: The Summoning*

📖 *Novel: The Siege*

☉ (340 NR) Khelben Arunsun leads an army from Waterdeep which becomes trapped within the Vale of Evereska. Laeral and Storm Silverhand lead a relief army against the thornbacks and their minions, battling armies of bugbears and lizardfolk thralls led by beholder and illithid generals. After months of war, the phaerimm are defeated. (Savage Frontier) (The North) [881620000 p.13]

📖 *Novel: The Siege*

📖 *Novel: The Sorcerer*

☉ The Shadowmasters effectively take control of the Merchants' Council of Telflamm. Few outside of the council suspect the extent of the guild's power. (Thesk) [176650000]

☉ Volcanic eruptions in the Smoking Mountains bury the Citadel of Black Ash under lava. (Unther) [177380000]

### 1373 DR (Year of the Rogue Dragons)

☉ **Rage of Dragons:** The lich Sammaster incites the wyrms of Faerûn into a mindless rampage.

📖 *Novel: The Rage*

📖 *Novel: The Rite*

📖 *Novel: The Ruin*

📖 *Novel: Queen of the Depths*

### 1373 DR (Year of Rogue Dragons)

📖 *Novel: Lord of Stormweather*

📖 *Novel: Crimson Gold*

☉ **Rain of Fire:** One of the larger rocks comprising the Tears of Selûne inexplicably moves much closer to Toril, causing a solar eclipse over much of Faerûn. This rogue tear remained motionless over Toril for nearly a day before plummeting again. As it entered the atmosphere, Selûne's tear separated into five large chunks, each cutting a flaming path through the sky. Those chunks then broke apart into thousands of smaller pieces. This event, witnessed by tens of thousands, was seen as an ill omen by many.

📖 *Novel: Twilight Falling*

📖 *Novel: Dawn of Night*

📖 *Novel: Midnight's Mask*

☞ Yuan-ti purebloods begin infiltrating St. Uzurr, in an effort to assassinate its Abbot. (Lapaliya) [965660000 p.104]

☉ (341 NR) Under Kaanyr Vhok the Sceptered One, the Scoured Legion battles the draw of Menzoberranzan. (Northdark) [177380000]

☞ *Novel: War of the Spider Queen*

☉ Merchants of the Shining Lands travel as far as Waterdeep, the Utter East, Zakhara, and Maztica to procure wares for other markets. (The Shining Lands) [179290000]

### 1374 DR (*Year of the Lightning Storms*)

☉ (342 NR) The daemonfey Sarya Dlardrageth frees the fey'ri imprisoned within the Nameless Dungeon. Her army of orcs, ogres, and fey'ri is defeated by the elves of the High Forest and forces from Evereska, Evermeet, and Silverymoon. (High Forest) [177380000]

☉ The regency of Queen Sambryl comes to an end, as King Imbrar II reaches age 16 and assumes the throne of Impiltur. (Impiltur) [882927200 p.90]

☉ With the aid of the archdevil Malkizid, House Dlardrageth raised an army of demons, devils, and yugoloths beneath the boughs of fabled Cormanthyr. The demonspawn elves are ultimately defeated, resulting in the reclamation of Myth Drannor and the Elven Court, and the coronation of Ilsevele Miritar as coronal of Cormanthyr. (Dalelands) (Cormanthyr) [953667200 p.28]

☞ *Novel: Forsaken House*

☞ *Novel: Farthest Reach*

☞ *Novel: Final Gate*

☉ Sunlord Daelegoth Orndeir, leader of the Risen Sun heresy, calls his faithful to Elversult to witness the first sign of Amaunator's ascension. Beginning on Midsummer day, the sun never sets over Elversult. Word spreads quickly across Faerûn, and would-be converts begin showing up at the doors of the Morninglord's temples, seeking to convert to the "church of Amaunator". (Dragon Coast) [953667200 p.61]

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the Last Enclave	1114	the Fledglings	1173	the Weeping Wives	1232
the Haunted Herald	1115	the Agate Hammer	1174	Many Monsters	1233
the Empty Scabbard	1116	the Storm Skeleton	1175	the Full Flagon	1234

the Black Horde	1235	the Deep Moon	1294	the Arch	1353
the Struck Gong	1236	the Ormserpent	1295	the Bow	1354
the Grotto	1237	the Black Hound	1296	the Harp	1355
the Lone Candle	1238	the Singing Skull	1297	the Worm	1356
the Bloodied Sword	1239	the Pointed Bone	1298	the Prince	1357
the Bright Sun	1240	the Claw	1299	Shadows	1358
the Lost Lady	1241	the Starfall	1300	the Serpent	1359
the Yellow Rose	1242	the Trumpet	1301	the Turret	1360
the Blue Dragon	1243	the Broken Helm	1302	Maidens	1361
the Defiant Keep	1244	the Evening Sun	1303	the Helm	1362
Pain	1245	the Stag	1304	the Wyvern	1363
Burning Steel	1246	the Creeping Fang	1305	the Wave	1364
the Purple Basilisk	1247	Thunder	1306	the Sword	1365
the Cockatrice	1248	the Mace	1307	the Staff	1366
the Bold Knight	1249	the Catacombs	1308	the Shield	1367
the Riven Skull	1250	the Sunset Winds	1309	the Banner	1368
the Wandering Winds	1251	Storms	1310	the Gauntlet	1369
the Empty Goblet	1252	the Fist	1311	the Tankard	1370
Beckoning Death	1253	the Griffon	1312	the Unstrung Harp	1371
Silent Steel	1254	the Shattered Oak	1313	Wild Magic	1372
the Raging Flame	1255	the Shadowtop	1314	Rogue Dragons	1373
the Dusty Throne	1256	Spilled Blood	1315	Lightning Storms	1374
the Killing Wave	1257	the Gulagoar	1316	Risen Elfkin	1375
the Wilted Flowers	1258	the Wandering Wyrn	1317	the Bent Blade	1376
the Vigilant Fist	1259	the Tired Treant	1318	the Haunting	1377
the Broken Blade	1260	the Fallen Throne	1319	the Cauldron	1378
Bright Dreams	1261	the Watching Cold	1320	the Lost Keep	1379
the Black Wind	1262	Chains	1321	the Blazing Hand	1380
the Tressym	1263	Lurking Death	1322	the Starving	1381
the Shattered Altar	1264	Dreamwebs	1323	the Black Blazon	1382
Flowers	1265	the Grimoire	1324	the Vindicated Warrior	1383
the Leaping Frog	1266	the Great Harvests	1325	Three Streams Blooded	1384
the Groaning Cart	1267	the Striking Hawk	1326	Blue Fire	1385
Daystars	1268	the Blue Flame	1327	the Halflings' Lament	1386
the Moat	1269	the Adder	1328	the Emerald Ermine	1387
the Tooth	1270	the Lost Helm	1329	the Tanarukka	1388
the Shattered Wall	1271	the Marching Moon	1330	the Forgiven Foes	1389
the Shrieker	1272	the Leaping Dolphin	1331	the Walking Man	1390
the Wagon	1273	the Sword and Stars	1332	the Wrathful Eye	1391
the Purple Toad	1274	the Striking Falcon	1333	the Scroll	1392
the Blade	1275	the Blazing Brand	1334	the Ring	1393
the Crumbling Keep	1276	the Snow Winds	1335	Deaths Unmourned	1394
the Beholder	1277	the Highmantle	1336	Silent Death	1395
Many Bones	1278	the Wandering Maiden	1337	the Secret	1396
the Snarling Dragon	1279	the Wanderer	1338	the Quill	1397
the Manticore	1280	the Weeping Moon	1339	the Voyage	1398
the Cold Soul	1281	the Lion	1340	the Fallen Friends	1399
the Many Mists	1282	the Gate	1341	Lost Ships	1400
the Crawling Clouds	1283	the Behir	1342	the Sheltered Viper	1401
the Dying Stars	1284	the Boot	1343	the Exorcised Helm	1402
the Blacksnake	1285	Moonfall	1344	the Hidden Harp	1403
the Rock	1286	the Saddle	1345	the Sceptered One	1404
the Smoky Moon	1287	the Bloodbird	1346	the Golden Mask	1405
the Roaring Horn	1288	the Bright Blade	1347	the Blackened Moon	1406
the Sighing Serpent	1289	the Spur	1348	the Halls Unhaunted	1407
the Whelm	1290	the Bridle	1349	the Solitary Cloister	1408
the Hooded Falcon	1291	the Morningstar	1350	True Omens	1409
the Wandering Waves	1292	the Crown	1351	the Eight-legged Mount	1410
the Talking Skull	1293	the Dragon	1352	the Wrathful Vizier	1411

the Dauntless Dwarves	1412	the Plagued Lords	1471	the Long-toothed Tiger	1530
Sunken Vessels	1413	the Third Circle	1472	the Oozing Bog	1531
Sea Lions Roaring	1414	the Heretic's Rampage	1473	the Locked Crypt	1532
Staves Arcane	1415	the Fourth Circle	1474	the Mishapen Mage	1533
the Enthroned Puppet	1416	the Final Stand	1475	the Pale Lords	1534
the Phaerimm's Vengeance	1417	the Fifth Circle	1476	the Laurel Wreath	1535
the Lords' Coronation	1418	the Purloined Statue	1477	the Mirrored Face	1536
the Empty Necropolis	1419	the Dark Circle	1478	the Jungle's Vengeance	1537
the Dark Goddess	1420	the Ageless One	1479	the Stalking Tiger	1538
the Walking Trees	1421	Deep Water Drifting	1480	the Thoughtless Suitor	1539
the Advancing Shadows	1422	the Grinning Halfling	1481	the Lifeless Archdruid	1540
Thundering Hosts	1423	the Narthex Murders	1482	the Mirthful House	1541
the Dog-Eared Journal	1424	the Tasked Weasel	1483	the Painted Grin	1542
Seven Sisters	1425	the Awakened Sleepers	1484	the Sacred Sceptre	1543
the Dozen Dwarves	1426	the Iron Dwarf's Vengeance	1485	Shadow Fiends	1544
the Shalarins Surfacing	1427	the Nether Mountain Scrolls	1486	the Undying March	1545
the Elfqueen's Joy	1428	the Rune Lords Triumphant	1487	the Winter Rose	1546
Ten Terrors	1429	Dwarvenkind Reborn	1488	Dungeons Reclaimed	1547
Stalking Horrors	1430	the Warrior Princess	1489	the Handsome Deal	1548
the Lashing Tail	1431	the Star Walker's Return	1490	the Meandering Archipelago	1549
Silent Thunder	1432	the Scarlet Witch	1491	the Scarlet Tabard	1550
the Silent Departure	1433	Three Ships Sailing	1492	the Misty Grave	1551
the Silent Crickets	1434	the Purple Dragons	1493	the Overflowing Cup	1552
the Silent Bell	1435	Twelve Warnings	1494	the Request	1553
Silent Shadows	1436	the Tyrant's Pawn	1495	the Dark Chosen	1554
the Silent Flute	1437	the Duplicitous Courtier	1496	the Argent Scarab	1555
Silent Waterfalls	1438	the Palls Purple	1497	the Stone Steps	1556
the Silent Tear	1439	the Black Regalia	1498	the Murdered Sage	1557
Azuth's Woe	1440	the Desperate Gambit	1499	the Watchful Guardian	1558
Resurrections Rampant	1441	the Sea's Secrets Revealed	1500	the Shepherd's Son	1559
Darkenbeasts Risen	1442	the Shining Mythal	1501	the Trees' Receding	1560
Silver Bell Tolling	1443	the Pox Plague	1502	the Wild Hunt	1561
the Seductive Cambion	1444	the Haunted Inn	1503	the Pointing Finger	1562
the Malachite Throne	1445	the Conquering Queen	1504	the Starlit Necklace	1563
the Queen's Honor	1446	Ogres Marching	1505	the Slaughtered Lamb	1564
the Fallen Tower	1447	the Discarded Shields	1506	the Unkindest Cut	1565
Neomen Swords	1448	the Glowing Onyx	1507	the Weasel	1566
the Godly Invitation	1449	the Legend Reborn	1508	the Sacred Lash	1567
Holy Thunder	1450	the Sea Lion	1509	the Studious Enchanter	1568
Knowledge Unearthed	1451	the Treasure Abandoned	1510	the Turned Page	1569
the Impatient Son	1452	the Lion Rampant	1511	the Vacant Cairn	1570
the Strangled Jester	1453	the Shattered Mirror	1512	the Red Mantle	1571
the Emerald Sun	1454	the Tawny Feline	1513	the Stingray	1572
the King's Repentance	1455	the Lost Wagers	1514	the Wicked Jailor	1573
the Mithral Hammer	1456	the Howling Ghouls	1515	the Rebuked Storm	1574
the Lightning Strikes	1457	the Hangman's Joke	1516	the Twin Pavilions	1575
the Plotting Priests	1458	the Coward Rewarded	1517	the Vanishing Throne	1576
the Forged Sigil	1459	the Adomal Tapestry	1518	the Whispering Hood	1577
the Malachite Shadows	1460	the Deceitful Brother	1519	the Steadfast Patrol	1578
Three Goddesses Blessing	1461	the Arcane	1520	the Underking	1579
the Elves' Weeping	1462	the Moon Harp Restored	1521	the Widow's Tears	1580
the Reborn Hero	1463	the Bored Phylls	1522	Rings	1581
the Six-Armed Elf	1464	the Brownie's Delight	1523	Howling Winds	1582
the Elven Swords Returned	1465	the Captive Harper	1524	the Decay	1583
the Mages in Amber	1466	the Drawn Line	1525	the Skirling Pipes	1584
the Three Heroes United	1467	the Hazy Coast	1526	the Bloodied Manacles	1585
the First Circle	1468	the Hoard Retaken	1527	the Pax Draconomica	1586
Splendors Burning	1469	the Insufferable Mystic	1528	Long Silence	1587
the Second Circle	1470	the Horseman's Triumph	1529	the Swarming Ravens	1588



the Watching Ancestors	1589
the Coming Twilight	1590
Skeletons	1591
the Dying Hate	1592
Rising Stars	1593
Fragrant Orchards	1594
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Heavenly Scriptures	1596
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